

# NOPT042 Constraint programming: Tutorial 4 – Search strategies

```
In [1]: %load_ext ipicat
```

Picat version 3.2#8

From last week:

- Solution to the Coin grid problem.
- Best model and solver for the problem? MIP, naturally expressed as an integer program
- Unsatisfiable instances - LP works well.
- For sparse solution sets heuristic approaches may be slow.

## Example: N-queens

Place  $n$  queens on an  $n \times n$  board so that none attack another. How to choose the decision variables?

- How large is the search space?
- Can we use symmetry breaking?
- Consider the *dual* model.

```
In [2]: !time picat queens/queens-primal.pi 256
```

```
real    0m39.377s
user    0m37.335s
sys     0m2.041s
```

```
In [3]: !cat queens/queens-primal.pi
```

```

% n-queens, primal model
import sat.

main([N]) =>
  N := to_int(N),
  queens(N, Q),
  solve(Q),
  if N <= 32 then
    output(Q)
  end.

queens(N, Q) =>
  Q = new_array(N),
  Q :: 1..N,
  all_different(Q),
  all_different([$Q[I] - I : I in 1..N]),
  all_different([$Q[I] + I : I in 1..N]).

output(Q) =>
  N = Q.length,
  foreach(I in 1..N)
    foreach (J in 1..N)
      if Q[I] = J then
        print("Q")
      else
        print(".")
      end
    end,
    print("\n")
  end.

```

In [4]: !time picat queens/queens-dual.pi 128

Welcome to the CBC MILP Solver  
Version: 2.10.3  
Build Date: Mar 24 2020

```
command line - cbc __tmp.lp solve solu __tmp.sol (default strategy 1)
Continuous objective value is 0 - 2.85 seconds
Cgl0004I processed model has 763 rows, 16384 columns (16384 integer (16384 of which binary)) and 81916 elements
Cbc0045I No integer variables out of 16384 objects (16384 integer) have costs
Cbc0045I branch on satisfied N create fake objective Y random cost Y
Cbc0038I Initial state - 370 integers unsatisfied sum - 85.5082
Cbc0038I Pass 1: suminf. 17.33333 (52) obj. 0 iterations 6716
Cbc0038I Pass 2: suminf. 7.94444 (81) obj. 0 iterations 4512
Cbc0038I Pass 3: suminf. 0.00000 (0) obj. 0 iterations 3413
Cbc0038I Solution found of 0
Cbc0038I Before mini branch and bound, 16001 integers at bound fixed and 0 continuous
Cbc0038I Mini branch and bound did not improve solution (9.06 seconds)
Cbc0038I After 9.06 seconds - Feasibility pump exiting with objective of 0 - took 5.84 seconds
Cbc0012I Integer solution of 0 found by feasibility pump after 0 iterations and 0 nodes (9.06 seconds)
Cbc0001I Search completed - best objective 0, took 0 iterations and 0 nodes (9.07 seconds)
Cbc0035I Maximum depth 0, 0 variables fixed on reduced cost
Cuts at root node changed objective from 0 to 0
Probing was tried 0 times and created 0 cuts of which 0 were active after adding rounds of cuts (0.000 seconds)
Gomory was tried 0 times and created 0 cuts of which 0 were active after adding rounds of cuts (0.000 seconds)
Knapsack was tried 0 times and created 0 cuts of which 0 were active after adding rounds of cuts (0.000 seconds)
Clique was tried 0 times and created 0 cuts of which 0 were active after adding rounds of cuts (0.000 seconds)
MixedIntegerRounding2 was tried 0 times and created 0 cuts of which 0 were active after adding rounds of cuts (0.000 seconds)
FlowCover was tried 0 times and created 0 cuts of which 0 were active after adding rounds of cuts (0.000 seconds)
TwoMirCuts was tried 0 times and created 0 cuts of which 0 were active after adding rounds of cuts (0.000 seconds)
ZeroHalf was tried 0 times and created 0 cuts of which 0 were active after adding rounds of cuts (0.000 seconds)
```

Result - Optimal solution found

```
Objective value:          0.00000000
Enumerated nodes:         0
Total iterations:         0
Time (CPU seconds):       9.17
Time (Wallclock seconds): 9.37
```

```
Total time (CPU seconds): 9.27   (Wallclock seconds): 9.49
```

```
real    0m10.624s
user    0m10.218s
sys     0m0.290s
```

