

Function Examples

Announcements

Lab Review: Call Expressions

Lab 02 Q2: Higher-Order Functions

```
>>> def cake():
...     print('beets')
...     def pie():
...         print('sweets')
...         return 'cake'
...     return pie
...
>>> chocolate = cake()
beets
>>> chocolate
<function cake.<locals>.pie at ...>
>>> chocolate()
sweets
'cake'
```

```
>>> def snake(x, y):
...     if cake == more_cake:
...         return chocolate
...     else:
...         return x + y
...
>>> snake(10, 20)
<function cake.<locals>.pie at ...>
>>> snake(10, 20)()
sweets
'cake'
>>> cake = 'cake'
>>> snake(10, 20)
```

```
>>> more_chocolate, more_cake = chocolate(), cake
sweets
>>> more_chocolate
'cake'
```

Environment Diagram Practice

Fall 2022 CS 61A Midterm 1, Question 2

- The Diagram
- Annotations

```

1: def f(x):
2:     """f(x)(t) returns max(x*x, 3*x)
3:     if t(x) > 0, and 0 otherwise.
4:     """
5:     y = max(x * x, 3 * x)
6:     def zero(t):
7:         if t(x) > 0:
8:             return y
9:         return 0
10:    return zero
11:
12: # Find the largest positive y below 10
13: # for which f(y)(lambda z: z - y + 10)
14: # is not 0.
15: y = 1
16: while y < 10:
17:     if f(y)(lambda z: z - y + 10):
18:         max = y
19:     y = y + 1

```

The diagram illustrates the environment structure during the execution of the function `func f(x) [p=G]`. It consists of several frames and function objects:

- Global frame:** Contains bindings for `f` (pointing to `func f(x) [p=G]`), `y` (pointing to `1`), and `max` (pointing to `1`). The `func f(x) [p=G]` object has three red triangles below it, indicating it is a function object.
- f1 frame:** Created by the global frame. It contains bindings for `x` (pointing to `1`), `y` (pointing to `3`), and `zero` (pointing to `func zero(t) [p=f1]`). The `Return Value` field is empty.
- f2 frame:** Created by the `zero` function object. It contains bindings for `t` (pointing to `3`) and `Return Value` (pointing to `3`).
- f3 frame:** Created by the `func λ <ln 17>(z) [p=G]` object. It contains bindings for `z` (pointing to `1`) and `Return Value` (pointing to `10`).
- f4 frame:** Created by the global frame. It contains bindings for `x` (pointing to `2`) and `Return Value` (empty).

Arrows indicate the parent pointers: `f1` points to the global frame, `f2` points to `f1`, `f3` points to the global frame, and `f4` points to the global frame.

Function Implementation Practice

A Slight Variant of Fall 2022 Midterm 1 3(b)

Implement `nearest_prime`, which takes an integer `n` above 5. It returns the nearest prime number to `n`. If two prime numbers are equally close to `n`, return the larger one. Assume `is_prime(n)` is implemented already.

```
def nearest_prime(n):    Example: n is 21
    """Return the nearest prime number to n.
    In a tie, return the larger one.
```

```
>>> nearest_prime(8)
7
>>> nearest_prime(11)
11
>>> nearest_prime(21)
23
"""
```

```
k = 0
while True:
    if is_prime(23) :
        return 23
    if k > 0:
        k = -k
    else:
        k = _____
```

keep looking for a prime

From discussion:

Describe a process (in English) that computes the output from the input using simple steps.

Figure out what additional names you'll need to carry out this process.

Implement the process in code using those additional names.

Read the description

Verify the examples & pick a simple one

Read the template

Annotate names with values from your chosen example

Write code to compute the result

Did you really return the right thing?

Check your solution with the other examples

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```

```
11
```

```
>>> nearest_prime(21)
```

```
23
```

```
"""
```

```
k = 0
```

```
while True:
```

```
    if is_prime(n + k): is_prime(23)
```

```
        return n + k    23
```

```
    if k > 0:
```

```
        k = -k
```

```
    else:
```

```
        k = -k + 1
```

*keep
looking
for a
prime*

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Implement the process in code using those additional names.

Process:

Check whether a number is prime in this order:

- original n

- $n + 1$

- $n - 1$

- $n + 2$

- $n - 2$

- $n + 3$

- $n - 3$

- $n + 4$

...

All of these look like $n + k$ for various k

(Demo)

Currying

Function Currying

```
def make_adder(n):  
    return lambda k: n + k
```

```
>>> make_adder(2)(3)  
5  
>>> add(2, 3)  
5
```

There's a general
relationship between
these functions

(Demo)

Curry: Transform a multi-argument function into a single-argument, higher-order function

Example: Reverse

The square function can be defined in terms of the built-in pow function:

```
def square(x):          def cube(x):
    """Square x.        """Cube x.

    >>> square(3)        >>> cube(3)
    9                    27
    """                 """
    return pow(x, 2)     return pow(x, 3)
```

Define square and cube in one line without using lambda or ** (using curry and reverse).

```
def reverse(f):          def curry(f):
    return lambda x, y: f(y, x)    def g(x):
                                   def h(y):
                                       return f(x, y)
                                   return h
    return g
```

```
square = curry(reverse(pow))(2)
cube   = curry(reverse(pow))(3)
```