
Clustering Time Series with Nonlinear Dynamics: A Bayesian Non-Parametric and Particle-Based Approach

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Abstract

We propose a general statistical framework for clustering multiple time series that exhibit nonlinear dynamics into an a-priori-unknown number of sub-groups. Our motivation comes from neuroscience, where an important problem is to identify, within a large assembly of neurons, subsets that respond similarly to a stimulus or contingency. Upon modeling the multiple time series as the output of a Dirichlet process mixture of nonlinear state-space models, we derive a Metropolis-within-Gibbs algorithm for full Bayesian inference that alternates between sampling cluster assignments and sampling parameter values that form the basis of the clustering. The Metropolis step employs recent innovations in particle-based methods. We apply the framework to clustering time series acquired from the prefrontal cortex of mice in an experiment designed to characterize the neural underpinnings of fear.

1 INTRODUCTION

In a data set comprising hundreds to thousands of neuronal time series (Brown et al., 2004), the ability to automatically identify sub-groups of time series that respond similarly to an exogenous stimulus or contingency can provide insights into how neural computation is implemented at the level of groups of neurons.

Existing methods for clustering multiple time series can be classified broadly into feature-based approaches and model-based ones. The former extract a set of features from each time series, followed by clus-

tering in feature space using standard algorithms, e.g. Humphries (2011). While simple to implement, feature-based approaches cannot be used to perform statistical inference on the parameters of a physical model by which the time series are generated.

Previous model-based approaches for clustering multiple time series typically employ Bayesian mixtures of time series models. Examples have included GARCH models (Bauwens and Rombouts, 2007), INAR models (Roick et al., 2019), and TRCRP models (Saad and Mansinghka, 2018).

State-space models are a well-known, flexible class of models for time series data (Durbin and Koopman, 2012). Many existing model-based approaches for clustering time series use a mixture of linear Gaussian state-space models. Inoue et al. (2006) and Chiappa and Barber (2007) both consider the case of finite mixtures and use Gibbs sampling and variational-Bayes respectively for posterior inference. Nieto-Barajas and Contreras-Cristán (2014) and Middleton (2014) use a Dirichlet process mixture to infer the number of clusters and Gibbs sampling for full posterior inference. In all cases, the linear-Gaussian assumption is crucial; it enables exact evaluation of the likelihood using a Kalman filter and the ability to sample exactly from the state sequences underlying each of the time series. For nonlinear and non-Gaussian state-space models, this likelihood cannot be evaluated in closed form and exact sampling is not possible.

We introduce a framework for clustering multiple time series that exhibit nonlinear dynamics into an a-priori-unknown number of clusters, each modeled as a nonlinear state-space model. We derive a Metropolis-within-Gibbs algorithm for inference in a Dirichlet process mixture of state-space models with linear-Gaussian states and binomial observations, a popular model in the analysis of neural spiking activity (Smith and Brown, 2003). The Metropolis step uses particle marginal Metropolis Hastings (Andrieu et al., 2010), which requires likelihood estimates with small variance. We use controlled sequential Monte Carlo (Heng

times at which events from the neuronal unit occur. We assume that $\{\tau_{r,s}^{(n)}\}_{s=1}^{S_r^{(n)}}$ is the realization in $(0, \mathcal{T}]$ of a stochastic point-process with counting process $N_r^{(n)}(\tau) = \int_0^\tau dN_r^{(n)}(u)$, where $dN_r^{(n)}(\tau)$ is the indicator function in $(0, \mathcal{T}]$ of $\{\tau_{r,s}^{(n)}\}_{s=1}^{S_r^{(n)}}$. A point-process is fully characterized by its conditional intensity function (CIF) (Vere-Jones, 2003). Assuming all trials are i.i.d. realizations of the same point-process, the CIF $\lambda^{(n)}(\tau | H_\tau)$ of $dN_r^{(n)}(\tau)$ for $r = 1, \dots, R$ is

$$\begin{aligned} \lambda^{(n)}(\tau | H_\tau^{(n)}) &= \lim_{\delta \rightarrow 0} \frac{p\left(N_r^{(n)}(\tau + \delta) - N_r^{(n)}(\tau) = 1 | H_\tau^{(n)}\right)}{\delta}, \end{aligned} \quad (3)$$

where $H_\tau^{(n)}$ is the event history of the point process up to time τ for neuron n . Suppose we sample $dN_r^{(n)}(\tau)$ at a resolution of δ to yield a binary event sequence. We denote by $\{\Delta N_{t,r}^{(n)}\}_{t=1, r=1}^{T, R}$ the discrete-time process obtained by counting the number of events in $T = \lfloor \mathcal{T}/\Delta \rfloor$ disjoint bins of width $\Delta = M \cdot \delta$, where $M \in \mathbb{N}$. Given $x_0^{(n)}$ and $\psi_0^{(n)}$, a popular approach is to encode a discrete-time representation of the CIF $\{\lambda_t^{(n)}\}_{t=1}^T$ within an autoregressive process that underlies a binomial state-space model with observations $\{\Delta N_{t,r}^{(n)}\}_{t=1, r=1}^{T, R}$ (Smith and Brown, 2003):

$$\begin{aligned} x_1^{(n)} | \tilde{\mu}^{(n)} &\sim \mathcal{N}(x_0^{(n)} + \tilde{\mu}^{(n)}, \psi_0^{(n)}), \\ x_t^{(n)} | x_{t-1}^{(n)}, \tilde{\psi}^{(n)} &\sim \mathcal{N}(x_{t-1}^{(n)}, \tilde{\psi}^{(n)}), \quad 1 < t, \\ p_t^{(n)} &= \lambda_t^{(n)} \cdot \delta = \sigma(x_t^{(n)}) = \frac{\exp x_t^{(n)}}{1 + \exp x_t^{(n)}}, \quad 1 \leq t, \\ y_t^{(n)} &= \sum_{r=1}^R \Delta N_{t,r}^{(n)} \sim \text{Bin}\left(R \cdot M, p_t^{(n)}\right), \quad 1 \leq t. \end{aligned} \quad (4)$$

where $\tilde{\theta}^{(n)} = [\tilde{\mu}^{(n)}, \log \tilde{\psi}^{(n)}]^\top$ are the parameters of interest. We can cluster the neuronal units by these parameters by assuming that they arise from the Dirichlet process mixture of Equation 2, in which $\theta^{(k)} = [\mu^{(k)}, \log \psi^{(k)}]^\top = \tilde{\theta}^{(n)}$ for all n such that $z^{(n)} = k$.

The parameter $\mu^{(k)}$ describes the extent to which the exogenous stimulus modulates the response of the neuron – a positive value of $\mu^{(k)}$ indicates excitation, a negative value indicates inhibition, and a value close to zero indicates no response. The state transition density f imposes a stochastic smoothness constraint on the CIF of neuron n , where $\psi^{(k)}$ controls the degree of smoothness. A small value of $\psi^{(k)}$ suggests that the neurons exhibit a sustained change in response to the stimulus, whereas a large value of $\psi^{(k)}$ indicates that the change is unsustained. With respect to the DPnSSM, the goal is to cluster the neurons according to the extent of the initial response $\mu^{(k)}$ and how sustained the response is $\psi^{(k)}$.

3 INFERENCE ALGORITHM

For conducting posterior inference on the DPnSSM, we introduce a Metropolis-within-Gibbs sampling procedure inspired by Algorithm 8 from Neal (2000). We derive the following process for alternately sampling (1) the cluster assignments $Z | \Theta, \mathbf{Y}, \alpha, G$ and (2) the cluster parameters $\Theta | Z, \mathbf{Y}, \alpha, G$. A summary of the inference algorithm is given in Algorithm 1. Outputs are samples $(Z^{(i)}, \Theta^{(i)})$ for iterations $i = 1, 2, \dots, I$.

For any set $\mathcal{S} = \{s^{(1)}, \dots, s^{(J)}\}$, we denote set \mathcal{S} without the j -th element as $\mathcal{S}^{(-j)} = \mathcal{S} \setminus \{s^{(j)}\}$.

3.1 Sampling Cluster Assignments

For a given time series $n \in \{1, \dots, N\}$, we sample its cluster assignment from the distribution:

$$\begin{aligned} p(z^{(n)} | Z^{(-n)}, \Theta, \mathbf{Y}, \alpha, G) &\propto p(z^{(n)} | Z^{(-n)}, \Theta, \alpha, G) \cdot p(\mathbf{Y} | Z, \Theta, \alpha, G) \\ &\propto p(z^{(n)} | Z^{(-n)}, \alpha) \cdot p(\mathbf{y}^{(n)} | z^{(n)}, \Theta, G). \end{aligned} \quad (5)$$

The first term in Equation 5 can be represented by the categorical distribution,

$$p(z^{(n)} = k) = \begin{cases} \frac{N^{(k)}}{N - 1 + \alpha}, & k = 1, \dots, K', \\ \frac{\alpha/m}{N - 1 + \alpha}, & k = K' + 1, \dots, K' + m, \end{cases} \quad (6)$$

where K' is the number of unique k in $Z^{(-n)}$, $N^{(k)}$ is the number of cluster assignments equal to k in $Z^{(-n)}$, and $m \geq 1$ is some integer algorithmic parameter. For brevity, we drop the conditioning on $Z^{(-n)}$ and α .