In [5]: !cat queens/queens-dual.pi

```

% n-queens, dual model
import mip.

main([N]) =>
    N := to_int(N),
    queens(N, Board),
    solve(Board),
    if N <= 32 then
        output(Q)
    end.

queens(N, Board) =>
    Board = new_array(N, N),
    Board :: 0..1,

    sum([Board[I, J] : I in 1..N, J in 1..N]) #= N,

    % rows
    foreach(I in 1..N)
        sum([Board[I, J] : J in 1..N]) #<= 1
    end,

    % cols
    foreach(J in 1..N)
        sum([Board[I, J] : I in 1..N]) #<= 1
    end,

    % diags
    foreach(K in 1-N..N-1)
        sum([Board[I, J] : I in 1..N, J in 1..N, I-J = K ]) #<= 1
    end,
    foreach(K in 2..2*N)
        sum([Board[I, J] : I in 1..N, J in 1..N, I+J = K ]) #<= 1
    end.

output(Board) =>
    N = Board.length,
    foreach(I in 1..N)
        foreach (J in 1..N)
            if Board[I, J] = 1 then
                print("Q")
            else
                print(".")
            end
        end,
        print("\n")
    end.

```

Sometimes it is best to model the problem in both ways and add *channelling constraints*. (Here it does not help.)

```
In [6]: !time picat queens/queens-channeling.pi 256
```

```

real    0m44.584s
user    0m44.182s
sys     0m0.400s

```

```
In [7]: !cat queens/queens-channeling.pi
```

```
% n-queens, primal model
import sat.
```

```
main([N]) =>
    N := to_int(N),
    queens(N, Q, Board),
    solve(Q ++ Board),
    if N <= 32 then
        output(Q)
    end.
```

```
queens(N, Q, Board) =>
    % primal
    Q = new_array(N),
    Q :: 1..N,
    all_different(Q),
    all_different([$Q[I] - I : I in 1..N]),
    all_different([$Q[I] + I : I in 1..N]),

    % dual
    Board = new_array(N, N),
    Board :: 0..1,
    sum([Board[I, J] : I in 1..N, J in 1..N]) #= N,
    foreach(I in 1..N)
        sum([Board[I, J] : J in 1..N]) #<= 1
    end,
    foreach(J in 1..N)
        sum([Board[I, J] : I in 1..N]) #<= 1
    end,
    foreach(K in 1-N..N-1)
        sum([Board[I, J] : I in 1..N, J in 1..N, I - J = K ]) #<= 1
    end,
    foreach(K in 2..2*N)
        sum([Board[I, J] : I in 1..N, J in 1..N, I + J = K ]) #<= 1
    end,

    % channeling
    foreach(I in 1..N, J in 1..N)
        (Board[I,J] #= 1) #<=> (Q[I] #= J)
    end.
```

```
output(Q) =>
    N = Q.length,
    foreach(I in 1..N)
        foreach (J in 1..N)
            if Q[I] = J then
                print("Q")
            else
                print(".")
            end
        end,
        print("\n")
    end.
```

Can the models be improved using symmetry breaking?

## Search strategies

And other solver options: see [Picat guide](#) (Section 12.6) and the [book](#) (Section 3.5)

```
In [8]: %%picat -n queens
import cp. %try sat, try also mip with the other model

queens(N, Q) =>
    Q = new_array(N),
    Q :: 1..N,
    all_different(Q),
    all_different([$Q[I] - I : I in 1..N]),
    all_different([$Q[I] + I : I in 1..N]).
```

```
In [9]: %%picat
main =>
    N = 32,
    queens(N, Q),
    time2(solve(Q)).
```

CPU time 38.615 seconds. Backtracks: 11461548

Which search strategy could work well for our model?

Here's how we can test multiple search strategies (code adapted from the book):

```
In [10]: %%picat

% Variable selection
selection(VarSels) =>
    VarSels = [backward,constr,degree,ff,ffc,ffd,forward,inout,leftmost,max,min,up].

% Value selection
choice(ValSels) =>
    ValSels = [down,reverse_split,split,up,updown].

main =>
    selection(VarSels),
    choice(ValSels),
    Timeout = 1000, % Timeout in milliseconds
    %Timeout = 10000, % Timeout in milliseconds
    Ns = [64, 128, 256],

    foreach (N in Ns, VarSel in VarSels, ValSel in ValSels)
        queens(N,Q),
        time2(time_out(solve([VarSel,ValSel], Q),Timeout,Status)),
        println([N,VarSel,ValSel,Status])
    end.
```

CPU time 0.996 seconds. Backtracks: 309590  
[64,backward,down,time\_out]  
CPU time 1.0 seconds. Backtracks: 0  
[64,backward,reverse\_split,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,backward,split,time\_out]  
CPU time 1.0 seconds. Backtracks: 188035  
[64,backward,up,time\_out]  
CPU time 1.001 seconds. Backtracks: 410592  
[64,backward,updown,time\_out]  
CPU time 1.001 seconds. Backtracks: 270759  
[64,constr,down,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,constr,reverse\_split,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,constr,split,time\_out]  
CPU time 1.0 seconds. Backtracks: 175817  
[64,constr,up,time\_out]  
CPU time 0.999 seconds. Backtracks: 395936  
[64,constr,updown,time\_out]  
CPU time 1.001 seconds. Backtracks: 286753  
[64,degree,down,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,degree,reverse\_split,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,degree,split,time\_out]  
CPU time 1.001 seconds. Backtracks: 167124  
[64,degree,up,time\_out]  
CPU time 1.001 seconds. Backtracks: 342205  
[64,degree,updown,time\_out]  
CPU time 0.002 seconds. Backtracks: 695

[64,ff,down,success]  
CPU time 0.003 seconds. Backtracks: 0  
[64,ff,reverse\_split,success]  
CPU time 0.002 seconds. Backtracks: 0  
[64,ff,split,success]  
CPU time 0.004 seconds. Backtracks: 382  
[64,ff,up,success]  
CPU time 0.001 seconds. Backtracks: 115  
[64,ff,updown,success]  
CPU time 0.004 seconds. Backtracks: 695  
[64,ffc,down,success]  
CPU time 0.004 seconds. Backtracks: 0  
[64,ffc,reverse\_split,success]  
CPU time 0.004 seconds. Backtracks: 0  
[64,ffc,split,success]  
CPU time 0.003 seconds. Backtracks: 382  
[64,ffc,up,success]  
CPU time 0.002 seconds. Backtracks: 115  
[64,ffc,updown,success]  
CPU time 0.002 seconds. Backtracks: 136  
[64,ffd,down,success]  
CPU time 0.002 seconds. Backtracks: 0  
[64,ffd,reverse\_split,success]  
CPU time 0.0 seconds. Backtracks: 0  
[64,ffd,split,success]  
CPU time 0.001 seconds. Backtracks: 75  
[64,ffd,up,success]  
CPU time 0.015 seconds. Backtracks: 9120  
[64,ffd,updown,success]  
CPU time 0.993 seconds. Backtracks: 263061  
[64,forward,down,time\_out]



CPU time 1.002 seconds. Backtracks: 0  
[64,forward,reverse\_split,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,forward,split,time\_out]  
CPU time 1.001 seconds. Backtracks: 160144  
[64,forward,up,time\_out]  
CPU time 1.002 seconds. Backtracks: 386430  
[64,forward,updown,time\_out]  
CPU time 1.001 seconds. Backtracks: 389039  
[64,inout,down,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,inout,reverse\_split,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,inout,split,time\_out]  
CPU time 1.002 seconds. Backtracks: 248137  
[64,inout,up,time\_out]  
CPU time 1.002 seconds. Backtracks: 462153  
[64,inout,updown,time\_out]  
CPU time 1.001 seconds. Backtracks: 264017  
[64,leftmost,down,time\_out]  
CPU time 1.001 seconds. Backtracks: 0  
[64,leftmost,reverse\_split,time\_out]  
CPU time 1.002 seconds. Backtracks: 0  
[64,leftmost,split,time\_out]  
CPU time 1.001 seconds. Backtracks: 174803  
[64,leftmost,up,time\_out]  
CPU time 1.001 seconds. Backtracks: 394768  
[64,leftmost,updown,time\_out]  
CPU time 1.001 seconds. Backtracks: 325534  
[64,max,down,time\_out]  
CPU time 1.001 seconds. Backtracks: 0

