

Perspective Projections Project

Background

Consider an image $P(X, Y)$ that lies on the following 3D plane:

$$Z = aX + bY + c, \quad (1)$$

The perspective projection of $P(X, Y)$ is the image $Q(u, v)$. In this project you are asked to compute Q from P , the camera calibration parameters f, u_0, v_0 , and the plane parameters a, b, c . It can be shown that the inverse transformation is given by the following equations:

$$X = \frac{c(u - u_0)}{f - a(u - u_0) - b(v - v_0)} = \frac{cx}{f - ax - by}, \quad Y = \frac{c(v - v_0)}{f - a(u - u_0) - b(v - v_0)} = \frac{cy}{f - ax - by}. \quad (2)$$

Part I

Write a program (OpenCV, python) that gets as input P, f, u_0, v_0 , and a, b, c from the command line and displays Q . It should be executed as follows:

```
python3 mynetid1.py image f u0 v0 a b c
```

First, we want to get the Q . We have **two** ways.

1. Given X, Y , and calculate u, v from (2), and create 4 pair points and use `cv2.getPerspectiveTransform` to get transformation matrix. But u, v is hard to calculate. And another way is Given u, v and calculate the X, Y , and create the 4 pairs point and use `cv2.getPerspectiveTransform` to get transformation matrix and get the inverse of the transformation matrix. Once we have transformation matrix, we can use `cv2.warpPerspective` to project the image
2. Simply, set the value in `map_matrix` below, and project it with `cv2.warpPerspective`

The function calculates the 3×3 matrix of a perspective transform so that:

$$\begin{bmatrix} t_i x'_i \\ t_i y'_i \\ t_i \end{bmatrix} = \text{map_matrix} \cdot \begin{bmatrix} x_i \\ y_i \\ 1 \end{bmatrix}$$

where

$$\text{dst}(i) = (x'_i, y'_i), \text{src}(i) = (x_i, y_i), i = 0, 1, 2, 3$$

In this formula, $x' = u, y' = v$ in $Q(u, v)$ $x = X, y = Y$ in $P(X, Y)$ $t = Z$ in (1)

`map_matrix`

```
[[c1,c2,c3],  
 [c4,c5,c6],  
 [c7,c8,c9]]
```

$$u = x' = (c_1x + c_2y + c_3)/t$$

$$v = y' = (c_4x + c_5y + c_6)/t$$

$$Z = t = (c_7x + c_8y + c_9)$$

$c_1 \sim c_6$: camera parameter
 c_1, c_5 : focus parameter
 c_3, c_6 : u_0, v_0
 $c_7 = a, c_8 = b, c_9 = c$
 The `map_matrix` will be set as

$$\begin{bmatrix} f & 0 & u_0 \\ 0 & f & -v_0 \\ a & b & c \end{bmatrix}$$

Part II

Write a program (OpenCV, python) that gets as input the image P and c from the command line.

(All other arguments are hardcoded.)

```
python3 mynetid2.py image c
```

The two images to be displayed are defined as follows:

$Z = aX + bY + c$

1. The left side of the image has a smaller Z value than the right side.

We need to create a plan that slope is positive along the axis x .

Set $a = 0.001$

`map_matrix`

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0.001 & 0 & c \end{bmatrix}$$

2. The bottom side of the image has a smaller Z value than the top side.

We need to create a plan that slope is negative along the axis y .

Set $b = -0.001$

`map_matrix`

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -0.001 & c \end{bmatrix}$$