

JLX172104G-590-PN 使用说明书

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1. 概述

晶联讯电子专注于液晶屏及液晶模块的研发、制造。所生产 JLX172104G-590-PN 型液晶模块由 于使用方便、显示清晰, 广泛应用于各种人机交流面板。

JLX172104G-590-PN 可以显示 172 列*104 行点阵单色图片,或显示 16*16 点阵的汉字 10 个*6 行,或显示8*16点阵的英文、数字、符号21个*6行。或显示5*8点阵的英文、数字、符号21个 *13 行。

2. JLX172104G-590-PN 图像型点阵液晶模块的特性

- 2.1 结构牢: 背光带有挡墙,焊接式 FPC。
- 2.2 IC 采用矽创公司 ST75256, 功能强大, 稳定性好
- 2.3 功耗低: 不带背光 1mW(3.3V*0.3mA), 带背光不大于 150mW(3.3V*45mA);
- 2.4 显示内容:
 - (1) 172*104 点阵单色图片,或其它小于 172*104 点阵的单色图片:
 - (2) 可选用 16*16 点阵或其他点阵的图片来自编汉字,按照 16*16 点阵汉字来计算可 显示 10 字*6 行:
 - (3) 按照 8*16 点阵汉字来计算可显示 21 字*6 行;
 - (4) 按照 5*8 点阵汉字来计算可显示 21 字*13 行:
- 2.5 指令功能强:可软件调对比度;
- 2.6 接口简单方便: 采用 4 线 SPI 串行接口。
- 2.7 工作温度宽:-20℃ 70℃;
- 2.7储存温度宽:-30℃ 80℃;



3.1 外形尺寸及接口引脚功能

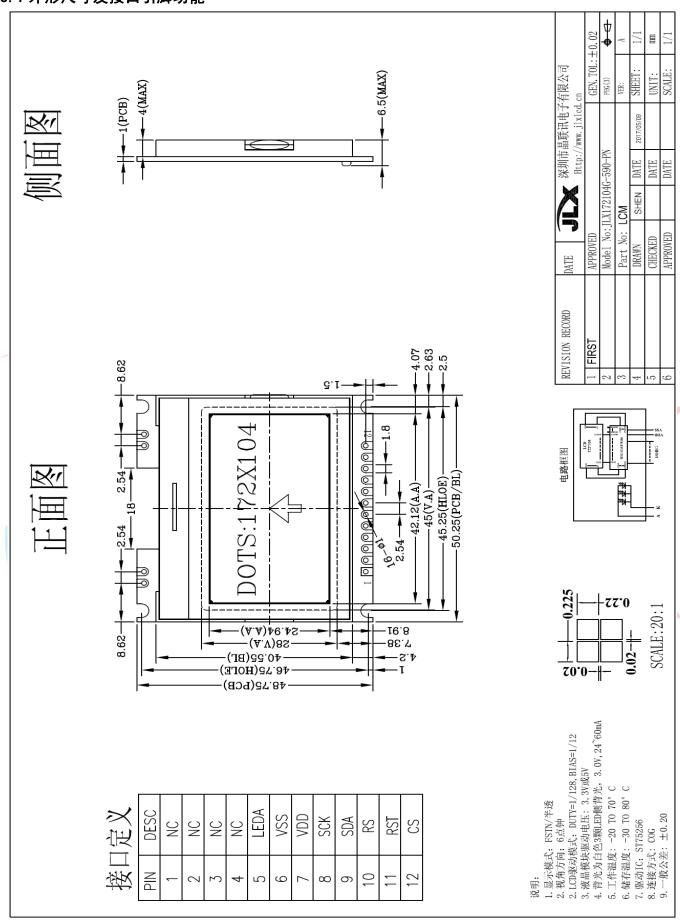


图 1. 外形尺寸



3.2 模块的接口引脚功能

引线号	符号	名 称	功 能
1	NC	NC	空脚
2	NC	NC	空脚
3	NC	NC	空脚
4	NC	NC	空脚
5	LEDA	背光电源正极	同 VDD 电压
6	VSS	接地	OV
7	VDD	供电电源正极	供电电源正极
8	SCK	串行时钟	串行时钟
9	SDA	串行数据	串行数据
10	RS	寄存器选择信号	H:数据寄存器 0:指令寄存器
11	RST	复位	低电平复位,复位完成后,回到高电平,液晶模块开始工作
12	CS	片选	低电平片选

表 1: 模块接口引脚功能

4. 基本原理

4.1 液晶屏 (LCD)

在 LCD 上排列着 172×104 点阵, 172 个列信号与驱动 IC 相连, 104 个行信号也与驱动 IC 相连, IC 邦定在 LCD 玻璃上(这种加工工艺叫 COG).

4.2 工作电图:

图 2 是 JLX172104G-590 图像点阵型模块的电路框图, 它由驱动 IC ST75256 及几个电阻电容组成。 电路框图

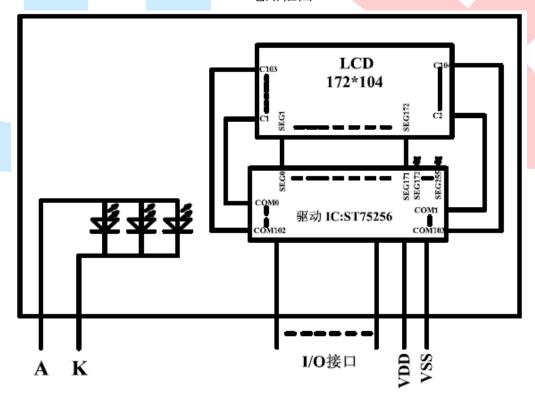


图 2: JLX172104G-590-PN 图像点阵型液晶模块的电路框图

4.2 背光参数

该型号液晶模块带 LED 背光源。它的性能参数如下:

工作温度:-20℃∽+70℃;



存储温度:-30℃∽+80℃;

背光板为白色。

正常工作电流为: 24 \$\sigma 60mA (LED 灯数共 3 颗);

工作电压: 3.0V:

5. 技术参数

5.1 最大极限参数(超过极限参数则会损坏液晶模块)

名称	符号		标准值							
		最小	典型	最大						
电路电源	VDD - VSS	-0.3		5. 5	V					
LCD 驱动电压	VDD - VO	-0.3		13.5	V					
静电电压				100	V					
工作温度		-20		+70	$^{\circ}$					
储存温度		-30		+80	$^{\circ}$ C					

表 2: 最大极限参数

5.2 直流 (DC) 参数

名称	符号	测试条件		标准值			
			MIN	TYPE	MAX		
工作电压	VDD		2.6	3. 3	3. 6	V	
背光工作电压	VLED		2. 9	3. 0	3. 1	V	
输入高电平	VIH		0.8VDD	_	VDD	V	
输入低电平	VIO		0	_	0. 2VDD	V	
输出高电平	VOH	IOH = 0.2mA	0.8VDD		VDD	V	
输出低电平	V00	100 = 1.2 mA	0	_	0. 2VDD	V	
模块工作电流	IDD	VDD = 3.0V		0.3	1.0	mA	
背光工作电流	ILED	VLED=3. 0V	24	45	60	mA	

表 3: 直流 (DC) 参数

6. 读写时序特性 (AC 参数)

6.1 4线 SPI 串行接口写时序特性(AC 参数)

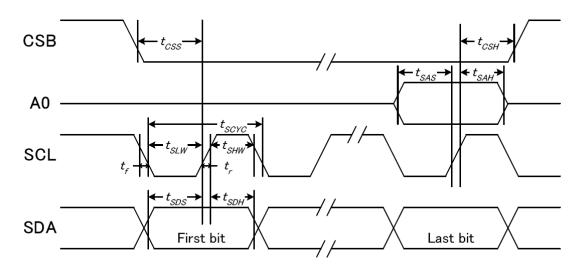




图 3. 从 CPU 写到 ST75256 (Writing Data from CPU to ST75256)

项 目	符号		测试条件			单位	
				MIN	TYPE	MAX	
4线 SPI串口时钟周期	tSCYC			80			ns
(4-line SPI Clock Period)				00			
保持SCK高电平脉宽	tSHW			30			ns
(SCL "H" pulse width)		引脚	: SCL	30			
保持SCLK低电平脉宽	tSLW			30			ns
(SCL "L" pulse width)							
地址建立时间	tSAS			20			ns
(Address setup time)		一引脚	. ΔΩ				
地址保持时间	tSAH	7 1 /1/44	: AU	20			ns
(Address hold time)							
数据建立时间	tSDS			20			ns
(Data setup time)			: SID				
数据保持时间	tSDH	J 1 /JAP	: 51D	20			ns
(Data hold time)							
片选信号建立时间	tCSS			20		-	ns
(CS-SCL time)		引脚	: CSB				
片选信号保持时间	tCSH	JIJAP	• 000	20	-		ns
(CS-SCL time)							

表 4. 写数据到 ST75256 的时序要求

VDD =1.8 $^{\circ}$ 3.3V ±5%, Ta = -30 $^{\circ}$ 85 $^{\circ}$ C

输入信号的上升和下降时间(TR, TF)在15纳秒或更少的规定。

所有的时间,用 20%和 80%作为标准规定的测定。

6.4 电源启动后复位的时序要求 (RESET CONDITION AFTER POWER UP):

