

MAT1002: Calculus II

$$\vec{u} \times \vec{v} = |\vec{u}| \cdot |\vec{v}| \sin \theta \quad \vec{w}$$

Ming Yan

$$|\vec{w}| = 1$$

§12.4 The Cross Product

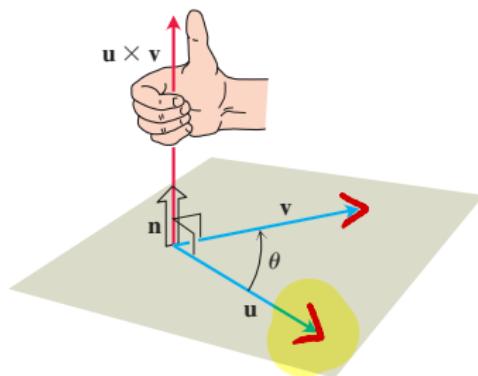
§12.5 Lines and Planes in Space

$$\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$$

§12.4 The Cross Product

In a plane, we can use slope and angle of inclination to describe a line. How do you describe a plane in space?

They determine a plane if \vec{u} and \vec{v} are not parallel. We select a unit vector \vec{n} perpendicular to the plane by the **right-hand rule**.



Definition

The **cross/vector product** $\vec{u} \times \vec{v}$ is the vector

$$\vec{u} \times \vec{v} = (\|\vec{u}\| \|\vec{v}\| \sin \theta) \vec{n}$$

FIGURE 12.27 The construction of $\vec{u} \times \vec{v}$.

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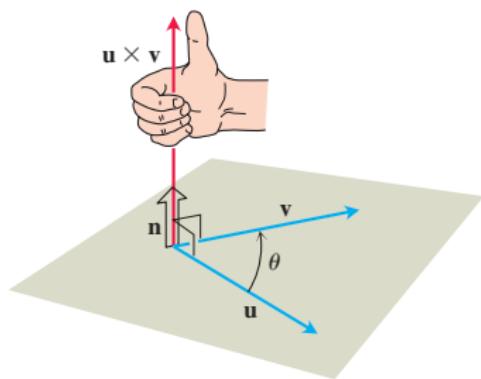


FIGURE 12.27 The construction of $\mathbf{u} \times \mathbf{v}$.

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$$\vec{u} \times \vec{v} = (|\vec{u}| |\vec{v}| \sin \theta) \vec{n}$$

- ▶ $\vec{i} \times \vec{j} = \vec{k} = -(\vec{j} \times \vec{i})$
- ▶ $\vec{j} \times \vec{k} = \vec{i} = -(\vec{k} \times \vec{j})$
- ▶ $\vec{k} \times \vec{i} = \vec{j} = -(\vec{i} \times \vec{k})$
- ▶ $\vec{i} \times \vec{i} = \vec{j} \times \vec{j} = \vec{k} \times \vec{k} = \vec{0}$



§12.4 The Cross Product

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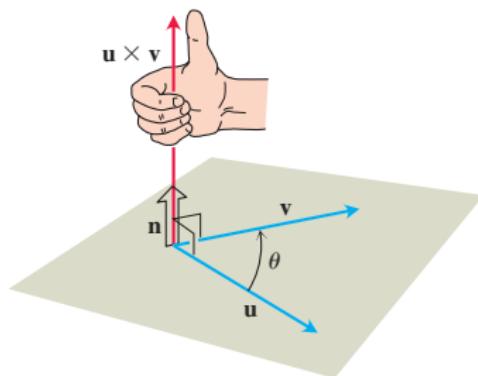


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- ▶ $\vec{i} \times \vec{i} = \vec{j} \times \vec{j} = \vec{k} \times \vec{k} = \vec{0}$

Nonzero vectors \vec{u} and \vec{v} are parallel if and only if $\vec{u} \times \vec{v} = \vec{0}$

$|\vec{u} \times \vec{v}|$ is the area of a parallelogram

$$|\vec{u} \times \vec{v}| = |\vec{u}||\vec{v}|\sin\theta||\vec{n}| = \underbrace{|\vec{u}||\vec{v}|\sin\theta}_{=|\vec{u} \times \vec{v}|}$$