The second term in Equation 5 is equivalent to the parameter likelihood $p(\mathbf{y}^{(n)} | \theta^{(k)})$, where $\theta^{(k)}$ is known if $k \in \{1, \dots, K'\}$; otherwise, $\theta^{(k)}$ must first be sampled from G if $k \in \{K' + 1, \dots, K' + m\}$. Since $\mathbf{y}^{(n)}$ is the output of a nonlinear state-space model, we must use particle methods to approximate this parameter likelihood. We employ a recently proposed method known as controlled sequential Monte Carlo (cSMC) to produce low-variance estimates of this likelihood for a fixed computational cost (Heng et al., 2017). We outline the basic premise behind cSMC in Section 3.3.

3.2 Sampling Cluster Parameters

For a given cluster $k \in \{1, \dots, K\}$, we wish to sample from the distribution:

$$\begin{aligned} p(\theta^{(k)} | \Theta^{(-k)}, Z, \mathbf{Y}, \alpha, G) &\propto p(\theta^{(k)} | \Theta^{(-k)}, Z, \alpha, G) \cdot p(\mathbf{Y} | \Theta, Z, \alpha, G) \\ &\propto p(\theta^{(k)} | G) \cdot \prod_{n | z^{(n)} = k} p(\mathbf{y}^{(n)} | \theta^{(k)}). \end{aligned} \quad (7)$$

The first term of Equation 7 is the probability density function of the base distribution, and the second term is a product of parameter likelihoods. Because the likelihood conditioned on class membership involves integration of the state sequence $\mathbf{x}^{(n)}$, and the prior G is on the parameters of the state sequence, marginalization destroys any conjugacy that might have existed between the state sequence prior and parameter priors.

To sample from the conditional posterior of parameters given cluster assignments, Middleton (2014) re-introduces the state sequence as part of his sampling algorithm for the linear Gaussian state-space case. We use an approach that obviates the need to re-introduce the state sequence and generalizes to scenarios where the prior on parameter and the state sequence may not have any conjugacy relationships. In particular, our sampler uses a Metropolis-Hastings step with proposal distribution $r(\boldsymbol{\theta}' | \boldsymbol{\theta})$ to sample from the class conditional distribution of parameters given cluster assignments. This effectively becomes one iteration of the well-known particle marginal Metropolis-Hastings (PMMH) algorithm (Andrieu et al., 2010). To evaluate the second term of Equation 7 for PMMH, we once again choose to use cSMC (Section 3.3).

3.3 Controlled Sequential Monte Carlo

Controlled SMC is based on the idea that we can modify a state-space model in such a way that standard bootstrap particle filters (Doucet et al., 2001) give lower variance estimates while the likelihood of interest is kept unchanged. More precisely, the algorithm introduces a collection of positive and bounded functions $\gamma = \{\gamma_1, \dots, \gamma_T\}$, termed a policy, that alter the transition densities of the model in the following way,

$$\begin{aligned} h^\gamma(x_1; \boldsymbol{\theta}) &\propto h(x_1; \boldsymbol{\theta}) \cdot \gamma_1(x_1), \\ f_t^\gamma(x_{t-1}, x_t; \boldsymbol{\theta}) &\propto f(x_{t-1}, x_t; \boldsymbol{\theta}) \cdot \gamma_t(x_t), \quad 1 < t. \end{aligned} \quad (8)$$

To ensure that the likelihood associated with the modified model is the same as the original one, we introduce a modified version of the state-dependent likelihood g , denoted by $g_1^\gamma, \dots, g_T^\gamma$. On the modified model defined by $h^\gamma, \{f_t^\gamma\}_{t=2}^T, \{g_t^\gamma\}_{t=1}^T$, we can run a bootstrap particle filter and compute the likelihood estimator:

$$\hat{p}^\gamma(\mathbf{y} | \boldsymbol{\theta}) = \prod_{t=1}^T \left(\frac{1}{S} \sum_{s=1}^S g_t^\gamma(x_t^s, y_t; \boldsymbol{\theta}) \right), \quad (9)$$

where S is the number of particles and x_t^s is the s -th particle at time t . The policy γ can be chosen so as to minimize the variance of the above likelihood estimator; the optimal policy minimizing that variance is denoted by γ^* .

When h, f are Gaussian and g is log-concave with respect to x_t (such as in the point-process state-space

model of Equation 4), we can justify the approximation of γ^* with a series of Gaussian functions. This allows us to solve for $h^\gamma, \{f_t^\gamma\}_{t=2}^T, \{g_t^\gamma\}_{t=1}^T$ using an approximate backward recursion method that simply reduces to a sequence of constrained linear regressions. We provide a more rigorous treatment of the exact details in **Appendix B**.

Starting from an initial policy $\gamma^{(0)}$, we can thus run a first bootstrap particle filter and obtain an approximation $\gamma^{(1)}$ of γ^* . One can then iterate L times to obtain refined policies, and consequently, lower variance estimators of the likelihood. Our empirical testing demonstrates that cSMC can significantly outperform the standard BPF in both precision and efficiency, while keeping L very small. This justifies its use in the DPnSSM inference algorithm.

Algorithm 1 InferDPnSSM($\mathbf{Y}, \alpha, G, m, r, I, Z^{(0)}, \boldsymbol{\Theta}^{(0)}$)

```

1: for  $i = 1, \dots, I$  do
2:   Let  $Z = Z^{(i-1)}$  and  $\boldsymbol{\Theta} = \boldsymbol{\Theta}^{(i-1)}$ .
   // Sample cluster assignments.
3:   for  $n = 1, \dots, N$  do
4:     Let  $K'$  be the number of distinct  $k$  in  $Z^{(-n)}$ .
5:     for  $k = 1, \dots, K' + m$  do
6:       Run cSMC to compute  $p(\mathbf{y}^{(n)} | \boldsymbol{\theta}^{(k)})$ .
7:     end for
8:     Sample  $z^{(n)} | Z^{(-n)}, \boldsymbol{\Theta}, \mathbf{Y}, \alpha, G$ .
9:   end for
10:  Let  $K$  be the number of distinct  $k$  in  $Z$ .
   // Sample cluster parameters.
11:  for  $k = 1, \dots, K$  do
12:    Sample proposal  $\boldsymbol{\theta}' \sim r(\boldsymbol{\theta}' | \boldsymbol{\theta}^{(k)})$ .
13:    for  $n \in \{1, \dots, N\} | z^{(n)} = k$  do
14:      Run cSMC to compute  $p(\mathbf{y}^{(n)} | \boldsymbol{\theta}')$ .
15:    end for
16:    Let  $a = \frac{p(\boldsymbol{\theta}' | \boldsymbol{\Theta}^{(-k)}, Z, \mathbf{Y}, \alpha, G) \cdot r(\boldsymbol{\theta}^{(k)} | \boldsymbol{\theta}')}{p(\boldsymbol{\theta}^{(k)} | \boldsymbol{\Theta}^{(-k)}, Z, \mathbf{Y}, \alpha, G) \cdot r(\boldsymbol{\theta}' | \boldsymbol{\theta}^{(k)})}$ .
17:    Let  $\boldsymbol{\theta}^{(k)} = \boldsymbol{\theta}'$  with probability  $\min(a, 1)$ .
18:  end for
19:  Let  $Z^{(i)} = Z$  and  $\boldsymbol{\Theta}^{(i)} = \boldsymbol{\Theta}$ .
20: end for
21: return  $(Z^{(1)}, \boldsymbol{\Theta}^{(1)}), \dots, (Z^{(I)}, \boldsymbol{\Theta}^{(I)})$ 

```

4 RESULTS

We investigate the ability of the DPnSSM to cluster time series from simulated and real neuronal rasters.¹

4.1 Selecting Clusters

The output of Algorithm 1 is a set of Gibbs samples $(Z^{(1)}, \boldsymbol{\Theta}^{(1)}), \dots, (Z^{(I)}, \boldsymbol{\Theta}^{(I)})$. Each sample $(Z^{(i)}, \boldsymbol{\Theta}^{(i)})$

¹Python code for all experiments can be found at <https://github.com/ds2p/state-space-mixture>.

may very well use a different number of clusters. The natural question that remains is how to select a single final clustering (Z^*, Θ^*) of our data from this output. There is a great deal of literature on answering this subjective question. We follow the work of Dahl (2006) and Nieto-Barajas and Contreras-Cristán (2014).

Each Gibbs sample describes a clustering of the time series; we therefore frame the objective as selecting the most representative sample from our output. To start, we take each Gibbs sample i and construct an $N \times N$ co-occurrence matrix $\Omega^{(i)}$ in which,

$$\Omega_{(n,n')}^{(i)} = \begin{cases} 1, & z^{(n)} = z^{(n')} \mid z^{(n)}, z^{(n')} \in Z^{(i)}, \\ 0, & z^{(n)} \neq z^{(n')} \mid z^{(n)}, z^{(n')} \in Z^{(i)}. \end{cases} \quad (10)$$

This is simply a matrix in which the (n, n') entry is 1 if series n and series n' are in the same cluster for the i -th Gibbs sample and 0 otherwise. We then define $\Omega = (I - B)^{-1} \sum_{i=B+1}^I \Omega^{(i)}$ as the mean co-occurrence matrix, where $B \geq 1$ is the number of pre-burn-in samples. This matrix summarizes information from the entire trace of Gibbs samples. The sample i^* that we ultimately select is the one that minimizes the Frobenius distance to this matrix, i.e. $i^* = \arg \min_i \|\Omega^{(i)} - \Omega\|_F$. We use the corresponding assignments and parameters as the final clustering (Z^*, Θ^*) = ($Z^{(i^*)}, \Theta^{(i^*)}$). The appeal of this procedure is that it makes use of global information from all the Gibbs samples, yet ultimately selects a single clustering produced by the model. If there are multiple Gibbs samples i_1, \dots, i_J such that $\Omega^{(i_1)} = \Omega^{(i_2)} = \dots = \Omega^{(i_J)}$, then we redefine Θ^* as a simple average, as explained in **Appendix C**.

