



香港中文大學(深圳)

The Chinese University of Hong Kong, Shenzhen

**DDA2001: Introduction to Data Science**

# **Lecture 6: Common Distribution (Discrete)**

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# Recap: 1 - Some Useful formulas

## Formula 1

$$\text{Linearity: } E[\sum_i X_i] = \sum_i E[X_i]$$



No assumption on  $X_i$

## A More General Formula

$$E[\sum_i C_i X_i] = \sum_i C_i E[X_i]$$



$C_i$  is a constant

# How to use the linearity of expectation?

Want to calculate  $E[X]$ , where  $X$  is a 'complicated' random variable

- Step 1: Figure out a suitable decomposition for  $X$  such that  $X = \sum_i X_i$
- Step 2: Compute  $E[X_i]$
- Step 3: Use the linearity of expectation ( $E[X] = \sum_i E[X_i]$ )

# Hat Check



$n$  people go to a party and leave their hat with a hat-check person. At the end of the party, she returns hats randomly since she doesn't care about her job. Let  $X$  be the number of people who get their original hat back. What is  $E[X]$ ?

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## Let's build a probability model

- Hats are labeled  $\{1, 2, 3, \dots, n\}$ , where hat  $m$  belongs to person  $m$ .
- People leave the party one by one in a **random order**.
- Everyone will take away the hat with the smallest label among the untaken hats.
- With same probability, **the order** is any of the  $n!$  permutations of  $\{1, 2, \dots, n\}$ .



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- An outcome: people are ordered by  $(1, 2, 3, \dots, n)$ .



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- An outcome: people are ordered by  $(2, 1, 3, 4, \dots, n)$ .

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- What's the value of  $P(X=n)$ ?
- How about  $P(X=n-2)$ ?
- $P(X=n-3)$ ....

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- $P(X=n-3) \dots$

**Too hard to calculate  $f(x)$ !!!**  
**Use linearity.**

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For  $i = 1, \dots, n$ , let  $X_i = \begin{cases} 1, & \text{if person } i \text{ got hat back} \\ 0, & \text{otherwise} \end{cases}$ . Then  $X = \sum_{i=1}^n X_i$ .

$$E[X] = E[\sum_i X_i] = \sum_i E[X_i]$$

What's the value of  $E[X_i]$ ?



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$X_i = 1$  if and only if person  $i$  is the  $i$ -th person who takes away a hat.

How many orders may contribute to the above events?

Fix person  $i$  at  $i$ -th position of the order, there are still  $(n-1)!$  possible orders.

Thus  $P(X_i = 1) = \frac{1}{n}$  and  $E[X_i] = 1/n$ , implying  $E[X] = 1$ .



## Formula 2

$$E[g(X)] = \sum_x g(x)P(X = x) = \sum_x g(x)f(x)$$

- Note:  **$E[g(X)] \neq g(E[X])$**

- $g(X)$  is also a random variable
- By definition of expectation, you need to figure out the pmf for  $g(X)$  first

- Toss a coin: head as 1, tail as -1.
- Then  $E[X^2] = 1^2 \times \frac{1}{2} + (-1)^2 \times \frac{1}{2} = 1$
- But  $(E[X])^2 = 0$

$$g(x) = x^2$$



# Variance

$$E[(X - E[X])^2]$$



$$X^2 - 2XE[X] + (E[X])^2$$

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- $E[C] = C$  for constant  $C$
- $E[X]$  is a constant
- $E[E[X]] = E[X]$