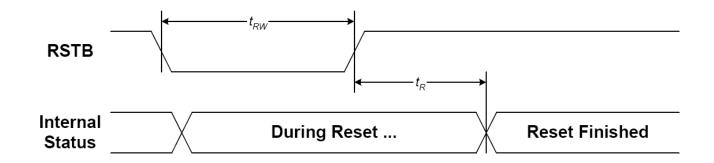
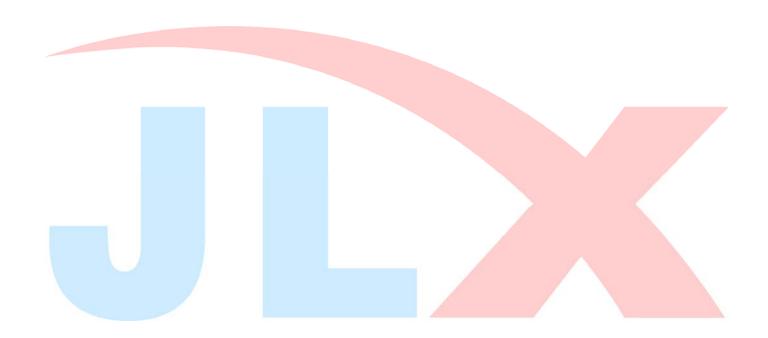


图 4: 电源启动后复位的时序



表 5: 电源启动后复位的时序要求

项 目	符号	测试条件		极限值	發限值		
			MIN	TYPE	MAX		
复位时间	T_{RW}				1	us	
复位保持低电平的时间	T _{RD}	引脚: RESET, WR	1			ms	





7. 指令功能:

7.1 指令表

表 6

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指令名称		1			1	~ 和			ı	1	
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	
(1)扩展指令1	0	0	0	0	1	1	EXT1	0	0	EXT0	扩展指令1、2、3、4
											0X30:扩展指令1
Ext[1:0]=0,0(Extension	n Comma	ind1/扩	展指令	- 1) 0	X30 ±	广屏指	令 1 -	一定要	调用()X30 ス	忙用扩展指令1
(2)显示开/关	0	0	1	0	1	0	1	1	1	0	显示开/关:
(display on/off)										1	OXAE: 关, OXAF: 开
(3)正显/反显	0	0	1	0	1	0	0	1	1	0	显示正显/反显
(Inverse Display)										1	OXA6:正显,正常
											0XA7: 反显
(4)所有点阵开/关	0	0	0	0	1	0	0	0	1	0	0X22: 所有点阵关
(All Pixel ON/OFF)										1	0X23: 所有点阵开
(5) 控制液晶屏显示	0	0	1	1	0	0	1	0	1	0	OXCA:显示控制
(Display Control)	1	0	0	0	0	0	0	CLD	0	0	0X00:设置 CL 驱动频率: CLD=0
	1	0	DT7	DT6	DT5	DT4	DT3	DT2	DT1	DTO	0X7F:点空比: Duty=128
	1	0	0	0	LF4	F1	LF3	LF2	LF1	LF0	0X20:帧周期
(6)省电模式	0	0	1	0	0	1	0	1	0	SLP	0X94: SLP=0, 退出睡眠模式
(Power save)											0X95: SLP=1,进入睡眠模式
(7)页地址设置	0	0	0	1	1	1	0	1	0	1	0X75: 页地址设置
(Set Page Address)	1	0	YS7	YS6	YS5	YS4	YS3	YS2	YS1	YS0	0X00: 起始页地址
	1	0	YE7	YE6	YE5	YE4	YE3	YE2	YE2	YE0	0X1F: 结束页地址,每4行为1页
(8)列地址设置	0	0	0	0	0	1	0	1	0	1	0X15: 列地址设置
(Set Column Address)	1	0	XS7	XS6	XS5	XS4	XS3	XS2	XS1	XS0	0X00: 起始列地址
	1	0	XE7	XE6	XE5	XE4	XE3	XE2	XE1	XEO	0XFF: 结束列地址 XE=256
(9)行列扫描 方向	0	0	1	0	1	1	1	1	0	0	OXBC: 行列扫描方向
(Data Scan Direction)	1	0	0	0	0	0	0	MV	MX	MY	OXOO: MX, MY=Normal
(10)写数据到晶液屏	0	0	0	1	0	1	1	1	0	0	OX5C: 写数据
(Write Data)	1	0	D7	D6	D5	D4	D3	D2	D1	DO	8位显示数据
(11)读液晶屏显示数据	0	0	0	1	0	1	1	1	0	1	OX5D: 读数据
(Read Data)	1	1	D7	D6	D5	D4	D3	D2	D1	DO	8 位显示数据
(12)指定区域显示数据	0	0	1	0	1	0	1	0	0	0	OXA8: 指定显示区域
(Partial In)	1	0	PTS7	PTS6	PTS5	PTS4	PTS3	PTS2	PTS1	PTS0	起始区域地址: 00h≤PTS≥A1h
	1	0	PTE7	PTE6	PTE5	PTE4	PTE3	PTE2	PTE1	PTE0	结束区域地址: 00h≤PTE≥A1h
(13) 退出指定区域显示	0	0	1	0	1	0	1	0	0	1	OXA9: 退出指定区域显示
(Partial Out)											
(14)读/改/写	0	0	1	1	1	0	0	0	0	0	OXEO: 进入读/改/写
(15)退出读/改/写	0	0	1	1	1	0	1	1	1	0	OXEE: 退出读/改/写
(16)指定显示滚动区域	0	0	1	0	1	0	1	0	1	0	OXAA: 滚动区域设置
(Scroll Area)	1	0	TL7	TL6	TL5	TL4	TL3	TL2	TL1	TLO	TL[7:0]:起始区域地址
·	1	0	BL7	BL6	BL5	BL4	BL3	BL2	BL1	BLO	BL[7:0]:结束区域地址
	1	0	NSL7	NLS6	NSL5	NSL4	NSL3	NSL2	NSL1	NSL0	NSL[7:0]:指定行数
	1	0	0	0	0	0	0	0	SCM1	SCMO	SCM[1:0]:显示模式



(子) 場所的特別で 1		-										
(18) 万兵義电路	(17)显示初始行设置	0	0	1	0	1	0	1	0	1	1	OXAB: 滚动开始初始行设置
(19)	(Set Start Line)	1	0	SL7	SL6	SL5	SL4	SL3	SL2	SL1	SL0	00h≤SL≥A1h
(20)电源控制	(18)开振荡电路	0	0	1	1	0	1	0	0	0	1	OXD1: 开内部振荡电路
(Power Control) 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	(19)关振荡电路	0	0	1	1	0	1	0	0	1	0	OXD2: 关内部振荡电路
(21)液晶内部电压设置 (Set Vop)	(20)电源控制	0	0	0	0	1	0	0	0	0	0	0X20: 电源控制
(Set Vop)	(Power Control)	1	0	0	0	0	0	VB	0	VF	VR	OXOB: VB, VF, VR=1
C22)液晶内部电热性例	(21)液晶内部电压设置	0	0	1	0	0	0	0	0	0	1	0X81:设置对比度
(22)液晶内部电压控制 0 0 1 1 1 0 0 1 0 0 1 0 0 0 0 0 0 0 0	(Set Vop)	1	0	0	0	Vop5	Vop4	Vop3	Vop2	Vop1	Vop0	OX26: 微调对比度, 范围 OX00-OXFF
(22)液晶内部电压控制		1	0	0	0	0	0	0	Vop7	Vop6	Vop5	0X04:粗调对比度,范围 0X00-0X07
(Vop Control)												先微调再粗调, 顺序不能变
(24)空操性 0 0 0 0 0 1 1 0 0 0 0 1 0 0 0 0 0 0 0	(22)液晶内部电压控制	0	0	1	1	0	1	0	1	1	VOL	0XD6: VOP 每格增加 0.04V
(24)空操作	(Vop Control)											OXD7: VOP 每格减少 0.04V
(24)空操作	(23)读寄存器模式	0	0	0	1	1	1	1	1	0	REG	0X7C: 读寄存器值 Vop[5:0]
(25)读状态(并行、IIC) 0 1 1 D7 D6 D5 D4 D3 D2 D1 D0 读状态字节 (26)读状态(単行接口) 0 0 1 D7 D6 D5 D4 D3 D2 D1 D0 读状态字节 (26)读状态(単行接口) 0 0 1 D7 D6 D5 D4 D3 D2 D1 D0 读状态字节 (27)数操格式选择 0 0 D D7 D6 D5 D4 D0 D8												OX7D: 读寄存器值 Vop[8:6]
(26)读状态(単行核口 0	(24)空操作	0	0	0	0	1	0	0	1	0	1	0X25: 空操作
1	(25)读状态 (并行、IIC)	0	1	D7	D6	D5	D4	D3	D2	D1	D0	读状态字节
(27) 数据格式选择	(26)读状态(串行接口)	0	0	1	1	1	1	1	1	1	0	读状态字节
(Data Format Select) 1		0	1	D7	D6	D5	D4	D3	D2	D1	D0	
(28) 以不模式 (Display Mode)	(27)数据格式选择	0	0	0	0	0	0	1	DO DO	0	0	0X80: 数据 D7→D0
(Display Mode) 1 0 0 0 0 1 0 0 0 0 DM OX10: 黑白模式 OX11: 4 疾彼度模式 OX11: 4 疾彼度模式 OX11: 4 疾彼度模式 OX10: 黒白模式 OX10: 黒白模式 OX11: 4 疾彼度模式 OX10: 黒白模式 OX10: 上模式 OX10: 黒白模式 OX10: エクス OX10:	(Data Format Select)											OXCO: 数据 DO→D7
Case		0	0	1		1	1	0	0	0	0	
(29)ICON设置	(Display Mode)	1	0	0	0	0	1	0	0	0	DM	
Company Com												
(30)设置主/从模式	(29)ICON设置	0	0	0	1	1	1	0	1	1	ICON	
Ext[1:0]=0,1(Extension Command 2)												
Ext[1:0]=0,1(Extension Command 2) 0X31 扩解指令 2 一定要调用 0X31 才能用扩展指令 2 (31)灰度设置 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	(30)设置主/从模式	0	0	0	1	1	0	1	1	1	MS	
(31)灰度设置	D : [1 0] 0 1/D :			1.0\	0.17	محيل و م			भ सह भ	# III ox	701	
Set Gray Level			1									
1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0												
1 0	Set Gray Level											
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1 0 0 0 0 GL4 GL3 GL2 GL1 GL0 1 0 0 0 0 GL4 GL3 GL2 GL1 GL0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 GD3 GD2 GD1 GD0 1 0 0 0 0 GD3 GD2 GD1 GD0 1 0 0 0 0 0 0 0 0 0 0 0 0<		_										
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1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0								_	_	-	-	
1 0 0 0 0 0 0 0 0 1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0												
1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 0 0 0 0												
1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 0 0 0 0									-	-		
1 0 0 0 0 GD4 GD3 GD2 GD1 GD0 1 0 0 0 0 0 0 0 0		_										
1 0 0 0 0 0 0 0 0												
(32)LCD偏压比设置 0 0 0 1 1 0 0 1 0 0X32: 偏压比设置		1	()	()	()	()	()	()	()	()	()	

