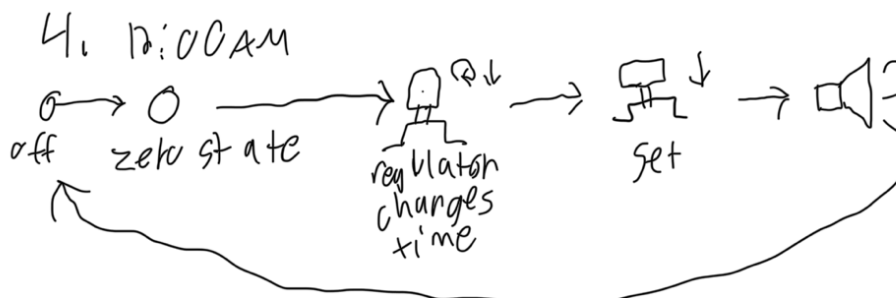
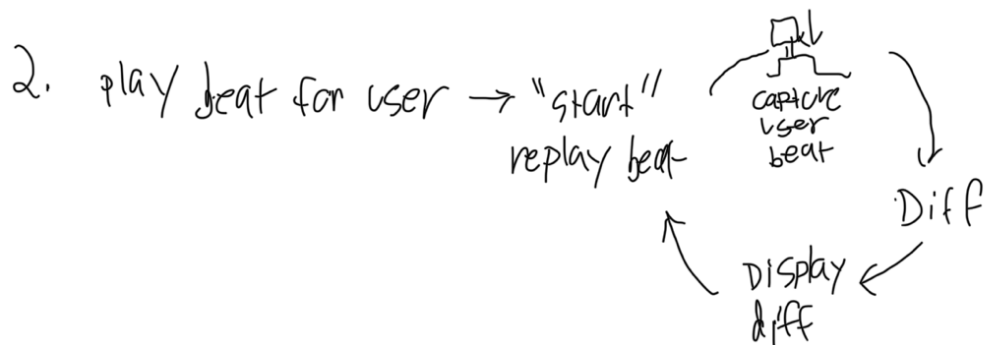
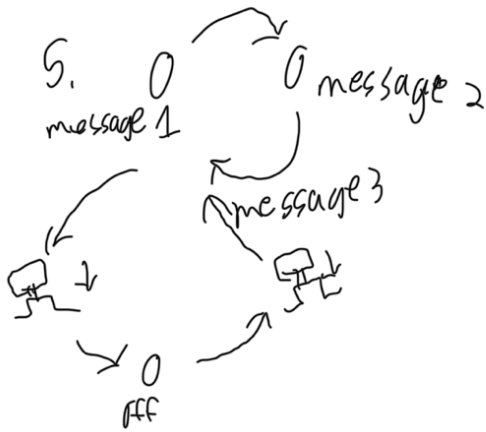


Timer interaction game ideas

1. Press the button as fast as you can to measure reaction time
2. Keep a beat, press the button on each beat and tells you how off you are
3. Create a stopwatch with laps etc.
4. Alarm clock
5. Messages that cycle ever some odd seconds
6. A grandfather clock
7. A game that tests your sense of time. Press button when you think the allotted time has passed.
8. Do an action (e.g. pushup) and press a button each time your done to see if you can do it faster
9. Tap button as many times as you can within a given time period
10. Custom shot clock





6. Display time
 if % 60 == 0 play tune 1
 else if % 15 == 0 play tune 2