Area = base · height

$$\begin{aligned} &= |\mathbf{u}| \cdot |\mathbf{v}| |\sin \theta| \\ &= |\mathbf{u} \times \mathbf{v}| \end{aligned}$$

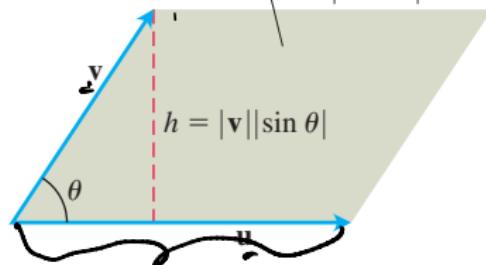
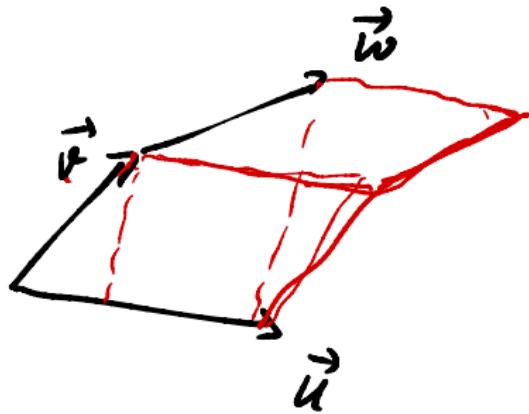


FIGURE 12.30 The parallelogram determined by \mathbf{u} and \mathbf{v} .

Some Properties of the Cross Product

If \vec{u} , \vec{v} , and \vec{w} are any vectors and r , s are scalars, then

- ▶ $(r\vec{u}) \times (s\vec{v}) = (\underline{rs})(\vec{u} \times \vec{v})$
- ▶ $\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$
- ▶ $\vec{0} \cdot \vec{u} = \vec{0}$
- ▶ $\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$ B
- ▶ $(\vec{v} + \vec{w}) \times \vec{u} = \vec{v} \times \vec{u} + \vec{w} \times \vec{u}$ D



Determinant formula for $\vec{a} \times \vec{b}$

If $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then

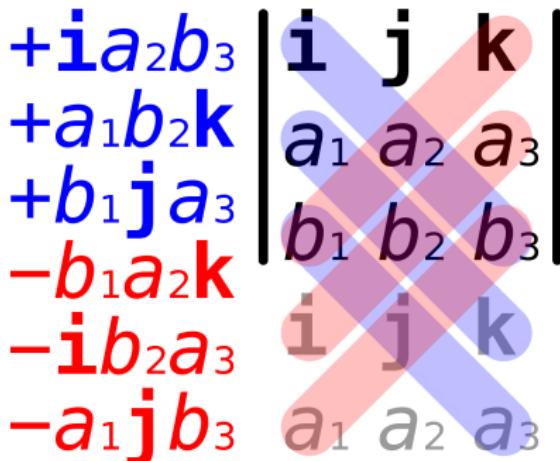
$$\vec{a} \times \vec{b} = \begin{array}{|ccc|} \hline & \vec{i} & \vec{j} & \vec{k} \\ \hline a_1 & & a_2 & a_3 \\ b_1 & & b_2 & b_3 \\ \hline \end{array}$$

$$\begin{aligned}\vec{a} \times \vec{b} &= (a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}) \times (b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}) \\&= \cancel{a_1 b_1 \vec{i} \times \vec{i}} + \underline{a_1 b_2 \vec{i} \times \vec{j}} + \underline{\cancel{a_1 b_3 \vec{i} \times \vec{k}}} \\&\quad + \underline{a_2 b_1 \vec{j} \times \vec{i}} + \underline{\cancel{a_2 b_3 \vec{j} \times \vec{k}}} \\&\quad + \cancel{a_3 b_1 \vec{k} \times \vec{i}} + \underline{a_3 b_2 \vec{k} \times \vec{j}} \\&= (a_1 b_2 - a_2 b_1) \vec{k} + (a_3 b_1 - a_1 b_3) \vec{j} \\&\quad + (a_2 b_3 - a_3 b_2) \vec{i}\end{aligned}$$

