

# Minimization of FSA

Data Structures and Algorithms for Computational Linguistics III  
(ISCL-BA-07)

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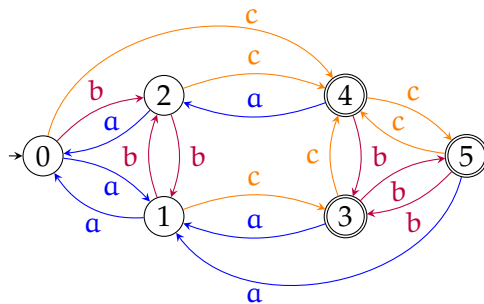
Winter Semester 2020/21

# DFA minimization

- For any regular language, there is a unique *minimal* DFA
- By finding the minimal DFA, we can also prove equivalence (or not) of different FSA and the languages they recognize
- In general the idea is:
  - Throw away unreachable states (easy)
  - Merge equivalent states
- There are two well-known algorithms for minimization:
  - Hopcroft's algorithm: find and eliminate equivalent states by partitioning the set of states
  - Brzozowski's algorithm: 'double reversal'

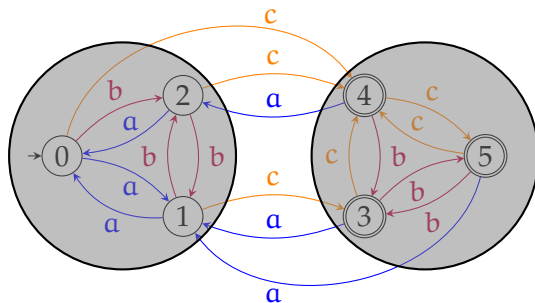
# Finding equivalent states

## Intuition



# Finding equivalent states

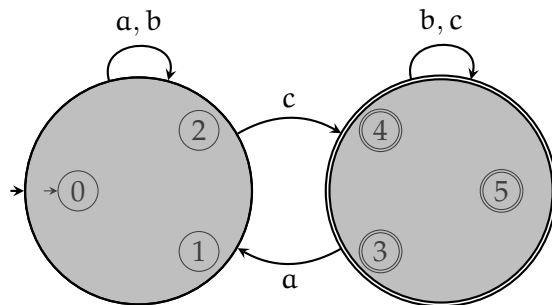
## Intuition



The edges leaving the group of nodes are identical.  
 Their *right languages* are the same.

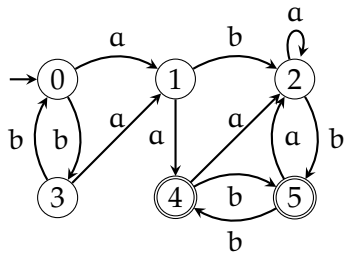
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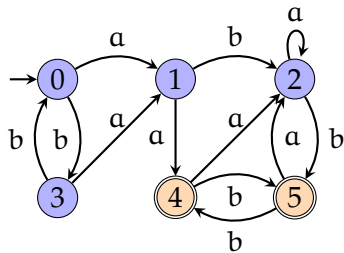


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# Minimization by partitioning



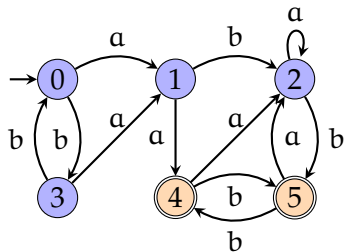
# Minimization by partitioning



- Accepting & non-accepting states form a partition

$$Q_1 = \{0, 1, 2, 3\}, Q_2 = \{4, 5\}$$

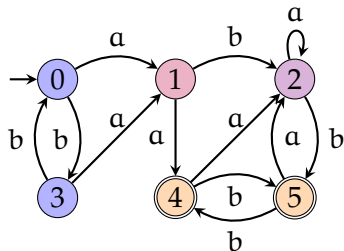
# Minimization by partitioning



- Accepting & non-accepting states form a partition  
 $Q_1 = \{0, 1, 2, 3\}$ ,  $Q_2 = \{4, 5\}$
- If any two nodes go to different sets for any of the symbols split

