

NOPT042 Constraint programming: Tutorial 5 – Advanced constraint modelling

The element constraint

Picat doesn't support indexation in constraints, e.g. `X #= L[I]`. Instead, it implements the `element` constraint:

```
element(I, L, X)
```

("X is on the Ith position in the list L"). But this constraint can also be used for "reverse indexing": when we have X and want to find its position in L. The constraint doesn't care about the direction; this is called *bidirectionality*.

For matrices (2D arrays), `Matrix[I,J]#=X` is expressed using the following constraint:

```
matrix_element(Matrix,I,J,X)
```

```
In [1]: %load_ext ipicat
```

```
Picat version 3.5#5
```

```
In [2]: %%picat
import cp.

main =>
    L = new_array(10),
    L :: 0..9,
    all_different(L),
    % X #= L[I], % this does not work, use element instead
    element(I, L, X),
    X #= 5,
    solve($[max(I)],L),
    println(L).
```

```
{0,1,2,3,4,6,7,8,9,5}
```

Example: Langford's number problem

Consider the following problem (formulation slightly modified from [the book](#)):

Consider two sets of the numbers from 1 to N . The problem is to arrange the $2N$ numbers in the two sets into a single sequence in

which the two 1's appear one number apart, the two 2's appear two numbers apart, the two 3's appear three numbers apart, etc.

Try to formulate a model for this problem.

```
In [3]: !picat langford/langford.pi 8
```

CPU time 1.929 seconds. Backtracks: 250746

{1,3,1,6,7,3,8,5,2,4,6,2,7,5,4,8}

```
In [4]: !picat langford/langford2.pi 8
```

CPU time 0.0 seconds. Backtracks: 55

solution = [1,3,1,6,7,3,8,5,2,4,6,2,7,5,4,8]

position = [1,9,2,10,8,4,5,7,3,12,6,15,14,11,13,16]

```
In [5]: !picat langford/langford2.pi 12
```

CPU time 0.022 seconds. Backtracks: 1346

solution = [1,2,1,3,2,8,9,3,10,11,12,5,7,4,8,6,9,5,4,10,7,11,6,12]

position = [1,2,4,14,12,16,13,6,7,9,10,11,3,5,8,19,18,23,21,15,17,20,22,24]

```
In [6]: !picat langford/langford-primal.pi 8
```

```
!picat langford/langford-dual.pi 8
```

```
!picat langford/langford-channeling.pi 8
```

CPU time 1.934 seconds. Backtracks: 250746

CPU time 0.0 seconds. Backtracks: 0

{1,1,1,1,1,1,1,1,3,4,5,6,7,8,9,10}

CPU time 2.954 seconds. Backtracks: 250746

{1,3,1,6,7,3,8,5,2,4,6,2,7,5,4,8}

{1,9,2,10,8,4,5,7,3,12,6,15,14,11,13,16}

The assignment problem

From [Wikipedia](#):

The assignment problem is a fundamental combinatorial optimization problem. In its most general form, the problem is as follows:

The problem instance has a number of agents and a number of tasks. Any agent can be assigned to perform any task, incurring some cost that may vary depending on the agent-task assignment. It is required to perform as many tasks as possible by assigning at

most one agent to each task and at most one task to each agent, in such a way that the total cost of the assignment is minimized.

Alternatively, describing the problem using graph theory:

The assignment problem consists of finding, in a weighted bipartite graph, a matching of a given size, in which the sum of weights of the edges is minimum.

If the numbers of agents and tasks are equal, then the problem is called balanced assignment.

Example: Swimmers

(From: W. Winston, Operations Research: Applications & Algorithms.)

In medley swimming relay, a team of four swimmers must swim 4x100m, each swimmer using a different style: breaststroke, backstroke, butterfly, or freestyle. The table below gives their average times for 100m in each style. Which swimmer should swim which stroke to minimize total time?

Swimmer	Free	Breast	Fly	Back
A	54	54	51	53
B	51	57	52	52
C	50	53	54	56
D	56	54	55	53

Write a general model, generate larger instances, and try to make your model as efficient as possible.

```
In [7]: !cd swimmers && picat instances.pi
```

```
{A,B,C,D}
{Free,Breast,Fly,Back}
{{54,54,51,53},{51,57,52,52},{50,53,54,56},{56,54,55,53}}
{Swimmer1,Swimmer2,Swimmer3,Swimmer4,Swimmer5}
{Style1,Style2,Style3,Style4,Style5,Style6,Style7}
{{46,49,54,64,53,55,55},{54,60,55,47,64,65,49},{65,52,48,60,61,61,62},{59,57,54,47,50,50,58},{46,64,50,45,48,57,62}}
```

```
In [8]: !cd swimmers && picat swimmers.pi
```

Primal model:

Swimmer A is swims Fly
Swimmer B is swims Back
Swimmer C is swims Free
Swimmer D is swims Breast

Dual model:

Style Free is swum by C
Style Breast is swum by D
Style Fly is swum by A
Style Back is swum by B

Channeling model:

Swimmer A is swims Fly
Swimmer B is swims Back
Swimmer C is swims Free
Swimmer D is swims Breast
or in the dual view
Style Free is swum by C
Style Breast is swum by D
Style Fly is swum by A
Style Back is swum by B

In [9]: `!cd swimmers && cat swimmers.pi`

```

import cp.

main =>
    cl(sample_instance),
    sample_instance(SwimmerNames, StyleNames, Times),

    primal_model(StyleOfSwimmer, Times, TotalTime),
    solve([$max(TotalTime), StyleOfSwimmer]),
    println("\nPrimal model:"),
    foreach(I in 1..SwimmerNames.length)
        printf("Swimmer %w is swims %w\n", SwimmerNames[I], StyleNames[StyleOfSwimmer[I]])
    end,

    dual_model(SwimmerOfStyle, Times, TotalTime),
    solve([$max(TotalTime), SwimmerOfStyle]),
    println("\nDual model:"),
    foreach(J in 1..StyleNames.length)
        printf("Style %w is swum by %w\n", StyleNames[J], SwimmerNames[SwimmerOfStyle[J]])
    end,

    channeling_model(StyleOfSwimmer, SwimmerOfStyle, Times, TotalTime),
    solve([$max(TotalTime), StyleOfSwimmer ++ SwimmerOfStyle]),
    println("\nChanneling model:"),
    foreach(I in 1..SwimmerNames.length)
        printf("Swimmer %w is swims %w\n", SwimmerNames[I], StyleNames[StyleOfSwimmer[I]])
    end,
    println("or in the dual view"),
    foreach(J in 1..StyleNames.length)
        printf("Style %w is swum by %w\n", StyleNames[J], SwimmerNames[SwimmerOfStyle[J]])
    end.

primal_model(StyleOfSwimmer, Times, TotalTime) =>
    N = Times.length,
    %K = Times[1].length,
    K = N,
    StyleOfSwimmer = new_array(N),
    StyleOfSwimmer :: 1..K,
    all_different(StyleOfSwimmer),

    TimeOfSwimmer = new_array(N),
    foreach(I in 1..N)
        matrix_element(Times, I, StyleOfSwimmer[I], TimeOfSwimmer[I])
    end,
    TotalTime #= sum(TimeOfSwimmer).

dual_model(SwimmerOfStyle, Times, TotalTime) =>
    N = Times.length,
    K = N,
    SwimmerOfStyle = new_array(K),
    SwimmerOfStyle :: 1..N,

```

```

all_different(SwimmerOfStyle),

TimeOfStyle = new_array(K),
foreach(J in 1..K)
    matrix_element(Times, J, SwimmerOfStyle[J], TimeOfStyle[J])
end,
TotalTime #= sum(TimeOfStyle).

channeling_model(StyleOfSwimmer, SwimmerOfStyle, Times, TotalTime) =>
    primal_model(StyleOfSwimmer, Times, TotalTime),
    dual_model(SwimmerOfStyle, Times, TotalTime),
    assignment(StyleOfSwimmer, SwimmerOfStyle). %channelling constraint

```

Modelling functions

In general, how to model a function (mapping) $f : A \rightarrow B$? Let's say $A = \{1, \dots, n\}$ and $B = \{1, \dots, k\}$.

- as an array:

```

F = new_array(N),
F :: 1..K.

```

- *injective*: `all_different(F)`
- *surjective*: a partition of A into classes labelled by B , to each element of B map a set of elements of A . In Picat we can model set as their characteristic vectors. More on modelling with sets later.
- *partial function*: a dummy value for undefined inputs
- *dual model*: switch the role of variables and values (not a function unless F injective, see above)
- *channelling*: combine the primal and dual models, if it is a bijection, then use `assignment(F, FInv)`

In [10]: `!picat functions.pi 4 4`

```

{1,2,3,4}
{1,2,3,4}

```

In [11]: `!cat functions.pi`

```

import cp.

main([N, K]) =>
    N := N.to_int,
    K := K.to_int,

    % function
    F = new_array(N),
    F :: 1..K,

    % injective
    all_different(F),

    % dual model if it is a bijection (K=N and injective)
    FInv = new_array(K),
    FInv :: 1..N,

    % channeling if it is a bijection (K=N and injective)
    assignment(F, FInv),

    %% dual model in general
    % FInv = new_array(K, N),
    % FInv :: 0..1,

    %% surjective in general
    % foreach(J in 1..N)
    %     sum([FInv[I, J]: I in 1..K]) #>= 1
    % end,

    %% channeling in general
    % foreach(I in 1..N)
    %     foreach(J in 1..N)
    %         (FInv[J, I] #= 1) #<=> (F[I] #= J)
    %     end
    % end,

    solve(F ++ FInv),
    println(F),
    println(FInv).

```