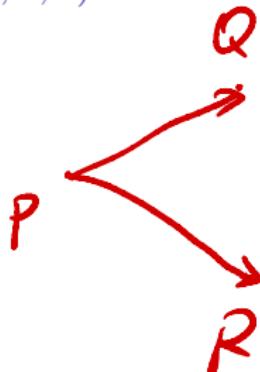
Determinant formula for $\vec{a} \times \vec{b}$

If $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$


$$\begin{aligned} & +ia_2b_3 \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \\ & +a_1b_2k \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \\ & +b_1ja_3 \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \\ & -b_1a_2k \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \\ & -ib_2a_3 \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \\ & -a_1jb_3 \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \end{aligned}$$


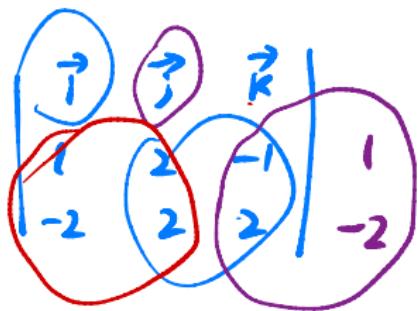
Find a vector perpendicular to the plane of $P(1, -1, 0)$, $Q(2, 1, -1)$, and $R(-1, 1, 2)$



$$\vec{PQ} \times \vec{PR}$$

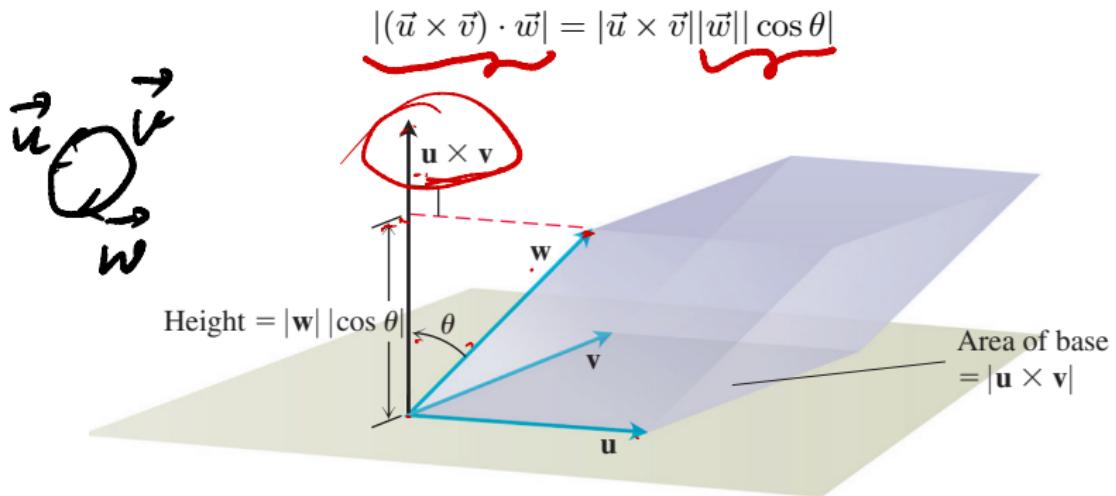
$$\begin{aligned}\vec{PQ} &= <2-1, 1-(-1), -1> \\ &= <1, 2, -1>\end{aligned}$$

$$\begin{aligned}\vec{PR} &= <-1-1, 1-(-1), 2> \\ &= <-2, 2, 2>\end{aligned}$$



$$\vec{PQ} \times \vec{PR} = 6\vec{i} + 0\vec{j} + 6\vec{k}$$

Triple scalar or box product



$$\begin{aligned}\text{Volume} &= \text{area of base} \cdot \text{height} \\ &= |\mathbf{u} \times \mathbf{v}| |\mathbf{w}| |\cos \theta| \\ &= |(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}|\end{aligned}$$

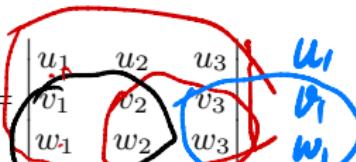
FIGURE 12.34 The number $|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}|$ is the volume of a parallelepiped.