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$$E[(X - E[X])^2] = E[X^2] - 2E[X]E[X] + (E[X])^2$$

$$- (E[X])^2$$

More useful

$$\text{Var}(X) = E[(X - E[X])^2] = E[X^2] - (E[X])^2$$

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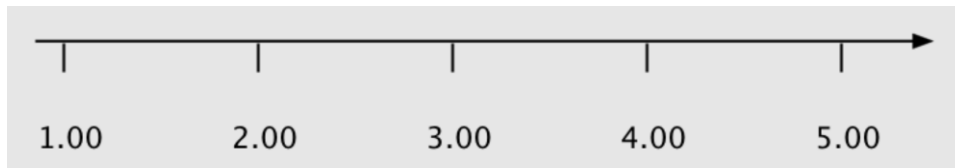
$$E[X^2] = 1^2 \cdot \frac{1}{6} + 2^2 \cdot \frac{1}{6} + 3^2 \cdot \frac{1}{6} + \dots + 6^2 \cdot \frac{1}{6} = \frac{91}{6}$$

$$Var(X) = E[X^2] - E[X]^2 = \frac{91}{6} - (3.5)^2 = \frac{35}{12}$$

## 2. Common Distribution (Discrete)

# Example 1

- You are the owner of a blind box store.
- Suppose that during each minute of the day, there is a probability  $p$  that a customer shows up in your store, and a probability  $1 - p$  that no one shows up.



- Let  $X_i$  be the number of customers arrive in the  $i$ -th minute. What is the distribution of  $X_i$ ?
- Let  $Y_N = X_1 + \dots + X_N$  be the number of customers arrive in the first  $N$  minutes of the day. What is the distribution of  $Y_N$ ?
- Let  $Z$  be the minutes taken for the first customer to show up. What is the distribution of  $Z$ ?

During each minute of the day, there is a probability  $p$  that a customer shows up in your store, and a probability  $1 - p$  that no one shows up.

?	?	?
Whether a customer arrives during a specific minute.	The number of customers arrive in $N$ minutes	At which minute does the first customer arrive

# 1. Bernoulli distribution

- Take value 1 with probability  $p$  and value 0 with probability  $1 - p$ .

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- Toss a coin
- Win or lose in a game



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Exercise: What is  $E[X_i]$  and  $\text{Var}(X_i)$ ?





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## Other Examples

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Exercise: What is  $E[X_i]$  and  $\text{Var}(X_i)$ ?

- Mean= $p$
- Variance= $p(1-p)$



During each minute of the day, there is a probability  $p$  that a customer shows up in your store, and a probability  $1 - p$  that no one shows up.

Bernoulli Distribution	?	?
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## 2. Binomial distribution

- One Bernoulli trial: take value 1 with probability  $p$  and value 0 with probability  $1 - p$ .
- $N$  Bernoulli trials??

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- $N$  independent experiments
- Each experiment: success (with probability  $p$ ) or failure (with probability  $1 - p$ ).
- $X$ : the number of success.

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$$\Pr(X = k) = \binom{n}{k} p^k (1 - p)^{n-k}$$

$$\binom{n}{k} = \frac{n!}{k!(n - k)!}$$

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- Mean =  $np$
- Variance =  $np(1-p)$

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## 2. Binomial distribution: Application

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$$R(N,p) = \sum_{k=1}^N \Pr(X = k) R_k$$



## 2. Binomial distribution: Application

- Is increasing production yield rate always beneficial for a factory?
- Production Yield Rate: the percentage of non-defective items of all produced items



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- How much to invest?
- Choose  $p$  such that  $R(N,p) + C(p)$  is minimized



# 3.Geometric distribution

- Continuously draw a Bernoulli R.V.
- The X-th draw is the first success.
- X follows a geometric distribution.

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## Example

- Toss a coin until there is a head.
- Buy a blind box until you get a Harry Potter

During each minute of the day, there is a probability  $p$  that a customer shows up in your store, and a probability  $1 - p$  that no one shows up.

Bernoulli Distribution	Binomial Distribution	Geometric Distribution
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# 3. Geometric distribution: Application

- At each day, a machine breaks down with a probability  $p$ .



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- At each day, a machine breaks down with a probability  $p$ .
- What's the expected duration before the machine breaks down?



# Connections

- A machine breaks down w.p.  $p$  on each date.

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