

DANIEL RYU

YEAR 3, BUSINESS AND COMPUTER SCIENCE MAJOR

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TECHNICAL SKILLS

Programming: Java | C | C++ | HTML5* | CSS* | JavaScript* **Tools/Frameworks:** Visual Studio Code | IntelliJ IDEA | Git | React*

*currently acquiring

TECHNICAL PROJECTS

The Odin Project (Open Source Project / Online Curriculum)

Nov 2018-Present

- Contribute to the Odin Project's GitHub repository by utilizing various languages and frameworks to construct web applications accessible by public.
- Modeled a library database that users can add and remove books from.
 - o Designed and implemented table interface and book submission form with HTML5, CSS and JavaScript.
 - o Learned and applied JavaScript prototypes to better structure and manipulate book objects.
- Implemented an Etch-a-Sketch application, acts as a re-sizeable drawing pad.
 - Utilized HTML5, CSS, and JavaScript to implement sketch application's graphic user interface, and its mouseover drawing and re-sizing functionality.
- Reproduced a calculator which users can operate for basic arithmetic computations with mouse or keyboard clicks.
 - o Improved JavaScript abilities by implementing click event handlers and manipulating a calculator object.

Cross-Platform Mobile Map Application (Volunteer)

Mar 2019-Apr 2019

- Collaborated with volunteers in the UBC Code the Change Foundation to produce an injection site map application for Vancouver's local non-profit group, Overdose Prevention Society.
- Implemented and debugged map features, such as custom markers and popups, by using JavaScript and React Native.
- Applied GitHub workflow to collectively work and communicate with team members.

Mobile Activity Recommender Application (nwHacks, Hackathon)

Jan 2019

 Worked in a team of 3 to create an Android application that recommends different activities based on weather, location, and user preferences. Primarily contributed to UI/UX development.

Budgeting Application (Academic)

Sep 2018-Dec 2018

- Built an application using Java and IntelliJ IDEA that records expenses based on dates and categories.
- Implemented graphic user interface with the Java Swing library and utilized JUnit for unit testing.

WORK EXPERIENCE

Teaching Assistant (Systematic Program Design), UBC Dept. of Computer Science, Vancouver, BC Sep 2018-Present

- Provided one-on-one and group mentorship for classes of 30 students by conducting weekly labs to enhance understanding of systematic design and fundamental programming concepts such as recursion, trees, and graphs.
- Minimized grading turnaround time by working mindfully within established timelines for semi-weekly assignments.

Valet Attendant, The Bicycle Valet, Vancouver, BC

Aug 2016-Sep 2018

Completion: 2023

 Valeted hundreds of bikes around the Lower Mainland by setting up fenced perimeters, parking and returning bikes, and professionally interacting with customers.

EDUCATION

Bachelor of Commerce, UBC Sauder School of Business, Vancouver, BC

- Specialization: Combined Major in Business and Computer Science Accumulated GPA: 89% (4.30/4.33)
- **Awards and Scholarships:** UBC Trek Excellence Scholarship, 2018 (\$1500 awarded for top academic placement), UBC Dorothy and Arthur Holt Scholarship, 2018 (\$400 awarded for high academic achievement)
- **Key Courses:** Systematic Program Design (100%), Software Construction (95%), Introduction to Computer Systems (92%), Basic Algorithms and Data Structures (91%)