

Introduction to Object-Oriented Programming in Perl with Moose

# Introduction to Object Oriented Programming with Moose

# What is an Object?

- Holds information about it's self
- Does stuff (functions)
- defined by a class (not an object)

# OO in Perl?

- DateTime
- WWW::Mechanize
- DBI
- IO::Handle



# Often created with new

- `my $mech = WWW::Mechanize->new`
- `my $dt = DateTime->new(year => 2000,  
month => ...);`

# But not always

- `my $dt = DateTime->now(time_zone => 'America/Chicago');`

# Holds information

- `my $mech = WWW::Mechanize->new`
- `$mech->get($url)`
- `my $content = $mech->content()`



# Not an object.

- use Cwd;
- my \$dir = getcwd();

# Some times globals point the need for an object

```
#!/usr/bin/env perl
use strict;
use warnings;
use WWW::Mechanize;

my $base = 'http://www.google.com/search?q=';
my $mech = $mech->new;

print query("perl")
print query("moose")

sub query {
    my $query = shift;
    $mech->get($url . $query);
    return $mech->content;
}
```



# Becomes....

```
package SearchEngine;
use Moose;
use WWW::Mechanize;

has 'url_base' => (isa => Str, is => 'rw',
                  default => 'http://www.google.com/search?q=' );
has 'mech' => (isa => Object, is => 'ro',
              default => sub {WWW::Mechanize->new});

sub query {
    my $self = shift;
    my $query = shift;

    $self->mech->get($self->url_base . $query);
    return $self->mech->content;
}
1;
```

# Now I can query away

```
use SearchEngine;

my $google = SearchEngine->new;
my $alta = SearchEngine->new(url_base =>
    'http://www.altavista.com/web/results?q=');

print $google->query('perl');
print $alta->query('perl');

print $google->query('Moose');
print $alta->query('Moose');
```

# Change engines after new

```
use SearchEngine;  
  
my $search = SearchEngine->new; # defaults to google  
$search->url_base( 'http://www.altavista.com/web/results?q=' );  
  
print $search->query( 'perl' );
```



# Moose out of the box

- Type constraints (<http://tinyurl.com/moose-types>)
- use strict;
- use warnings
- don't have to define new
- Delegation

# Delegation

```
package SearchEngine;
use Moose;
use WWW::Mechanize;

has 'url_base' => (isa => Str, is => 'rw',
                  default => 'http://www.google.com/search?q=' );
has 'mech' => (isa => Object, is => 'ro',
              default => sub {WWW::Mechanize->new},
              handles => { 'content' => 'content' },
              handles => { 'get' => 'get' } );

sub query {
    my $self = shift;
    my $query = shift;

    #$self->mech->get($self->url_base . $query);
    $self->get($self->url_base . $query);

    #return $self->mech->content;
    return $self->content;
}
1;
```

# Why Moose?

- See slide 25 - Intro to Moose



# Why Moose

- Moose means less code
  - (less code == less bugs)
- Less tests
  - (why test what moose already does)
- over 6000 unit tests
- 0.24 seconds load time
- ~ 3mb for perl+moose

# No Moose

- **no Moose** at the end of a package is a best practice
- Just do it

# Immutability

## Stevan's Incantation of Fleet-Footedness

```
package Person;
```

```
use Moose;
```

```
__PACKAGE__->meta->make_immutable;
```



# What make\_immutable does

## Magic

- Uses **eval** to "inline" a constructor
- Memoizes a lot of meta-information
- Makes loading your class slower
- Makes object creation *much* faster

# no immutable Moose;

```
package SearchEngine;
use Moose;
use WWW::Mechanize;

has 'url_base' => (isa => Str, is => 'rw',
                  default => 'http://www.google.com/search?q=' );
has 'mech' => (isa => Object, is => 'ro',
              default => sub {WWW::Mechanize->new},
              handles => { 'content' => 'content' }
              handles => { 'get' => 'get' } );

sub query {
    my $self = shift;
    my $query = shift;

    #$self->mech->get($self->url_base . $query);
    $self->get($self->url_base . $query);

    #return $self->mech->content;
    return $self->content;
}

__PACKAGE__->meta->make_immutable
no Moose;
1;
```

# Moose is cool for tests!

```
# no_net.t

package pseudomech;
sub new{return bless {}}
sub get{
    my $self = shift;
    $self->{query} = shift;
}
sub content {
    return shift->{query} . " response";
}

package main;
use Test::More tests => 2;
use SearchEngine;

my $google = SearchEngine->new(mech => pseudomech->new);

is($google->query('perl'), 'perl response');
is($google->query('Moose'), 'Moose response');

exit;
```



# Roles

- Usually what you want when you try to do inheritance
- lets 1 class take on the features of multiple packages.

# More Reading

- Moose Cookbook (heavy on the inheritance)
- <http://search.cpan.org/dist/Moose/lib/Moose/Cookbook.pod>
- Moose Website
- <http://moose.perl.org>