



# UNIVERSIDAD DE CALDAS

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## Technical Report:

Library Management System (LMS)

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Course:

Técnicas de Programación

Manizales, Caldas

2025

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# 1. Library Management System (LMS)

## 1.1 General Description of the System

The **Library Management System (LMS)** is a software application designed to manage the inventory flow, loans, and users of a library. The system is built using a **layered modular architecture**, clearly separating business logic, data structures, and utility algorithms.

The core of the system allows:

- Bulk loading of books from files (CSV/JSON).
- User management and loan control.
- Efficient search of bibliographic material.
- Generation of sorted reports.
- Solving optimization problems (bookshelf) and recursive statistical calculations.

The main interaction is done through a console interface (`Main.py`), which acts as the entry point and orchestrator of user requests to the main controller (`Biblioteca.py`).

## 1.2 Data Structures Used

The system implements both native and custom data structures to handle information efficiently.

### 1.2.1 Lists and Dictionaries (Native)

- **General Inventory (List[Libro]):** stores all books in the order in which they arrive. It allows  $O(1)$  insertion complexity.
- **Sorted Inventory (List[Libro]):** parallel list maintained in ascending order by ISBN. It is essential for enabling binary search.
- **Users (Dict[str, Usuario]):** hash map that provides practically  $O(1)$  access to users by their ID.

### 1.2.2 Stacks (LIFO - Last In, First Out)

A custom `Pila` class was implemented to manage each user's **loan history**.

**Justification:** a user's history is generally consulted to see "what they read last". A stack is the natural structure for this, allowing  $O(1)$  access to the most recent loan without traversing the entire history.

```
1 class Pila:  
2     def __init__(self):  
3         self.items = []  
4  
5     def apilar(self, item):
```

```

6         self.items.append(item)
7
8     def desapilar(self):
9         if not self.esta_vacia():
10            return self.items.pop()

```

Listing 1.1: Fragment from DataStructures/Pila.py

### 1.2.3 Waiting Structure (Reservation Management)

To handle out-of-stock books, the `PilaDeEspera` class is used. Although conceptually a queue (FIFO) would be the standard structure for turns, the system implements a waiting logic where requests are stacked.

**Operation:** when a book is returned, the system automatically checks this structure to assign the book to the next user in line according to the defined rules.

## 1.3 Implemented Algorithms

The project stands out for the manual implementation of classic computing algorithms, avoiding excessive use of “black box” functions from external libraries.

### 1.3.1 Sorting Algorithms

#### Merge Sort

Used to generate the **Inventory Report by Value**.

- **Complexity:**  $O(n \log n)$  in all cases.
- **Justification:** chosen for its **stability** (it maintains the relative order of equal elements) and its guaranteed efficiency even with large volumes of data, unlike Quicksort which can degrade to  $O(n^2)$ .

```

1 def merge_sort_por_valor(libros):
2     if len(libros) <= 1:
3         return libros
4     mid = len(libros) // 2
5     left = merge_sort_por_valor(libros[:mid])
6     right = merge_sort_por_valor(libros[mid:])
7     return _merge_valor(left, right)

```

Listing 1.2: Merge sort by value

#### Insertion Sort

Used to sort the **loan history by date**.

- **Complexity:**  $O(n^2)$  on average, but  $O(n)$  on almost-sorted lists.
- **Justification:** loan histories are usually small and are built chronologically. Insertion Sort is extremely fast and memory-efficient for these almost-sorted data cases.

### 1.3.2 Search Algorithms

#### Binary Search

Used to search for books by **ISBN**.

- **Requirement:** the list must be sorted (it uses `inventario_ordenado_isbn`).
- **Complexity:**  $O(\log n)$ .
- **Impact:** allows finding a book among one million records in approximately 20 comparisons, versus one million comparisons with linear search.

```

1 def busqueda_binaria_isbn(inventario, isbn):
2     low = 0
3     high = len(inventario) - 1
4     while low <= high:
5         mid = (low + high) // 2
6         if inventario[mid].isbn == isbn:
7             return mid
8         elif inventario[mid].isbn < isbn:
9             low = mid + 1
10        else:
11            high = mid - 1
12    return None

```

Listing 1.3: Binary search by ISBN

#### Linear Search

Used to search by **title** or **author**.

- **Complexity:**  $O(n)$ .
- **Justification:** needed because we cannot keep the inventory sorted by all criteria simultaneously. It also allows partial matches (substrings).

### 1.3.3 Recursion

#### Stack Recursion

Implemented, for example, to find the **lightest book** by a given author. The function calls itself while processing the rest of the list and compares the result with the current element when “returning” from the recursion.

## Tail Recursion

Implemented to compute the **average weight** of an author's books.

- **Logic:** it uses accumulators in the function parameters. The recursive call is the last instruction, which theoretically allows compilers/interpreters to optimize memory usage (*Tail Call Optimization*).

### 1.3.4 Backtracking (Combinatorial Optimization)

Used in the **bookshelf module** to select the best books under a weight constraint (Knapsack Problem).

- **Strategy:** depth-first exploration of the decision tree.
- **Pruning:** the algorithm immediately discards branches that cannot lead to a valid solution (for example, books weighing less than 0.5 kg or combinations that exceed the maximum accumulated weight), drastically reducing execution time.

```

1 if libro.peso < 0.5:
2     continue # PRUNING: Ignore very light books
3 if peso_actual + libro.peso <= max_peso:
4     # Explore branch including the book...
5 ...

```

Listing 1.4: Basic pruning in bookshelf module

## 1.4 Execution Results (Simulation)

Below are representative results based on system tests.

### 1.4.1 Case 1: Search and Loan

**Input:** user "U001" requests book with ISBN "978-4" (Modern AI).

**Process:**

1. `busqueda_binaria_isbn` locates "978-4" in very few steps.
2. The system checks stock. If `stock > 0`, it creates a `Prestamo` object and pushes it onto `U001.historial`.

**Output:** Successful loan: 'Modern AI' delivered to Mario Bravo.

### 1.4.2 Case 2: Bookshelf Optimization

**Input:** inventory with 5 books, maximum weight = 8.0 kg.

**Process:** the backtracking algorithm explores combinations:

- It discards *The Little Prince* (0.2 kg) due to the pruning rule (weight less than 0.5 kg).

- It evaluates the remaining combinations to maximize value in currency without exceeding 8 kg.

**Output (example):**

```
--- BEST SELECTION FOUND ---
```

```
Total Value: $420,000
```

```
Total Weight: 4.50 kg
```

```
Books:
```

- Modern AI (\$250,000, 2.5kg)
- Clean Code (\$180,000, 0.8kg)
- Data Structures (\$120,000, 1.2kg)

## 1.5 Justification of Technical Decisions

1. **Dual inventories:** it was decided to maintain two lists (`general` and `sorted`), sacrificing RAM to gain CPU speed. This allows fast insertions ( $O(1)$  in the general list) and fast searches ( $O(\log n)$  in the sorted list) at the same time.
2. **Use of a stack for history:** modeling the history as a stack is a user-centered design decision. In recommendation and query systems, recent activity has much more weight than older activity.
3. **Backtracking vs. brute force:** while both approaches can be compared, backtracking with pruning is the practical solution. Brute force (evaluating all combinations) is computationally infeasible ( $O(2^n)$ ) as the inventory grows. Pruning significantly reduces this search space.
4. **Modularity:** separation into folders (`Controller`, `Entities`, `UtilityAlgorithms`) allows multiple developers to work in parallel (one on algorithms, another on business logic) without generating code conflicts, facilitating project scalability.