Priority queues and binary heaps Data Structures and Algorithms for Computational Linguistics III (ISCL-BA-07)

Çağrı Çöltekin ccoltekin@sfs.uni-tuebingen.de

University of Tübingen Seminar für Sprachwissenschaft

Winter Semester 2021/22

Priority queue ADT

- A priority queue is a collection, an abstract data type, that stores items
- The items in a priority queue are *key–value* pairs
- The key determines the priority of the item, while the value is the actual data of interest
- The interface of a priority queue is similar to a standard queue
- Instead of the first item entered into the queue, the item with the highest priority (minimum or maximum key value) is removed from the priority queue
- Priority queues have many applications ranging from data compression to discrete optimization
- We will see their application to sorting (this lecture) and searching on graphs (later)

Priority queues

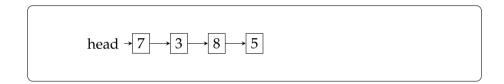
Key operations

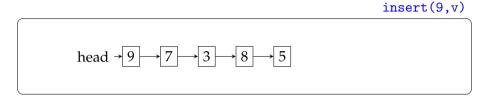
- insert(k, v) Similar to enqueue(v), inserts the value v with priority k into the queue
 - remove() Similar to dequeue(), removes and returns the item with highest priority
 - This operation is often called remove_min() or remove_max()
 depending on minimum or maximum key value is considered
 having the highest priority

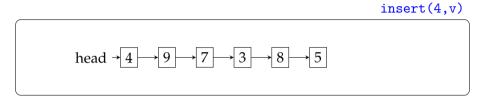
Priority queues

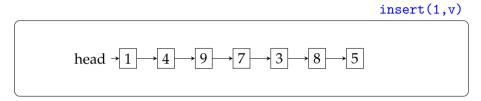
Example operations

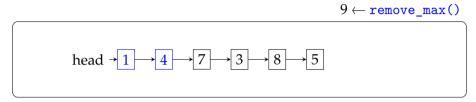
Operation	Return value	Priority queue
insert(5, a)		{(5,a)}
insert(9, c)		$\{(5,a), (9,c)\}$
insert(3, b)		$\{(5,a), (9,c), (3,b)\}$
insert(7, d)		$\{(5,a), (9,c), (3,b), (7,d)\}$
remove()	С	$\{(5,a), (3,b), (7,d)\}$
remove()	d	$\{(5,a), (3,b)\}$
remove()	a	$\{(3,b)\}$
remove()	b	{}

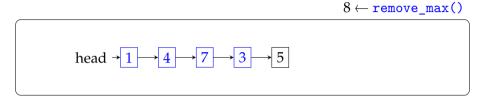






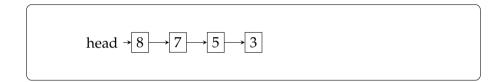


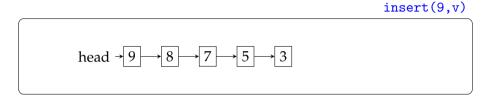


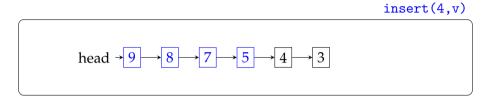


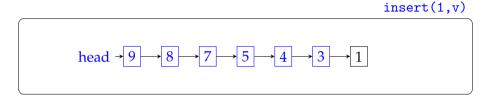
- Insert: O(1)
- Remove: O(n)

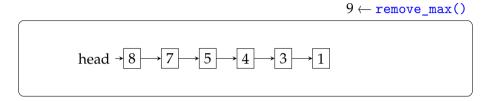
sorted list

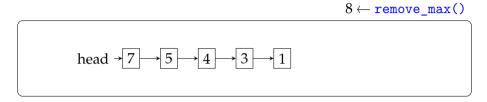






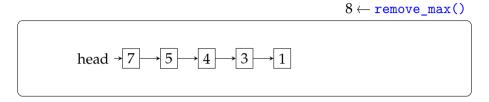






- Insert: O(n)
- Remove: O(1)

sorted list

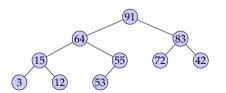


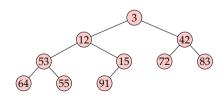
- Insert: O(n)
- Remove: O(1)

We can do better on average (coming soon).

