

Application

```
classDiagram
    class Application
    class AudiometryApp["Audiometry::App"] {
        -_contentLoaded
        -InitializeComponent()
        -InitializeComponent()
        -InitializeComponent()
        -Main()
        -Main()
        -Main()
    }
    AudiometryApp --|> Application
```

The diagram illustrates a class hierarchy. At the top is a class box labeled 'Application'. Below it is a class box for 'Audiometry::App'. Three red arrows point from the 'Audiometry::App' box up to the 'Application' box, indicating that 'Audiometry::App' inherits from 'Application'. The 'Audiometry::App' box is divided into three sections: the top section contains the class name, the middle section contains a private attribute '- _contentLoaded', and the bottom section contains a list of methods: '- InitializeComponent()' (repeated three times), '- Main()' (repeated three times).

Audiometry::App

- _contentLoaded

- InitializeComponent()
- InitializeComponent()
- InitializeComponent()
- Main()
- Main()
- Main()