[64,max,reverse\_split,time\_out]  
CPU time 0.001 seconds. Backtracks: 0  
[64,max,split,success]  
CPU time 0.002 seconds. Backtracks: 53  
[64,max,up,success]  
CPU time 0.001 seconds. Backtracks: 363  
[64,max,updown,success]  
CPU time 0.001 seconds. Backtracks: 82  
[64,min,down,success]  
CPU time 0.001 seconds. Backtracks: 0  
[64,min,reverse\_split,success]  
CPU time 1.003 seconds. Backtracks: 0  
[64,min,split,time\_out]  
CPU time 0.992 seconds. Backtracks: 255640  
[64,min,up,time\_out]  
CPU time 0.025 seconds. Backtracks: 10314  
[64,min,updown,success]  
CPU time 1.002 seconds. Backtracks: 250138  
[64,up,down,time\_out]  
CPU time 1.002 seconds. Backtracks: 0  
[64,up,reverse\_split,time\_out]  
CPU time 1.002 seconds. Backtracks: 0  
[64,up,split,time\_out]  
CPU time 1.001 seconds. Backtracks: 175655  
[64,up,up,time\_out]  
CPU time 1.002 seconds. Backtracks: 365549  
[64,up,updown,time\_out]  
CPU time 1.002 seconds. Backtracks: 141356  
[128,backward,down,time\_out]  
CPU time 0.993 seconds. Backtracks: 0  
[128,backward,reverse\_split,time\_out]

CPU time 1.002 seconds. Backtracks: 0  
[128,backward,split,time\_out]  
CPU time 0.996 seconds. Backtracks: 47104  
[128,backward,up,time\_out]  
CPU time 1.003 seconds. Backtracks: 154649  
[128,backward,updown,time\_out]  
CPU time 1.003 seconds. Backtracks: 93532  
[128,constr,down,time\_out]  
CPU time 0.993 seconds. Backtracks: 0  
[128,constr,reverse\_split,time\_out]  
CPU time 1.003 seconds. Backtracks: 0  
[128,constr,split,time\_out]  
CPU time 1.003 seconds. Backtracks: 76932  
[128,constr,up,time\_out]  
CPU time 1.002 seconds. Backtracks: 164880  
[128,constr,updown,time\_out]  
CPU time 1.002 seconds. Backtracks: 143107  
[128,degree,down,time\_out]  
CPU time 1.003 seconds. Backtracks: 0  
[128,degree,reverse\_split,time\_out]  
CPU time 1.002 seconds. Backtracks: 0  
[128,degree,split,time\_out]  
CPU time 1.003 seconds. Backtracks: 90702  
[128,degree,up,time\_out]  
CPU time 1.003 seconds. Backtracks: 181862  
[128,degree,updown,time\_out]  
CPU time 1.003 seconds. Backtracks: 122375  
[128,ff,down,time\_out]  
CPU time 1.003 seconds. Backtracks: 0  
[128,ff,reverse\_split,time\_out]  
CPU time 0.993 seconds. Backtracks: 0

[128,ff,split,time\_out]  
CPU time 1.003 seconds. Backtracks: 50126  
[128,ff,up,time\_out]  
CPU time 1.003 seconds. Backtracks: 297155  
[128,ff,updown,time\_out]  
CPU time 1.003 seconds. Backtracks: 83551  
[128,ffc,down,time\_out]  
CPU time 0.993 seconds. Backtracks: 0  
[128,ffc,reverse\_split,time\_out]  
CPU time 1.003 seconds. Backtracks: 0  
[128,ffc,split,time\_out]  
CPU time 1.003 seconds. Backtracks: 52770  
[128,ffc,up,time\_out]  
CPU time 1.003 seconds. Backtracks: 277215  
[128,ffc,updown,time\_out]  
CPU time 0.003 seconds. Backtracks: 4  
[128,ffd,down,success]  
CPU time 0.004 seconds. Backtracks: 0  
[128,ffd,reverse\_split,success]  
CPU time 0.004 seconds. Backtracks: 0  
[128,ffd,split,success]  
CPU time 0.003 seconds. Backtracks: 3  
[128,ffd,up,success]  
CPU time 1.003 seconds. Backtracks: 284534  
[128,ffd,updown,time\_out]  
CPU time 1.004 seconds. Backtracks: 133975  
[128,forward,down,time\_out]  
CPU time 1.004 seconds. Backtracks: 0  
[128,forward,reverse\_split,time\_out]  
CPU time 1.004 seconds. Backtracks: 0  
[128,forward,split,time\_out]