Binary heaps

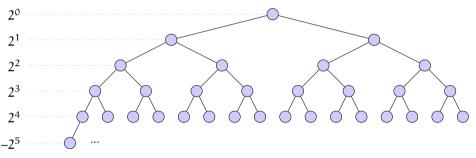
- A binary heap is a binary tree where the nodes store items with an ordering relation. A binary heap has two properties:
 - 1. Shape: a binary heap is a complete binary tree
 - all levels of the tree, except possibly the last one, are full
 - all empty slots (if any) are to the right of the filled nodes at the lowest level
 - 2. Heap order:
 - max-heap Parents' keys are larger than children's keys
 - min-heap Parents' keys are smaller than children's keys



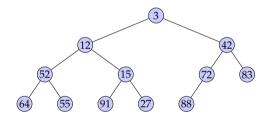


Height of a binary heap

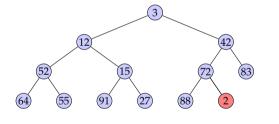
Height of a binary heap is [log n]



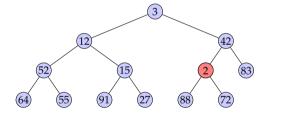
- At least 2^h nodes $\Rightarrow h \le \log n$
- At most $2^{h+1} 1$ nodes $\Rightarrow h \ge \log(n+1) 1$



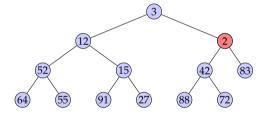
- Add the new element to the fist available slot
- "Bubble up" until the heap property is satisfied
- At most h = log n comparisons/swaps



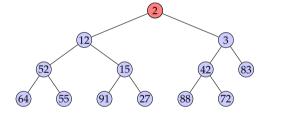
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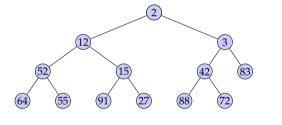
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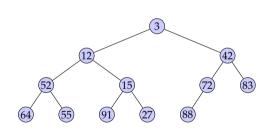
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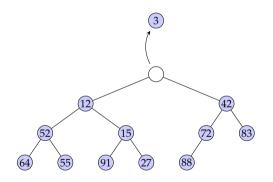
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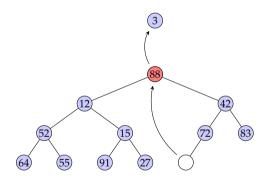
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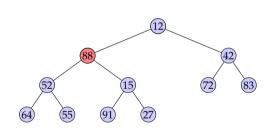
- The item to be removed is at the root
- We replace root with the element at the last slot
- "Bubble down" until the heap property is satisfied



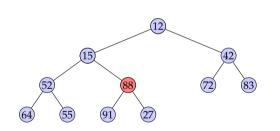
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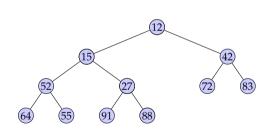
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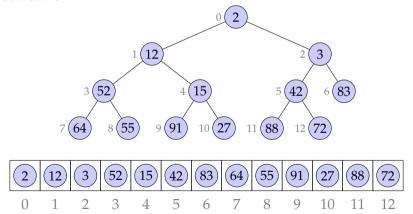
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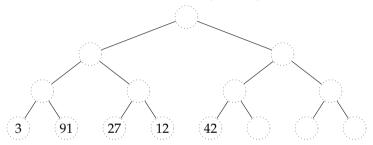
Array based implementation of heaps