Calculating the Triple Scalar Product as a Determinant

$$u_1 \leftrightarrow w_1$$

$$\begin{matrix} w \\ v \\ u \end{matrix}$$

$$(\vec{u} \times \vec{v}) \cdot \vec{w}$$



$$(\vec{u} \times \vec{v}) \cdot \vec{w} = (\vec{v} \times \vec{w}) \cdot \vec{u} = (\vec{w} \times \vec{u}) \cdot \vec{v}$$

$$u_1 \cdot (v_2 w_3 - v_3 w_2)$$

$$+ u_2 \cdot (v_3 w_1 - v_1 w_3)$$

$$+ u_3 \cdot (v_1 w_2 - v_2 w_1)$$

$$= \underbrace{(u_1 \vec{i} + u_2 \vec{j} + u_3 \vec{k})}_{\text{a vector}} \cdot ((v_2 w_3 - v_3 w_2) \vec{i} + (v_3 w_1 - v_1 w_3) \vec{j} + (v_1 w_2 - v_2 w_1) \vec{k})$$

$$= \vec{u} \cdot (\vec{v} \times \vec{w})$$

$$= (\vec{v} \times \vec{w}) \cdot \vec{u} = (\vec{u} \times \vec{v}) \cdot \vec{w}$$

Properties of the Cross Product

If \vec{u} , \vec{v} , and \vec{w} are any vectors and r , s are scalars, then

- $(r\vec{u}) \times (s\vec{v}) = (rs)(\vec{u} \times \vec{v})$
- $\vec{u} \times \vec{v} = -\vec{v} \times \vec{u}$
- $\vec{0} \cdot \vec{u} = \vec{0}$
- $\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$
- $(\vec{v} + \vec{w}) \times \vec{u} = \vec{v} \times \vec{u} + \vec{w} \times \vec{u}$
- $\vec{u} \times (\vec{v} \times \vec{w}) = \underbrace{(\vec{u} \cdot \vec{w})\vec{v} - (\vec{u} \cdot \vec{v})\vec{w}}$

\downarrow

$$\vec{u} \times \vec{s}$$

since \vec{s} perpendicular to \vec{v} and \vec{w}

$$\text{so } \vec{u} \times \vec{s} = a\vec{v} + b\vec{w}$$

$$\vec{u} \cdot (\vec{u} \times \vec{s}) = \underline{a} \vec{u} \cdot \vec{v} + \underline{b} \vec{u} \cdot \vec{w} = 0$$

§12.5 Lines and Planes in Space

A vector equation for the line L through $P_0(x_0, y_0, z_0)$ parallel to \vec{v} is

$$\vec{r}(t) = \vec{r}_0 + t\vec{v}$$

$$\begin{pmatrix} x(t) \\ y(t) \\ z(t) \end{pmatrix} = \begin{pmatrix} x_0 \\ y_0 \\ z_0 \end{pmatrix} + \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix} \cdot t$$

The standard parametrization of the line through $P_0(x_0, y_0, z_0)$ parallel to $\vec{v} = v_1\vec{i} + v_2\vec{j} + v_3\vec{k}$ is

Example: Find parametric equations for the line through $(-2, 0, 4)$ parallel to $\langle 2, 4, -2 \rangle$

$$x(t) = -2 + 2t$$

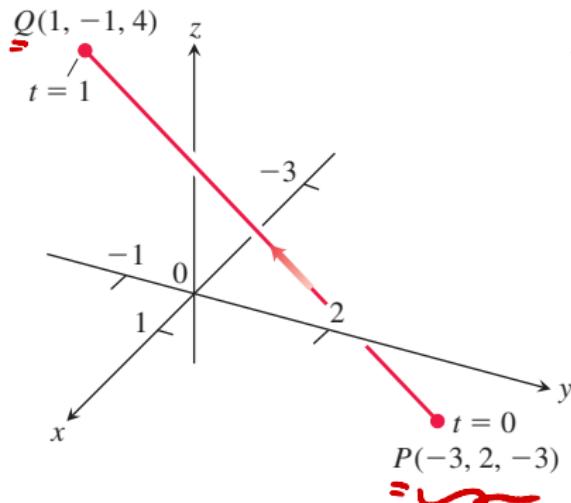
$$y(t) = 0 + 4t$$

$$z(t) = 4 - 2t$$

Example: Parametrize the line segment joining the points $P(-3, 2, -3)$ and $Q(1, -1, 4)$