CPU time 1.003 seconds. Backtracks: 78150

[128,forward,up,time\_out]

CPU time 1.003 seconds. Backtracks: 169379

[128,forward,updown,time\_out]

CPU time 1.003 seconds. Backtracks: 329819

[128,inout,down,time\_out]

CPU time 1.004 seconds. Backtracks: 0

[128,inout,reverse\_split,time\_out]

CPU time 1.004 seconds. Backtracks: 0

[128,inout,split,time\_out]

CPU time 1.004 seconds. Backtracks: 237568

[128,inout,up,time\_out]

CPU time 1.004 seconds. Backtracks: 182445

[128,inout,updown,time\_out]

CPU time 1.004 seconds. Backtracks: 126409

[128,leftmost,down,time\_out]

CPU time 1.003 seconds. Backtracks: 0

[128,leftmost,reverse\_split,time\_out]

CPU time 1.003 seconds. Backtracks: 0

[128,leftmost,split,time\_out]

CPU time 0.978 seconds. Backtracks: 92679

[128,leftmost,up,time\_out]

CPU time 1.004 seconds. Backtracks: 173923

[128,leftmost,updown,time\_out]

CPU time 0.995 seconds. Backtracks: 151134

[128,max,down,time\_out]

CPU time 0.965 seconds. Backtracks: 0

[128,max,reverse\_split,time\_out]

CPU time 0.996 seconds. Backtracks: 0

[128,max,split,time\_out]

CPU time 1.003 seconds. Backtracks: 67679

[128,max,up,time\_out]  
CPU time 1.003 seconds. Backtracks: 115394  
[128,max,updown,time\_out]  
CPU time 1.003 seconds. Backtracks: 85975  
[128,min,down,time\_out]  
CPU time 1.003 seconds. Backtracks: 0  
[128,min,reverse\_split,time\_out]  
CPU time 1.003 seconds. Backtracks: 0  
[128,min,split,time\_out]  
CPU time 1.003 seconds. Backtracks: 96640  
[128,min,up,time\_out]  
CPU time 1.003 seconds. Backtracks: 144998  
[128,min,updown,time\_out]  
CPU time 1.003 seconds. Backtracks: 144380  
[128,up,down,time\_out]  
CPU time 1.004 seconds. Backtracks: 0  
[128,up,reverse\_split,time\_out]  
CPU time 1.003 seconds. Backtracks: 0  
[128,up,split,time\_out]  
CPU time 1.003 seconds. Backtracks: 84252  
[128,up,up,time\_out]  
CPU time 1.005 seconds. Backtracks: 139340  
[128,up,updown,time\_out]  
CPU time 0.996 seconds. Backtracks: 49050  
[256,backward,down,time\_out]  
CPU time 1.006 seconds. Backtracks: 0  
[256,backward,reverse\_split,time\_out]  
CPU time 1.006 seconds. Backtracks: 0  
[256,backward,split,time\_out]  
CPU time 1.005 seconds. Backtracks: 27946  
[256,backward,up,time\_out]

CPU time 1.005 seconds. Backtracks: 75938  
[256,backward,updown,time\_out]

CPU time 1.004 seconds. Backtracks: 49211  
[256,constr,down,time\_out]

CPU time 0.995 seconds. Backtracks: 0  
[256,constr,reverse\_split,time\_out]

CPU time 1.005 seconds. Backtracks: 0  
[256,constr,split,time\_out]

CPU time 1.004 seconds. Backtracks: 28966  
[256,constr,up,time\_out]

CPU time 1.006 seconds. Backtracks: 42878  
[256,constr,updown,time\_out]

CPU time 1.007 seconds. Backtracks: 31869  
[256,degree,down,time\_out]

CPU time 0.986 seconds. Backtracks: 0  
[256,degree,reverse\_split,time\_out]

CPU time 0.999 seconds. Backtracks: 0  
[256,degree,split,time\_out]

