

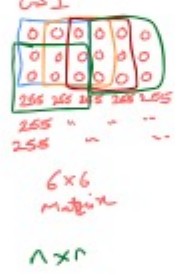
* Architecture:- ① Convo → Feature Extraction



change in intensity
 Edge → intensity
 Feature → Jisse apni image bani hoti
 MNIST
 0-9



* Edge Detection



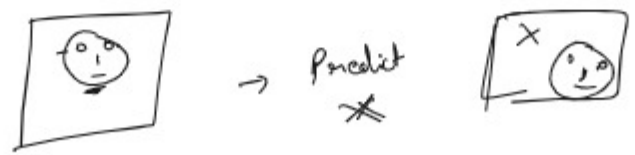
3x3
 Filters
 m x m

Feature Map
 $(n-m+1)(n-m+1)$
 $(6-3+1)(6-3+1)$
 (4×4)

* Drawbacks

- ① Memory issue → 10-15 MB
- ② Translation Variance → Important

* Features → Location Dependent



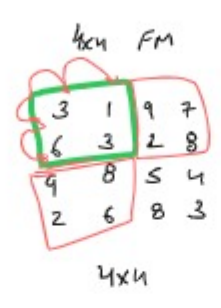
* Pooling → Translation Invariance
 Feature Map → downsample → most imp Features Extract
 Working

* Types of pooling

- ① Max Pooling → Most common used
- ② Min
- ③ Avg
- ④ L2
- ⑤ Global → G Max, G Avg

* When you apply PL you have to talk about these 3 parameters

- ① Size → (2,2)
- ② stride → 2
- ③ Type → max



① Size → (2,2)

③ type - max

② stride → 2
 skip step
 min = 2

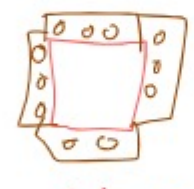
Stride = $\left(\frac{n-m}{s} + 1\right)$

* Down sampling → ✓ X ?

→ FM → Imp →

* Padding

- * Implementation
- ① Same →
- ② Valid →
- X P



$(n + 2P - m + 1)$
 $(6 + 2(1) - 3 + 1)$
 $= 6 \times 6$

$\left\lceil \frac{n + 2P - m}{s} + 1 \right\rceil$

CNN → CL → Loss → ① BCL → Log Loss
 ② MCL → Softmax

Relu → Adam, Adamax