$$\overrightarrow{PQ} = \langle 1 - (-3), -1 - 2, 4 - (-3) \rangle$$

$$= \langle 4, -3, 7 \rangle$$



$$x(t) = -3 + 4t$$

$$y(t) = 2 - 3t$$

$$z(t) = -3 + 7t$$

$$t \in [0, 1]$$

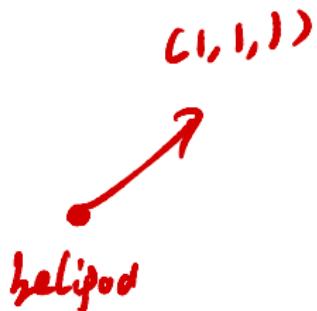
$$0 \leq t \leq 1$$

FIGURE 12.37 Example 3 derives a parametrization of line segment PQ . The arrow shows the direction of increasing t .

A helicopter is to fly directly from a helipad at the origin in the direction of the point $(1, 1, 1)$ at a speed of 60m/s . What is the position of the helicopter after 10s ?

$$(600, 600, 600) ?$$

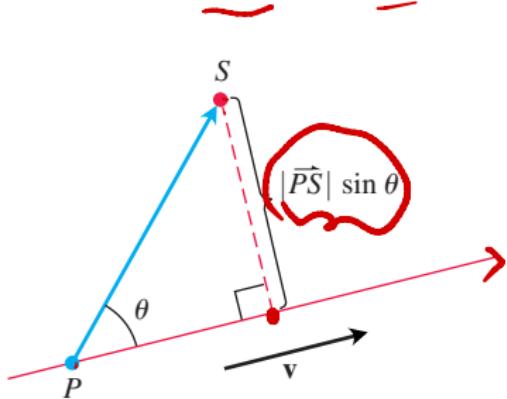
$$\|(600, 600, 600)\| = 600\sqrt{3}$$



$$600 \cdot \frac{\langle 1, 1, 1 \rangle}{\|\langle 1, 1, 1 \rangle\|}$$

$$= \left\langle \frac{600}{\sqrt{3}}, \frac{600}{\sqrt{3}}, \frac{600}{\sqrt{3}} \right\rangle$$

Distance from a Point S to a Line Through P Parallel to \vec{v}



$$|\vec{P}_S \times \vec{F}_T|$$

FIGURE 12.38 The distance from S to the line through P parallel to \mathbf{v} is $|\overrightarrow{PS}| \sin \theta$, where θ is the angle between \overrightarrow{PS} and \mathbf{v} .

$$\frac{|\vec{P} \times \vec{v}|}{|\vec{v}|}$$

$$\vec{PS} = \langle 1-1, 1-3, 5-0 \rangle \\ = \langle 0, -2, 5 \rangle$$

Find the distance from the point $S(1, 1, 5)$ to the line

$$\left| \begin{array}{ccc|c} ? & ? & ? & ? \\ 1 & j & k & ? \\ 0 & -2 & 5 & 0 \\ 1 & -1 & 2 & 1 \end{array} \right.$$

$$L : x = 1 + t, \ y = 3 - t, \ z = 2t$$

$$P = \{1, 3, 0\}$$

$$\vec{v} = \langle 1, -1, 2 \rangle$$

$$\frac{\vec{P}\vec{s} \times \vec{B}}{|\vec{B}|} = \vec{i} + 5\vec{j} + 2\vec{k}$$

An Equation for a Plane in Space

A plane is determined by a point on the plane and its "tilt" or orientation.