 As any complete binary tree, heaps can be stored efficiently using an array data structure

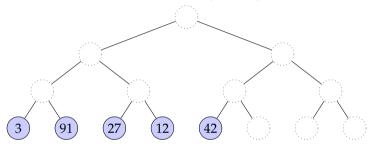


- For n items, we con construct a heap by inserting each key to the heap in $O(n \log n)$ time
- If we have the complete list, there is a bottom-up procedure that runs in O(n) time
 - 1. First fill the leaf nodes, single-node trees satisfy the heap property
 - $h = \lfloor \log n \rfloor$,
 - we have $2^h 1$ internal nodes
 - $n-2^h-1$ leaf nodes
 - 2. Fill the next level, "bubble down" if necessary
 - 3. Repeat 2 until all elements are inserted, and heap property is satisfied

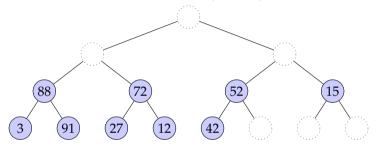
demonstration with: 3, 91, 27, 12, 42, 88, 72, 52, 15, 64, 2, 83 (12 items)



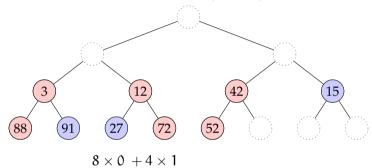
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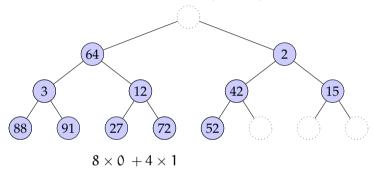
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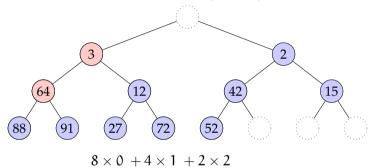


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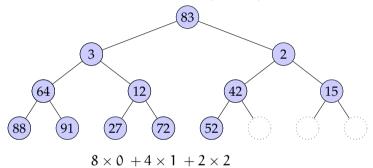


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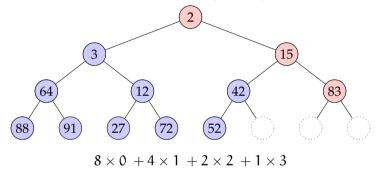


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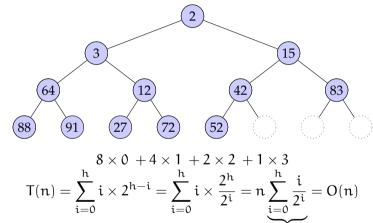


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constant

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• Binary heaps provide a straightforward implementation of priority queues

Implementation insert() remove()
Unsorted list

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Implementation	insert()	remove()
Unsorted list Sorted list	O(1)	O(n)

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• Binary heaps provide a straightforward implementation of priority queues

Implementation	insert()	remove()
Unsorted list	O(1)	O(n)
Sorted list	O(n)	O(1)
Binary heap	$O(\log \mathfrak{n})$	$O(\log \mathfrak{n})$

- Some improvements are possible, such as
 - d-ary heaps: $O(\log_d n)$ insert, $O(d \log_d n)$ remove
 - Fibonacci heaps: O(1) insert, $O(\log n)$ remove

Python standard heap implementation

- Python standard heapq module allows maintaining a list (array) based heap
 - The heappush (h, e) insert e into heap h
 - The heappop(h) return the minimum value from heap h
 - The hapify(h) construct a heap from given list heappos(h)

Sorting with priority queues

- Inserting the items in a priority queue and removing them effectively sorts the given array
- There is an interesting connection with this approach and some sorting algorithms
 - If we use a sorted list, the algorithm is equivalent to the insertion sort $O(n^2)$
 - If we use a unsorted list, the algorithm is equivalent to the selection sort $O(n^2)$
 - If use a binary heap, we get an $O(n \log n)$ algorithm (heap sort)

