

One Rules:

107 cards as follows:

19 Blue card 0-9

19 Green cards 0-9

19 Red cards 0-9

19 Yellow cards 0-9

8 Pickup 2 cards - 2 each in blue, green, red and yellow

8 Reverse cards - 2 each in blue, green, red and yellow

8 Skip cards - 2 in each blue green red and yellow

4 Wild draw 4 cards

3 Wild cards

Object of the game: be the first player to get rid of all your cards.

Set up

Each player is dealt 7 cards.

The remainder of the deck forms a draw pile.

The top card of the draw pile is turned over to begin a discard pile.

If any of the action cards are turned over to start the discard pile, they are returned to the draw pile until a basic colour card is drawn (0 - 9).

Each turn, the player must match a card from their hand to the card on the top of the discard pile.

Example: If the card on the discard pile is a red 7, the player must put down a red card or any colour 7. Alternatively the player can put down a wildcard.

If you don't have a card that matches the one on the discard pile, you must take a card from the draw pile and the play is moved to the next player.

You may also choose not to play a playable card from your hand. If so, you must draw a card from the draw pile.

Functions of action cards

Pickup 2 card - when you play this card, the next player must draw 2 cards and miss their turn. May only be played on a matching colour or on another Pickup 2 card.

Reverse card - when you play this card, the direction of play reverses.

The next player goes to the end of the turn order. May only be played on a matching colour, or on another reverse card.

Skip card - when you play this card the next player is skipped and loses their turn. May only be played on a matching colour or on another skip card.

Wildcard - when you play this card you get to choose the colour that continues play - any colour may be chosen including the colour in play before the wildcard was laid down. You may play a wildcard on your turn even if you have another playable card in your hand.

Wild draw 4 card - when you play this card you get to choose the colour that continues play plus the next player must draw 4 cards from the draw pile and lose their turn.

Once a player has no cards left they are determined to be the winner and that is the end of the game.

Note: it is not necessary to indicate that you only have one card left as in the original game of UNO. However, players will be able to see how many cards their opponents have and will be warned if they only have one card remaining.