4.2 Simulated Neural Spiking Data

We conduct a simulated experiment to test the ability of the DPnSSM to yield desired results in a setting in which the ground truth clustering is known.

4.2.1 Data Generation

We simulate $N = 25$ neuronal rasters that each record data for $R = 45$ trials over the time interval $(-500, \mathcal{T}]$ milliseconds (ms) before/after an exogenous stimulus is applied at 0 ms, where $\mathcal{T} = 1500$. For each trial, the resolution of the binary event sequence is $\delta = 1$ ms. We create bins of size $\Delta = M \cdot \delta$, where $M = 5$, and observe neuron n firing $\Delta N_{t,r}^{(n)} \leq M$ times during the t -th discrete time interval $(t\Delta - \Delta, t\Delta]$ for trial r .

We use the following process for generating the simulated data: For each neuron n , the initial rate is independently drawn as $\lambda^{(n)} \sim \text{Uniform}(10, 15)$ Hz. Each neuron's *type* is determined by the evolution of its discrete-time CIF $\lambda_t^{(n)}$ over time. We split the discrete-time intervals into three parts – $t_1 = \{-99, \dots, 0\}$,

$t_2 = \{1, \dots, 50\}$, and $t_3 = \{51, \dots, 300\}$. We generate five neurons each of the following five types:

1. *Excited, sustained* neurons with rate $\lambda_t^{(n)} = \lambda^{(n)}$ for $t \in t_1$; rate $\lambda_t^{(n)} = \lambda^{(n)} \cdot \exp(1)$ for $t \in t_2, t_3$.
2. *Inhibited, sustained* neurons with rate $\lambda_t^{(n)} = \lambda^{(n)}$ for $t \in t_1$; rate $\lambda_t^{(n)} = \lambda^{(n)} \cdot \exp(-1)$ for $t \in t_2, t_3$.
3. *Non-responsive* neurons with rate $\lambda_t^{(n)} = \lambda^{(n)}$ for $t \in t_1, t_2, t_3$.
4. *Excited, unsustained* neurons with rate $\lambda_t^{(n)} = \lambda^{(n)}$ for $t \in t_1$; rate $\lambda_t^{(n)} = \lambda^{(n)} \cdot \exp(1)$ for $t \in t_2$; rate $\lambda_t^{(n)} = \lambda^{(n)}$ for $t \in t_3$.
5. *Inhibited, unsustained* neurons with rate $\lambda_t^{(n)} = \lambda^{(n)}$ for $t \in t_1$; rate $\lambda_t^{(n)} = \lambda^{(n)} \cdot \exp(-1)$ for $t \in t_2$; rate $\lambda_t^{(n)} = \lambda^{(n)}$ for $t \in t_3$.

Following the point-process state-space model of Equation 4 – which assumes i.i.d. trials – we simulate,

$$y_t^{(n)} = \sum_{r=1}^{R=45} \Delta N_{t,r}^{(n)} \sim \text{Bin}(R \cdot M = 225, p_t^{(n)}), \quad (11)$$

where $p_t^{(n)} = \lambda_t^{(n)} \cdot \delta$ for $t = -99, \dots, 300$. These are the observations $\mathbf{Y} = \{\mathbf{y}^{(1)}, \dots, \mathbf{y}^{(N)}\}$ that are fed to the DPnSSM. The model is then tasked with figuring out the original ground-truth clustering.

4.2.2 Modeling

In modeling these simulated data as coming from the DPnSSM, we employ the generative process specified by Equation 4; that is,

$$\begin{aligned} x_1^{(n)} \mid \mu^{(k)} &\sim \mathcal{N}(x_0^{(n)} + \mu^{(k)}, \psi_0), \\ x_t^{(n)} \mid x_{t-1}^{(n)}, \psi^{(k)} &\sim \mathcal{N}(x_{t-1}^{(n)}, \psi^{(k)}), \quad 1 < t \leq T, \\ y_t^{(n)} \mid x_t^{(n)} &\sim \text{Bin}(225, \sigma(x_t^{(n)})), \quad 1 \leq t \leq T, \end{aligned} \quad (12)$$

where cluster parameters are $\theta^{(k)} = [\mu^{(k)}, \log \psi^{(k)}]^\top$.

The series are fed into Algorithm 1 with hyperparameter values $\alpha = 1$, $G[\mu, \psi] = [\mathcal{N}(0, 2), \text{Unif}(-15, 0)]$, and $m = 5$. For every series n , we compute the initial state $x_0^{(n)} = \sigma^{-1}(1/500 \cdot \sum_{t=-99}^0 y_t^{(n)})$ from the observations before the stimulus in that series. In addition, we let $\psi_0 = 10^{-10}$, a very small value that forces any change in the latent state at $t = 1$ to be explained by the cluster parameter $\mu^{(k)}$. The initial clustering $(Z^{(0)}, \Theta^{(0)}) = (\mathbf{1}, \theta_0)$, where $\mathbf{1}$ is a vector of N ones denoting that every series begins in the same cluster and θ_0 is sampled from G . For the proposal $r(\theta' \mid \theta)$, we use a $\mathcal{N}(\theta^{(k)}, 0.25 \cdot \mathbf{I})$ distribution, where \mathbf{I} is the 2×2 identity matrix. We run the sampling procedure for $I = 10,000$ iterations and apply a burn-in of $B = 1,000$ samples. To compute likelihood estimates, we use $L = 3$ cSMC iterations and $S = 64$ particles.

A heatmap of the resultant mean co-occurrence matrix Ω (Equation 10) and the selected clustering $\Omega^{(i^*)}$ can be found in Figure 2. The rows and columns of this matrix have been reordered to aid visualization of clusters along the diagonal of Ω . From this experiment, we can see that the DPnSSM inference algorithm is able to successfully recover the five ground-truth clusters. **Appendix D** present some results on the robustness of the model to misspecification of the stimulus onset.

Table 1 summarizes the final cluster parameters Θ^* . As one may expect, a highly positive $\mu^{*(k)}$ corresponds to neurons that are excited by the stimulus, while a highly negative $\mu^{*(k)}$ corresponds to neurons that are inhibited. The one cluster with $\mu^{*(k)} \approx 0$ corresponds to non-responsive neurons. With $\mu^{*(k)}$, the algorithm is able to approximately recover the true amount by which the stimulus increases or decreases the log of the firing rate/probability, which is stated in Section 4.2.1 – i.e. +1 for $k \in \{1, 4\}$, -1 for $k \in \{2, 5\}$ and 0 for $k = 3$. This provides an interpretation of the numerical value of $\mu^{(k)}$. Indeed, if $\exp x_0^{(n)} \ll 1, \exp x_1^{(n)} \ll 1$, as is often the case when modeling neurons, then the expected increase in the log of the firing probability due to the stimulus is:

$$\mathbb{E} \left[\log \frac{\sigma(x_1^{(n)})}{\sigma(x_0^{(n)})} \right] \approx \mathbb{E} \left[\log \frac{\exp x_1^{(n)}}{\exp x_0^{(n)}} \right] = \mu^{(k)}. \quad (13)$$

In addition, the values for $\log \psi^{*(k)}$ in Table 1 reveal that the algorithm uses this dimension to correctly separate unsustained clusters from sustained ones. For $k \in \{1, 2, 3\}$, the algorithm infers smaller values of $\log \psi^{*(k)}$ because the change in the firing rate is less variable after the stimulus has taken place, whereas the opposite is true for $k \in \{4, 5\}$. In summary, the DPnSSM is able to recover some of the key properties of the data in an unsupervised fashion, thereby demonstrating its utility on this toy example.

Table 1: Parameters for simulation, where $\theta^{*(k)} = [\mu^{*(k)}, \log \psi^{*(k)}]^\top$ for each $\theta^{*(k)} \in \Theta^*$.

k	$\mu^{*(k)}$	$\log \psi^{*(k)}$	Effect
1	+0.96	−10.88	Excited, Sustained
2	−0.92	−12.32	Inhibited, Sustained
3	+0.03	−10.04	Non-responsive
4	+1.04	−5.55	Excited, Unsustained
5	−0.89	−5.89	Inhibited, Unsustained

4.3 Real Neural Spiking Data

In addition to simulations, we produce clusterings on real-world neural spiking data collected in a fear-conditioning experiment designed to elucidate the nature of neural circuits that facilitate the associative

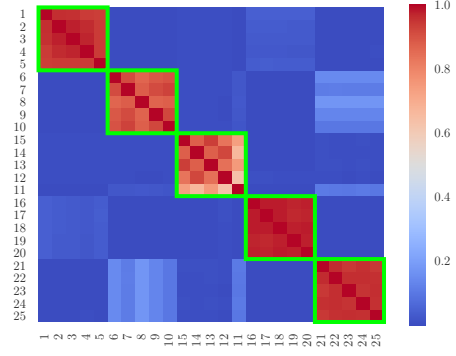


Figure 2: Heatmap of mean co-occurrence matrix Ω for simulation results. Elements of the selected co-occurrence matrix $\Omega^{(i^*)}$ that are equal to 1 are enclosed in green squares. Each square corresponds to a distinct cluster.

learning of fear. The detailed experimental paradigm is described in Allsop et al. (2018). In short, an observer mouse observes a demonstrator mouse receive conditioned cue-shock pairings through a perforated transparent divider. The experiment consists of $R = 45$ trials. During the first 15 trials of the experiment, both the observer and the demonstrator hear an auditory cue at time $\tau = 0$ ms. From trial 16 onwards, the auditory cue is followed by the delivery of a shock to the demonstrator at time $\tau = 10,000$ ms, i.e. 10 seconds after the cue’s administration.