CPU time 1.005 seconds. Backtracks: 70712  
[256,degree,up,time\_out]

CPU time 1.007 seconds. Backtracks: 90793  
[256,degree,updown,time\_out]

CPU time 0.995 seconds. Backtracks: 52830  
[256,ff,down,time\_out]

CPU time 0.99 seconds. Backtracks: 0  
[256,ff,reverse\_split,time\_out]

CPU time 1.004 seconds. Backtracks: 0  
[256,ff,split,time\_out]

CPU time 1.004 seconds. Backtracks: 24839  
[256,ff,up,time\_out]

CPU time 1.004 seconds. Backtracks: 79223

[256,ff,updown,time\_out]  
CPU time 0.995 seconds. Backtracks: 45744  
[256,ffc,down,time\_out]  
CPU time 1.007 seconds. Backtracks: 0  
[256,ffc,reverse\_split,time\_out]  
CPU time 1.004 seconds. Backtracks: 0  
[256,ffc,split,time\_out]  
CPU time 1.004 seconds. Backtracks: 19893  
[256,ffc,up,time\_out]  
CPU time 1.004 seconds. Backtracks: 96597  
[256,ffc,updown,time\_out]  
CPU time 0.028 seconds. Backtracks: 2223  
[256,ffd,down,success]  
CPU time 0.034 seconds. Backtracks: 0  
[256,ffd,reverse\_split,success]  
CPU time 0.032 seconds. Backtracks: 0  
[256,ffd,split,success]  
CPU time 0.033 seconds. Backtracks: 1172  
[256,ffd,up,success]  
CPU time 1.009 seconds. Backtracks: 95100  
[256,ffd,updown,time\_out]  
CPU time 1.005 seconds. Backtracks: 63161  
[256,forward,down,time\_out]  
CPU time 1.005 seconds. Backtracks: 0  
[256,forward,reverse\_split,time\_out]  
CPU time 1.005 seconds. Backtracks: 0  
[256,forward,split,time\_out]  
CPU time 1.005 seconds. Backtracks: 30757  
[256,forward,up,time\_out]  
CPU time 1.008 seconds. Backtracks: 38689  
[256,forward,updown,time\_out]



CPU time 2.011 seconds. Backtracks: 377949  
[256,inout,down,time\_out]  
CPU time 1.005 seconds. Backtracks: 0  
[256,inout,reverse\_split,time\_out]  
CPU time 1.006 seconds. Backtracks: 0  
[256,inout,split,time\_out]  
CPU time 1.005 seconds. Backtracks: 156548  
[256,inout,up,time\_out]  
CPU time 1.006 seconds. Backtracks: 102883  
[256,inout,updown,time\_out]  
CPU time 1.006 seconds. Backtracks: 61646  
[256,leftmost,down,time\_out]  
CPU time 1.007 seconds. Backtracks: 0  
[256,leftmost,reverse\_split,time\_out]  
CPU time 1.006 seconds. Backtracks: 0  
[256,leftmost,split,time\_out]  
CPU time 1.006 seconds. Backtracks: 32703  
[256,leftmost,up,time\_out]  
CPU time 1.006 seconds. Backtracks: 73020  
[256,leftmost,updown,time\_out]  
CPU time 1.007 seconds. Backtracks: 47831  
[256,max,down,time\_out]  
CPU time 33.863 seconds. Backtracks: 0  
[256,max,reverse\_split,time\_out]  
CPU time 1.008 seconds. Backtracks: 0  
[256,max,split,time\_out]  
CPU time 1.007 seconds. Backtracks: 36835  
[256,max,up,time\_out]  
CPU time 0.996 seconds. Backtracks: 100450  
[256,max,updown,time\_out]  
CPU time 1.005 seconds. Backtracks: 57218

[256,min,down,time\_out]

CPU time 1.084 seconds. Backtracks: 0

[256,min,reverse\_split,time\_out]

CPU time 1.007 seconds. Backtracks: 0

[256,min,split,time\_out]

CPU time 0.998 seconds. Backtracks: 23389

[256,min,up,time\_out]

CPU time 1.007 seconds. Backtracks: 39131

[256,min,updown,time\_out]

CPU time 1.008 seconds. Backtracks: 45479

[256,up,down,time\_out]

CPU time 1.006 seconds. Backtracks: 0

[256,up,reverse\_split,time\_out]

CPU time 1.008 seconds. Backtracks: 0

[256,up,split,time\_out]

CPU time 1.008 seconds. Backtracks: 34637

[256,up,up,time\_out]

CPU time 0.998 seconds. Backtracks: 74383

[256,up,updown,time\_out]

## Exercises

### Exercise: Magic square

Arrange numbers  $1, 2, \dots, n^2$  in a square such that every row, every column, and the two main diagonals all sum to the same quantity.