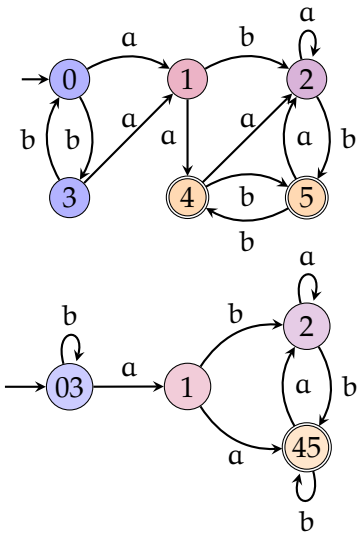


# Minimization by partitioning



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- $Q_1 = \{0, 3\}$ ,  $Q_3 = \{1\}$ ,  $Q_4 = \{2\}$ ,  $Q_2 = \{4, 5\}$

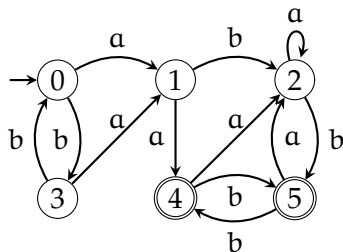
# Minimization by partitioning



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- If any two nodes go to different sets for any of the symbols split
- $Q_1 = \{0, 3\}$ ,  $Q_3 = \{1\}$ ,  $Q_4 = \{2\}$ ,  $Q_2 = \{4, 5\}$
- Stop when we cannot split any of the sets, merge the indistinguishable states

# Minimization by partitioning

## tabular version

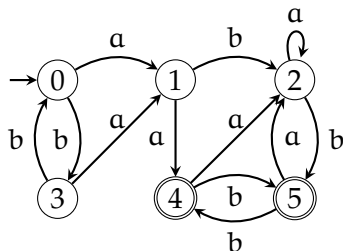


- Create a state-by-state table, mark *distinguishable* pairs:  $(q_1, q_2)$  such that  $(\Delta(q_1, x), \Delta(q_2, x))$  is a distinguishable pair for any  $x \in \Sigma$

1					
2					
3					
4					
5					
	0	1	2	3	4

# Minimization by partitioning

## tabular version

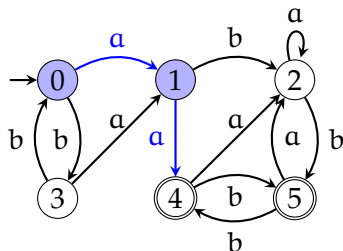


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1					
2					
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

# Minimization by partitioning

## tabular version

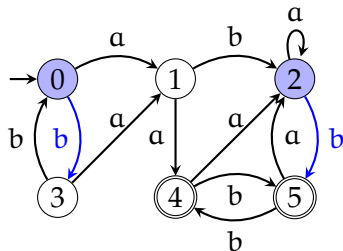


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1					
2					
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

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## tabular version

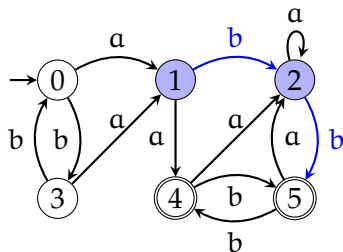


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4					
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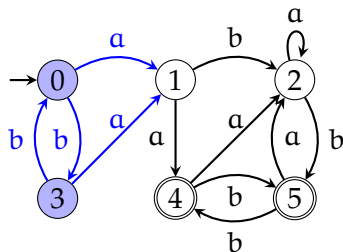


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1	●				
2	●				
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

# Minimization by partitioning

tabular version



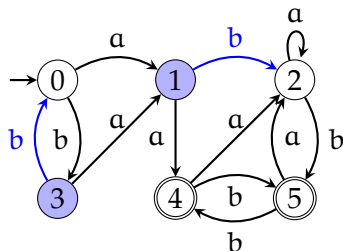
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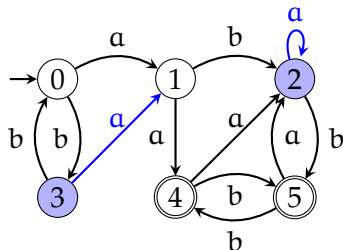


