

# Project #1. Scanner

컴퓨터소프트웨어학부 2018008813 이동균

## Environment

Ubuntu 18.04.6 LTS

## main.c

NO\_PARSE와 TraceScan을 True로 바꿔준다.

## globals.h

MAXRESERVED를 6으로 바꿔준다.

reserved words에서 THEN, END, REPEAT, UNTIL, READ, WRITE를 제거하고 WHILE, RETURN, INT, VOID로 바꿔준다.

special symbols에 NE, LE, GT, GE, LBRACE, RBRACE, LCURLY, RCURLY, COMMA를 추가한다.

## util.c

reserved words에서 바뀐 token들을 바꿔주고, 새로 추가된 special symbols들을 추가해준다.

ASSIGN은 =이 출력되도록 "=Wn"으로 바꿔준다.

## Method 1

scan.c에서 state에 INLT, INGT, INNE, INOVER, INCOMMENT\_를 추가해준다. 바뀐 reserved words들을 추가해주고, 원하는 기능을 하도록 getToken()을 바꿔준다.

make 명령어를 통해 컴파일하면 cminus\_cimpl 실행파일이 생성되는데, 이를 이용하여 결과를 출력한다.

## Method 2

cminus.l의 definition section에서 identifier를 바꿔주고, rule section에서 바뀐 reserved words와 special symbols를 반영하여 원하는 기능을 하도록 바꿔준다.

make 명령어를 통해 컴파일하면 cminus\_lex 실행파일이 생성되는데, 이를 이용하여 결과를 출력한다.

## Result

Method1 test.1.txt

```
lee@lee-VirtualBox:~/2022_ele4029_2018008813/1_Scanner$ ./cminus_cimpl test.1.txt
TINY COMPILATION: test.1.txt
  4: reserved word: int
  4: ID, name= gcd
  4: (
  4: reserved word: int
  4: ID, name= u
  4: ,
  4: reserved word: int
  4: ID, name= v
  4: )
  5: {
  6: reserved word: if
  6: (
  6: ID, name= v
  6: ==
  6: NUM, val= 0
  6: )
  6: reserved word: return
  6: ID, name= u
  6: ;
  7: reserved word: else
  7: reserved word: return
  7: ID, name= gcd
  7: (
  7: ID, name= v
  7: ,
  7: ID, name= u
  7: -
  7: ID, name= u
  7: /
  7: ID, name= v
  7: *
  7: ID, name= v
  7: )
  7: ;
  9: }
11: reserved word: void
11: ID, name= main
11: (
11: reserved word: void
11: )
12: {
11: )
12: {
13: reserved word: int
13: ID, name= x
13: ;
13: reserved word: int
13: ID, name= y
13: ;
14: ID, name= x
14: =
14: ID, name= input
14: (
14: )
14: ;
14: ID, name= y
14: =
14: ID, name= input
14: (
14: )
14: ;
15: ID, name= output
15: (
15: ID, name= gcd
15: (
15: ID, name= x
15: ,
15: ID, name= y
15: )
15: )
15: ;
16: }
17: EOF
```

Method2 test.1.txt

```
lee@lee-VirtualBox:~/2022_ele4029_2018008813/1_Scanner$ ./cminus_lex test.1.txt
TINY COMPILATION: test.1.txt
  4: reserved word: int
  4: ID, name= gcd
  4: (
  4: reserved word: int
  4: ID, name= u
  4: ,
  4: reserved word: int
  4: ID, name= v
  4: )
  5: {
  6: reserved word: if
  6: (
  6: ID, name= v
  6: ==
  6: NUM, val= 0
  6: )
  6: reserved word: return
  6: ID, name= u
  6: ;
  7: reserved word: else
  7: reserved word: return
  7: ID, name= gcd
  7: (
  7: ID, name= v
  7: ,
  7: ID, name= u
  7: -
  7: ID, name= u
  7: /
  7: ID, name= v
  7: *
  7: ID, name= v
  7: )
  7: ;
  9: }
11: reserved word: void
11: ID, name= main
11: (
11: reserved word: void
11: )
12: {
13: reserved word: int
13: ID, name= x
13: ;
13: reserved word: int
13: ID, name= y
13: ;
14: ID, name= x
14: =
14: ID, name= input
14: (
14: )
14: ;
14: ID, name= y
14: =
14: ID, name= input
14: (
14: )
14: ;
15: ID, name= output
15: (
15: ID, name= gcd
15: (
15: ID, name= x
15: ,
15: ID, name= y
15: )
15: )
15: ;
16: }
17: EOF
```

## Method1 test.2.txt

```
lee@lee-VirtualBox:~/2022_ele4029_2018008813/1_Scanner$ ./cminus_cimpl test.2.txt
TINY COMPILATION: test.2.txt
1: reserved word: void
1: ID, name= main
1: (
1: reserved word: void
1: )
2: {
3: reserved word: int
3: ID, name= i
3: ;
3: reserved word: int
3: ID, name= x
3: [
3: NUM, val= 5
3: ]
3: ;
5: ID, name= i
5: =
5: NUM, val= 0
5: ;
6: reserved word: while
6: (
6: ID, name= i
6: <
6: NUM, val= 5
6: )
7: {
8: ID, name= x
8: [
8: ID, name= i
8: ]
8: =
8: ID, name= input
8: (
8: )
8: ;
10: ID, name= i
10: =
10: ID, name= i
10: +
10: NUM, val= 1
10: ;
11: }
13: ID, name= i
10: ;
11: }
13: ID, name= i
13: =
13: NUM, val= 0
13: ;
14: reserved word: while
14: (
14: ID, name= i
14: <=
14: NUM, val= 4
14: )
15: {
16: reserved word: if
16: (
16: ID, name= x
16: [
16: ID, name= i
16: ]
16: !=
16: NUM, val= 0
16: )
17: {
18: ID, name= output
18: (
18: ID, name= x
18: [
18: ID, name= i
18: ]
18: )
18: ;
19: }
20: }
21: }
22: EOF
```

## Method2 test.2.txt

```
lee@lee-VirtualBox:~/2022_ele4029_2018008813/1_Scanner$ ./cminus_lex test.2.txt
TINY COMPILATION: test.2.txt
1: reserved word: void
1: ID, name= main
1: (
1: reserved word: void
1: )
2: {
3: reserved word: int
3: ID, name= i
3: ;
3: reserved word: int
3: ID, name= x
3: [
3: NUM, val= 5
3: ]
3: ;
5: ID, name= i
5: =
5: NUM, val= 0
5: ;
6: reserved word: while
6: (
6: ID, name= i
6: <
6: NUM, val= 5
6: )
7: {
8: ID, name= x
8: [
8: ID, name= i
8: ]
8: =
8: ID, name= input
8: (
8: )
8: ;
10: ID, name= i
10: =
10: ID, name= i
10: +
10: NUM, val= 1
10: ;
10: NUM, val= 1
10: ;
11: }
13: ID, name= i
13: =
13: NUM, val= 0
13: ;
14: reserved word: while
14: (
14: ID, name= i
14: <=
14: NUM, val= 4
14: )
15: {
16: reserved word: if
16: (
16: ID, name= x
16: [
16: ID, name= i
16: ]
16: !=
16: NUM, val= 0
16: )
17: {
18: ID, name= output
18: (
18: ID, name= x
18: [
18: ID, name= i
18: ]
18: )
18: ;
19: }
20: }
21: }
22: EOF
```