

DDA2001: Introduction to Data Science

Lecture 4: Elementary Probability Theory (continued)

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Recap: 1 - Definition of Probability

What is Probability?

 An experiment that can result in different outcomes, even though it is repeated in the same manner every time, is called a random experiment.

 Probability is used to quantify the likelihood, or chance, that an outcome of a random experiment will occur.

What is Probability?

- Random Experiment:
- Consider one possible outcome: ω
- The outcome ω happens with probability $P(\omega)$

It means:

- If we repeat such experiment N times
- \circ We observe **n** observations that the outcome is ω .
- o Then if N goes to infinity, n/N will approach P(ω).

Terminologies

- Random Experiment: a repeatable procedure
- Sample space: set of all possible outcomes Ω .
- Event: a subset of the sample space.
- Probability function, $P(\omega)$: gives the probability for each outcome $\omega \in \Omega$
 - Probability is between 0 and 1
 - Total probability of all possible outcomes is 1.
 - If $A = \{\omega_1, \omega_2, \omega_3, ...\}$, $P(A) = P(\omega_1) + P(\omega_2) + P(\omega_3) + ...$

 Consider the random experiment in which items are selected from a batch consisting of three items {a,b,c}

Case 1: select two items without replacement

Case 2: select two items with replacement

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Sample space $\{ab, ac, ba, bc, ca, cb\}$

Case 2: select two items with replacement

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Case 1: select two items without replacement

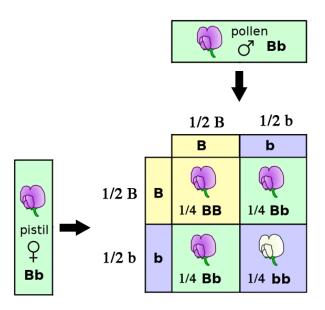
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Sample space \{ab, ac, ba, bc, ca, cb\}
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Case 2: select two items with replacement

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Sample space \{aa, ab, ac, ba, bb, bc, ca, cb, cc\}
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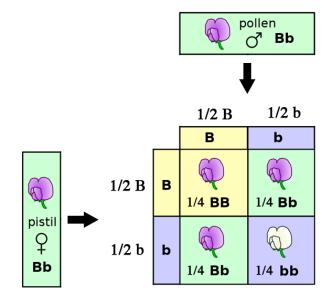
Recall the heredity example in Lecture 2.

Describe the set of possible outcomes when a pistil of Bb and a pollen of Bb crosses.



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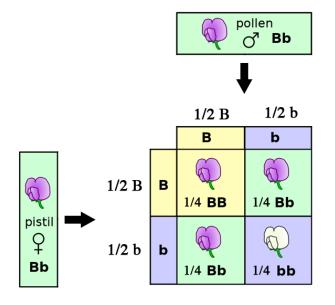


Case 1: Bb and bB are equivalent

Sample space: $\{BB, Bb, bb\}$

Recall the heredity example in Lecture 2.

Describe the set of possible outcomes when a pistil of Bb and a pollen of Bb crosses.



Case 2: Bb and bB are not equivalent

Sample space: $\{BB, Bb, bB, bB\}$

Events

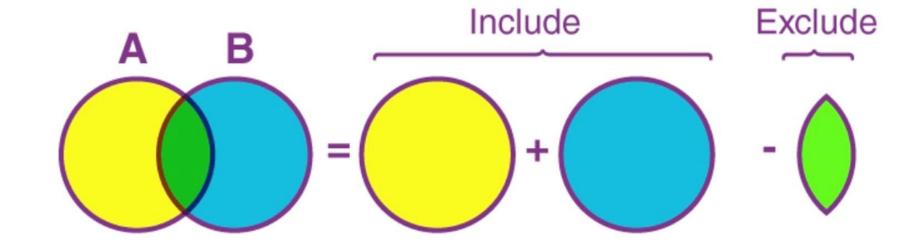
- Events are sets:
 - Can describe in words
 - Can describe in notation
- Experiment: toss a coin 2 times.
- Event -- You get 1 or more heads
 - $= \{HH, HT, TH\}$

Events are sets, so we can use set operations

- ✓ Unions
- ✓ Intersections
- ✓ Complements

- We denote the union as (A or B) in words, and A U B in notation
- We denote the intersection as (A and B) in words, and
 A ∩ B in notation
- Two events A and B, such that $A \cap B = \emptyset$ are said to be mutually exclusive.
- We denote the complement as (not A) in words, and A' or A^c in notation

- The commutative laws: $A \cup B = B \cup A$, $A \cap B = B \cap A$
- The associative laws: $(A \cup B) \cup C = A \cup (B \cup C)$, $(A \cap B) \cap C = A \cap (B \cap C)$
- The distributive laws: $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$, $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$
- De Morgan's laws: $(A \cup B)' = A' \cap B'$, $(A \cap B)' = A' \cup B'$

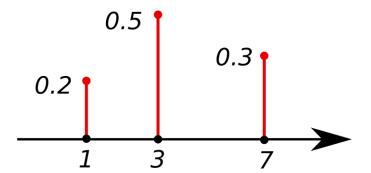


$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

Probability function

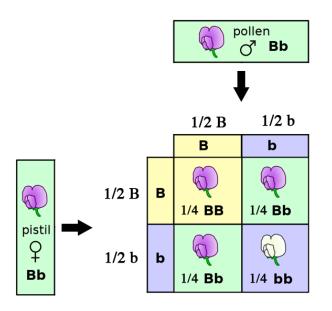
- Discrete:
 - ✓ Probability mass function.
 - \checkmark P(ω): gives the probability for **each** outcome ω ∈ S



Probability Function- examples

Recall the heredity example in Lecture 2.

Write down $P(\omega)$ for each $\omega \in S$



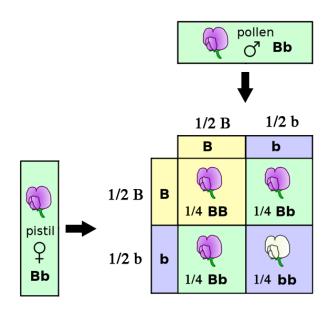
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Probability Function- examples

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Case 1: Bb and bB are equivalent

Sample space: $\{BB, Bb, bb\}$

$$P(BB)=1/4$$

 $P(Bb)=1/2$
 $P(bb)=1/4$

Independence

Two events: A and B

 Does knowing something about A tell us whether B happens (and vice versa)?

Independence

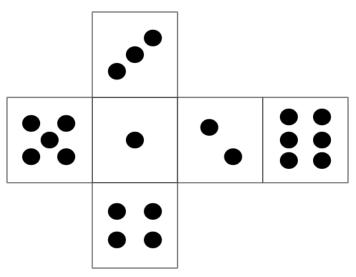
Two events: A and B

 Does knowing something about A tell us whether B happens (and vice versa)?

Independent

- A: the first number is 1;
- B: the second number is 1

 $P(A \text{ and } B) = P(A) \cdot P(B)$



Two events A, and B are independent if and only if $P(A \cap B) = P(A) \cdot P(B)$

Does knowing something about A tell us whether B happens (and vice versa)?

Dependent

- A: the first number is 1;
- B: the sum of two numbers is larger than 2

$$P(A) = 1/6$$

 $P(B) = 35/36$
 $P(A \text{ and } B) = 5/36$
 $P(A \text{ and } B) \neq P(A) \cdot P(B)$

SAMPLE SPACE FOR A PAIR OF DICE										
	1	2	3	4	5	6				
1	2	3	4	5	6	7				
2	3	4	5	6	7	8				
3	4	5	6	7	8	9				
4	5	6	7	8	9	10				
5	6	7	8	9	10	11				
6	7	8	9	10	11	12				

Independence: P(A and B) = P(A)P(B)

• Mutually exclusive: P(A or B) = P(A) + P(B)

2. (Discrete) Random Variable and Probability Distributions.

In applications we are interested in **quantitative** properties of experimental results.

Example 1

- Toss a coin three times and count the number of heads.
- The sample space is

```
S = \{(t, t, t), (t, t, h), (t, h, t), (h, t, t), (t, h, h), (h, t, h), (h, h, t), (h, h, h)\}
```

- Lex X count the number of heads. Thus if s = (t, t, h) occurs then X(s) = 1.
- X is called a random variable as it takes a numerical value that depends on the outcome of an experiment.

Examples 2:

Roll a fair die twice, and let the random variable X denote the summation of the two numbers.

- What is the **range** (possible values) of the random variable? (think about the sample space)
- How can you describe the event that the summation is larger than 10 using the random variable X?

Examples 2:

Roll a fair die twice, and let the random variable X denote the summation of the two numbers.

- What is the **range** (possible values) of the random variable? (think about the sample space) {2,3,4,5,6,7,8,9,10,11,12,13,14,15,16}
- How can you describe the event that the summation is larger than 10 using the random variable X?

Examples 2:

Roll a fair die twice, and let the random variable X denote the summation of the two numbers.

- What is the **range** (possible values) of the random variable? (think about the sample space) {2,3,4,5,6,7,8,9,10,11,12}
- How can you describe the event that the summation is larger than 10 using the random variable X?

$$\{\omega: X(\omega) > 10\} \text{ or } \{X > 10\}$$

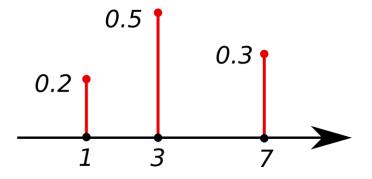
Examples 3:

A group of 10,000 people are tested for a gene called Ifi202 that has been found to increase the risk for lupus. The random variable X is the number of people who carry the gene.

- What is the range (possible values) of the random variable? (think about the sample space)
- How can you describe the event that more than half of the people carry the gene using the random variable X?

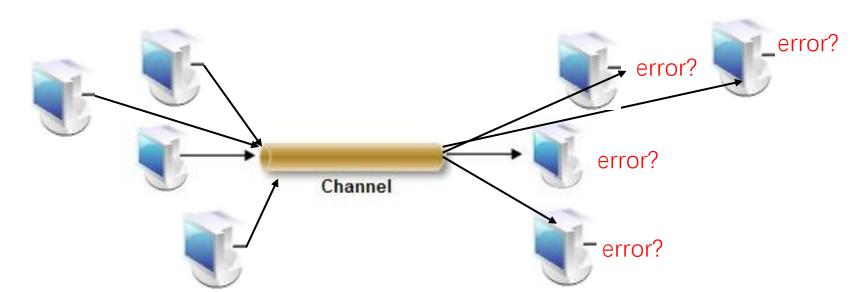
Probability Distributions

- The probability distribution of a random variable X is a description of the probabilities associated with the possible values of X.
- For discrete random variable, the distribution is just a list of values, e.g., {0.2,0.5,0.3}.



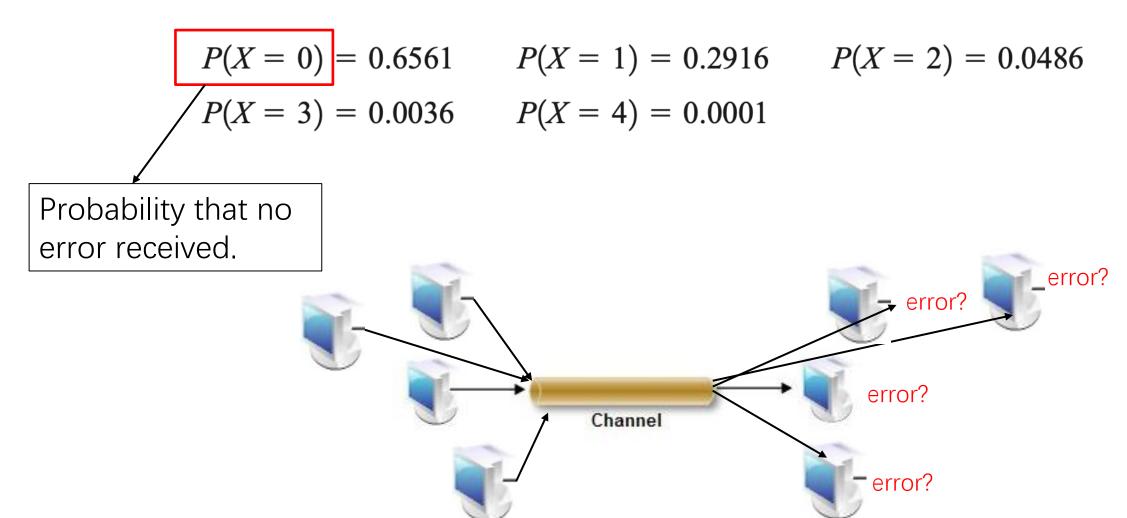
Probability Distributions - Example

- There is a chance that a bit transmitted through a digital transmission channel is received in error.
- Let X equals the number of bits in error in the next four bits transmitted.
- Q: What is the possible values for X?



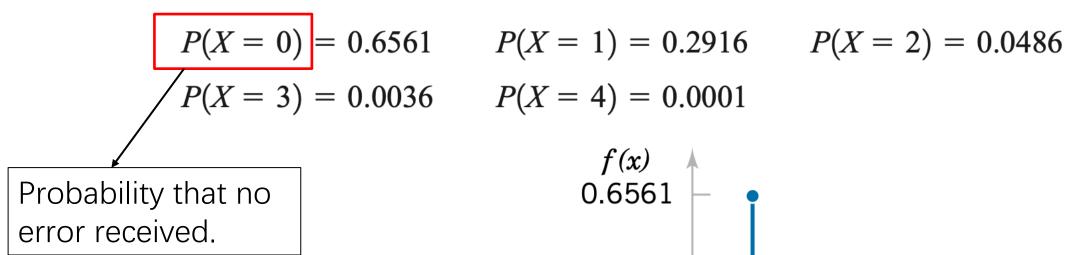
Probability Distributions - Example

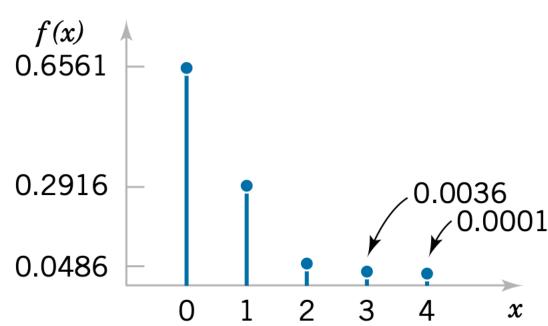
The expert gives the following probability distribution on X.



Probability Distributions - Example

The expert gives the following probability distribution on X.





Probability distribution for bits in error

Formal definition

• For a discrete random variable X with possible values $x_1, x_2, ..., x_n$. A probability mass function $f(\cdot)$ is a function such that:

$$\checkmark f(x_i) \ge 0 \text{ for all } x_1, x_2, \dots, x_n.$$

$$\checkmark \sum_{i=1}^n f(x_i) = 1$$

$$\checkmark f(x_i) = P(X = x_i) \text{ for all } x_1, x_2, \dots, x_n.$$

Probability that the random variable takes value x_i .

Q: What is the probability mass function f for the previous digital transmission example?

Exercise

 The sample space of a random experiment is {a,b,c,d,e,f}, and each outcome is equally likely. A random variable X is defined as follows:

outcome	$\mid a \mid$	$\mid b \mid$	c	$\mid d \mid$	e	\int
\overline{x}	0	0	1.5	1.5	2	3

- Q: What is the probability mass function f of X?
- Use the probability mass function to determine:

(a)
$$P(X = 1.5)$$

(b)
$$P(0.5 < X < 2.7)$$

(c)
$$P(X > 3)$$

(d)
$$P(0 \le X < 2)$$

(e)
$$P(X = 0 \text{ or } X = 2)$$

Exercise

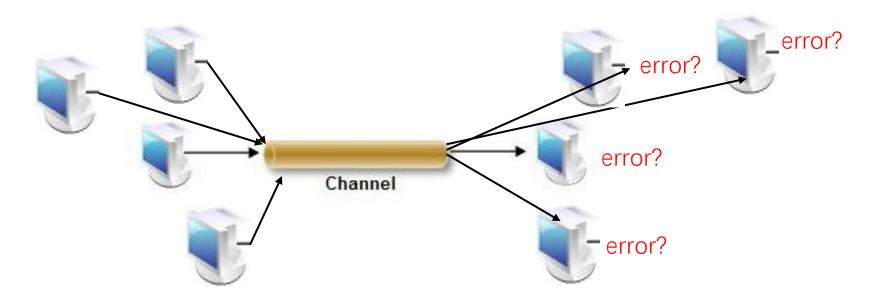
• Verify that the following function f is a probability mass function, and determine the requested probabilities.

$$f(x) = \frac{2x+1}{25}, \quad x = 0, 1, 2, 3, 4$$

(a)
$$P(X = 4)$$
 (b) $P(X \le 1)$

(a)
$$P(X = 4)$$
 (b) $P(X \le 1)$ (c) $P(2 \le X < 4)$ (d) $P(X > -10)$

· Recall the digital transmission example.

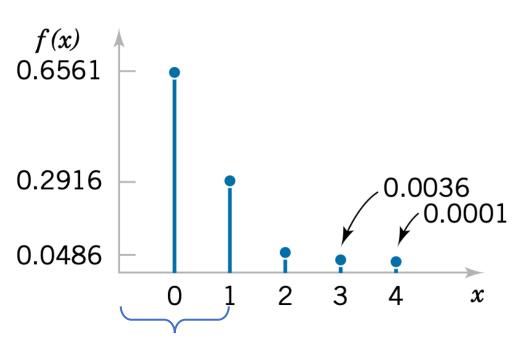


- What is the probability of having three or fewer bits in error?
- What about two or fewer?
- What about <u>four or fewer?</u>



Cumulative probabilities

Cumulative Probabilities



error?

Channel

error?

error?

probability of having one or fewer bits in error: 0.6561+0.2916

probability of having two or fewer bits in error: 0.6561+0.2916+0.0486

Cumulation!

• The cumulative distribution function (CDF) of a discrete random variable X, denoted as F(x) is

$$F(x) = P(X \le x) = \sum_{x_i \le x} f(x_i)$$

• F(x) satisfies:

$$\checkmark 0 \le F(x) \le 1$$

✓ If
$$x \le y$$
, then $F(x) \le F(y)$

Note: even if the random variable X can only take integer values, the cumulative distribution function can be defined at **non-integer** values, for example, F(1.5) = P(X = 0) + P(X = 1) = 0.6561 + 0.2916.

- The probability mass function provides probabilities.
- The cumulative distribution function can also provide probabilities, and it uniquely determines the probability mass function of a discrete random variable.

$$F(x) = P(X \le x) = \sum_{x_i \le x} f(x_i)$$

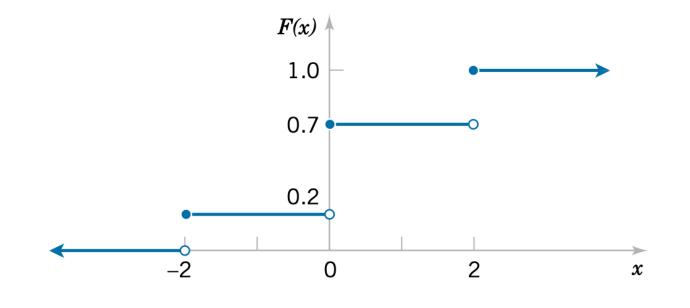
Why?

Example

$$F(x) = P(X \le x) = \sum_{x_i \le x} f(x_i)$$

• Find the probability mass function of X form the following cumulative distribution function

$$F(x) = \begin{cases} 0 & x < -2 \\ 0.2 & -2 \le x < 0 \\ 0.7 & 0 \le x < 2 \\ 1 & 2 \le x \end{cases}$$

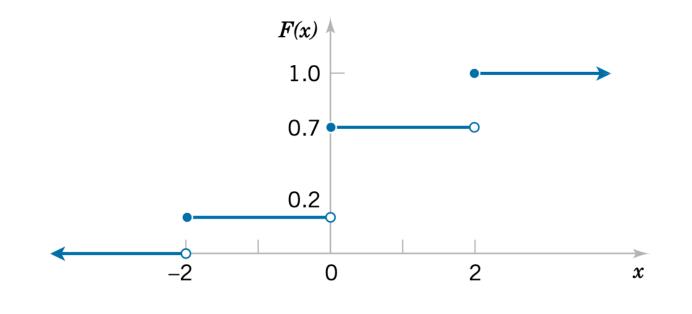


Example

$$F(x) = P(X \le x) = \sum_{x_i \le x} f(x_i)$$

 Find the probability mass function of X form the following cumulative distribution function

$$F(x) = \begin{cases} 0 & x < -2 \\ 0.2 & -2 \le x < 0 \\ 0.7 & 0 \le x < 2 \\ 1 & 2 \le x \end{cases}$$
$$f(-2)=0.2 \quad f(0)=0.5 \quad f(2)=0.3$$



3. Mean and Variance.

Which game would you rather play? We flip a fair coin.

Game 1:

- If heads, You pay me \$1.
- If Tails, I pay you \$1.

Game 2:

- If Heads, you pay me \$1000.1.
- If Tails, I pay you \$1000.



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Game 2:

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Return
Game 2 > Game 1

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Game 2 > Game 1

Risk

Game 2 > Game 1

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Game 2:

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Return
Game 2 > Game 1

Risk
Game 2 > Game 1

How can we quantify the return and risk?

Maximize average return?

Maximize average return?

No! Also reduce the chance of losing too much after one investment.

Maximize average return?

No! Also reduce the chance of losing too much after one investment.



Maximize average return?

No! Also reduce the chance of losing too much after one investment.



Real objective:

Maximize average return?

No! Also reduce the chance of losing too much after one investment.



Real objective:

Maximize: Average Return - Risk

Maximize average return?

No! Also reduce the chance of losing too much after one investment.

Risk



Real objective:

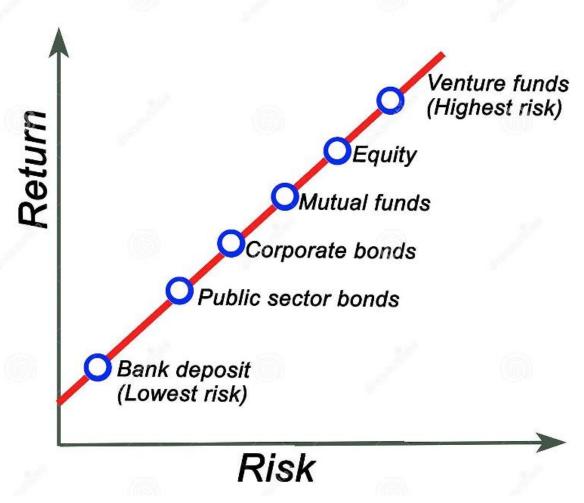
Maximize: Average Return - Risk

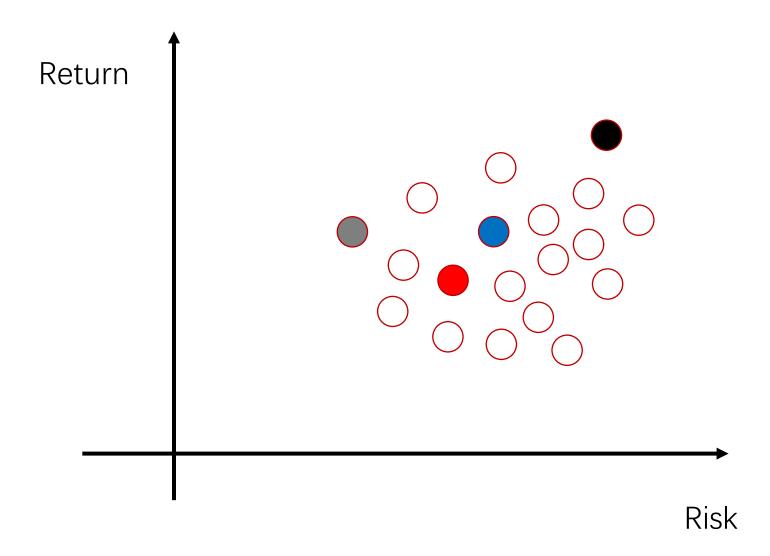


Markowitz Model

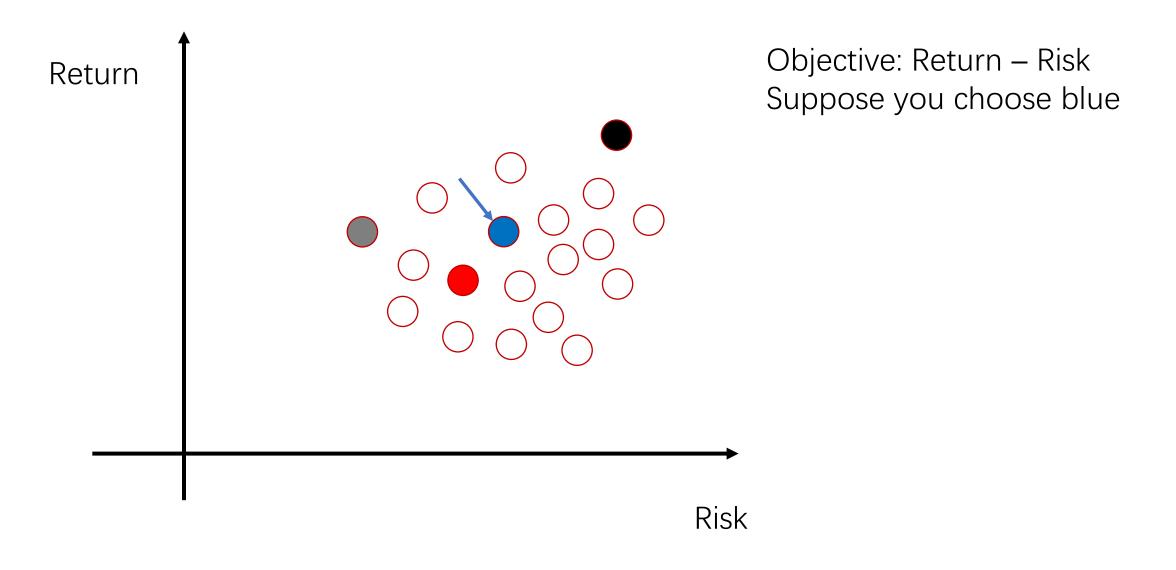
The first model you need to learn to work in finance.