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1	●				
2	●	●			
3					
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

# Minimization by partitioning

## tabular version

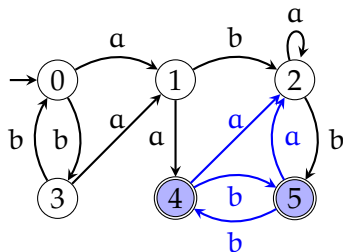


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1	●				
2	●	●			
3		●			
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

# Minimization by partitioning

## tabular version

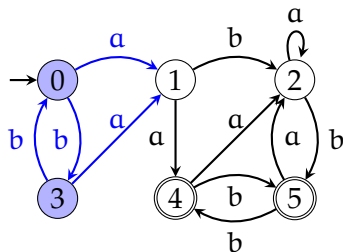


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1	●				
2	●	●			
3		●	●		
4	●	●	●	●	
5	●	●	●	●	■
	0	1	2	3	4

# Minimization by partitioning

tabular version

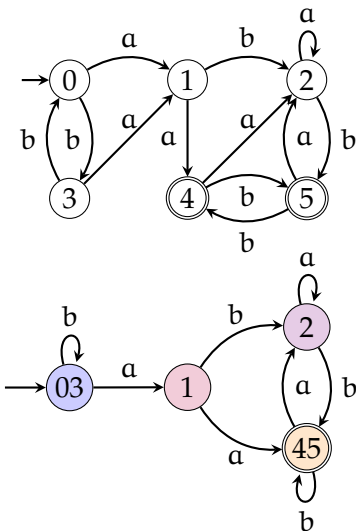


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1					
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3					
4					
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	0	1	2	3	4

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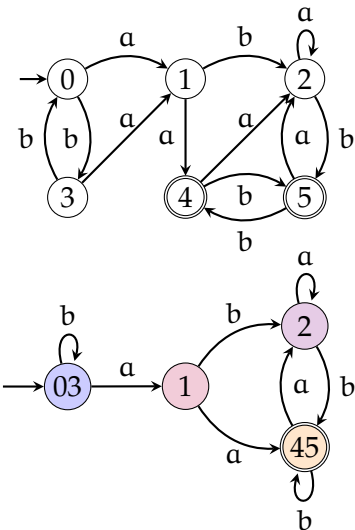
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1	●				
2	●	●			
3		●	●		
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

- Merge indistinguishable states

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## tabular version



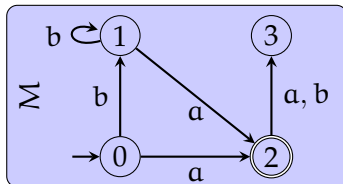
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1	●				
2	●	●			
3		●	●		
4	●	●	●	●	
5	●	●	●	●	
	0	1	2	3	4

- Merge indistinguishable states
- The algorithm can be improved by choosing which cell to visit carefully

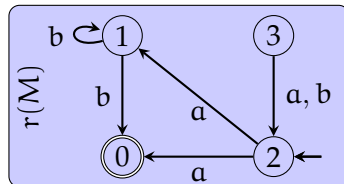
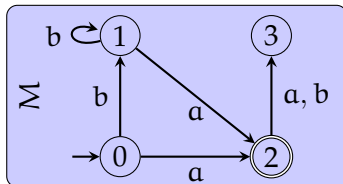
# Brzozowski's algorithm

double reverse (r), determinize (d)



