

# E9 231: Digital Array Signal Processing

Scribe: Chandrasekhar J  
Dept. of ECE  
Indian Institute of Science  
Bangalore 560 012, India  
jcsekhar@ece.iisc.ernet.in

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## I. BEAM PATTERN PARAMETERS

The expression for Beam Pattern is given by

$$B(\psi) = \frac{1}{N} \frac{\sin(N\frac{\psi}{2})}{\sin(\frac{\psi}{2})} \quad (1)$$

1. **Half Power Beam Width(HPBW):** It is defined to be a point where

$$|\mathbf{B}(\theta)|^2 = \frac{1}{2} \quad (2)$$

Under a large N assumption ( $N \geq 10$ ), the HPBW is approximately given as

$$\Delta u = \frac{0.891\lambda}{Nd} \quad (3)$$

2. **Distance to the first null:** It is equal to half the  $BW_{NN}$ .

3. **Distance to first sidelobe:** It is approximately equal to  $\frac{3\pi}{10}$  for  $N = 10$

4. **Height of first sidelobe:** For uniform weighting, the sidelobe level is approximately -13dB

5. **Location of nulls:** It is the location of remaining nulls not including the first null.

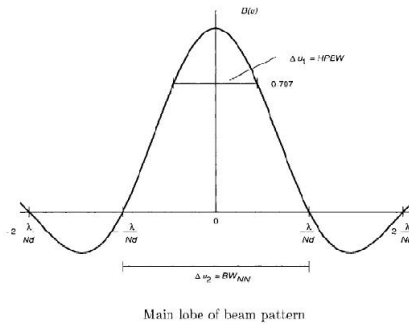


Figure 1: Mainlobe of beam pattern

6. **Rate of decrease of sidelobes:** For uniform weighting, it is  $\frac{1}{(2m+1)}$  (approx.), where ‘m’ is the sidelobe number.

## II. ARRAY PERFORMANCE MEASURES

### 1. Directivity:

$$P(\theta, \phi) = |B(\theta, \phi)|^2$$

$$D = \frac{P(\theta_T, \phi_T)}{\frac{1}{4\pi} \int_{\theta=0}^{\pi} \int_{\phi=-\pi}^{\pi} P(\theta, \phi) \sin \theta d\theta d\phi} \quad (4)$$

For Linear array we have,

$$D = \frac{P(u_T)}{\frac{1}{2} \int_{-1}^1 P(u) du} \quad (5)$$

With  $P(\theta_T, \phi_T) = 1$  and  $B(\theta_T, \phi_T) = 1$  usually.

Where  $\theta_T$  is the steering direction or maximum response axis (MRA).

So the expression for the Directivity can be written as

$$D = \left\{ \frac{1}{2} \int_{-1}^1 |B(u)|^2 du \right\}^{-1} \quad (6)$$

For Uniform Linear Array,

$$B(u) = e^{-\frac{N-1}{2} \frac{2\pi d}{\lambda} u} \sum_{n=0}^{N-1} w_n^* e^{j \frac{2\pi d}{\lambda} n u} \quad (7)$$

$$B(u - u_T) = e^{-\frac{N-1}{2} \frac{2\pi d}{\lambda} (u - u_T)} \sum_{n=0}^{N-1} w_n^* e^{j \frac{2\pi d}{\lambda} n (u - u_T)} \quad (8)$$

For distortionless array response,  $\sum_{n=0}^{N-1} w_n^* = 1$

Also,

$$|B(u)|^2 = \left( e^{j \frac{N-1}{2} \frac{2\pi d}{\lambda} (u - u_T)} \sum_{n=0}^{N-1} w_n e^{-j \frac{2\pi d}{\lambda} n u} \right) \left( e^{j \frac{N-1}{2} \frac{2\pi d}{\lambda} (u - u_T)} \sum_{l=0}^{N-1} w_l^* e^{j \frac{2\pi d}{\lambda} l u} \right)$$

which simplifies to,

$$|B(u)|^2 = \sum_{n,l=0}^{N-1} w_n w_l^* (e^{-j \frac{2\pi d}{\lambda} u (n-l)}) \quad (9)$$

For a standard Uniform Linear Array i.e., for  $d = \frac{\lambda}{2}$

$$\frac{1}{2} \int_{-1}^1 |B(u)|^2 du = \sum_{n=0}^{N-1} w_n w_n^* = \|w\|_2^2$$

From equation (6), we have

$$D = \frac{1}{\|w\|_2^2} \quad (10)$$

where,

$$||w||_2^2 = (w^H w)^{\frac{1}{2}} = \left( \sum_{i=1}^N |w_i|^2 \right)^{\frac{1}{2}}$$

Notes:

(i) Directivity (D) is independent of  $(\theta_T, \phi_T)$ .