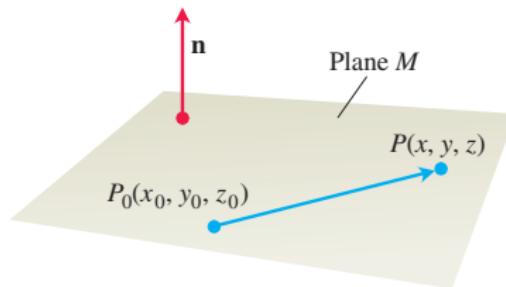


FIGURE 12.39 The standard equation for a plane in space is defined in terms of a vector normal to the plane: A point P lies in the plane through P_0 normal to \mathbf{n} if and only if $\mathbf{n} \cdot \overrightarrow{P_0P} = 0$.

The plane through $P_0(x_0, y_0, z_0)$ normal to $\vec{n} = A\vec{i} + B\vec{j} + C\vec{k} = \langle A, B, C \rangle$ has

► Vector equation: $\vec{n} \cdot \overrightarrow{P_0P} = 0$

Component equation: $A(x - x_0) + B(y - y_0) + C(z - z_0) = 0$

► Component equation simplified: $Ax + By + Cz = Ax_0 + By_0 + Cz_0$

Example: Find an equation for the plane through $P_0(-3, 0, 7)$ perpendicular to $\vec{n} = 5\vec{i} + 2\vec{j} - \vec{k}$

$$5 \cdot (x - (-3)) + 2 \cdot (y - 0) + (-1) \cdot (z - 7) = 0$$

$$\Rightarrow 5x + 2y - z = -15 - 7$$

$$\Rightarrow 5x + 2y - z = -22$$

Example: Find an equation for the plane through $\underline{A(0,0,1)}$, $\underline{B(2,0,0)}$, and $C(0,3,0)$.

$$ax + by + cz = d \Leftrightarrow \frac{a}{d}x + \frac{b}{d}y + \frac{c}{d}z = 1$$

$$A(0,0,1) \Rightarrow$$

$$c = d$$

$$B(2,0,0) \Rightarrow$$

$$2a = d$$

$$C(0,3,0) \Rightarrow$$

$$3b = d$$

Let $d=1 \Rightarrow c=1 \quad a=\frac{1}{2} \quad b=\frac{1}{3}$

$$\frac{1}{2}x + \frac{1}{3}y + z = 1$$

Lines of Intersection

Two planes that are not parallel intersect in a line.

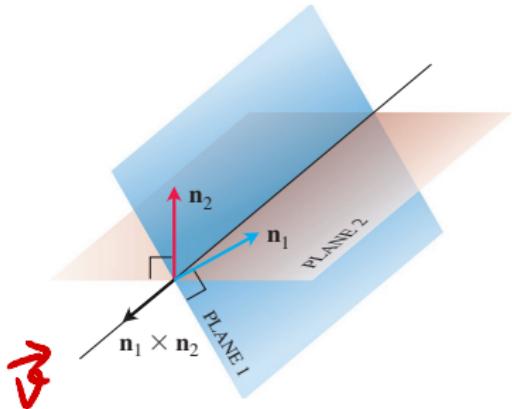


FIGURE 12.40 How the line of intersection of two planes is related to the planes' normal vectors (Example 8).

Find a vector parallel to the line of intersection of the planes
 $3x - 6y - 2z = 15$ and $2x + y - 2z = 5$.

$$\vec{n}_1 = \langle 3, -6, -2 \rangle$$

$$\vec{n}_2 = \langle 2, 1, -2 \rangle$$

\vec{v} in both planes

$$\text{so } \vec{n}_1 \perp \vec{v} \quad (\vec{n}_1 \cdot \vec{v} = 0)$$

$$\vec{n}_2 \perp \vec{v} \quad (\vec{n}_2 \cdot \vec{v} = 0)$$

$$\text{so } \vec{v} = \vec{n}_1 \times \vec{n}_2$$

$$= \dots$$

Example: Find parametric equations for the line in which the planes
 $3x - 6y - 2z = 15$ and $2x + y - 2z = 5$ intersect

Find a point on the line

$$\begin{cases} 3x - 6y - 2z = 15 \\ 2x + y - 2z = 5 \end{cases}$$

Let $z=0$ so we have

$$\begin{cases} 3x - 6y = 15 \\ 2x + y = 5 \end{cases} \Rightarrow \begin{cases} x - 2y = 5 \\ 2x + y = 5 \end{cases}$$

$$\Rightarrow x = 3 \quad y = -1$$

$$(3, -1, 0)$$

Example

Find the point where the line

$$\underline{x = \frac{8}{3} + 2t, \quad y = -2t, \quad z = 1 + t}$$

intersect the plane $3x + 2y + 6z = 6$.