The data are recorded from various neurons in the prefrontal cortex of the observer mouse. We apply our analysis to $N = 33$ neurons from this experiment that form a network hypothesized to be involved in the observational learning of fear. Our time interval of focus is $(-500, \mathcal{T} = 1500]$ ms before/after the administration of the cue. The raster data comes in the form of $\{\Delta N_{t,r}^{(n)}\}_{t=1, r=1}^{T,R}$, binned at a resolution of $\Delta = 5$ ms with $T = 300$, where each $\Delta N_{t,r}^{(n)} \leq M = 5$.

We apply DPnSSM to identify various groups of responses in reaction to the auditory cue over time and over trials. A group of neurons that respond significantly after trial 16 can be interpreted as one that allows the observer to understand when the demonstrator is in distress.

4.3.1 Clustering Cue Data over Time

To cluster neurons by their cue responses over time, we collapse the raster for all neurons over the $R = 45$ trials. Thus, for neuron n , define $y_t^{(n)} = \sum_{r=1}^R \Delta N_{t,r}^{(n)}$. We apply the exact same model as the one used for the simulations (Equation 12). We also use all of the same hyperparameter values, as detailed in Section 4.2.2.

A heatmap of Ω along with demarcations of $\Omega^{(i^*)}$ for this experiment can be found in Figure 3. Overall, five clusters are selected by the algorithm. Table 2 summarizes the chosen cluster parameters. Figure 10 shows two of the five clusters identified by the algorithm, namely those corresponding to $k = 1$ (Figure 10a) and $k = 5$ (Figure 10b). Figures for all other clusters can be found in **Appendix E**. Each of the figures was created by overlaying the rasters from neurons in the corresponding cluster. The fact that the overlaid rasters resemble the raster from a single unit (as opposed to random noise), with plausible parameter values in Table 2, indicates that the algorithm has identified a sensible clustering of the neurons.

The algorithm is able to successfully differentiate various types of responses to the cue as well as the variability of the responses. One advantage of not restricting the algorithm to a set number of classes a priori is that it can decide what number of classes best characterizes these data. In this case, the inference algorithm identifies five different clusters. We defer a scientific interpretation of this phenomenon to a later study.

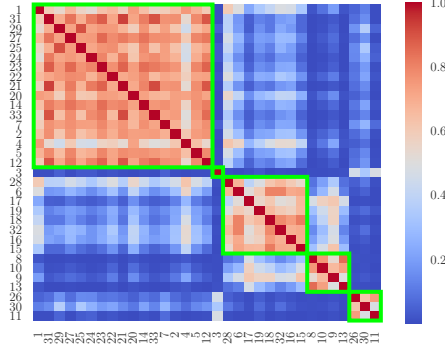


Figure 3: Heatmap of mean co-occurrence matrix for cue data over time and selected clusters (green).

Table 2: Cluster parameters for cue data over time.

k	$\mu^{*(k)}$	$\log \psi^{*(k)}$	# of Neurons
1	+0.54	-6.27	17
2	+0.03	-6.80	1
3	-0.07	-7.25	8
4	-0.70	-6.01	4
5	+1.21	-4.52	3

4.3.2 Clustering Cue Data over Trials

We also apply DPnSSM to determine if neurons can be classified according to varying degrees of neuronal signal modulation when shock is delivered to another animal, as opposed to when there is no shock delivered. The shock is administered starting from the 16th trial

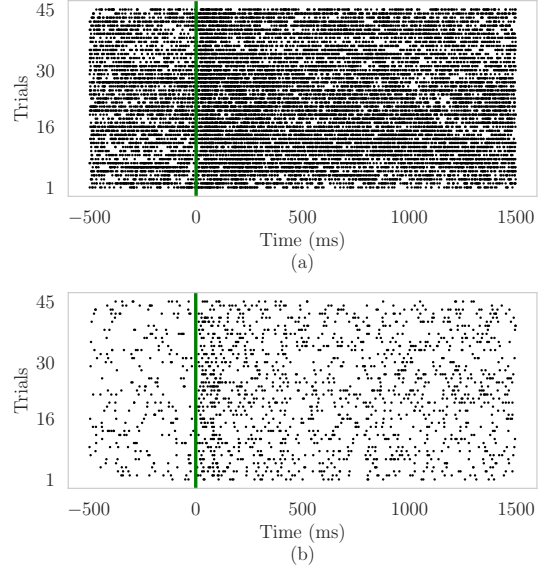


Figure 4: Overlaid raster plots of neuronal clusters with (a) moderately excited ($\mu^{*(1)} = 0.54$) and somewhat sustained ($\log \psi^{*(1)} = -6.27$) responses to the cue; and (b) more excited ($\mu^{*(5)} = 1.21$) and less sustained responses ($\log \psi^{*(5)} = -4.52$) to the cue. A black dot at (τ, r) indicates a spike from one of the neurons in the corresponding cluster at time τ during trial r . The vertical green line indicates cue onset.

onwards. Thus, to understand the varying levels of shock effect, we collapse the raster across the $T = 300$ time points (instead of the $R = 45$ trials, as was done in Section 4.3.1). In this setting, each $y_r^{(n)} = \sum_{t=1}^T \Delta N_{t,r}^{(n)} \in \{0, 1, \dots, 2000\}$ represents the number of firings during the r -th trial. For each neuron n , let the initial state be $x_0^{(n)} = \sigma^{-1}(1/15 \cdot \sum_{r=1}^{15} y_r^{(n)})$. Then, we use the following state-space model:

$$\begin{aligned}
 x_{16}^{(n)} &\sim \mathcal{N}(x_0^{(n)} + \mu^{(k)}, \psi_0), \\
 x_r^{(n)} | x_{r-1}^{(n)} &\sim \mathcal{N}(x_{r-1}^{(n)}, \psi^{(k)}), \quad 16 < r \leq R, \\
 y_r^{(n)} | x_r^{(n)} &\sim \text{Bin}(2000, \sigma(x_r^{(n)})), \quad 16 \leq r \leq R,
 \end{aligned} \tag{14}$$

where once again the cluster parameters are $\theta^{(k)} = [\mu^{(k)}, \log \psi^{(k)}]^\top$. All other hyperparameter values are the same as those listed in Section 4.2.2.

The corresponding heatmap, representative raster plots, and clustering results can be found in Figure 5, Figure 6, and Table 3, respectively. We speculate that the results suggest the existence of what we term *empathy clusters*, namely groups of neurons that allow an observer to understand when the demonstrator is in distress. We will explore the implications of these findings to the neuroscience of observational learning of fear in future work.

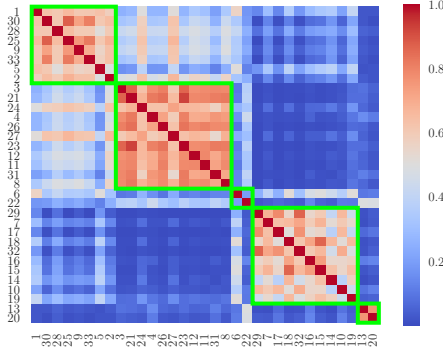


Figure 5: Heatmap of mean co-occurrence matrix for cue data over trials and selected clusters (green).

Table 3: Cluster parameters for cue data over trials.

k	$\mu^{*(k)}$	$\log \psi^{*(k)}$	# of Neurons
1	+0.19	-5.29	8
2	-0.14	-4.40	11
3	-0.08	-2.38	2
4	+0.87	-2.95	10
5	-0.42	-0.41	2

4.4 Controlled SMC Versus BPF

Finally, we present some results on the advantages of using controlled sequential Monte Carlo over the bootstrap particle filter. Computing the parameter likelihood is a key task in Algorithm 1. In each iteration, we perform $O(N \cdot K)$ particle filter computations during the sampling of the cluster assignments and another $O(N)$ particle filter computations during the sampling of the cluster parameters. Thus, for both the efficiency and precision of the algorithm, it is necessary to find a fast way to compute low-variance estimates.

Figure 7 demonstrates the benefits of using cSMC over BPF for likelihood evaluation for a fixed computational cost. Details on this experiment can be found in **Appendix F**. In some cases, cSMC estimates have variances that are several orders of magnitude lower than those produced by BPF. This is especially true for low values of the variability parameter $\log \psi$, which is crucial for this application since these are often the ones that maximize the parameter likelihood.

5 CONCLUSION

We proposed a general framework to cluster time series with nonlinear dynamics modeled by nonlinear state-space models. To the best of the authors' knowledge, this is the first Bayesian framework for clustering time series that exhibit nonlinear dynamics. The backbone of the framework is the cSMC algorithm for low-

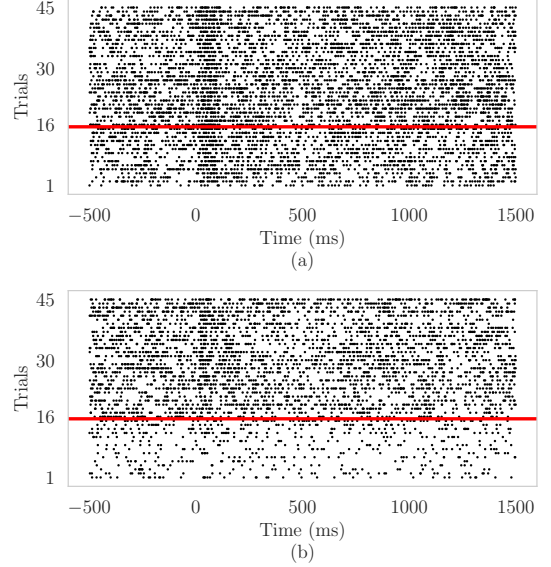


Figure 6: (a) Overlaid raster plots of neuronal clusters with (a) slightly inhibited, variable responses ($k = 2$) and (b) very excited, variable responses ($k = 4$). The red line marks the first trial with shock administration.

