

# NOPT042 Constraint programming: Tutorial 1 - Introduction to Picat

**Picat** is a logic-based multiparadigm general-purpose programming language.

- **Pattern-matching**: predicates defined with pattern-matching rules
- **Intuitive**: incorporates declarative language syntax, e.g. for scripting, mimics for-loops, ...
- **Constraints**: designed with constraint programming in mind, provides 4 solvers, `cp`, `sat`, `smt`, `mip`
- **Actors**: action rules for event-driven behaviour; constraint propagators are implemented as actors
- **Tabling**: store subresults, dynamic programming, module `planner`

## Installation

You can install [Picat](#) like this (check if there's a newer version of Picat):

```
cd ~
wget http://picat-lang.org/download/picat328_linux64.tar.gz
tar -xf picat328_linux64.tar.gz
```

Then add the executable to `$PATH` (assuming we use bash):

```
echo 'export PATH="$HOME/Picat:$PATH"' >> ~/.bashrc
source ~/.bashrc
```

Then the command `picat` runs the Picat interpreter.

If you want to execute the notebooks, install [Jupyter Notebook](#) with [ipicat extension](#) (if you want to install them locally, add `--user`):

```
pip install jupyter
pip install ipicat
```

Then run `jupyter notebook`. Once the extension is loaded you can use `%picat` cell magic or execute picat files: `%picat -e hello-world.pi`.

```
In [1]: %load_ext ipicat
```

Picat version 3.2

## Introductory examples

### Hello world

```
In [2]: %%picat
main =>
    println("Hello, World!").
```

Hello, World!

```
In [3]: %picat -e hello-world.pi
# alternatively:
```

```
!picat hello-world.pi
```

Hello, World!

Hello, World!

## Command-line arguments

```
In [4]: # This doesn't work at the moment
# %picat -e hello-world.pi Alice
!picat hello-world.pi Alice
!picat hello-world.pi Alice Bob Carol Dave
```

Hello, Alice! You are my favourite student.

Hello, Alice and Bob and Carol and Dave! You are my favourite students.

```
In [5]: %%bash
cat hello-world.pi

import util.

main =>
    println("Hello, World!").

main([Name]) =>
    printf("Hello, %s! You are my favourite student.\n", Name).

main(ARGS) =>
    Names = ARGS.join(" and "),
    printf("Hello, %s! You are my favourite students.\n", Names).
```

## Example: Fibonacci sequence

```
In [ ]: %%picat -n fib
fib(N, F) =>
    if (N = 0) then
        F = 0
    elseif (N = 1) then
        F = 1
    else
        fib(N - 1, F1),
        fib(N - 2, F2),
        F = F1 + F2
    end.
```

```
In [ ]: %%picat -n fib
fib(0, F) => F = 0.
fib(1, F) => F = 1.
fib(N, F), N > 1 => fib(N - 1, F1), fib(N - 2, F2), F = F1 + F2.
```

```
In [ ]: %%picat -n fib_tabled
table
fib_tabled(0, F) => F = 0.
fib_tabled(1, F) => F = 1.
fib_tabled(N, F), N > 1 => fib_tabled(N - 1, F1), fib_tabled(N - 2, F2), F = F1 + F2.
```

Compare the performance:

```
In [ ]: %%picat
main =>
```

```
time(fib(42, F)),
println(F),
time(fib_tabled(42, F)),
println(F).
```

## Example: Quicksort

In Jupyter, use `%%picat -e predicate_name` to define a predicate from a cell.

```
In [ ]: %%picat -n qsort
qsort([]) = [].
qsort([H | T]) = qsort([E : E in T, E <= H]) ++ [H] ++ qsort([E : E in T, E > H]).
```

Alternative version:

```
In [ ]: %%picat -n qsort
qsort(L) = Lsorted =>
    if L = [] then
        Lsorted = []
    else
        L = [H | T],
        Lsorted = qsort([E : E in T, E <= H]) ++ [H] ++ qsort([E : E in T, E > H]).
```

```
In [ ]: %%picat
main => L = qsort([5, 2, 6, 4, 1, 3]), println(L).
```

```
In [ ]: !picat qsort/qsort.pi
```

```
In [ ]: !picat qsort/qsort.pi [5,2,6,4,1,3]
```

## Reading and writing files

```
In [ ]: !cat qsort/assorted.lists
```

```
In [ ]: !picat qsort/qsort.pi qsort/assorted.lists qsort/sorted.lists
!cat qsort/sorted.lists
```

```
In [ ]: !cat qsort/qsort.pi
```

## TPK algorithm

The TPK algorithm is an artificial problem designed by Trabb Pardo & Knuth to showcase the syntax of a given programming language (see [Wikipedia](#)):

```
ask for N numbers to be read into a sequence S
reverse sequence S
for each item in sequence S
    call a function to do an operation
    if result overflows
        alert user
    else
        print result
```

The following Picat implementation is from [here](#).

```
In [ ]: !cat tpk/tpk.pi
```

```
In [ ]: !cat tpk/some_reals.txt
!echo
!picat tpk/tpk.pi < tpk/some_reals.txt
```

## An overview of Picat

Examples in this section are mostly adapted from or inspired by the [Picat Book](#), [Picat Guide](#), [AAA2017 tutorial](#), and [examples](#). More resources are available [here](#).

TODO, see the [slides](#) (pages 4-18).

## A constraint programming example

For the rest of today, we will practice writing programs in "pure" Picat. We will introduce constraint modelling in Picat next tutorial. But here is one example, the N-queens problem: place N queens on an NxN chess board so that no two queens attack each other.

```
In [ ]: !picat queens/queens.pi 4
```

```
In [ ]: !cat queens/queens.pi
```

## Exercises

### Exercise: count occurrences

Write a program that counts the number of occurrences of an integer in a list of integers, e.g.:

```
picat count-occurrences.pi [1,2,4,2,3,2] 2
picat count-occurrences.pi [1,2,2,1] 3
```

outputs `3` and `0`, respectively.

### Exercise: transpose

Write a program that transposes a given matrix (a 2D array), e.g.:

```
picat transpose.pi "{1,2,3},{4,5,6}"
```

outputs `{{1,4},{2,5},{3,6}}`. (Note that we need to put the input in quotation marks.) Inside your code define a function `transpose(Matrix) = Transposed_Matrix`.

### Exercise: binary trees

Write a function that receives a binary tree encoded using the structure

`$node(Value,LeftChild,RightChild)` and outputs the depth of the tree. For example:

```
picat depth.pi "node(42,nil,nil)"
picat depth.pi "node(1,node(2,nil,nil),node(3,nil,nil))"
picat depth.pi
"node(1,node(2,node(3,node(4,nil,nil),node(5,nil,nil)),nil),node(6,node(7,nil,r
```

should output:

```
0
1
3
```

## Homework: leaves

See the assignment on GitHub Classroom.

## Playground

In [ ]: