



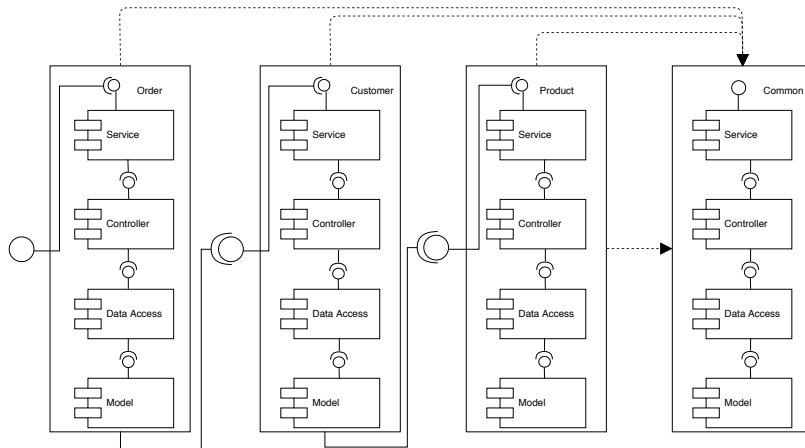
## Maintenance Metric

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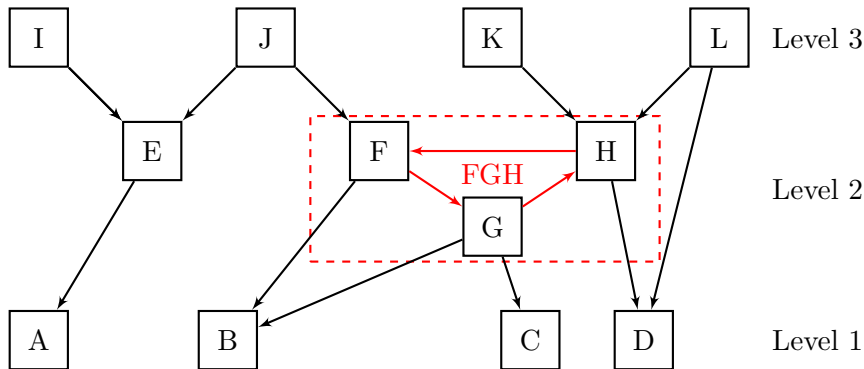
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June 6, 2019

# A good vertical design



# Dependency graph with a cycle group



**Efferent Coupling:** The number of classes on which a given class depends.

**Afferent Coupling:** How many classes depend on a given class.

# First approach to define a metric

$$c_i = \frac{size(i) * (1 - \frac{inf(i)}{numberOfComponentsInHigherLevels(i)})}{n} \quad (1)$$

Where:

- $n$  is the total number of components;
- $size(i)$  is the number of components in the logical node;
- $inf(i)$  is the number of components influenced by  $c_i$ .

# First approach to define a metric

Example for node A:

# First approach to define a metric

Example for node A:

$$c_A = \frac{1 * (1 - \frac{3}{8})}{12} = 0.052 \quad (2)$$

$$ML_1 = 100 * \sum_{i=1}^k c_i \quad (3)$$

- $k$  is the total number of logical nodes, which is smaller than  $n$  if there are cyclic component dependencies.

Cyclic dependencies have a negative influence on maintainability, especially if the cycle group contains a larger number of nodes.

$$penalty(i) = \begin{cases} \frac{5}{size(i)}, & \text{if } size(i) > 5 \\ 1, & \text{otherwise} \end{cases} \quad (4)$$

$$ML_2 = 100 * \sum_{i=1}^k c_i * penalty(i) \quad (5)$$

## Some tunnings...

- It did not work very well for small modules with less than 100 components;

$$ML3 = \begin{cases} (100 - n) + \frac{n}{100} * ML_2, & \text{if } n < 100 \\ ML_2, & \text{otherwise} \end{cases} \quad (6)$$

- In some projects, developers said the metric does not fitted well because to them it was difficult to maintain the system although the value of metric showed the opposite.



## Some tunnings...

The **cyclicity of a package cycle group** is the square of the number of packages in the group. A cycle group of 5 elements has a cyclicity of 25.

The **cyclicity of a whole system** is just the sum of the cyclicity of all cycle groups in the system.

The relative cyclicity of a system is defined as follows:

$$relativeCiclicity = 100 * \frac{\sqrt{sumOfCyclicity}}{n} \quad (7)$$

Where  $n$  is the total number of packages.

# Maintainability Level Alternative

As an example assume a system with 100 packages. If all these packages are in a single cycle group the relative cyclicity can be computed as:

$$100 * \frac{\sqrt{100^2}}{100} = 1 \quad (8)$$

If we have 50 cycle groups of 2 packages we get:

$$100 * \frac{\sqrt{50 * 2^2}}{100} \approx 14,1\% \quad (9)$$

$$ML_{alt} = 100 * \left(1 - \frac{\sqrt{\text{sumOfPackageCyclicity}}}{n_p}\right) \quad (10)$$

Where  $n_p$  is the total number of packages.

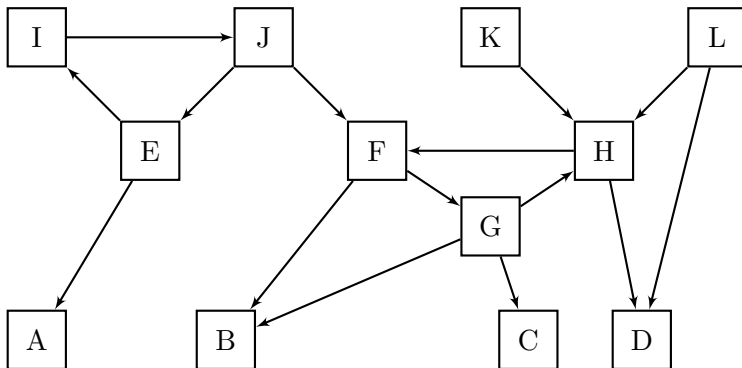
# The final formula

$$ML_4 = \min(ML_3, ML_{alt}) \quad (11)$$

We simply argue that for good maintainability both the component structure and the package/namespace structure must well designed. If one or both suffer from bad design or structural erosion, maintainability will decrease too.

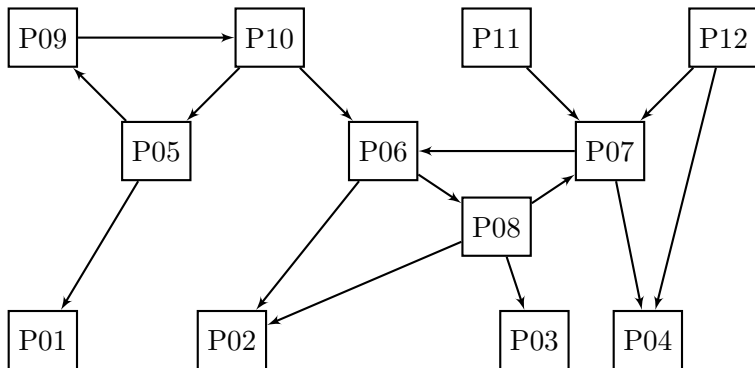
# Exercises

Compute  $ML_3$  for the following graph.



# Exercises

Compute  $ML_{alt}$  for the following graph. What is the maintenance level metric?



<https://github.com/dsanmartins/AulaProfValter>