(ii) The above result for D is valid only for  $d = \frac{\lambda}{2}$ , and if  $d \neq \frac{\lambda}{2}$ , then the directivity will dependent on  $(\theta_T, \phi_T)$ .

Then for Uniform Weighting,  $w_n = \frac{1}{N}$  maximizes the directivity (D) of a standard linear array .

This is an Optimization problem of  $\max(||w||_2^2)^{-1}$  subject to the constraint  $\sum_{i=1}^N w_i = 1$  has a solution of the form

$$w_i = \frac{1}{N} \quad (\text{Proof is left as an exercise}) \quad (11)$$

## 2. Array Gain Versus Spatially White Noise:

$$x_n(t) = f(t - \tau) + z_n(t) \quad (12)$$

where,

$z_n(t)$  is a representation of spatial white noise,.

$f(t - \tau)$  is the time shifted replica of  $f(t)$ .

$$SNR_{in}(\omega) = \frac{S_f(w)}{S_n(w)} \quad (13)$$

$$S_Y(\omega) = H^H(\omega) S_x(\omega) H(\omega) \quad (14)$$

$$S_Y(\omega) = w^H S_x(\omega) w \quad (\text{Output Spectrum}) \quad (15)$$

The constraint for distortionless array response is given by  $w^H v_k(k_s) = 1$ , where  $k_s$  is the steering number. The input signal vector and its fourier transform are given by

$$\mathbf{f}(t) = \begin{bmatrix} f(t - \tau_0) \\ f(t - \tau_1) \\ \cdot \\ \cdot \\ f(t - \tau_N - 1) \end{bmatrix} \quad (16)$$

$$\mathbf{F}(t) = v_k(k_s) F(\omega) \quad (17)$$

where,

$$v_k(k_s) = \begin{bmatrix} e^{jk_s^T p_0} \\ e^{jk_s^T p_1} \\ \cdot \\ \cdot \\ e^{jk_s^T p_{N-1}} \end{bmatrix} \quad (18)$$

$$\mathbf{S}_f(\omega) = v_k(k_s) S_f(\omega) v_k^H(k_s) \quad (19)$$

Also the noise output power spectral density is expressed as

$$\mathbf{S}_{yn}(\omega) = ||w||^2 S_n(\omega) \quad (20)$$

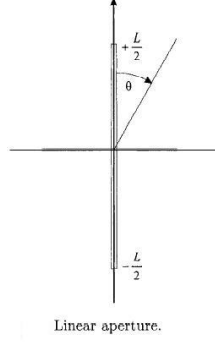


Figure 2: Linear Aperture of length L

Which results in a output signal to noise ratio ( $SNR_o(\omega)$ ) of

$$SNR_o(\omega) = \frac{\mathbf{w}^H v_k(k_s) S_f(\omega) v_k^H(k_s) \mathbf{w}}{\|w\|^2 S_n(\omega)} \quad (21)$$

We have  $\mathbf{w}^H v_k(k_s) = v_k^H(k_s) \mathbf{w} = 1$ ,

So the Array Gain is the ratio of output( $SNR_o(\omega)$ ) to input( $SNR_{in}(\omega)$ ) signal to noise ratio

$$A_w = SNR_o(\omega) = \frac{S_f(\omega)}{\|w\|^2 S_n(\omega)} = \frac{1}{\|w\|^2} \quad (22)$$

Notes:

- (i) The above expression for Array Gain is valid for arbitrary geometry provided that  $w^H v_k(k_s) = 1$  is true.
- (ii) For a standard linear array  $d = \frac{\lambda}{2}$ , the Array Gain( $A_w$ ) is identical to directivity.

### III. LINEAR APERTURE

$$\gamma(\omega, k_z) = \int_{-\frac{L}{2}}^{\frac{L}{2}} w_a^*(z) e^{-jk_z z} dz \quad (23)$$

where  $w_a^*(z)$  is the aperture weighting function and  $e^{-jk_z z}$  is the array manifold function.