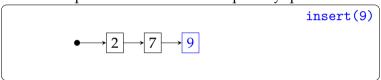
Step 1: insert the items to a priority queue



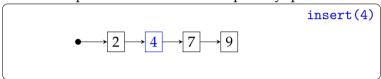
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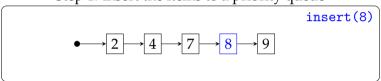
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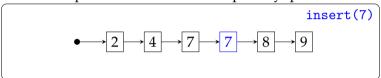
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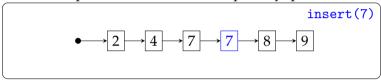


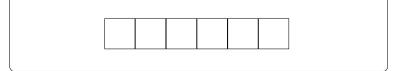
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priority queues implemented with sorted lists – sorting: 7, 2, 9, 4, 8, 7

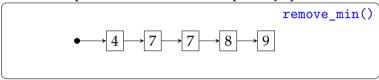
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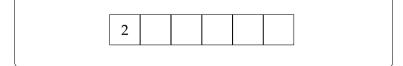




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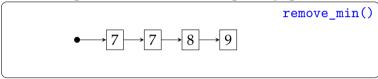
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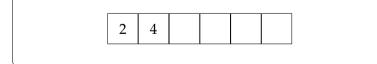




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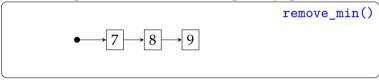
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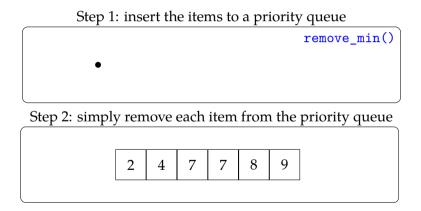


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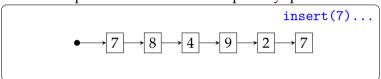
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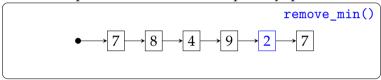


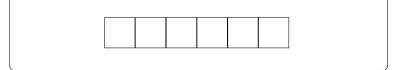
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priority queues implemented with unsorted lists – sorting: 7, 2, 9, 4, 8, 7

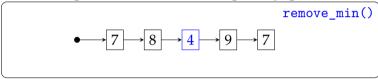
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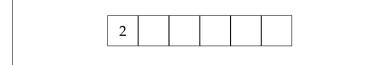




priority queues implemented with unsorted lists – sorting: 7, 2, 9, 4, 8, 7

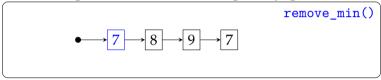
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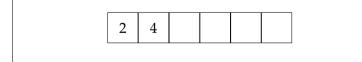




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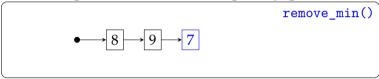
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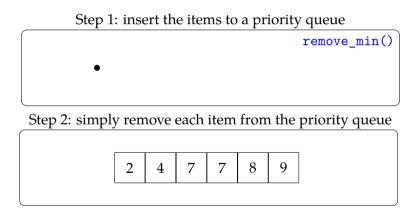


priority queues implemented with unsorted lists – sorting: 7, 2, 9, 4, 8, 7

Step 1: insert the items to a priority queue remove min()







Sorting with heaps

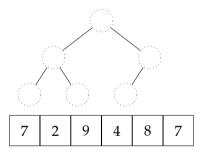
a first attempt

- The idea is simple: as before, insert all items to the heap
- Remove them in order
- Complexity of $O(n \log n)$
- However,
 - not stable
 - not in-place: needs O(n) extra space (we can fix this)

```
def heap_sort(seq):
  heap = []
  for item in seq:
    heappush(item)
  for i in range(len(seq)):
    seq[i] = heappop(heap)
```