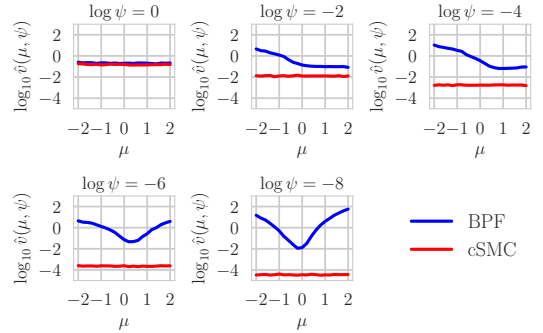


Figure 7: Using BPF versus cSMC for parameter log-likelihood computation. For each method, we plot an estimate of the variance $\hat{v}(\mu, \psi) \approx \text{Var}[\log p(\mathbf{y} | \boldsymbol{\theta})]$, where $\boldsymbol{\theta} = [\mu, \log \psi]^\top$, over different values of (μ, ψ) .

variance evaluation of parameter likelihoods in nonlinear state-space models. We applied the framework to neural data in an experiment designed to elucidate the neural underpinnings of fear. We were able to identify potential clusters of neurons that allow an observer to understand when a demonstrator is in distress.

In future work, we plan to perform detailed analyses of the data from these experiments (Allsop et al., 2018), and the implications of these analyses on the neuroscience of the observational learning of fear in mice. We will also explore applications of our model to data in other application domains such as sports and sleep research (St Hilaire et al., 2017), to name a few.

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APPENDICIES

A MODEL EXTENSIONS

A.1 Multidimensional Time Series

Although this paper only considers examples in which each $x_t^{(n)} \in \mathbb{R}$ and each $y_t^{(n)}$ is one-dimensional, our model and inference algorithm are extendable to cases in which observed time series and/or latent states have multiple dimensions. For example, as demonstrated in Section 5.2 of (Heng et al., 2017), cSMC scales well with a 64-dimensional vector time series model, suggesting that our proposed clustering approach with particle filtering is also applicable to multivariate series.

A.2 Finite Mixture of Time Series

It is simple to convert our model into one in which the true number of clusters K is known a priori. Instead of using a Dirichlet process, we can simply use a Dirichlet(α) distribution in which α is a K -dimensional vector with each $\alpha^{(k)} > 0$ for $k = 1, \dots, K$. Then, we can modify Equation 2 as:

$$\begin{aligned} \mathbf{q} \mid \alpha &\sim \text{Dirichlet}(\alpha), \\ z^{(1)}, \dots, z^{(N)} \mid \mathbf{q} &\sim \text{Multinomial}(N, \mathbf{q}), \\ \theta^{(k)} \mid G &\sim G, \end{aligned} \quad 1 \leq k \leq K,$$

where \mathbf{q} is an intermediary variable that is easy to integrate over.

The resultant inference algorithm is simpler. The only necessary modification to Algorithm 1 is that, when sampling cluster assignments, there is no longer any need for an auxiliary integer parameter $m \geq 1$ to represent the infinite mixture. Thus, Equation 6 becomes

$$p(z^{(n)} = k \mid Z^{(-n)}, \alpha) = \frac{N^{(k)}}{N - 1 + \alpha^{(k)}}, \quad k = 1, \dots, K,$$

where $N^{(k)}$ is the number of cluster assignments equal to k in $Z^{(-n)}$. The process of sampling cluster parameters remains exactly the same as in the infinite mixture case.

B CONTROLLED SEQUENTIAL MONTE CARLO

A key step in sampling both the cluster assignments and the cluster parameters of Algorithm 1 is computing the parameter likelihood $p(\mathbf{y} \mid \theta)$ for an observation vector $\mathbf{y} = y_1, \dots, y_T$ and a given set of parameters θ .

Recall the state-space model formulation:

$$\begin{aligned} x_1 \mid \theta &\sim h(x_1; \theta), \\ x_t \mid x_{t-1}, \theta &\sim f(x_{t-1}, x_t; \theta), \\ y_t \mid x_t, \theta &\sim g(x_t, y_t; \theta), \end{aligned} \quad \begin{aligned} & \\ 1 &< t \leq T, \\ 1 &\leq t \leq T. \end{aligned}$$

B.1 Bootstrap Particle Filter

The bootstrap particle filter (BPF) of Doucet et al. (2001) is based on a sequential importance sampling procedure that iteratively approximates each filtering distribution $p(x_t \mid y_1, \dots, y_t, \theta)$ with a set of S particles $\{x_t^1, \dots, x_t^S\}$ so that

$$\hat{p}(\mathbf{y} \mid \theta) = \prod_{t=1}^T \left(\frac{1}{S} \sum_{s=1}^S g(x_t^s, y_t; \theta) \right)$$

is an unbiased estimate of the parameter likelihood $p(\mathbf{y} \mid \theta)$. Algorithm 2 provides a review of this algorithm.

Algorithm 2 BootstrapParticleFilter($\mathbf{y}, \boldsymbol{\theta}, f, g, h$)

```

1: for  $s = 1, \dots, S$  do
2:   Sample  $x_1^s \sim h(x_1; \boldsymbol{\theta})$  and weight  $w_1^s = g(x_1^s, y_1; \boldsymbol{\theta})$ .
3: end for
4: Normalize  $\{w_1^s\}_{s=1}^S = \{w_1^s\}_{s=1}^S / \sum_{s=1}^S w_1^s$ .
5: for  $t = 2, \dots, T$  do
6:   for  $s = 1, \dots, S$  do
7:     Resample ancestor index  $a \sim \text{Categorical}(w_{t-1}^1, \dots, w_{t-1}^S)$ .
8:     Sample  $x_t^s \sim f(x_{t-1}^a, x_t; \boldsymbol{\theta})$  and weight  $w_t^s = g(x_t^s, y_t; \boldsymbol{\theta})$ .
9:   end for
10:  Normalize  $\{w_t^s\}_{s=1}^S = \{w_t^s\}_{s=1}^S / \sum_{s=1}^S w_t^s$ .
11: end for
12: return Particles  $\{\{x_1^s\}_{s=1}^S, \dots, \{x_T^s\}_{s=1}^S\}$ 

```

There are a variety of algorithms for the resampling step of Line 7. We use the systematic resampling method.

A common problem with the BPF is that although its estimate of $p(\mathbf{y} | \boldsymbol{\theta})$ is unbiased, this approximation may have high variance for certain observation vectors \mathbf{y} . The variance can be reduced at the price of increasing the number of particles, yet this often significantly increases computation time and is therefore unsatisfactory. To remedy our problem, we follow the work of Heng et al. (2017) in using controlled sequential Monte Carlo (cSMC) as an alternative to the standard bootstrap particle filter.

B.2 Twisted Sequential Monte Carlo

The basic idea of cSMC is to run several iterations of twisted sequential Monte Carlo, a process in which we redefine the model's state transition density f , initial prior h , and state-dependent likelihood g in a way that allows the BPF to produce lower-variance estimates without changing the parameter likelihood $p(\mathbf{y} | \boldsymbol{\theta})$. See also Guarniero et al. (2017) for a different iterative approach. Using a *policy* $\gamma = \{\gamma_1, \dots, \gamma_T\}$ in which each γ_t is a positive and bounded function, we define,

$$\begin{aligned}
h^\gamma(x_1; \boldsymbol{\theta}) &= \frac{h(x_1; \boldsymbol{\theta}) \cdot \gamma_1(x_1)}{H^\gamma(\boldsymbol{\theta})}, \\
f_t^\gamma(x_{t-1}, x_t; \boldsymbol{\theta}) &= \frac{f(x_{t-1}, x_t; \boldsymbol{\theta}) \cdot \gamma_t(x_t)}{F_t^\gamma(x_{t-1}; \boldsymbol{\theta})}, \quad 1 < t \leq T,
\end{aligned}$$

where $H^\gamma(\boldsymbol{\theta}) = \int h(x_1; \boldsymbol{\theta}) \gamma_1(x_1) dx_1$ and $F_t^\gamma(x_{t-1}; \boldsymbol{\theta}) = \int f(x_{t-1}, x_t; \boldsymbol{\theta}) \gamma_t(x_t) dx_t$ are normalization terms for the probability densities h^γ and f_t^γ , respectively. To ensure that the parameter likelihood estimate $\hat{p}(\mathbf{y} | \boldsymbol{\theta})$ remains unbiased under the twisted model, we define the twisted state-dependent likelihoods $g_1^\gamma, \dots, g_T^\gamma$ as functions that satisfy:

$$\begin{aligned}
\hat{p}(\mathbf{x}, \mathbf{y} | \boldsymbol{\theta}) &= h^\gamma(x_1; \boldsymbol{\theta}) \cdot \prod_{t=2}^T f_t^\gamma(x_{t-1}, x_t; \boldsymbol{\theta}) \cdot \prod_{t=1}^T g_t^\gamma(x_t, y_t; \boldsymbol{\theta}) \\
h(x_1; \boldsymbol{\theta}) \cdot \prod_{t=2}^T f(x_{t-1}, x_t; \boldsymbol{\theta}) \cdot \prod_{t=1}^T g(x_t, y_t; \boldsymbol{\theta}) &= \frac{h(x_1; \boldsymbol{\theta}) \gamma_1(x_1)}{H^\gamma(\boldsymbol{\theta})} \cdot \prod_{t=2}^T \frac{f(x_{t-1}, x_t; \boldsymbol{\theta}) \gamma_t(x_t)}{F_t^\gamma(x_{t-1}; \boldsymbol{\theta})} \cdot \prod_{t=1}^T g_t^\gamma(x_t, y_t; \boldsymbol{\theta}) \\
\prod_{t=1}^T g(x_t, y_t; \boldsymbol{\theta}) &= \frac{\gamma_1(x_1)}{H^\gamma(\boldsymbol{\theta})} \cdot \prod_{t=2}^T \frac{\gamma_t(x_t)}{F_t^\gamma(x_{t-1}; \boldsymbol{\theta})} \cdot \prod_{t=1}^T g_t^\gamma(x_t, y_t; \boldsymbol{\theta}).
\end{aligned}$$