Risk/Return Relationship

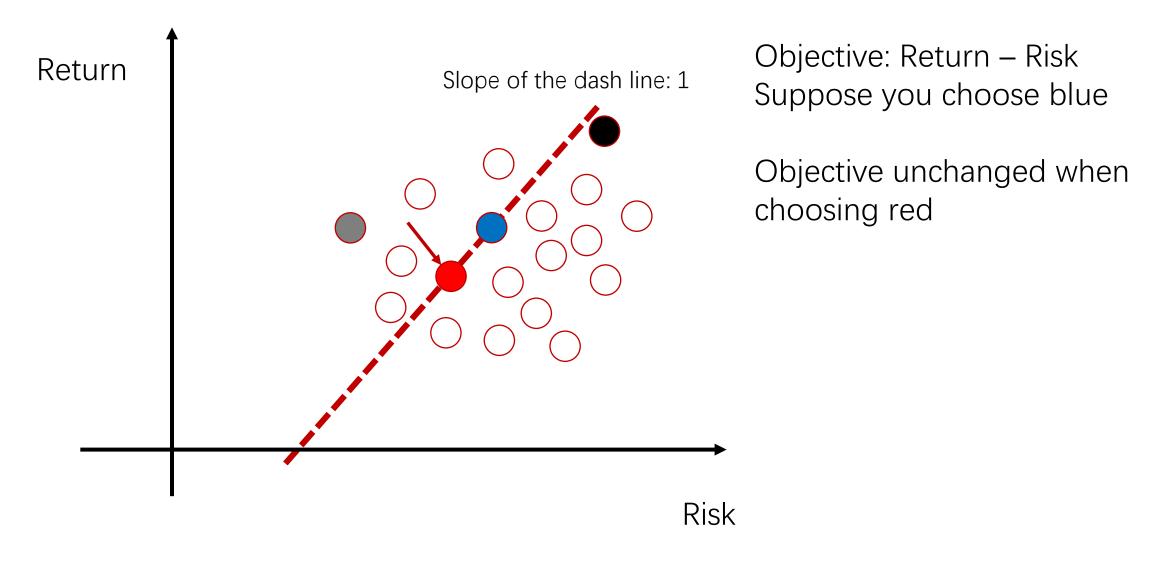




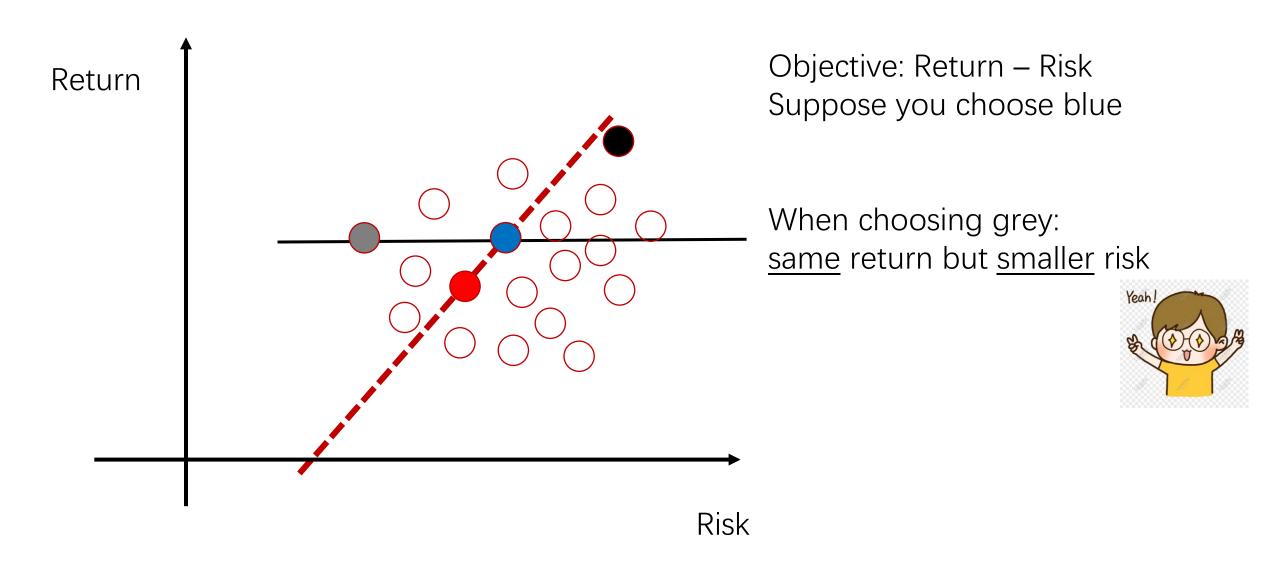
Each dot represents a stock



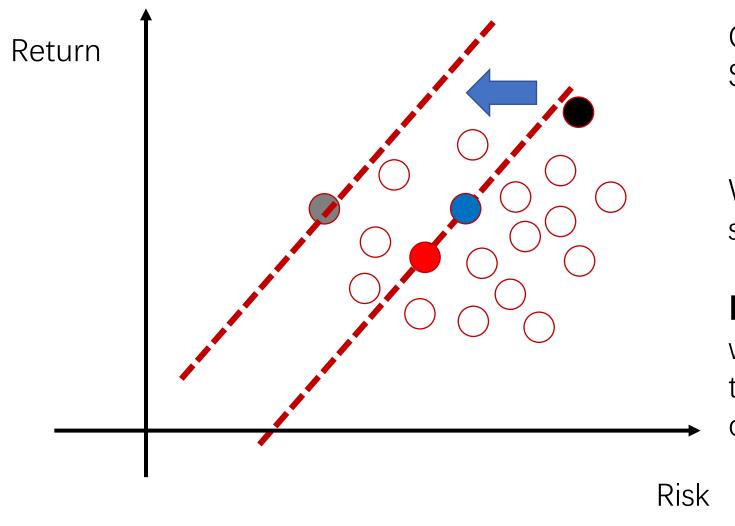
Each dot represents a stock



Each dot represents a stock



Each dot represents a stock



Objective: Return – Risk Suppose you choose blue

When choosing grey: same return but smaller risk

Best choice: move the line with slope 1 to left side until there is no dot at the left side of the line

Each dot represents a stock

Game 1:

- If heads, You pay me \$1.
- If Tails, I pay you \$1.

Return

Risk

Game 1:

- If heads, You pay me \$1.
- If Tails, I pay you \$1.
- Return -> Mean

$$E[X] = \Sigma_{x} x P(X = x) = \Sigma_{x} x f(x)$$

Risk

Game 1:

- If heads, You pay me \$1.
- If Tails, I pay you \$1.
- Return -> Mean

$$E[X] = \sum_{x} x P(X = x) = \sum_{x} x f(x) = 1 \times \frac{1}{2} + (-1) \times \frac{1}{2} = 0$$