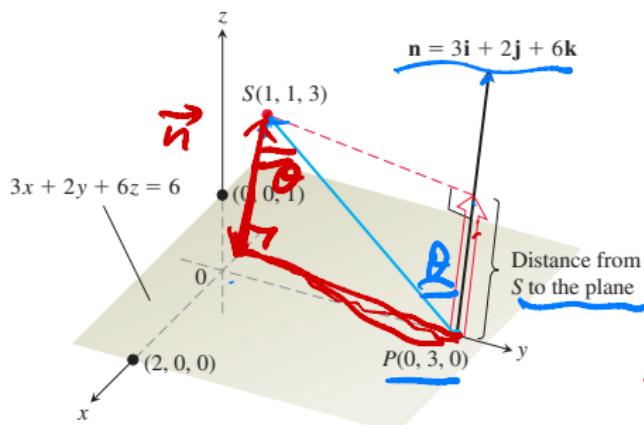
$$3 \cdot \left(\frac{8}{3} + 2t \right) + 2(-2t) + 6(1+t) = 6$$

$$\Rightarrow 8 + 6t - 4t + 6 + 6t = 6$$

$$\Rightarrow t = -1$$

$$x = \frac{3}{3} \quad y = 2 \quad z = 0$$

Distance from a Point to a Plane



$$|\vec{PS}| |\cos \theta|$$

$$= \frac{|\vec{PS} \cdot \vec{n}|}{|\vec{n}|}$$

$$\vec{PS} = \langle 1-0, 1-3, 3-0 \rangle$$

$$\vec{n} = \langle 3, 2, 6 \rangle$$

FIGURE 12.41 The distance from S to the plane is the length of the vector projection of \vec{PS} onto \mathbf{n} (Example 11).

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Angles Between Planes

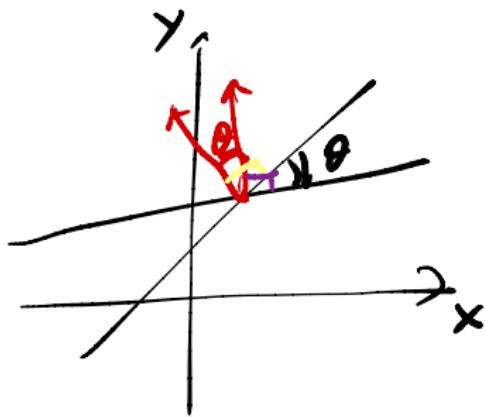
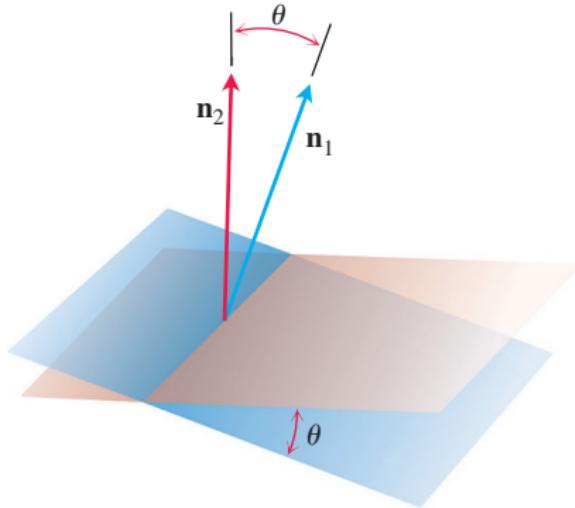


FIGURE 12.42 The angle between two planes is obtained from the angle between their normals.