电话: 0755-29784961 Http://www.jlxlcd.cn

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	1		0	0		0	0	0	0	0	
	1	0	0	0	0	0	0	0	0	0	
	1	0	0	0	0	0	0	0	BE1	BE0	0X01: 升压电容频率
	1	0	0	0	0	0	0	BS2	BS1	BS0	OXO2: 偏压比, BIAS=1/12
(33)升压倍数	0	0	0	1	0	1	0	0	0	1	0X51:内建升压倍数设置
(Booster Level)	1	0	0	1	1	1	1	0	1	BST	0X7B:10 倍
(34)电压驱动选择	0	0	0	1	0	0	0	0	0	DS	0X41: LCD 内部升压
(35)自动读取控制	0	0	1	1	0	1	0	1	1	1	XARD=0: 使能自动读
(30)百列跃跃江南	1	0	1	0	0	XARD	1	1	1	1	XARD=0: 不使能自动读
	0	0	1	1	1	0	0	0	0	0	0xe0: OTP 读写
(36)控制OTP读写	1	0	0	0	ER/	0	0	0	0	0	WR/RD=0; 0x00, 使能 OTP 读
					RD						ER/RD=1; 0x20, 使能 0TP 写
(37)控制OTP出	0	0	1	1	1	0	0	0	0	1	控制 OTP 出
(38)写OTP	0	0	1	1	1	0	0	0	1	0	写OTP
(39)读OTP	0	0	1	1	1	0	0	0	1	1	读 OTP
(66)/2011	0	0	1	1	1	0	0	1	0	0	Oxe4: OTP 选择控制
(40)OTP选择控制	1	0	1	Ctrl	0	0	1	0	0	1	Ctrl=1: 0xc9,不使能 OTP
(40)011 延升江州	1	U	1	CUII	U		1	U	U	1	Ctrl=0: 0x89,使能 OTP
	0	0	1	4	1	0	0	1	0	1	
(41)OTP程序设置	0	0	1	1	1	0	0	1	0	1	OTP 程序设置
	1	0	0	0	0	0	1	1	1	1	
	0	0	1	1	1	1	0	0	0	0	0xf0: 帧速率设置在不同的温度范
	1	0	0	0	0	FRA4	FRA3	FRA2	FRA1	FRA0	围
(42) 帧速率	1	0	0	0	0	FRB4	FRB3	FRB2	FRB1	FRB0	
	1	0	0	0	0	FRC4	FRC3	FRC2	FRC1	FRC0	
	1	0	0	0	0	FRD4	FRD3	FRD2	FRD1	FRD0	
	0	0	1	1	1	1	0	0	1	0	0xf2: 温度范围设置
(10) 10 25 45 10	1	0	0	TA6	TA5	TA4	TA3	TA2	TA1	TAO	
(43)温度范围	1	0	0	TB6	TB5	TB4	TB3	TB2	TB1	TB0	
	1	0	0	TC6	TC5	TC4	TC3	TC2	TC1	TC0	
	0	0	1	1	1	1	0	1	0	0	0xf4: 温度补偿系数设置
	1	0	MT13	MT12	MT11	MT10	MT03	MT02	MTO1	MTOO	
	1	0	MT33	MT32	MT31	MT30	MT23	MT22	MT21	MT20	
	1	0	MT53	MT52	MT51	MT50	MT43	MT42	MT41	MT40	
(44)温度梯度补偿	1	0	MT73	MT72	MT71	MT70	MT63	MT62	MT61	MT60	
(年) 価/文///文刊 伝		0			MT91	MT90	MT83	MT82	MT81	MT80	
	1		MT93	MT92							
	1	0	MTB3	MTB2	MTB1	MTB0	MTA3	MTA2	MTA1	MTA0	
	1	0	MTD3	MTD2	MTD1	MTDO	MTC3	MTC2	MTC1	MTC0	
	1	0	MTF3	MTF2	MTF1	MTF0	MTE3	MTE2	MTE1	MTE0	the A
Ext[1:0]=1,0(Extension		T		扩屏:						书扩展	
(45) ID 设置	0	0	1	1	0	1	0	1	0	1	0xd5: ID 设置
, 🗸 🗸	1	0	ID7	ID6	ID5	ID4	ID3	ID2	ID1	ID0	
(46)读 ID	0	0	0	1	1	1	1	1	1	RID	RID=1: 0x7f,使能
Ext[1:0]=1,1(Extension	n Comm	and 4	0x39	扩屏	指令 4	一定	要调用	0X39	才能	甲扩展	指令 4
	0	0	1	1	0	1	0	1	1	0	0xd6: 使能 OTP
(47) (計台): OTD	1	0	0	0	0	EOTP	0	0	0	0	EOTP=1;不使能 EOTP,一般不
(47) 使能 OTP											使能 EOTP
											EOTP=0;使能 EOTP
L		1	-	l	l	l					

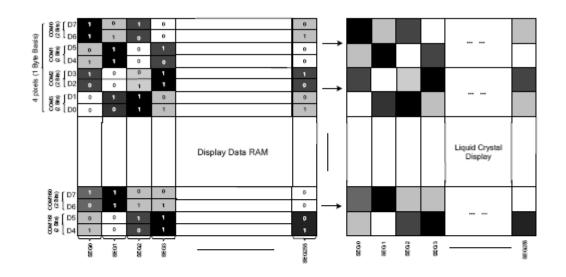


请详细参考 IC 资料"ST75256.PDF"。

7.2 点阵与 DD RAM 地址的对应关系

请留意页的定义: PAGE, 与平时所讲的"页"并不是一个意思, 在此表示 8 个行就是一个"页", 一个 172*104 点阵的屏分为 13 个"页", 从第 0"页"到第 12"页"。

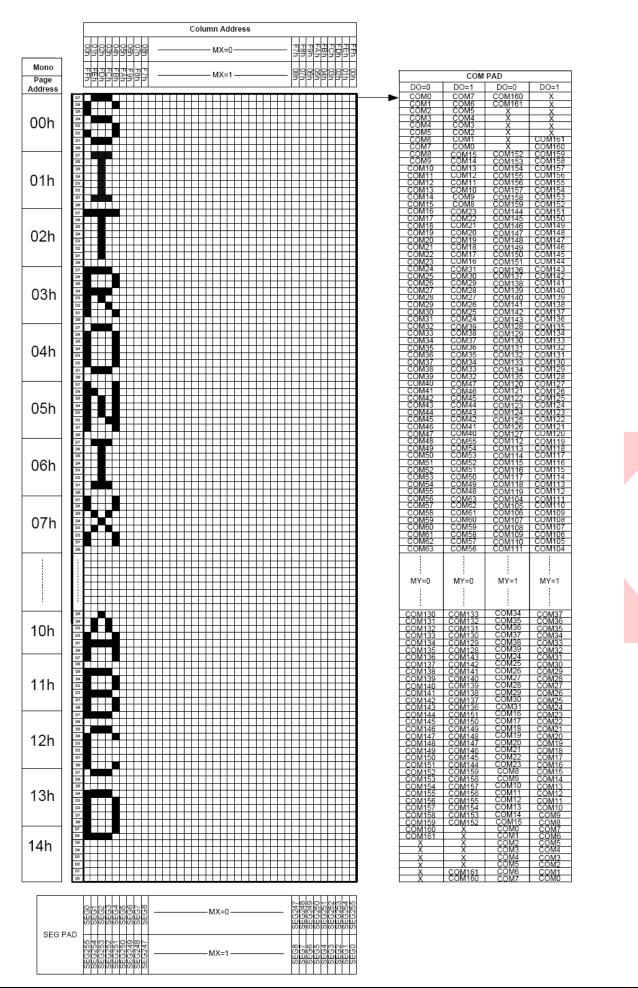
DB7--DB0 的排列方向:数据是从下向上排列的。最低位 D0 是在最上面,最高位 D7 是在最下面。 每一位(bit)数据对应一个点阵,通常"1"代表点亮该点阵,"0"代表关掉该点阵.如下图所示:



2 Bits N=		DDF	RAM	LCD				
D2N+1	D2N	55.		202				
1	1	1						
0	0	0	0 0					
1	0	1						
0	1	0						

Figure 21 DDRAM Mapping (4-Level Gray Scale Mode)

下图摘自 ST75256 IC 资料,可通过 "ST75256. PDF"之第 37 页获取最佳效果。





7.4 初始化方法

用户所编的显示程序, 开始必须进行初始化, 否则模块无法正常显示, 过程请参考程序

点亮液晶模块的步骤

硬件准备:

开发板(或专门设计的主板)、单片 机、电源、连接线、仿真器或程序下 载器(又名烧录器)

正确地接线

根据说明书正确地与开发板连接,连 接的线包括:液晶模块电源线、背光电源线、10端口(接口) 10端口包括: 并口时: CS、RESET RW、E、RS、DO--D7, 串口时:

编写软件

CS、SCLK、SDA、RESET、RS

背光给合适的直流电可以点亮,但液晶 屏里面没有程序,只给电不能让液晶屏显示(我们通常说"点亮"),程序须另外编写,并烧录(下载)到单片机里 液晶模块才能工作。

7.4 程序举例:

7.4.1 串行接口

液晶模块与 MPU(以 8051 系列单片机为例)接口图如下:

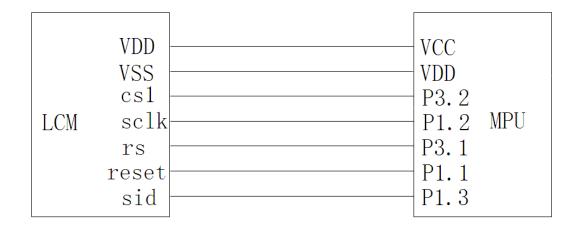


图 5. 串行接口



```
液晶模块型号: JLX72104G-590-PN
    4线串行接口
    驱动 IC 是:ST75256
    版权所有: 晶联讯电子: 网址 http://www.jlxlcd.cn;
#include <reg52.H>
#include <intrins.h>
sbit lcd cs1 = P3^2;//CS
sbit lcd_reset= P1^1;//RST
sbit lcd_sclk = P1^2;//串行时钟
sbit lcd_rs
            = P3^1;//RS
sbit lcd_sid =
                P1^3;//串行数据
            = P2^0; //按键
sbit key
#define uchar unsigned char
#define uint unsigned int
#define ulong unsigned long
uchar code J[];
uchar code L[];
uchar code X[];
uchar code num1[];
uchar code num7[];
uchar code num2[];
uchar code num0[];
uchar code num4[];
uchar code G[];
uchar code henggang[];
uchar code num5[];
uchar code num9[];
uchar code shen[];
uchar code zhen[];
uchar code jing[];
uchar code lian[];
uchar code xun[];
uchar code ye[];
uchar code mo[];
uchar code kuai[];
uchar code chang[];
uchar code shen1[];
uchar code zhen1[];
uchar code jing1[];
uchar code lian1[];
uchar code xun1[];
```



```
uchar code dian1[];
uchar code zi1[];
uchar code jing2[];
uchar code lian2[];
uchar code xun2[];
uchar code dian2[];
uchar code zi2[];
uchar code bmp1[];
uchar code bmp2[];
uchar code bmp_4gray_1[];
/*延时: 1毫秒的 i 倍*/
void delay(int i)
{
    int j,k;
    for(j=0;j< i;j++)
         for(k=0;k<110;k++);
}
/*延时: 1us 的 i 倍*/
void delay_us(int i)
    int j,k;
    for(j=0;j< i;j++)
         for(k=0;k<1;k++);
/*等待一个按键,我的主板是用 P2.0 与 GND 之间接一个按键*/
void waitkey()
{
 repeat:
    if (key==1) goto repeat;
    else delay(800);
}
//写指令到 LCD 模块
void transfer_command_lcd(int data1)
{
    char i;
    lcd_cs1=0;
    lcd_rs=0;
    for(i=0;i<8;i++)
         lcd_sclk=0;
         if(data1&0x80) lcd_sid=1;
```



```
else lcd_sid=0;
         lcd_sclk=1;
         data1<<=1;
    }
    lcd_cs1=1;
}
//写数据到 LCD 模块
void transfer_data_lcd(int data1)
{
    char i;
    lcd_cs1=0;
    lcd_rs=1;
    for(i=0;i<8;i++)
    {
         lcd_sclk=0;
         if(data1&0x80) lcd_sid=1;
         else lcd_sid=0;
         lcd_sclk=1;
         data1<<=1;
    }
    lcd_cs1=1;
void initial_lcd()
    lcd_reset=0;
    delay(100);
    lcd_reset=1;
    delay(100);
    transfer_command_lcd(0x30);
                                     //EXT=0
    transfer_command_lcd(0x94);
                                     //Sleep out
    transfer_command_lcd(0x31);
                                     //EXT=1
    transfer_command_lcd(0xD7);
                                     //Autoread disable
    transfer_data_lcd(0X9F);
                                   //
    transfer_command_lcd(0x32);
                                     //Analog SET
    transfer_data_lcd(0x00);
                                      //OSC Frequency adjustment
    transfer_data_lcd(0x01);
                                      //Frequency on booster capacitors->6KHz
    transfer_data_lcd(0x03);
                                      //Bias=1/11
    transfer_command_lcd(0x20);
                                     // Gray Level
    transfer_data_lcd(0x01);
    transfer_data_lcd(0x03);
    transfer_data_lcd(0x05);
```

}

```
transfer_data_lcd(0x07);
transfer_data_lcd(0x09);
transfer_data_lcd(0x0b);
transfer_data_lcd(0x0d);
transfer_data_lcd(0x10);
transfer_data_lcd(0x11);
transfer_data_lcd(0x13);
transfer_data_lcd(0x15);
transfer_data_lcd(0x17);
transfer_data_lcd(0x19);
transfer_data_lcd(0x1b);
transfer_data_lcd(0x1d);
transfer_data_lcd(0x1f);
transfer_command_lcd(0x30);
                               //EXT=0
transfer_command_lcd(0x75);
                               //Page Address setting
transfer_data_lcd(0X00);
                              // XS=0
transfer_data_lcd(0X4F);
                              // XE=159
transfer_command_lcd(0x15);
                               //Clumn Address setting
transfer_data_lcd(0X00);
                              // XS=0
transfer_data_lcd(0Xff);
                             // XE=256
                                         ff
transfer command lcd(0xBC);
                                 //Data scan direction
transfer_data_lcd(0x02);
                                 //MX.MY=Normal
transfer_data_lcd(0xA6);
transfer_command_lcd(0x0c);
                                //数据格式选择,0x0C 是低位在前 D0-D7,0x08 是高位在前 D7-D0
transfer_command_lcd(0xCA);
                                 //Display Control
transfer data lcd(0X00);
                                 //
                                 //Duty=160
transfer_data_lcd(0X9F);
transfer_data_lcd(0X20);
                                 //Nline=off
transfer_command_lcd(0xF0);
                                 //Display Mode
transfer_data_lcd(0X10);
                                 //10=Monochrome Mode,11=4Gray
transfer_command_lcd(0x81);
                                //EV control
transfer_data_lcd(0x08);
                                 //VPR[5-0]
transfer_data_lcd(0x04);
                                 //VPR[8-6]
transfer_command_lcd(0x20);
                                //Power control
transfer_data_lcd(0x0B);
                                 //D0=regulator; D1=follower; D3=booste, on:1 off:0
delay_us(100);
transfer_command_lcd(0xAF);
                                 //Display on
```

/*写 LCD 行列地址: X 为起始的列地址, Y 为起始的行地址, x_total,y_total 分别为列地址及行地址的起点到终



```
点的差值 */
void lcd_address(int x,int y,x_total,y_total)
    x=x+83;
    y=y-1;
    transfer_command_lcd(0x15);
                                      //Set Column Address
    transfer_data_lcd(x);
    transfer_data_lcd(x+x_total-1);
    transfer_command_lcd(0x75);
                                      //Set Page Address
    transfer_data_lcd(y);
    transfer_data_lcd(y+y_total-1);
    transfer_command_lcd(0x30);
    transfer_command_lcd(0x5c);
}
/*清屏*/
void clear_screen(int x,int y)
{
    int i,j;
    lcd_address(x,y,172,13);
    for(i=0;i<13;i++)
         for(j=0;j<172;j++)
         {
              transfer_data_lcd(0x00);
         }
    }
}
//======测试画面=========
void test(int x,int y)
{
    int i,j;
    lcd_address(x,y,172,13);
    for(i=0;i<13;i++)
    {
         for(j=0;j<172;j++)
              transfer_data_lcd(0xff);
         }
```



```
}
void test1(int x,int y)
{
     int i,j;
     lcd_address(x,y,172,13);
     for(i=0;i<13;i++)
          for(j=0;j<172;j++)
               transfer_data_lcd(0x55);
          }
     }
void test2(int x,int y)
     int i,j;
     lcd_address(x,y,172,13);
     for(i=0;i<13;i++)
          for(j=0;j<172;j++)
               transfer_data_lcd(0xaa);
     }
/*显示 172*104 点阵的图像*/
void disp_172x104(int x,int y,char *dp)
     int i,j;
     lcd_address(x,y,172,13);
     for(i=0;i<13;i++)
          for(j=0;j<172;j++)
               transfer_data_lcd(*dp);
```



```
dp++;
         }
    }
}
/*显示 32*32 点阵的汉字或等同于 32*32 点阵的图像*/
void disp_32x32(int x,int y,uchar *dp)
    int i,j;
    lcd_address(x,y,32,4);
    for(i=0;i<4;i++)
    {
        for(j=0;j<32;j++)
             transfer_data_lcd(*dp);
             dp++;
/*显示 24*24 点阵的汉字或等同于 24*24 点阵的图像*/
void disp_24x24(int x,int y,uchar *dp)
{
    int i,j;
    lcd_address(x,y,24,3);
    for(i=0;i<3;i++)
         for(j=0;j<24;j++)
             transfer_data_lcd(*dp);
             dp++;
         }
    }
}
/*显示 16*16 点阵的汉字或等同于 16*16 点阵的图像*/
void disp_16x16(int x,int y,uchar *dp)
{
    int i,j;
    lcd_address(x,y,16,2);
    for(i=0;i<2;i++)
    {
         for(j=0;j<16;j++)
             transfer_data_lcd(*dp);
             dp++;
```



```
}
    }
/*显示 12*24 点阵的汉字或等同于 16*32 点阵的图像*/
void disp_12x24(int x,int y,uchar *dp)
    int i,j;
    lcd_address(x,y,12,3);
    for(i=0;i<3;i++)
         for(j=0;j<12;j++)
             transfer_data_lcd(*dp);
             dp++;
         }
void disp_4gray_172x104(int x,int y,uchar *dp)
    int i,j;
    lcd_address(x,y,172,26);
    for(i=0;i<26;i++)
    {
        for(j=0;j<172;j++)
             transfer_data_lcd(*dp);
             dp++;
         }
    }
}
void main ()
    initial_lcd();
                                                        //对液晶模块进行初始化设置
    while(1)
        clear_screen(1,1);
        transfer_command_lcd(0xF0);
                                                           //Display Mode
        transfer_data_lcd(0X11);
                                                          //10=Monochrome Mode,11=4Gray
        disp_4gray_172x104(1,1,bmp_4gray_1);
                                                          //显示一幅 172*104 点阵的 4 灰度级图。
         waitkey();
        transfer_command_lcd(0xF0);
                                                           //Display Mode
        transfer_data_lcd(0X10);
                                                          //10=Monochrome Mode,11=4Gray
```

```
//清屏
        clear_screen(1,1);
                                                             //显示一幅 240*160 点阵的黑白图。地址从 1 开
        disp_172x104(1,1,bmp1);
始
        waitkey();
                                                             //显示一幅 240*160 点阵的黑白图。地址从 1 开
        disp_172x104(1,1,bmp2);
始
        waitkey();
                                                         //清屏
        clear_screen(1,1);
                                                         //地址从1开始
        disp_32x32(7,1,jing2);
        disp_32x32((32*1+7),1,lian2);
        disp_32x32((32*2+7),1,xun2);
        disp_32x32((32*3+7),1,dian2);
        disp_32x32((32*4+7),1,zi2);
        disp 24x24(3+24*0.5, shen1);
        disp_24x24(3+24*1,5,zhen1);
        disp_24x24(3+24*2,5,jing1);
        disp_24x24(3+24*3,5,lian1);
        disp_24x24(3+24*4,5,xun1);
        disp_24x24(3+24*5,5,dian1);
        disp_24x24(3+24*6,5,zi1);
        disp_16x16(7+16*0,8,shen);
        disp_16x16(7+16*1,8,zhen);
        disp_16x16(7+16*2,8,jing);
        disp_16x16(7+16*3,8,lian);
        disp_16x16(7+16*4,8,xun);
        disp_16x16(7+16*5,8,ye);
        disp_16x16(7+16*6,8,jing);
        disp_16x16(7+16*7,8,mo);
        disp_16x16(7+16*8,8,kuai);
        disp 16x16(7+16*9,8,chang);
        disp_12x24(3+12*0,10,J);
        disp_12x24(3+12*1,10,L);
        disp_12x24(3+12*2,10,X);
        disp_12x24(3+12*3,10,num1);
        disp_12x24(3+12*4,10,num7);
        disp_12x24(3+12*5,10,num2);
        disp_12x24(3+12*6,10,num1);
        disp_12x24(3+12*7,10,num0);
        disp_12x24(3+12*8,10,num4);
        disp_12x24(3+12*9,10,G);
        disp_12x24(3+12*10,10,henggang);
        disp_12x24(3+12*11,10,num5);
        disp_12x24(3+12*12,10,num9);
        disp_12x24(3+12*13,10,num0);
        waitkey();
                                                //清屏
        clear_screen(1,1);
```

```
test(1,1);
    waitkey();
    test1(1,1);
    waitkey();
    test2(1,1);
    waitkey();
  }
}
uchar code J[]={
/*-- 文字: J --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
0x3F,0x00,0x00,0x00,
};
uchar code L[]={
/*-- 文字: L --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
0x18,0x1C,0x1E,0x00,
};
uchar code X[]={}
/*-- 文字: X --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
0x20,0x20,0xE0,0xE0,0xE0,0x20,0x00,0xA0,0xE0,0xE0,0x20,0x00,0x00,0x00,0x01,0x07
0xDF,0xFE,0xFC,0xEF,0x83,0x00,0x00,0x00,0x10,0x18,0x1C,0x1F,0x13,0x00,0x01,0x17,
0x1F,0x1E,0x18,0x00,
};
uchar code num1[]={
/*-- 文字: 1 --*/
0x10,0x10,0x00,0x00,
};
uchar code num7[]={
/*-- 文字: 7 --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
```

```
0x00,0x00,0x00,0x00,
};
uchar code num2[]={
/*-- 文字: 2 --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
0x80,0xC0,0xE0,0x78,0x3F,0x1F,0x07,0x00,0x18,0x1C,0x1E,0x1B,0x19,0x18,0x18,0x18,
0x1C.0x1F.0x1F.0x00.
};
uchar code num0[]={
/*-- 文字: 0 --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
0x00,0x00,0xC0,0xE0,0xE0,0x20,0x20,0xE0,0xE0,0xC0,0x00,0x00,0x78,0xFF,0xFF,0xFF,
0x00,0x00,0x00,0x00,0xFF,0xFF,0xFF,0x00,0x00,0x03,0x0F,0x1F,0x1C,0x10,0x10,0x1C,
0x1F,0x0F,0x03,0x00,
};
uchar code num4[]={
/*-- 文字: 4 --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
0x00,0x00,0x00,0x00,0x00,0x80,0xE0,0xF0,0xF0,0xF0,0x00,0x00,0x80,0xE0,0xF8,0xBC,
0x1F,0x18,0x10,0x00,
};
uchar code G[]={
/*-- 文字: G --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
0x00,0x80,0xC0,0xE0,0xE0,0x20,0x20,0x60,0xE0,0xE0,0xE0,0x80,0x00,0xFE,0xFF,0xFF,0xO3,
0x00,0x00,0x40,0x40,0xC0,0xC1,0xC1,0xC1,0x00,0x01,0x07,0x0F,0x1F,0x18,0x10,0x10,0x18,
0x1F,0x0F,0x0F,0x00,
};
uchar code henggang[]={
/*-- 文字: - --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
0x00,0x00,0x00,0x00,
};
uchar code num5[]={
/*-- 文字: 5 --*/
```

Http://www.jlxlcd.cn 电话: 0755-29784961 24

```
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=12x24
                                        --*/
0x1F,0x0F,0x07,0x00,
};
uchar code num9[]={
/*-- 文字: 9 --*/
/*-- 新宋体 18: 此字体下对应的点阵为: 宽 x = 12x24
0x00,0x80,0xC0,0xE0,0x60,0x20,0x20,0x60,0xE0,0xC0,0x80,0x00,0x0E,0x3F,0x7F,0x7F,
0x0F,0x07,0x01,0x00,
};
uchar code shen[]={
/*-- 文字: 深 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16 --*/
0x10,0x61,0x06,0xE0,0x00,0x26,0x22,0x1A,0x02,0xC2,0x0A,0x12,0x32,0x06,0x02,0x00,
0x04,0xFC,0x03,0x20,0x20,0x11,0x11,0x09,0x05,0xFF,0x05,0x09,0x19,0x31,0x10,0x00,
};
uchar code zhen[]={
/*-- 文字: 圳 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16
0x08,0x08,0x04,0x47,0x24,0x18,0x07,0x00,0x00,0x1F,0x00,0x00,0x00,0x7F,0x00,0x00,
};
uchar code jing[]={
/*-- 文字: 晶 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16
0x00,0x7F,0x25,0x25,0x25,0x25,0x7F,0x00,0x00,0x7F,0x25,0x25,0x25,0x25,0x7F,0x00,
};
uchar code lian[]={
/*-- 文字: 联 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16
0x02,0xFE,0x92,0x92,0x92,0xFE,0x12,0x11,0x12,0x1C,0xF0,0x18,0x17,0x12,0x10,0x00,
0x08,0x1F,0x08,0x08,0x04,0xFF,0x05,0x81,0x41,0x31,0x0F,0x11,0x21,0xC1,0x41,0x00,
};
uchar code xun[]={
/*-- 文字: 讯 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16
0x20,0x21,0x2E,0xE4,0x00,0x42,0x42,0xFE,0x42,0x42,0x42,0x02,0xFE,0x00,0x00,0x00,
```

```
0x00,0x00,0x00,0x7F,0x20,0x10,0x00,0x7F,0x00,0x00,0x00,0x00,0x3F,0x40,0x38,0x00,
};
uchar code ye[]={
/*-- 文字: 液 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16
0x10,0x61,0x06,0xE0,0x18,0x84,0xE4,0x1C,0x84,0x65,0xBE,0x24,0xA4,0x64,0x04,0x00,
0x04,0x04,0xFF,0x00,0x01,0x00,0xFF,0x41,0x21,0x12,0x0C,0x1B,0x61,0xC0,0x40,0x00,
};
uchar code mo[]={
/*-- 文字: 模 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16
0x10,0xD0,0xFF,0x50,0x90,0x04,0xF4,0x54,0x5F,0x54,0x54,0x5F,0xF4,0x04,0x00,0x00,
0x03,0x00,0xFF,0x00,0x00,0x84,0x85,0x45,0x35,0x0F,0x15,0x25,0x65,0xC4,0x44,0x00,
};
uchar code kuai[]={
/*-- 文字: 块 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16
0x08,0x18,0x0F,0x04,0x85,0x41,0x31,0x0D,0x03,0x05,0x09,0x11,0x31,0x61,0x21,0x00,
};
uchar code chang[]={
/*-- 文字: 厂 --*/
/*-- 新宋体 12; 此字体下对应的点阵为: 宽 x 高=16x16
};
uchar code shen1[]={
/*-- 文字: 深 --*/
   新宋体 18; 此字体下对应的点阵为: 宽 x 高=24x24
0x00,0x00,0x00,0x18,0x78,0x70,0x70,0x80,0xC0,0xE0,0xF8,0xB8,0xD0,0xD0,0x90,0x50,
0xD0,0xD0,0xD0,0xF0,0x38,0x38,0x10,0x00,0x01,0x03,0x0E,0x1E,0xDC,0xF8,0x7F,0x27,
0x28,0x2C,0x2E,0xA3,0xE3,0xE1,0xFE,0xFE,0xE4,0xE0,0x23,0x27,0x37,0x36,0x20,0x00,
0x00,0x02,0x72,0x7F,0x7F,0x23,0x20,0x30,0x18,0x1C,0x0E,0x07,0x03,0x01,0xFF,0x7F,
0x71,0x07,0x0F,0x1E,0x1C,0x18,0x10,0x00,
};
uchar code zhen1[]={
/*-- 文字: 圳 --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=24x24
```

};

uchar code zi1[]={

```
0x04.0x0C.0x0C.0x0E.0x07.0x43.0x43.0x63.0x39.0x1F.0x0F.0x07.0x00.0x00.0x00.0x0F.
0x0F,0x07,0x00,0x00,0x7F,0x7F,0x38,0x00,
};
uchar code jing1[]={
/*-- 文字: 晶 --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=24x24
0xE7,0xF2,0xF2,0x22,0x02,0xF2,0xF2,0x22,0x27,0x27,0x27,0xF0,0xF0,0xF0,0x20,0x00,
0x00,0x00,0x7F,0x7F,0x7F,0x22,0x22,0x22,0x7F,0x7F,0x7F,0x00,0x00,0x7F,0x7F,0x22,
0x22,0x22,0x22,0x7F,0x7F,0x7F,0x00,0x00,
};
uchar code lian1[]={
/*-- 文字: 联 --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=24x24
0x01,0x07,0x1F,0x3C,0x78,0x70,0x20,0x20,
};
uchar code xun1[]={}
/*-- 文字: 讯 --*/
/*-- 新宋体 18; 此字体下对应的点阵为: 宽 x 高=24x24
0x00,0x00,0x00,0x00,0x10,0x3F,0x3F,0x1C,0x0E,0x03,0x01,0x00,0x7F,0x3F,0x00,0x00,
0x00,0x00,0x07,0x1F,0x3F,0x3F,0x7F,0x00,
};
uchar code dian1[]={
/*-- 文字: 电 --*/
  新宋体 18; 此字体下对应的点阵为: 宽 x 高=24x24
0x41,0x43,0x43,0x61,0x7E,0x7E,0x30,0x00,
```

```
/*-- 文字: 子 --*/
```

/*-- 新宋体 18: 此字体下对应的点阵为: 宽 x 高=24x24 --*/

0x08,0x08,0x08,0xFF,0xFF,0xFF,0x0A,0x08,0x08,0x08,0x08,0x0C,0x0C,0x0C,0x18,0x00,

};

uchar code jing2[]={

文字: 晶 --*/

/*-- 新宋体 23; 此字体下对应的点阵为: 宽 x 高=32x31

/*-- 高度不是 8 的倍数, 现调整为: 宽度 x 高度=32x32 --*/

0x00,0x00,0x00,0xFF,0xFF,0xFF,0x41,0x41,0x41,0x41,0x41,0xFF,0xFF,0xFF,0x03,0x00, 0x00,0xFF,0xFF,0xFF,0x41,0x41,0x41,0x41,0x41,0xFF,0xFF,0xFF,0x03,0x00,0x00,0x00, 0x00,0x00,0x00,0x3F,0x3F,0x1F,0x08,0x08,0x08,0x08,0x08,0x1F,0x1F,0x1F,0x00,0x00,**}**;

uchar code lian2[]={

/*-- 文字: 联 --*/

/*-- 新宋体 23; 此字体下对应的点阵为: 宽 x 高=32x31

/*-- 高度不是 8 的倍数, 现调整为: 宽度 x 高度=32x32 --*/

0x04,0x04,0x04,0xFC,0xFE,0xFF,0x07,0x04,0x06,0x07,0x83,0xC7,0xC6,0x80,0x00,0x00, 0x00,0x00,0x00,0xFF,0xFF,0xFF,0xFF,0xC2,0xC2,0xFF,0xFF,0xFF,0x21,0x21,0x21,0x01, 0x0E,0x07,0x03,0x01,0x00,0x00,0x00,0x03,0x07,0x0F,0x1E,0x1C,0x18,0x18,0x00,0x00,**}**;

uchar code xun2[]={

/*-- 文字: 讯 --*/

/*-- 新宋体 23; 此字体下对应的点阵为: 宽 x 高=32x31

高度不是 8 的倍数,现调整为: 宽度 x 高度=32x32 --*/

0x00,0x00,0x00,0x00,0x08,0x18,0x78,0xF8,0xF0,0x60,0x20,0x20,0x20,0x20,0x20,0xA0,



 $0x1F_{0}x1F_{0}x00_{0}x00_{0}x00_{0}x00_{0}x00_{0}x00_{0}x00_{0}x03_{0}x07_{0}x0F_{0}x1F_{0}x1F_{0}x1F_{0}x00_{0}x00_{0}$ **}**;

uchar code dian2[]={

文字: 电 --*/

新宋体 23; 此字体下对应的点阵为: 宽 x 高=32x31

高度不是 8 的倍数, 现调整为: 宽度 x 高度=32x32 --*/

};

uchar code zi2[]={

文字: 子 --*/

新宋体 23: 此字体下对应的点阵为: 宽 x 高=32x31

高度不是 8 的倍数,现调整为: 宽度 x 高度=32x32 --*/

};