Risk

Game 1:

- If heads, You pay me \$1.
- If Tails, I pay you \$1.
 - Return -> Mean

$$E[X] = \sum_{x} x P(X = x) = \sum_{x} x f(x) = 1 \times \frac{1}{2} + (-1) \times \frac{1}{2} = 0$$

• Risk -> How far is a random variable from its mean, on average?

$$|X - E[X]|$$

Game 1:

- If heads, You pay me \$1.
- If Tails, I pay you \$1.
- Return -> Mean

$$E[X] = \sum_{x} x P(X = x) = \sum_{x} x f(x) = 1 \times \frac{1}{2} + (-1) \times \frac{1}{2} = 0$$

Risk -> Variance

$$Var[X] = \Sigma_{x}(x - E[X])^{2} f(x)$$

Game 1:

- If heads, You pay me \$1.
- If Tails, I pay you \$1.
 - Return -> Mean

$$E[X] = \sum_{x} x P(X = x) = \sum_{x} x f(x) = 1 \times \frac{1}{2} + (-1) \times \frac{1}{2} = 0$$

Risk -> Variance

$$Var[X] = \Sigma_{x}(x - E[X])^{2} f(x) = 1^{2} \times \frac{1}{2} + (-1)^{2} \times \frac{1}{2} = 1$$