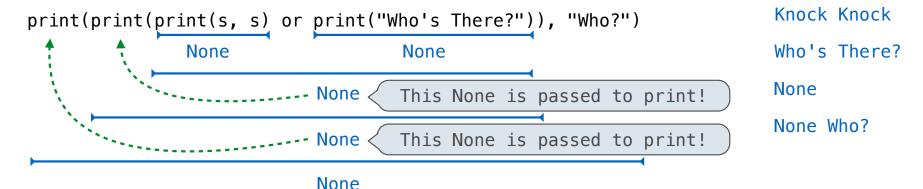


Fall 2022 CS 61A Midterm 1, Question 1

What does the long expression print?

```
s = "Knock"
```



False values in Python: False, 0, '', None (more to come)

To evaluate the expression <left> or <right>:

- 1. Evaluate the subexpression <left>.
- 2. If the result is a true value \mathbf{v} , then the expression evaluates to \mathbf{v} .
- 3. Otherwise, the expression evaluates to the value of the subexpression <right>.

Iteration Review

See "Lecture Example: Repeating" on Pensieve

Spring 2023 Midterm 1, Question 3(a)

Definition: A positive integer n is a *repeating sequence* of positive integer m if n is written by repeating the digits of m one or more times. For example, 616161 is a repeating sequence of 61, but 61616 is not.

```
Hint: pow(10, 3) is 1000, and 654321 % pow(10, 3) is 321 (the last 3 digits).
```

Implement repeating which takes positive integers t and n. It returns whether n is a repeating sequence of some t-digit integer.

An iterative appraoch: Repeatedly remove t digits from the end, and make sure that the last t digits never change.

Code structure: A while loop that checks the last t digits and returns False if they change.

Repeating (Spring 2023 Midterm 1 Q3a)

```
def repeating(t, n):
    """Return whether t digits repeat to form positive integer n.
    >>> repeating(1, 6161)
    False
    >>> repeating(2, 6161) # repeats 61 (2 digits)
    True
    >>> repeating(3, 6161)
    False
    >>> repeating(4, 6161) # repeats 6161 (4 digits)
    True
    >>> repeating(5, 6161) # there are only 4 digits
    False
    111111
    if pow(10, t-1) > n: # make sure n has at least t digits
        return False
    rest = n
                                                     Go through
    while rest:
                                                      digits,
        if rest % pow(10, t) != n % pow(10, t):
           return False
        rest = rest // pow(10, t)
    return True
```

The iterative process to implement "whether" functions is often to look for something that determines the function's output, and return when it's found.

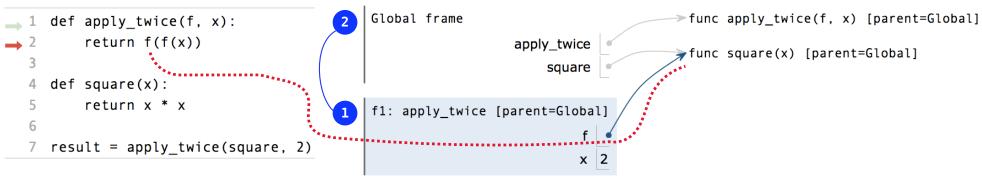
Environments for Higher-Order Functions

Student advice from the Fall 2024 final survey:

"ENVIRONMENT DIAGRAMS ARE EXTREMELY IMPORTANT! Taking this class with no prior Python experience and minimal overall programming experience, taking time to understand environment diagrams helped me fully understand step-by-step how my code is interpreted, and any areas where my code may be going wrong. This made coding more intuitive for me, as it helped me gain a understanding of the connections being made between my code and carried out functions."

Names can be Bound to Functional Arguments

```
Global frame
                                                         func apply_twice(f, x) [parent=Global]
def apply_twice(f, x):
    return f(f(x))
                                    apply_twice
                                                         func square(x) [parent=Global]
                                        square
                                                                 Applying a user-defined function:
def square(x):
                                                                 • Create a new frame
    return x * x
                                                                 • Bind formal parameters
                                                                    (f & x) to arguments
result = apply twice(square, 2)
                                                                 • Execute the body:
                                                                    return f(f(x))
```

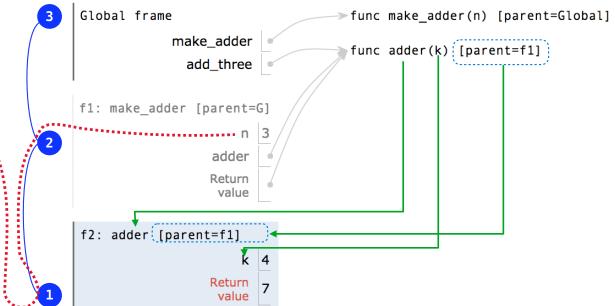


Environment Diagrams for Nested Def Statements

```
Nested def

1 def make_adder(n):
2 def adder(k):
3 return k + n
4 return adder
5
6 add_three = make_adder(3)
7 add_three(4)
```

- Every user-defined function has a parent frame (often global)
- The parent of a function is the frame in which it was defined
- Every local frame has a parent frame (often global)
- The parent of a frame is the parent of the function called



How to Draw an Environment Diagram

When a function is defined:

Create a function value: func <name>(<formal parameters>) [parent=<label>]
Its parent is the current frame.

```
f1: make_adder func adder(k) [parent=f1]
```

Bind <name> to the function value in the current frame

When a function is called:

- 1. Add a local frame, titled with the <name> of the function being called.
- ★ 2. Copy the parent of the function to the local frame: [parent=<label>]
 - 3. Bind the <formal parameters> to the arguments in the local frame.
 - 4. Execute the body of the function in the environment that starts with the local frame.

Lambda Expressions

(Demo)