NOPT042 Constraint programming: Tutorial 8 - Global constraints, Routing

What was in the lecture? Nothing, the lecture was canceled.

```
In [1]: %load_ext ipicat
```

Picat version 3.7

Exercise: Magic sequence

A magic sequence of length n is a sequence of integers x_0,\ldots,x_{n-1} between 0 and n-1, such that for all $i\in\{0,\ldots,n-1\}$, the number i occurs exactly x_i -times in the sequence. For instance, 6,2,1,0,0,0,1,0,0,0 is a magic sequence since 0 occurs 6 times in it, 1 occurs twice, etc.

(Problem from the book.)

We want to maximize the sum of the numbers in the sequence. Write a constraint model that does that (for a given length n).

The constraint global_cardinality

```
global_cardinality(List, Pairs)
```

Let List be a list of integer-domain variables [X1, . . ., Xd], and Pairs be a list of pairs [K1-V1, . . ., Kn-Vn], where each key Ki is a unique integer, and each Vi is an integer-domain variable. The constraint is true if every element of List is equal to some key, and, for each pair Ki-Vi, exactly Vi elements of List are equal to Ki. This constraint can be defined as follows:

```
global_cardinality(List,Pairs) =>
  foreach($Key-V in Pairs)
      sum([B : E in List, B#<=>(E#=Key)]) #= V
  end.
```

---from the guide

```
CPU time 0.0 seconds. Backtracks: 20
       [4,2,1,0,1,0,0,0]
               0m0.021s
       real
       user
               0m0.010s
       sys
               0m0.009s
In [3]: !cat magic-sequence/magic-sequence.pi
       cat: magic-sequence/magic-sequence.pi: No such file or directory
In [4]: !time picat magic-sequence/magic-sequence2.pi 64
        !time picat magic-sequence/magic-sequence2.pi 400
       *** error(existence_error([m,a,g,i,c,-,s,e,q,u,e,n,c,e,/,m,a,g,i,c,-,s,e,q,u,e,n,c,
       e,2,.,p,i]),picat)
       real
               0m0.017s
               0m0.005s
       user
       sys
               0m0.013s
       *** error(existence_error([m,a,g,i,c,-,s,e,q,u,e,n,c,e,/,m,a,g,i,c,-,s,e,q,u,e,n,c,
       e,2,.,p,i]),picat)
               0m0.046s
       real
               0m0.025s
       user
               0m0.021s
       sys
In [5]: !cat magic-sequence/magic-sequence2.pi
       cat: magic-sequence/magic-sequence2.pi: No such file or directory
In [6]: !time picat magic-sequence/magic-sequence3.pi 400
        !time picat magic-sequence/magic-sequence3.pi 1024
       *** error(existence_error([m,a,g,i,c,-,s,e,q,u,e,n,c,e,/,m,a,g,i,c,-,s,e,q,u,e,n,c,
       e,3,.,p,i]),picat)
       real
               0m0.045s
       user
               0m0.013s
               0m0.032s
       *** error(existence_error([m,a,g,i,c,-,s,e,q,u,e,n,c,e,/,m,a,g,i,c,-,s,e,q,u,e,n,c,
       e,3,.,p,i]),picat)
       real
               0m0.047s
               0m0.012s
       user
               0m0.035s
       sys
In [7]: !cat magic-sequence/magic-sequence3.pi
```

The order of constraints

cat: magic-sequence/magic-sequence3.pi: No such file or directory

The order might matter to the solver, the above model is an example. When the cp solver parses a constraint, it tries to reduce the domains. The implicit (redundant) constraint using scalar_product can reduce the model a lot, which is much better to do before parsing global_cardinality. (Note: e.g. MiniZinc doesn't preserve the order of constraints during compilation, the behaviour is a bit unpredictable.)

Heuristic: easy constraints and constraints that are strong [in reducing the search space] should go first (?)

Routing

Routing, aka the Arc Routing Problem, refers to a variety of constraint satisfaction problems related to the well-known Vehicle Routing Problem. Such problems appear in a variety of applications such as public transport (bus routing), garbage collection (not that one), snow ploughing, and many others.

