James Campbell

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PERSONAL PROFILE/OBJECTIVE

I am a mature Undergraduate seeking a year long industrial placement in Mathematics and/or Computing. I have a very logical mind and have demonstrated my ability to understand complex ideas quickly whilst doing research at my University this summer.

Work Experience

Current Working with Vince

SUMMER 2014 Building Game Theoretical Software in a Research Environment

Contributing to the open source mathematics package: Sage. Responsible for the implementation of a variety of Game Theoretic algorithms that will be included in a release of Sage in the near future. Areas of Game Theory that will be implemented include: Normal Form Games, Co-operative Games and Matching Games. This developed teamwork and communication

skills by providing real experience of a research environment.

SEPT 2013 Group Skills Instructor at 1^{st} Helsby Scouts

Blah balah blah ablaj asdfasdf asdfkljsi ihfieh sdfasd sdfk sdfiBlah balah blah ablaj asdfasdf

asdfkljsi ihfieh sdfasd sdfk sdfi

 $\rm Jul\ 2010$ - Young Leader at 1st Helsby Scouts

Oct~2011 Developed communication skills whilst helping to supervise children aged 6 - 10 years. Regu-

larly assigned to lead small group activities which improved organisation and leadership.

EDUCATION

Current BSC MATHEMATICS, STATISTICS AND OPERATIONAL RESEARCH

CARDIFF UNIVERSITY, Department of Mathematics

Expected MAY 2017

SEPT 2011 - St. Nicholas Catholic High School XI th Form College

JUNE 2013 A-Levels: Maths - A*, Further Maths - A*, Physics - A

AS-Levels: Biology - B, Chemistry - B

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m SEPT}$ 2006 - St. Nicholas Catholic High School

JUNE 2011 GCSE's: Maths - A*, Additional Maths - A*, Physics - A*, English Language -

A*, English Literature - A*, Biology - A*, Chemistry - A*, French - A, History -

A, RE - A, Art - B.

SCHOLARSHIPS AND CERTIFICATES

SEPT. 2013 Department of Mathematics Scholarship (£1,000)

PROGRAMMING SKILLS

A thourough working knowledge of Python and Git. Both have been used to develop code which contributed to a peer reviewed open source project.

ACHEIVMENTS AND INTERESTS

FIRST YEAR Grades

Exam	Credit	%
Algebra I	10	62
Analysis I	10	78
Dynamical Systems and Chaos	10	80
Calculus	10	71
Probability Theory	10	81
Algebra II	10	?
Analysis II	10	?
Elementry Differential Equations	10	?
Statistical Inference	10	?
Elementry Number Theory	10	?
Computing for Mathematics	20	?
	Average	