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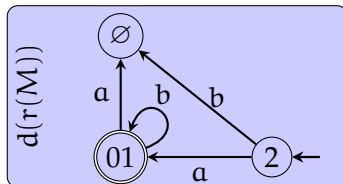
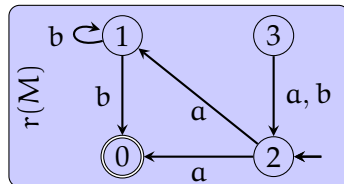
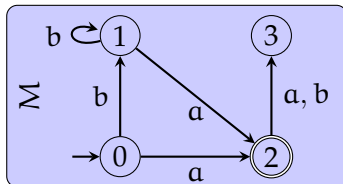
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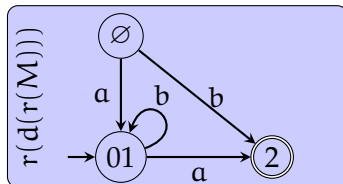
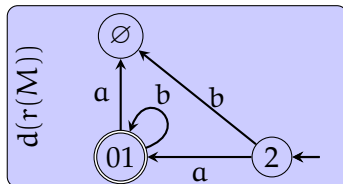
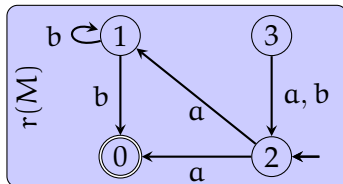
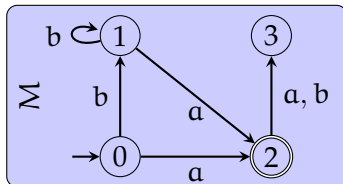
# Brzozowski's algorithm

double reverse ( $r$ ), determinize ( $d$ )



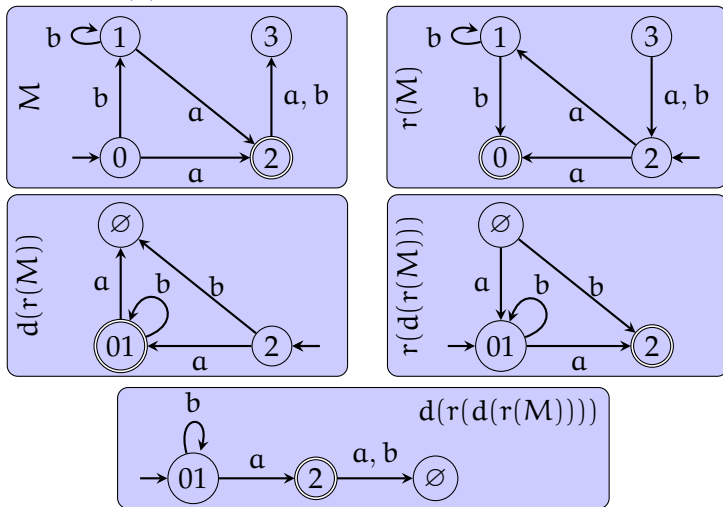
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double reverse (r), determinize (d)



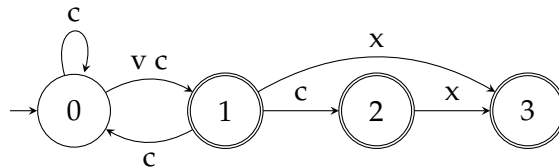
# Brzozowski's algorithm

double reverse (r), determinize (d)



# An exercise

find the minimum DFA for the automaton below



# Minimization algorithms

## final remarks

- There are many versions of the 'partitioning' algorithm. General idea is to form equivalence classes based on *right-language* of each state.
- Partitioning algorithm has  $O(n \log n)$  complexity
- 'Double reversal' algorithm has exponential worst-time complexity
- Double reversal algorithm can also be used with NFAs (resulting in the minimal equivalent DFA – NFA minimization is intractable)
- In practice, there is no clear winner, different algorithms run faster on different input
- Reading suggestion: Hopcroft and Ullman (1979, Ch. 2&3), Jurafsky and Martin (2009, Ch. 2)

# Minimization algorithms



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Next:

- FSA determinization, minimization

# Acknowledgments, credits, references

-  Hopcroft, John E. and Jeffrey D. Ullman (1979). *Introduction to Automata Theory, Languages, and Computation*. Addison-Wesley Series in Computer Science and Information Processing. Addison-Wesley. ISBN: 9780201029888.
-  Jurafsky, Daniel and James H. Martin (2009). *Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition*. second edition. Pearson Prentice Hall. ISBN: 978-0-13-504196-3.