Exercise: Knight tour

Given an integer N, plan a tour of the knight on an $N \times N$ chessboard such that the knight visits every field exactly once and then returns to the starting field. You can assume that N is even.

(Hint: For a matrix M is a matrix, you can use M.vars() to extract its elements into a list.)

The circuit constraint

The constraint circuit(L) requires that the list L represents a permutation of $1,\ldots,n$ consisting of a single cycle, i.e., the graph with edges $i\to L[i]$ is a cycle. A similar constraint is subcircuit(L) which requires that elements for which $L[i]\neq i$ form a cycle.

```
34,35,40,16,38},{43,17,50,53,52,28,24,46},{51,25,49,61,60,36,62,31},{59,33,57,58,63,
64,45,39},{42,41,44,54,55,56,48,47}}
X:
11 12 13 10 15 21 22 14
 3 20 26 18 23 4 30 6
 2 1 29 5 27 32 8 7
19 9 37 34 35 40 16 38
43 17 50 53 52 28 24 46
51 25 49 61 60 36 62 31
59 33 57 58 63 64 45 39
42 41 44 54 55 56 48 47
Tour:
 1 62 5 10 13 24 55 8
 4 11 2 63 6 9 14 23
61 64 35 12 25 56 7 54
34 3 26 59 36 15 22 57
39 60 37 18 27 58 53 16
30 33 40 43 46 17 50 21
41 38 31 28 19 48 45 52
32 29 42 47 44 51 20 49
```

In [9]: !cat knight-tour/.solution/knight-tour.pi

```
Adapted from
 knight_tour.pi
 from Constraint Solving and Planning with Picat, Springer
 by Neng-Fa Zhou, Hakan Kjellerstrand, and Jonathan Fruhman
import cp.
main([N]) \Rightarrow
 N := N.to_int,
 knight(N,X),
 println(x=X),
 println("X:"),
 print_matrix(X),
 extract_tour(X,Tour),
 println("Tour:"),
 print_matrix(Tour).
% Knight's tour for even N*N.
knight(N, X) =>
 X = new_array(N,N),
 X :: 1..N*N,
 XVars = X.vars(),
 % restrict the domains of each square
 foreach (I in 1..N, J in 1..N)
    D = [-1, -2, 1, 2],
    Dom = [(I+A-1)*N + J+B : A in D, B in D,
            abs(A) + abs(B) == 3,
            member(I+A,1..N), member(J+B,1..N)],
    Dom.length > 0,
    X[I,J] :: Dom
 end,
 circuit(XVars),
 solve([ff,split],XVars).
extract_tour(X,Tour) =>
 N = X.length,
 Tour = new_array(N,N),
 K = 1,
 Tour[1,1] := K,
 Next = X[1,1],
 while (K < N*N)
   K := K + 1,
   I = 1+((Next-1) div N),
   J = 1 + ((Next-1) \mod N),
   Tour[I,J] := K,
   Next := X[I,J]
 end.
print_matrix(M) =>
 N = M.length,
 V = (N*N).to_string().length,
 Format = "% " ++ (V+1).to_string() ++ "d",
 foreach(I in 1..N)
    foreach(J in 1..N)
       printf(Format,M[I,J])
```

```
end,
nl
end,
nl.
```

Exercise: Chinese Postman

Given a weighted graph, find the shortest closed path that traverses every edge at least once. (Assume that the graph is undirected, loopless, and the distances are positive integers and satisfy the triangle inequality.) See Wikipedia for a sample solved instance. Unlike the Eulerian Circuit Problem (where each edge has to be traversed exactly once), there is a polynomial-time algorithm for the Chinese Postman. But our goal is to write a constraint model.

```
In [10]: !cat chinese-postman/instance.pi

instance(NumVertices, AdjacencyMatrixWithWeights) =>
    NumVertices = 5,
    AdjacencyMatrixWithWeights = [
            [0, 7, 0, 5, 1],
            [7, 0, 6, 0, 3],
            [0, 6, 0, 8, 4],
            [5, 0, 8, 0, 2],
            [1, 3, 4, 2, 0]
        ].
    % optimal length: 45, shortest closed path: [1,2,3,4,5,3,2,5,1,5,4,1]
```