- Try to find the best model, solver and search strategy.
- How many magic squares are there for a given  $n$ ?
- Allow also for a partially filled instance.

### Exercise: Minesweeper

Identify the positions of all mines in a given board. Try the following instance (from [the book](#)):

```
Instance = {  
    {_,_,2,_,3,_,_},  
    {2,_,_,_,_,_},
```

```

    {_,_,2,4,_,3},
    {1,_,3,4,_,_},
    {_,_,_,_,_,3},
    {_,3,_,3,_,_}
}.

```

## Exercise: Graph-coloring

1. Write a program that solves the (directed) graph 3-coloring problem with a given number of colors and a given graph. The graph is given by a list of edges, each edge is a 2-element list. We assume that vertices of the graph are  $1, \dots, n$  where  $n$  is the maximum number appearing in the list.
2. Generalize your program to graph  $k$ -coloring where  $k$  is a positive integer given on the input.
3. Modify your program to accept the incidence matrix (a 2D array) instead of the list of edges.
4. Add the flag `-n` to output the minimum number of colors (the chromatic number) of a given graph.

For example:

```

picat graph-coloring.pi [[1,2],[2,3],[3,4],[4,1]]
picat graph-coloring.pi [[1,2],[2,3],[3,1]] 4
picat graph-coloring.pi "{{0,1,1},{1,0,1},{1,1,0}}" 4
picat graph-coloring.pi -n [[1,2],[2,3],[3,4],[4,1]]

```

## Homework: knapsack

There are two common versions of the problem: the general **knapsack** problem:

Given a set of items, each with a weight and a value, determine **how many of each item** to include in a collection so that the total weight is less than or equal to a given limit and the total value is as large as possible.

And the **0-1 knapsack** problem:

Given a set of items, each with a weight and a value, determine **which items** to include in a collection so that the total weight is less than or equal to a given limit and the total value is as large as possible.

(In a general knapsack problem, we can take any number of each item, in the 0-1 version we can take at most one of each.)

Example of an instance:

A thief breaks into a department store (general knapsack) or into a home (0-1 knapsack). They can carry 23kg. Which items (and how many of each, in the general version) should they take to maximize profit?

There are the following items:

- a TV (weighs 15kg, costs \$500),
- a desktop computer (weighs 11kg, costs \$350)
- a laptop (weighs 5kg, costs \$230),
- a tablet (weighs 1kg, costs \$115),
- an antique vase (weighs 7kg, costs \$180),
- a bottle of whisky (weighs 3kg, costs \$75), and

- a leather jacket (weighs 4kg, costs \$125).

This instance is given in the file `data.pi`.

Your goal is to a program for both the problems. The models accept an optional flag "-01" to denote the 0-1 version, and a filename of a data file including the instance. The output should contain the optimal value, and some reasonable representation of the chosen items. (The autograder will only check the presence of the optimum value.)

Running

```
picat knapsack.pi data.pi
```

should output the optimal total value of 2645 and the chosen items `23 of tablet` in some reasonable format. Running

```
picat knapsack.pi -01 data.pi
```

should output the optimal total value of 845 and the chosen items `[tv,laptop,tablet]` in some reasonable format.

Use the solver `cp` (even though `mip` would be better here) and try to find the best model and the best search strategy. You will need to generate larger instances. You can do it in Picat, using the function `random(MinValue, MaxValue) = RandomValue`. See the attached (proof of conceptish) `generate-random-data.pi`.

```
In [11]: !cat knapsack/data.pi
```

```
instance(Items, Capacity, Values, Weights) =>
    Items = {"tv", "desktop", "laptop", "tablet", "vase", "bottle", "jacket"},
    Capacity = 23,
    Values = {500,350,230,115,180,75,125},
    Weights = {15,11,5,1,7,3,4}.
```