This equality can be maintained if we define $g_1^\gamma, \dots, g_T^\gamma$ as follows,

$$\begin{aligned} g_1^\gamma(x_1, y_1; \boldsymbol{\theta}) &= \frac{H^\gamma(\boldsymbol{\theta}) \cdot g(x_1, y_1; \boldsymbol{\theta}) \cdot F_2^\gamma(x_1; \boldsymbol{\theta})}{\gamma_1(x_1)}, \\ g_t^\gamma(x_t, y_t; \boldsymbol{\theta}) &= \frac{g(x_t, y_t; \boldsymbol{\theta}) \cdot F_{t+1}^\gamma(x_t; \boldsymbol{\theta})}{\gamma_t(x_t)}, \\ g_T^\gamma(x_T, y_T; \boldsymbol{\theta}) &= \frac{g(x_T, y_T; \boldsymbol{\theta})}{\gamma_T(x_T)}. \end{aligned} \quad 1 < t < T,$$

Thus, the parameter likelihood estimate of the twisted model is

$$\hat{p}^\gamma(\mathbf{y} | \boldsymbol{\theta}) = \prod_{t=1}^T \left(\frac{1}{S} \sum_{s=1}^S g_t^\gamma(x_t^s, y_t; \boldsymbol{\theta}) \right).$$

The BPF is simply a degenerate case of twisted SMC in which $\gamma_t = 1$ for all t .

B.3 Determining the Optimal Policy γ^*

The variance of the estimate \hat{p}^γ comes from the state-dependent likelihood g . Thus, to minimize the variance, we would like g_t^γ to be as uniform as possible with respect to x_t . Let the optimal policy be denoted γ^* . It follows that

$$\begin{aligned} \gamma_T^*(x_T) &= g(x_T, y_T; \boldsymbol{\theta}), \\ \gamma_t^*(x_t) &= g(x_t, y_t; \boldsymbol{\theta}) \cdot F_{t+1}^{\gamma^*}(x_t; \boldsymbol{\theta}), \end{aligned} \quad 1 \leq t < T.$$

Under γ^* , the likelihood estimate $\hat{p}^{\gamma^*}(\mathbf{y} | \boldsymbol{\theta}) = H^{\gamma^*} = p(\mathbf{y} | \boldsymbol{\theta})$ has zero variance. However, it may be infeasible for us to use γ^* in many cases, because the BPF algorithm requires us to sample x_t from $f_t^{\gamma^*}$ for all t . For example, under γ^* , we would have

$$f_T^{\gamma^*}(x_{T-1}, x_T; \boldsymbol{\theta}) \propto f(x_{T-1}, x_T; \boldsymbol{\theta}) \cdot \gamma_T^*(x_T) = f(x_{T-1}, x_T; \boldsymbol{\theta}) \cdot g(x_T, y_T; \boldsymbol{\theta}),$$

which may be impossible to directly sample from if f and g form an intractable posterior (e.g. if f is Gaussian and g is binomial). In such a case, we must choose a suboptimal policy γ .

B.4 Choosing a Policy γ for the Neuroscience Application

Recall the point-process state-space model (Equation 4), in which we have

$$\begin{aligned} h(x_1; \boldsymbol{\theta}) &= \mathcal{N}(x_1 | x_0 + \mu, \psi_0), \\ f(x_{t-1}, x_t; \boldsymbol{\theta}) &= \mathcal{N}(x_t | x_{t-1}, \psi), \\ g(x_t, y_t) &= \text{Binomial} \left(M \cdot R, \frac{\exp x_t}{1 + \exp x_t} \right), \end{aligned}$$

where we define the parameters $\boldsymbol{\theta} = \{\mu, \log \psi\}$ and x_0, ψ_0, M, R are supplied constants.

Here, we can show that $F_{t+1}^{\gamma^*}(x_t; \boldsymbol{\theta}) = \int f(x_t, x_{t+1}; \boldsymbol{\theta}) \gamma_{t+1}^*(x_{t+1}) dx_{t+1}$ must be log-concave in x_t . This further implies that for all t , $\gamma_t^*(x_t) = g(x_t, y_t) \cdot F_{t+1}^{\gamma^*}(x_t; \boldsymbol{\theta})$ is a log-concave function of x_t since the product of two log-concave functions is log-concave. Hence, we have shown that the optimal policy $\gamma^* = \{\gamma_1^*, \dots, \gamma_T^*\}$ is a series of log-concave functions. This justifies the approximation of each $\gamma_t^*(x_t)$ with a Gaussian function,

$$\gamma_t(x_t) = \exp(-a_t x_t^2 - b_t x_t - c_t), \quad (a_t, b_t, c_t) \in \mathbb{R}^3,$$

and thus, $f_t^\gamma(x_{t-1}, x_t; \boldsymbol{\theta}) \propto f(x_{t-1}, x_t; \boldsymbol{\theta}) \cdot \gamma_t(x_t)$ is also a Gaussian density that is easy to sample from when running the BPF algorithm.

We want to find the values of (a_t, b_t, c_t) that enforce $\gamma_t \approx \gamma_t^*$ for all t . One simple way to accomplish this goal is to find the (a_t, b_t, c_t) that minimizes the least-squares difference between γ_t and γ_t^* in log-space. That is, given a set of samples $\{x_t^1, \dots, x_t^S\}$ for the random variable x_t , we solve for:

$$\begin{aligned} (a_t, b_t, c_t) &= \arg \min_{(a_t, b_t, c_t) \in \mathbb{R}^3} \sum_{s=1}^S [\log \gamma_t(x_t^s) - \log \gamma_t^*(x_t^s)]^2 \\ &= \arg \min_{(a_t, b_t, c_t) \in \mathbb{R}^3} \sum_{s=1}^S [-(a_t(x_t^s)^2 + b_t(x_t^s) + c_t) - \log \gamma_t^*(x_t^s)]^2. \end{aligned}$$

Also note that in a slight abuse of notation, we redefine for all $t < T$,

$$\gamma_t^*(x_t) = g(x_t, y_t) \cdot F_{t+1}^\gamma(x_t; \boldsymbol{\theta}),$$

because when performing approximate backwards recursion, it is not possible to analytically solve for the intractable integral $F_{t+1}^{\gamma^*}(x_t; \boldsymbol{\theta})$.

In the aforementioned least-squares optimization problem, there is one additional constraint that we must take into account. Recall that $f_t^\gamma(x_{t-1}, x_t; \boldsymbol{\theta}) \propto f(x_{t-1}, x_t; \boldsymbol{\theta}) \cdot \gamma_t(x_t)$ is a Gaussian pdf that we sample from. Therefore, we must ensure that the variance of this distribution is positive, which places a constraint on γ_t and more specifically, the domain of (a_t, b_t, c_t) . Using properties of Gaussians, we can perform algebraic manipulation to work out the following parameterizations of h^γ and f_t^γ :

$$\begin{aligned} h^\gamma(x_1; \boldsymbol{\theta}) &= \mathcal{N}\left(x_1 \mid \frac{\psi_0^{-1} \cdot (x_0 + \mu) - b_1}{\psi_0^{-1} + 2a_1}, \frac{1}{\psi_0^{-1} + 2a_1}\right), \\ f_t^\gamma(x_{t-1}, x_t; \boldsymbol{\theta}) &= \mathcal{N}\left(x_t \mid \frac{\psi^{-1} \cdot x_{t-1} - b_t}{\psi^{-1} + 2a_t}, \frac{1}{\psi^{-1} + 2a_t}\right), \quad 1 < t \leq T. \end{aligned}$$

The corresponding normalizing terms for these densities are

$$\begin{aligned} H^\gamma(\boldsymbol{\theta}) &= \frac{1}{\sqrt{1 + 2a_1\psi_0}} \exp\left(\frac{\psi_0^{-1} \cdot (x_0 + \mu) - (b_1)^2}{2(\psi_0^{-1} + 2a_1)} - \frac{(x_0 + \mu)^2}{2\psi_0} - c_1\right), \\ F_t^\gamma(x_{t-1}; \boldsymbol{\theta}) &= \frac{1}{\sqrt{1 + 2a_t\psi}} \exp\left(\frac{\psi^{-1} \cdot x_{t-1} - (b_t)^2}{2(\psi^{-1} + 2a_t)} - \frac{x_{t-1}^2}{2\psi} - c_t\right), \quad 1 < t \leq T. \end{aligned}$$

Thus, to obtain (a_t, b_t, c_t) and consequently γ_t for all t , we solve the aforementioned least-squares minimization problem subject to the following constraints:

$$a_1 > -\frac{1}{2\psi_0}, \quad a_t > -\frac{1}{2\psi}, \quad 1 < t \leq T.$$

B.5 Full cSMC Algorithm

The full controlled sequential Monte Carlo algorithm iterates on twisted SMC for L iterations, building a series of policies $\gamma^{(1)}, \gamma^{(2)}, \dots, \gamma^{(L)}$ over time. Given two policies Γ' and γ , we can define

$$\begin{aligned} h^{\Gamma' \cdot \gamma}(x_1) &\propto h^{\Gamma'}(x_1) \gamma_1(x_1) = h(x_1; \boldsymbol{\theta}) \cdot \Gamma'_1(x_1) \cdot \gamma_1(x_1), \\ f_t^{\Gamma' \cdot \gamma}(x_{t-1}, x_t; \boldsymbol{\theta}) &\propto f_t^{\Gamma'}(x_{t-1}, x_t; \boldsymbol{\theta}) \cdot \gamma_t(x_t) = f(x_{t-1}, x_t; \boldsymbol{\theta}) \cdot \Gamma'_t(x_t) \cdot \gamma_t(x_t), \quad 1 < t \leq T. \end{aligned}$$

We can see from these relationships that twisting the original model using Γ' and then twisting the new model using γ has the same effect as twisting the original model using a cumulative policy Γ where each $\Gamma_t(x_t) = \Gamma'_t(x_t) \cdot \gamma_t(x_t)$. We state the full cSMC algorithm in Algorithm 3.