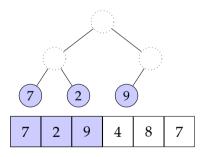
In-place heap sort

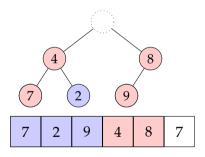
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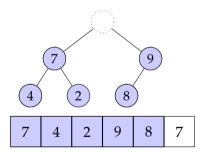


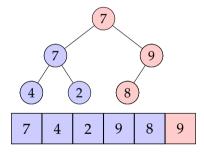
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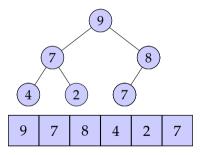
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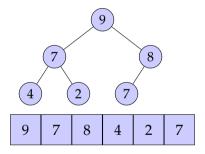


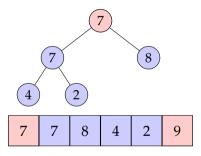


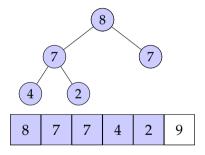


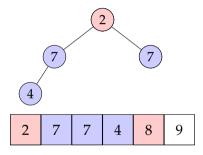


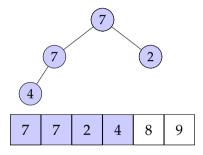


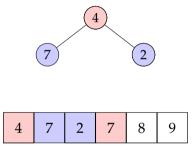




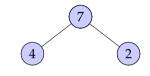




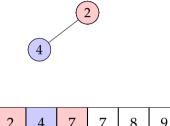


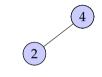


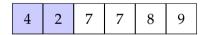
step 2: iteratively remove the maximum element, place it at the end



7 4 2 7 8 9







step 2: iteratively remove the maximum element, place it at the end

 $\left(2\right)$

2 4 7 7 8 9

step 2: iteratively remove the maximum element, place it at the end



Heap construction: $O(n) + n \times remove_min()$: $O(n \log n) = O(n \log n)$

step 2: iteratively remove the maximum element, place it at the end



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A summary of sorting algorithms so far

Algorithm	worst	average	best	memory	in-place	stable
Bubble sort	n ²	n ²	n	1	yes	yes
Selection sort	n^2	n^2	n^2	1	yes	no
Insertion sort	n^2	n^2	n	1	yes	yes
Merge sort	$n \log n$	$n \log n$	$n \log n$	n	no	yes
Quicksort	n^2	$n \log n$	$n \log n$	$\log n$	yes	no
Bucket sort	n^2	n^2/k	n	kn	no	yes
Heap sort	$n \log n$	$n \log n$	n	1	yes	no
Timsort	$n \log n$	$n \log n$	n	n	no	yes

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Quicksort	n^2	$n \log n$	$n \log n$	$\log \mathfrak{n}$	yes	no
Bucket sort	n^2	n^2/k	n	kn	no	yes
Heap sort	$n \log n$	$n \log n$	n	1	yes	no
Timsort	$n \log n$	$n \log n$	n	n	no	yes
?	$n \log n$	$n \log n$	n	1	yes	yes

Summary

- A priority queue is a useful ADT for many purposes
- Binary heaps implement priority queues efficiently
- Heap sort is an efficient algorithm based on priority queue implementation with heaps (Goodrich, Tamassia, and Goldwasser 2013, ch. 9)

Next:

- Graphs
- Reading: Goodrich, Tamassia, and Goldwasser (2013, chapter 14)

Acknowledgments, credits, references



Goodrich, Michael T., Roberto Tamassia, and Michael H. Goldwasser (2013). Data Structures and Algorithms in Python. John Wiley & Sons, Incorporated. ISBN: 9781118476734.

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