Let  $w_a^*(z) = 0$  for  $|z| > \frac{L}{2}$  then the frequency wavenumber response function can be written as

$$\gamma(\omega, k_z) = \int_{-\infty}^{\infty} w_a^*(z) e^{-jk_z z} dz \quad (24)$$

which represents the fourier transform of  $w_a^*(z)$  and the inverse relation is expressed as,

$$w_a^*(z) = \frac{1}{L} \int_{-\frac{L}{2}}^{\frac{L}{2}} \gamma(\omega, k_z) e^{jk_z z} dk_z \quad (25)$$

The aperture weighting function and the frequency wavenumber response are fourier transform pairs in the 'z' and 'k<sub>z</sub>' domains.

For Uniform Aperture Weighting Function  $w_a^*(z) = \frac{1}{L}$ ,  $|z| \leq \frac{L}{2}$

$$\gamma(\omega, k_z) = \frac{\sin(\frac{L}{2}k_z)}{(\frac{L}{2}k_z)} \quad (26)$$

where  $k_z = \frac{2\pi}{\lambda}u$ . The beam pattern can be expressed as

$$B(u) = \frac{\sin(\frac{L}{2}\frac{2\pi}{\lambda}u)}{\frac{L}{2}\frac{2\pi}{\lambda}u} \quad (27)$$

Comparing this beam pattern with that of uniform linear array i.e.,  $B(u) = \frac{\sin(\frac{2\pi d}{\lambda}u\frac{N}{2})}{\frac{2\pi d}{\lambda}u\frac{1}{2}}$ . Equating the arguments of numerator we get,  $(\frac{L}{2}\frac{2\pi}{\lambda}u) = (\frac{N}{2}\frac{2\pi}{\lambda}d)$  which simplifies to

$$L = Nd \quad (28)$$

Which ensures the same  $BW_{NN}$  and null spacing for both the linear aperture and uniform linear array.

#### IV. NON-ISOTROPIC SENSORS

Consider the case of two identical non-isotropic sensors  $ULA1$  and  $ULA2$ , the effective frequency response function is expressed as

$$\gamma(\omega, k) = \gamma_0(\omega, k)w_0^*e^{-jk^T p_0} + \gamma_1(\omega, k)w_1^*e^{-jk^T p_1} \quad (29)$$

$$\gamma(\omega, k) = \gamma_1(\omega, k)(w_0^*e^{-jk^T p_0} + w_1^*e^{-jk^T p_1}) \quad (30)$$

It is as if we had isotropic sensors at  $p_0$  and  $p_1$ .

#### V. DESIGNING UNIFORM LINEAR ARRAYS

##### 1. Rectangular window

Uniform weighting,  $w_n^* = \frac{1}{N}$ . Narrowest mainlobe, but the side lobe levels are high (first sidelobe level is -13dB).

$$B(\psi) = e^{-\frac{N-1}{2}\psi} \sum_{n=0}^{N-1} w_n^* e^{jn\psi} \quad (31)$$

$$w_n^* = \frac{1}{2\pi} \int_{-\pi}^{\pi} B(\psi) e^{j\frac{N-1}{2}\psi} e^{-jn\psi} d\psi \quad (32)$$

##### 2. Cosine Weighting

$$w[\tilde{n}] = \sin(\frac{\pi}{2N}) \cos(\frac{\pi\tilde{n}}{N}) \quad (33)$$

where  $\tilde{n} = n - \frac{N-1}{2}$  and  $\frac{-(N-1)}{2} \leq \tilde{n} \leq \frac{(N-1)}{2}$

Beam pattern is given by

$$B(u) = \frac{1}{2} \sin \frac{\pi}{2N} \left[ \frac{\sin \frac{N}{2}\pi(u - \frac{1}{N})}{\sin \frac{\pi}{2}(u - \frac{1}{N})} + \frac{\sin \frac{N}{2}\pi(u + \frac{1}{N})}{\sin \frac{\pi}{2}(u + \frac{1}{N})} \right] \quad (34)$$

The usage of windows offers a trade-off between the mainlobe width and sidelobe rejection. In general, the weighting functions other than uniform weights results in smaller sidelobe levels (sidelobe level is -22dB for cosine weighting) at a cost of increase in mainlobe width. <sup>1</sup>

<sup>1</sup>All the figures considered in this lecture notes are taken from *Optimum Array Processing, Part IV of Detection, Estimation And Modulation Theory* by Harry L. Van Trees, 2002. Wiley-InterScience