Algorithm 3 ControlledSMC($\mathbf{y}, g, \mu, \psi, x_0, \psi_0, L$)

```

1: Define  $f(x_{t-1}, x_t; \boldsymbol{\theta}) = \mathcal{N}(x_t | x_{t-1}, \psi)$  and  $h(x_1; \boldsymbol{\theta}) = \mathcal{N}(x_1 | x_0 + \mu, \psi_0)$ .
2: Define parameters  $\boldsymbol{\theta} = \{\mu, \log \psi\}$ .
3: Collect particles  $\{x_1^s\}_{s=1}^S, \dots, \{x_T^s\}_{s=1}^S$  from BootstrapParticleFilter( $\mathbf{y}, \boldsymbol{\theta}, f, g, h$ ).
4: Initialize  $\Gamma' = \{\Gamma'_1, \dots, \Gamma'_T\}$  where  $\Gamma'_t(x_t) = 1$  for all  $t = 1, \dots, T$ .
5: Initialize  $g_t^{\Gamma'}(x_t, y_t) = g(x_t, y_t)$  for all  $t = 1, \dots, T$ .
6: Initialize  $a_t^{(0)} = 0, b_t^{(0)} = 0, c_t^{(0)} = 0$  for all  $t = 1, \dots, T$ .
7: for  $\ell = 1, \dots, L$  do
    // Approximate backward recursion to determine policy and associated functions
8:   Define  $\gamma_T^*(x_T) = g_T^{\Gamma'}(x_T, y_T)$ .
9:   for  $t = T, \dots, 2$  do
10:    Solve  $(a_t^{(\ell)}, b_t^{(\ell)}, c_t^{(\ell)}) = \arg \min_{(a_t, b_t, c_t)} \sum_{s=1}^S [-(a_t(x_t^s)^2 + b_t(x_t^s) + c_t) - \log \gamma_t^*(x_t^s)]^2$  subject to  $a_t > -1/(2\psi) - \sum_{\ell'=0}^{\ell-1} a_t^{(\ell')}$  using linear regression.
11:    Define new policy function  $\gamma_t(x_t) = \exp(-a_t^{(\ell)} x_t^2 - b_t^{(\ell)} x_t - c_t^{(\ell)})$ .
12:    Define cumulative policy function  $\Gamma_t(x_t) = \Gamma'_t(x_t) \cdot \gamma_t(x_t) = \exp(-A_t x_t^2 - B_t x_t - C_t)$  where  $A_t = \sum_{\ell'=0}^{\ell} a_t^{(\ell')}$ ,  $B_t = \sum_{\ell'=0}^{\ell} b_t^{(\ell')}$ , and  $C_t = \sum_{\ell'=0}^{\ell} c_t^{(\ell')}$ .
13:    Define  $f_t^{\Gamma}(x_{t-1}, x_t; \boldsymbol{\theta})$  and  $F_t^{\Gamma}(x_{t-1}; \boldsymbol{\theta})$ .
14:    if  $t = T$  then
15:      Define  $g_T^{\Gamma}(x_T, y_T) = g(x_T, y_T) / \Gamma_T(x_T)$ .
16:    else
17:      Define  $g_t^{\Gamma}(x_t, y_t) = g(x_t, y_t) \cdot F_{t+1}^{\Gamma}(x_t; \boldsymbol{\theta}) / \Gamma_t(x_t)$ .
18:    end if
19:    Define  $\gamma_{t-1}^*(x_{t-1}) = g_{t-1}^{\Gamma'}(x_{t-1}, y_{t-1}) \cdot F_t^{\Gamma}(x_{t-1}; \boldsymbol{\theta}) / F_t^{\Gamma'}(x_{t-1}; \boldsymbol{\theta})$ .
20:  end for
21:  Solve  $(a_1^{(\ell)}, b_1^{(\ell)}, c_1^{(\ell)}) = \arg \min_{(a_1, b_1, c_1)} \sum_{s=1}^S [-(a_1(x_1^s)^2 + b_1(x_1^s) + c_1) - \log \gamma_1^*(x_1^s)]^2$  subject to  $a_1 > -1/(2\psi_0) - \sum_{\ell'=0}^{\ell-1} a_1^{(\ell')}$  using linear regression.
22:  Define new policy function  $\gamma_1(x_1) = \exp(-a_1^{(\ell)} x_1^2 - b_1^{(\ell)} x_1 - c_1^{(\ell)})$ .
23:  Define cumulative policy function  $\Gamma_1(x_1) = \Gamma'_1(x_1) \cdot \gamma_1(x_1) = \exp(-A_1 x_1^2 - B_1 x_1 - C_1)$  where  $A_1 = \sum_{\ell'=0}^{\ell} a_1^{(\ell')}$ ,  $B_1 = \sum_{\ell'=0}^{\ell} b_1^{(\ell')}$ , and  $C_1 = \sum_{\ell'=0}^{\ell} c_1^{(\ell')}$ .
24:  Define  $\Gamma$ -twisted initial prior  $h^{\Gamma}(x_1; \boldsymbol{\theta})$  and  $H^{\Gamma}(\boldsymbol{\theta})$ .
25:  Define  $g_1^{\Gamma}(x_1, y_1) = H^{\Gamma}(\boldsymbol{\theta}) \cdot g(x_1, y_1) \cdot F_2^{\Gamma}(x_1; \boldsymbol{\theta}) / \Gamma_1(x_1)$ .
    // Forward bootstrap particle filter to sample particles and compute weights
26:  for  $s = 1, \dots, S$  do
27:    Sample  $x_1^s \sim h^{\Gamma}(x_1)$  and weight  $w_1^s = g_1^{\Gamma}(x_1^s, y_1)$ .
28:  end for
29:  Normalize  $\{w_1^s\}_{s=1}^S = \{w_1^s\}_{s=1}^S / \sum_{s=1}^S w_1^s$ .
30:  for  $t = 2, \dots, T$  do
31:    for  $s = 1, \dots, S$  do
32:      Resample ancestor index  $a \sim \text{Categorical}(w_{t-1}^1, \dots, w_{t-1}^S)$ .
33:      Sample  $x_t^s \sim f_t^{\Gamma}(x_{t-1}^a, x_t; \boldsymbol{\theta})$  and weight  $w_t^s = g_t^{\Gamma}(x_t^s, y_t)$ .
34:    end for
35:    Normalize  $\{w_t^s\}_{s=1}^S = \{w_t^s\}_{s=1}^S / \sum_{s=1}^S w_t^s$ .
36:  end for
37:  Update  $\Gamma' = \Gamma$ .
38: end for
39: return Likelihood estimate  $\hat{p}^{\Gamma}(\mathbf{y} | \boldsymbol{\theta})$ .
    
```

C MULTIPLE GIBBS SAMPLES WITH OPTIMAL CO-OCCURENCE MATRIX

This section extends the method of selecting clusters detailed in Section 4.1. After running the DPnSSM inference algorithm (Algorithm 1), we construct co-occurrence matrices $\mathbf{\Omega}^{(i)}$ for $i = 1, \dots, I$ (Equation 10). Then, we select the optimal Gibbs sample i^* . If there are $J > 1$ Gibbs samples i_1, \dots, i_J such that $\mathbf{\Omega}^{(i_j)} = \mathbf{\Omega}^{(i^*)}$ for $j = 1, \dots, J$, our final cluster parameters $\mathbf{\Theta}^*$ can be redefined as the average among the corresponding parameter samples,

$$\mathbf{\Theta}^* = \frac{1}{J} \sum_{j=1}^J \mathbf{\Theta}^{(i_j)} \approx \mathbb{E}[\mathbf{\Theta} \mid Z = Z^*]. \quad (15)$$

This averaging must be preceded by a permutation of each set of $\theta^{(1)}, \dots, \theta^{(K)} \in \mathbf{\Theta}^{(i_j^*)}$ to fix any potential label switching.

D ROBUSTNESS OF MODEL TO STIMULUS MISSPECIFICATION

We extend the results of Section 4.2 by testing the robustness of the model under cases in which there is a mismatch between the true stimulus time and the model’s specification of the stimulus time. In particular, we first examine the case in which the model overpredicts the true stimulus onset. Figure 8 presents heatmaps of the mean co-occurrence matrix $\mathbf{\Omega}$ in cases in which the model’s anticipation of the stimulus falls 40 ms, 80 ms, and 160 ms behind the true onset. Table 4 lists the parameters chosen in the final clustering of the data in these three cases. In all experiments, we use the same data generation process as detailed in Section 4.2.1 and the same modeling process as detailed in Section 4.2.2.