uchar code bmp1[]={

调入了一幅图像: G:\WORK\记录文档\图片\172104 点阵图片\G-590.bmp --*/ 宽度 x 高度=172x104 --*/

0xC3,0x03,0x83,0x73,0x23,0x03,0x03,0x03,0x13,0xE3,0x43,0x03,0x23,0x23,0xE3,0x23,

0x00,0x00,0x00,0x41,0xC6,0x30,0x0E,0x00,0x12,0x12,0x91,0x50,0xFC,0x50,0x91,0x93,0x10,0x00,0x00,0x81,0x81,0x41,0x7F,0x41,0x81,0x7F,0x00,0x00,0xFF,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0xF0,0x50,0x50,0x57,0x52,0xF2,0x02,0x02,0xF2,0x52,0x57,0x50,0x11,0x11,0x00,0x02,0x02,0x02,0xFE,0x00,0x04,0x04,0xFF,0x04,0x04,0x04,0x00,0xFF, 0x0F,0x80,0x82,0x82,0x81,0x81,0x00,0x80,0x8F,0x80,0x00,0x01,0x03,0x01,0x00,0x80,0x80.0x80.0x83.0x80.0x80.0x80.0x0F.0x00.0x00.0x81.0x82.0x81.0x80.0x00.0x00.0x000x07,0x02,0x82,0x02,0x02,0x07,0x00,0x00,0x07,0x02,0x82,0x82,0x02,0x07,0x00,0x00,0x01,0x00,0x00,0x00,0x8F,0x00,0x08,0x04,0x03,0x80,0x81,0x82,0x8C,0x04,0x00,0x00,0x00,0x00,0x07,0x02,0x01,0x00,0x07,0x00,0x80,0x80,0x80,0x83,0x84,0x83,0x00,0x00,0x00,0x00,0x80,0x80,0x00,0x00,0x03,0x04,0x04,0x04,0x84,0x84,0x84,0x04,0x07,0x00,0x00,0x03,0x00,0x00,0x00,0x07,0x80,0x40,0x20,0x18,0x07,0x00,0x00,0x01,0x01,0xFF,0x00,0x00,0x00,0x00,0x00,0xFE,0x01,0x00,0x00,0x01,0xFE,0x00,0x00,0x70,0x4C,0x42,0x41,0x10,0x10,0x10,0x00,0x9F,0x10,0x08,0x08,0x10,0xE0,0x00,0x00,0x0E,0x11,0x20,0x20, $0xFF_{0}xFF_{0}x00_{0$ 0x03,0x02,0x02,0x02,0x02,0x03,0xF0,0x42,0x43,0x42,0x40,0x40,0x02,0x03,0x02,0xE0, 0x80,0x81,0x82,0x82,0x81,0x80,0x00,0x00,0x00,0x80,0x82,0x82,0x83,0x02,0x00,0x80,0x01,0x02,0x82,0x82,0x01,0x00,0x00,0x00,0x00,0x03,0x02,0x02,0x81,0x00,0x00,0x00,

0x03,0x00,0x00,0x00,0x07,0x80,0x40,0x20,0x18,0x07,0x00,0x00,0x01,0xC6,0x38,0x38,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x80,0x84,0x93,0xE0,0xA1,0x86,0x00,0xE0,0x21,0x26,0xA0,0x20,0x21,0xE6,0x00,0x00,0x0F,0xC0,0x40,0x40,0x40,0x40,0x40,0x50,0x60, $0x4F_{0}xC0_{0}0x40_{0}0x40_{0}0xC0_{0}0x00_{0}0x00_{0}0x00_{0}0x03_{0}0x03_{0}0x00_{0}0x00_{0}0x00_{0}0x00_{0}$ 0x83,0x82,0x02,0x02,0x82,0x83,0x80,0x02,0x03,0x82,0x80,0x80,0x82,0x03,0x02,0x00,0x00,0x00,0x00,0x20,0x10,0x08,0xF4,0x0A,0x71,0x20,0x1F,0x80,0x60,0x1F,0xE0,0x00,0x3F,0x00,0x00,0x00,0x04,0x94,0xFE,0x45,0x24,0x56,0x9D,0x54,0x34,0x14,0x05,0xFD, 0xFF,0x40,0x00,0x00,0x9F,0x10,0x08,0x08,0x10,0xE0,0x00,0x00,0x01,0xC6,0x38,0x38, 0xC6,0x01,0x00,0x00,0x07,0x80,0x40,0x20,0x18,0x07,0x00,0x00,0xC7,0x28,0x10,0x10,0x28,0xC7,0x00,0x08,0xF8,0x08,0xF8,0x08,0xF8,0x08,0xF0,0x08,0xF8,0x08,0xF8, 0x00,0x00,0x0F,0x00,0x08,0x04,0x02,0x01,0x80,0x80,0x83,0x84,0x84,0x07,0x00,0x00,0x81,0x82,0x82,0x82,0x81,0x80,0x00,0x02,0x83,0x82,0x80,0x80,0x82,0x83,0x02,0x000x03,0x82,0x82,0x82,0x82,0x03,0x00,0x00,0x81,0x82,0x82,0x82,0x82,0x81,0x00,0x020x03,0x02,0x80,0x83,0x82,0x00,0x03,0x02,0x03,0x02,0x00,0x03,0x02,0x00,0x03,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0xFF,0x00,0x00,0x00,0x00,0x7C,0x83,0x00,0x00,0x00, 0x00,0x83,0x00,0x00,0x00,0x00,0x0C,0x0C,0x00,0x00,0x00,0x00,0x87,0x08,0x10,0x10,



0x03,0x00,0x00,0x00,0x9F,0x10,0x08,0x08,0x10,0xE0,0x00,0x00,0x07,0x80,0x40,0x20,0x18,0x07,0x00,0x00,0x9F,0x10,0x08,0x08,0x10,0xE0,0x00,0x00,0xFE,0x11,0x08,0x08, 0x92.0x92.0x93.0x92.0x12.0x00.0x00.0x00.0x81.0x42.0x32.0x62.0xA1.0x20.0xA0.0x40.0x00,0x00,0x00,0x00,0xF0,0x10,0x10,0x17,0x12,0xF2,0x02,0xF2,0x12,0x12,0x17,0x10,0x00,0x00,0x01,0x00,0x01,0x00,0x3D,0x25,0x25,0x25,0x45,0x65,0xFF,0x25,0x25,0x25,0x27, 0x18,0x08,0x00,0x00,0x00,0x24,0x26,0x25,0x24,0x22,0xFE,0x22,0x22,0x22,0x27,0x22, 0xC7,0xC2,0xC2,0xC2,0xC2,0xC7,0xC0,0xC7,0xC2,0xC2,0xC2,0xC2,0xC7,0xC0,0xC0,0xC8, 0xC2,0xC2,0xC2,0xC1,0xC1,0xC0,0xC0,0xCF,0xC0,0xC1,0xC1,0xC2,0xC1,0xC0,0xC0,0xC0, 0xC3,0xC0,0xC2,0xC4,0xC3,0xC0,0xC0,0xC7,0xC2,0xC1,0xC0,0xC3,0xC6,0xC2,0xC0,0xC8,0xC8,0xC4,0xC4,0xC2,0xC1,0xC0,0xC0,0xC0,0xC4,0xC8,0xC7,0xC0,0xC0,0xC0,0xC0,0xC2,**}**;

uchar code bmp2[]={

调入了一幅图像: G:\WORK\记录文档\图片\172104 点阵图片\猫.bmp --*/ 宽度 x 高度=172x104 --*/



0x00,0x10,0xF0,0x90,0x90,0xF0,0xF0,0x90,0x88,0x90,0xE0,0x80,0xC0,0xB8,0x90,0x80,0x30,0x38,0x38,0xDC,0x9E,0x07,0x03,0x01,0x00,0x00,0x00,0x00,0x38,0x26,0x21,0x27, 0x28,0x2B,0x29,0xF9,0x01,0x01,0xF9,0x29,0x2B,0x28,0x28,0xF8,0x00,0x40,0xFF,0x44, 0x00,0x00,0x00,0x00,0x80,0xC0,0xE0,0x60,0x30,0x38,0x38,0x4C,0x4E,0x46,0x47,0x83, 0x43,0x87,0x19,0x22,0xC2,0x84,0x04,0x04,0x08,0x08,0x18,0x10,0x20,0xC0,0x00,0x00,0x00,0x00,0x01,0x01,0x03,0x03,0x07,0x07,0x0E,0x1C,0x38,0x38,0x70,0xE0,0xC0,0x80,0x80,0xC0,0xC3,0xC1,0xC1,0xC1,0xC1,0xE3,0xE0,0xE0,0xE0,0x60,0x60,0x60,0x67,0x60, 0x64,0x62,0xE1,0xE0,0xE0,0xE1,0xC6,0xC2,0xC0,0xC0,0xC0,0x80,0x83,0x81,0x80,0x00,0xC0,0xE0,0x60,0x70,0x30,0x30,0x38,0x18,0x18,0x18,0x18,0x18,0x1C,0x1E,0x0E,0x07, 0x03,0x01,0x00,0x00,0x01,0x03,0x0E,0x3E,0xE4,0x04,0x0C,0x08,0x18,0x11,0x21,0x42,0x70.0xC1.0x03.0x02.0x06.0x04.0x04.0x04.0x02.0x03.0x00.0x00.0xC0.0x60.0x70.0x30.0x98,0x88,0xDC,0x58,0x58,0x48,0x48,0xD8,0xF8,0xFE,0x33,0x0F,0x0F,0x1E,0x38,0x70, 0x0E,0x0E,0x0C,0x1C,0x18,0x18,0x30,0x70,0x60,0xE0,0xC0,0xC0,0x80,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x03,0x1E,0x70,0x80,0x00,0x00,0x00,0x00,0x00,0x03,0x0E,0xF8,0x00,0x00,0xE0,0xFC,0xFC,0x59,0x00,0x00,0x00,0x00,0x00,0x00,0x03,0xFC,0x00,0x00,

0x00.0x00.0x00.0x01.0x03.0x0C.0x18.0x30.0x20.0x20.0x30.0x1F.0x00.0x00.0x00.0x00.0xFF,0xF0,0x3F,0x01,0x00,0x00,0x00,0x00,0x80,0xC0,0xE0,0xF0,0xF8,0x7F,0x1F,0x17,0x01,0x80,0x40,0x20,0x20,0x90,0x88,0xC8,0xFC,0x3F,0x22,0x12,0x11,0x81,0x88,0x88, 0x00,0x00,0x00,0x00,0x80,0x80,0xC0,0xE0,0xE0,0x70,0x70,0x78,0x78,0x78,0x7B,0xDF,0x88,0x88,0xCC,0x48,0x4C,0x46,0x6E,0x23,0x23,0x33,0x32,0x32,0x32,0x32,0x12, 0x16,0x14,0x14,0x14,0x34,0x28,0x38,0x30,0x30,0x20,0x20,0x40,0x43,0xDF,0xF8,0x40, 0x60,0x60,0xC3,0x07,0x07,0x03,0x03,0x10,0x09,0x54,0x32,0x2B,0x15,0xD0,0x6A,0x29,0x38,0xE0,0xC0,0x40,0x40,0xFC,0xE7,0xFB,0x8E,0x06,0x03,0x01,0x01,0x00,0x00,0x00, 0x78,0xF4,0xE2,0xE1,0xE0,0xE0,0xE0,0xE0,0xE0,0xE0,0xF0,0x70,0x70,0x70,0x39,0x7B,0xFF, 0x83,0x47,0x43,0xA3,0x53,0x51,0x2B,0x98,0xD4,0x68,0x6A,0x36,0x29,0x27,0x24,0x22, 0x20,0x20,0x20,0x20,0x20,0x20,0x30,0x10,0x10,0x18,0x08,0x08,0x04,0x06,0x02,0x01



};

0x3F,0x1F,0x8F,0x4E,0x66,0x26,0x14,0x4C,0x24,0x16,0x0E,0x05,0x06,0x06,0xE3,0x32, 0x00,0x80,0x80,0xC0,0xC0,0xE0,0x60,0x30,0x10,0x98,0xC8,0x0C,0x04,0x06,0x06,0x03,0x03.0x03.0x02.0x06.0x04.0x84.0x88.0xD8.0x70.0x60.0x20.0x20.0x10.0x10.0x11.0x0A. 0x60,0x70,0x70,0x30,0x38,0x38,0x1C,0x1C,0x1C,0x0E,0x0E,0x07,0x07,0x07,0x03,0x03,0x0F,0x1F,0x3C,0x3E,0x73,0xF0,0xF0,0xFC,0xF6,0xFB,0x79,0x38,0x1C,0x0C,0x06,0x06, 0x00,0x00,0x00,0x00,0x00,0x00,0xE0,0xF8,0x7F,0x7F,0x7B,0x3C,0x1C,0x1C,0x0E,0x0E,

uchar code bmp_4gray_1[4472] = $\{ /* 0X32,0X02,0X00,0XAC,0X00,0X68, */ \}$ 0 X 0 0, 00 X 0 0, 0 $0 \\ X 0 0.0 \\$ 0 X 0 0, 00 X 0 0, 0 X 0 0, 00 X 0 0, 0 X 0 0, 00 X 0 0, 0 $0 \times 00, 0 \times 00, 0 \times 00, 0 \times 40, 0 \times 40, 0 \times 40, 0 \times 40, 0 \times 00, 0 \times$ $0 \\ X 0 0, 0 \\ X 0 0$ $0 \times 000, 0 \times 000, 0$ $0 \times 0 0, 0 \times 0 0, 0$ $0 \times 000, 0 \times 000, 0$ $0 \times 000,0 \times$ 0 X 0 0, 00 X 0 0, 0 X 0 0, 00XC0, 0XC0, 0X00, 0X00



0 X 0 0, 0 $0 \\ X 0 \\ 0, 0 \\$ $0XCC_{0}XFF_{0}XCC_{0}X0C_{0}X0C_{0}X0C_{0}X0C_{0}X00_{0$ $0 \\ X 0 0, 0 \\ X 0 0$ $0 \\ X 0 0, 0 \\ X 0 0$ 0X07,0X02,0X34,0XFC,0XFA,0XBA,0X4B,0XFF,0XFC,0X40,0X00,0XF8,0XFF,0X9F,0X23,0XFA, $0 \times 0 < 0 \times 33,0 \times C0,0 \times 00,0 \times 00$ 0 X 0 0, 0 $0 \\ X 0 \\ 0, 0$ 0XF9,0XF9,0XFE.0XFF.0X7F.0X01.0X00.0X7F,0XFF.0XFF.0XFC.0XF8.0XF8.0XF8,0XF9.0XFE.



0XAA, 0X40, 0X00, 0X00 $0 \\ X 0 \\ 0,$ $0 \\ X 0 \\ 0, 0 \\$ 0XFF,0XFF,0XFF,0XFF,0XFF,0X7F,0X0F,0X03,0X00,0XE0,0XFC,0XFC,0XFF,0XFF,0XFF,0XFF, 0XFF,0XFF,0XFF,0XFF,0X6F,0X40,0X55,0X55,0X55,0X55,0XA5,0XAA,0XEA,0X15,0X00,0X00, $0 \\ X 0 \\ 0, 0 \\$ 0 X 0 0, 0 X C 0, 0 $0 \\ X 0 0, 0 \\ X 0 0$ 0X00,0X00,0X00,0X00,0X03,0X0F,0X1F,0X3F,0X3F,0X3F,0X3F,0X3F,0X3F,0X2F,0X0F,0X07, 0X02,0X00,0X00,0X00,0X00,0X07,0X2F,0X3F,0X7F,0XFF,0XFF,0XFF,0XFF,0X3F,0X3F,0X0F, 0X01,0X00,0X00,0X00,0X03,0X0F,0X1F,0X3F,0XBF,0XFF,0XFF,0XFF,0X7F,0X3F,0X4F,0X53, $0 \times 000, 0 \times 000, 0$ $0 \times 0 0, 0 \times 0 0, 0$ 0XAA, 0XAA, 0XEA, 0X1A, 0X01, 0X00, 0X000X00,0X00,0X00,0X00,0X00,0X00,0X0C,0XF3,0X00,0X00,0XC0,0XC0,0XC0,0XC0,0XCC,0XF0, 0XC0, 0XC0, 0XC0, 0XC0, 0X00, 0X000XFF,0XFD,0XF0,0XC0,0XC0,0XC0,0XC4,0XE0,0XB1,0X3C,0X4F,0X53,0X54,0X55,0X55, 0X55,0X55,0X55,0X55,0X95,0XA5,0XA9,0XAA,0XAA,0XAA,0XAA,0XAA,0XAA,0XDE,0XC2,0XC0,



0X00,0X00,0X00,0X00,0X06,0X29,0XA5,0X95,0X55,0XD5,0XF5,0XFD,0XFF,0XFF,0XFF,0XFF, 0XEA,0X52,0X56,0X55,0X54,0X55,0X55,0X95,0X95,0X95,0XA5,0XA5,0XA9,0XA9,0XAA,0XAA, 0XAA,0XAA,0XAA,0XAA,0XFA,0XFE,0XFE,0XFF,0XFF,0XFF,0XFF,0XFF,0XFD,0XF8, $0 \\ X 0 \\ 0, 0 \\$ $0 \times 00,0 \times 00,$ 0XFF,0XFF,0XFF,0XFF,0XFF,0X3F,0X6B,0X69,0X6A,0X5A,0X5A,0X5A,0X1A,0X1E,0X1E,0X1A, 0 X 0 0, 00 X 0 0, 0 X 0 0, 0



0 X 0 0, 0 $0 \\ X 0 \\ 0, 0 \\$ $0 \times 30,0 \times C0,0 \times C0,0 \times C0,0 \times 00,0 \times 00,$ $0 \times 00,0 \times 00,$ 0 X 0 0, 0 X 3 0, 0 X 3 0, 0 X 3 3, 0 X F 0, 0 X 0 0, 00X00,0X00,0X00,0XFF,0X03,0XC3,0XCF,0XF3,0XC3,0XC3,0XC3,0XF3,0XCF,0XC3,0XC3,0X00,



0X69, 0X00, 0XFF,0X30, 0X30, 0X30, 0XFF, 0X30, 0X30, 0X30, 0XFF, 0X30, 0X30, 0X30, 0X30, 0X30, 0X00, 0X00 $0 \\ X 0 0.0 \\$ 0X3F, 0XC0, 0X3F, 0X00, 0X00 $0 \times 00, 0 \times$ $0 \times 00, 0 \times$ $0 \times 00, 0 \times$ $0 \\ X 0 \\ 0,$ 0X02, 0X05, 0X09, 0X15, 0X25, 0X55, 0X95, 0X55, 0X550X55,0X56,0X57,0X57,0X57,0X5B,0X5B,0X5B,0X57,0X57,0X57,0X56,0X55,0X55,0X55,0X55, $0 \\ X 0 \\ 0,$ 0 X 0 0, 0

0X55, 0X550X55,0X95,0X95,0X95,0X55,0X55,0X55,0X25,0X25,0X15,0X15,0X09,0X09,0X05,0X05,0X02,0X01, 0X01, 0X00, 0X00