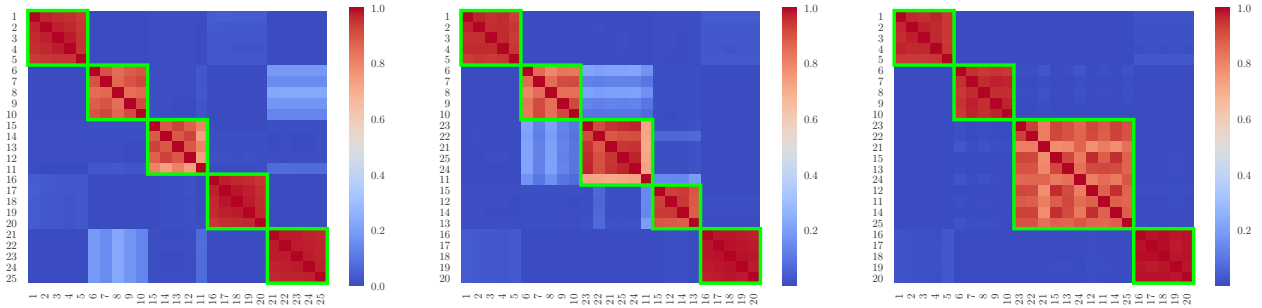


Figure 8: Results from running the DPnSSM inference algorithm in cases in which the model specifies the stimulus as occurring (left) 40 ms, (center) 80 ms, and (right) 160 ms *after* the true onset. At 40 ms, the ground-truth clustering can be recovered, but this ability decays as the time difference increases.

Table 4: Final cluster parameters for model stimulus delay. As expected, the absolute value of $\mu^{*(k)}$ decreases for all k as time mismatch increases.

k	40 ms model delay			80 ms model delay			160 ms model delay		
	$\mu^{*(k)}$	$\log \psi^{*(k)}$	# of Neurons	$\mu^{*(k)}$	$\log \psi^{*(k)}$	# of Neurons	$\mu^{*(k)}$	$\log \psi^{*(k)}$	# of Neurons
1	+0.86	−10.86	5	+0.80	−10.95	5	+0.65	−10.79	5
2	−0.88	−12.12	5	−0.84	−12.45	5	−0.76	−12.48	5
3	+0.02	−10.31	5	−0.62	−6.23	6	+0.01	−9.36	10
4	+0.94	−5.53	5	+0.05	−10.77	4	+0.57	−5.47	5
5	−0.87	−5.91	5	+0.87	−5.52	5			

Next, we examine the case in which the model underpredicts the true stimulus onset – by 10 ms, 20 ms, and 40 ms. This set of results is less robust than the previous one. Heatmaps are given in Figure 9, while parameters are given in Table 5.

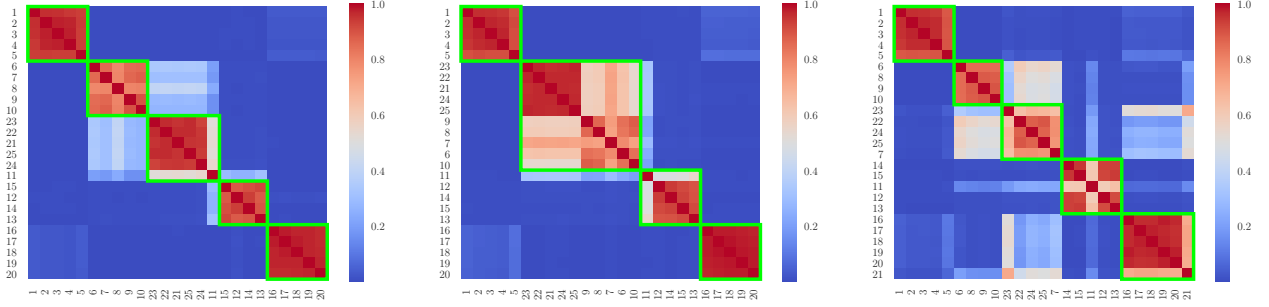


Figure 9: Results from running the DPnSSM inference algorithm in cases in which the model specifies the stimulus as occurring (left) 10 ms, (center) 20 ms, and (right) 40 ms *before* the true onset. At 10 ms, the ground-truth clustering can almost be fully recovered, but this ability significantly decays as the time difference increases. For a true stimulus delay of 40 ms, there even exists one cluster containing both excited and inhibited neurons.

Table 5: Final cluster parameters for true stimulus delay.

k	10 ms stimulus delay			20 ms stimulus delay			40 ms stimulus delay		
	$\mu^{*(k)}$	$\log \psi^{*(k)}$	# of Neurons	$\mu^{*(k)}$	$\log \psi^{*(k)}$	# of Neurons	$\mu^{*(k)}$	$\log \psi^{*(k)}$	# of Neurons
1	+0.93	-10.45	5	+0.91	-10.37	5	+0.79	-8.71	5
2	-0.90	-12.47	4	-0.63	-6.52	10	-0.89	-11.5	4
3	-0.66	-6.08	6	+0.03	-10.02	5	-0.34	-5.93	5
4	+0.07	-10.96	5	+0.67	-5.31	5	+0.02	-10.41	5
5	+0.82	-5.44	5				+0.34	-4.96	6

E ADDITIONAL RASTER PLOTS FOR CUE DATA OVER TIME

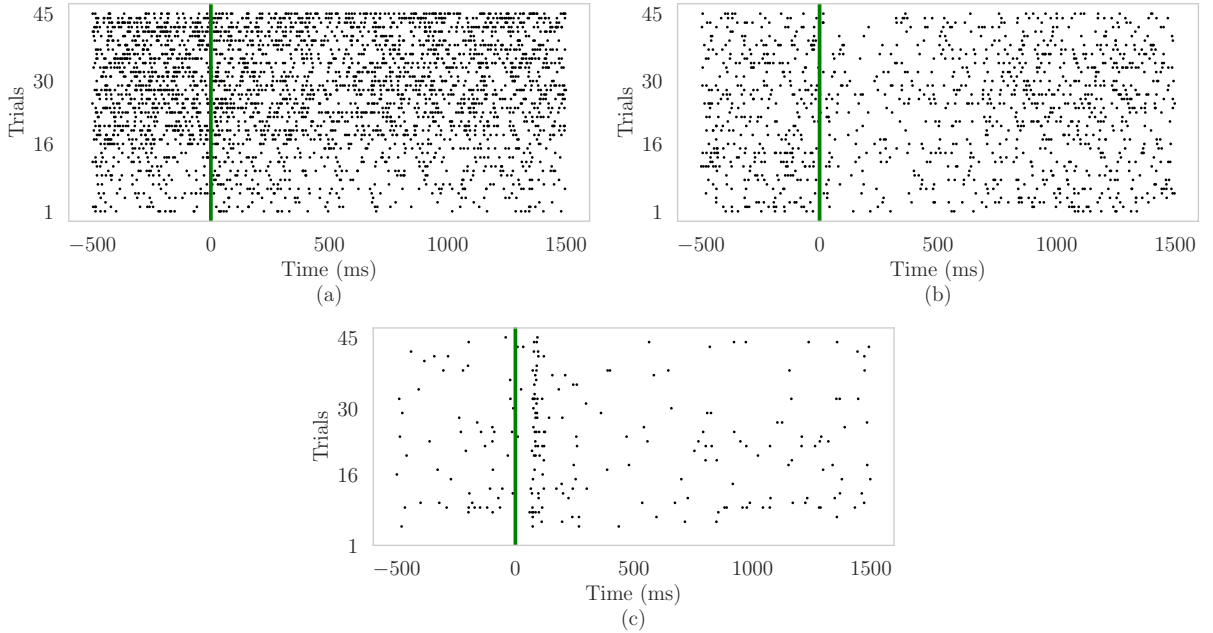


Figure 10: Overlaid raster plots of additional neuronal clusters found in Section 4.3.2 for (a) cluster $k = 2$ with eight neurons and slightly inhibited/sustained responses, (b) cluster $k = 4$ with four neurons and more strongly inhibited/variable responses, and (c) cluster $k = 2$ with a single neuron and a delayed excited effect. A black dot at (τ, r) indicates a spike from one of the neurons in the corresponding cluster at time τ during trial r . The vertical green line indicates cue onset.

F DETAILS OF CSMC VS. BPF EXPERIMENT

This section describes the experimental setup of Section 4.4 that is used to produce Figure 7. Computational cost is fixed at approximately 35 milliseconds per likelihood evaluation for either method. For the bootstrap particle filter (BPF), we use $S = 1024$ particles. For controlled sequential Monte Carlo (cSMC), we use $S = 64$ particles and $L = 3$ iterations. All parameter log-likelihood evaluations are performed on a representative real neuron’s cue data over time \mathbf{y} , as described in Section 4.3.1. For each particle filtering method, let $v(\mu, \psi) = \mathbb{V}\text{ar}[\log p(\mathbf{y} | \boldsymbol{\theta})]$, where $\boldsymbol{\theta} = [\mu, \log \psi]^\top$. Figure 7 plots an empirical estimation of v , i.e. \hat{v} , over different values of (μ, ψ) for the two methods. For each empirical variance data point, we use 500 estimations of $\log p(\mathbf{y} | \boldsymbol{\theta})$. As $\log \psi$ decreases, cSMC performs substantially better than BPF, especially for extreme values of μ .