

# E9 231: Digital Array Signal Processing

Scribe: Nissar K.E.  
ME(Telecommunication )  
Dept. of ECE  
Indian Institute of Science  
Bangalore 560 012, India  
nissarke@ece.iisc.ernet.in

Class held on: 01 Sep 2008

## 1 Topics

- HW 4: 4.1.5 and 4.1.1.
- Rectangular array Beam pattern
- Visible Region
- Grating lobes and Array steering
- Directivity
- Planar Array Design

### 1.1 Rectangular Array Beampattern

The rectangular array is placed in X-Y Plane. The position vectors of the sensors in the array is given by,

$$P_{n,m} = \begin{bmatrix} \left[n - \frac{N-1}{2}\right] d_x \\ \left[m - \frac{M-1}{2}\right] d_y \\ 0 \end{bmatrix} = \begin{bmatrix} p_{xn} \\ p_{yn} \\ p_{zn} \end{bmatrix} \quad (1)$$

where  $N$ , is the number of sensors in the X- direction and  $M$  is the number of sensors in the Y- direction.  $d_x$  is the spacing between sensors in X- direction and  $d_y$  is the spacing between sensors in Y- direction. The wave number  $k$  is given by,

$$k = \frac{-2\pi}{\lambda} \begin{bmatrix} [\sin \theta \cos \phi] \\ [\sin \theta \sin \phi] \\ [\cos \theta] \end{bmatrix} \quad (2)$$

$$0 \leq \theta \leq 90 \text{ deg}, 0 \leq \phi \leq 360 \text{ deg} \quad (3)$$

$$\omega \tau_{n,m} = \frac{-2\pi}{\lambda} \left[ \left(n - \frac{N-1}{2}\right) d_x \sin \theta \cos \phi + \left(m - \frac{M-1}{2}\right) d_y \sin \theta \sin \phi \right] \quad (4)$$

$$u = \begin{pmatrix} [\sin \theta \cos \phi] \\ [\sin \theta \sin \phi] \\ [\cos \theta] \end{pmatrix} \quad (5)$$

$$\psi = \begin{pmatrix} \frac{2\pi d_x}{\lambda} u_x \\ \frac{2\pi d_y}{\lambda} u_y \end{pmatrix} \quad (6)$$

Let  $w_{n,m}^*$  be the sensor weight given to  $[n, m]^{th}$  sensor, the beampattern is given by,

$$B(\psi_x, \psi_y) = \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} w_{n,m}^* \exp(-j\omega\tau_{m,n}) \quad (7)$$

$$B(\psi_x, \psi_y) = \exp^{-j(\frac{N-1}{2}\psi_x + \frac{M-1}{2}\psi_y)} \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} w_{n,m}^* \exp^{j(n\psi_x + m\psi_y)} \quad (8)$$

## 1.2 Visible Region

$$0 \leq \theta \leq 90 \text{ deg}, 0 \leq \phi \leq 360 \text{ deg} \quad (9)$$

$$u_x = \sin \theta \cos \phi \quad (10)$$

$$u_y = \sin \theta \sin \phi \quad (11)$$

$$u_x^2 + u_y^2 = \sin^2 \theta \leq 1. \quad (12)$$

In terms of  $\psi_x$  and  $\psi_y$ ,

$$\left[ \frac{\psi_x}{d_x} \right]^2 + \left[ \frac{\psi_y}{d_y} \right]^2 \leq \left[ \frac{2\pi}{\lambda} \right]^2 \quad (13)$$

If  $d_x = d_y = \frac{\lambda}{2}$

$$\psi_x^2 + \psi_y^2 \leq \pi^2 \quad (14)$$

## 1.3 Grating Lobes and Array Steering

When the array is steered to broadside direction, the beampattern will be periodic with a period of  $\frac{\lambda}{d_x}$  in the X- direction  $\frac{\lambda}{d_y}$  in the Y- Direction. The grating lobes will occur at

$$u_x = p \frac{\lambda}{d_x}, p = 1, 2, \dots \quad (15)$$

$$u_y = q \frac{\lambda}{d_y}, q = 1, 2, \dots \quad (16)$$

If the array is steered towards a direction, say  $[u_{x0}, u_{y0}]$  the beampattern in  $u-$  space will be

$$B_{ST}(u_x, u_y) = B(u_x - u_{x0}, u_y - u_{y0}) \quad (17)$$

$$u_{x0} = \sin \theta_0 \cos \phi_0 \quad (18)$$

$$u_{y0} = \sin \theta_0 \sin \phi_0 \quad (19)$$

Here all the sensors are phase aligned towards  $[\theta_0, \phi_0]$ . The grating lobe shift along the steering direction. The worst case scenario is when steering along the X- axis and Y- axis. that is,  $[\theta_0, \phi_0] = [90^\circ, 90^\circ]$  and  $[\theta_0, \phi_0] = [90^\circ, 0^\circ]$  To avoid grating lobes when steered towards  $[90^\circ, 0^\circ]$

$$\begin{aligned} \frac{\lambda}{-d_x} + 1 &\leq -1 \\ \rightarrow \frac{d_x}{\lambda} &\leq \frac{1}{2} \end{aligned} \quad (20)$$

similary, to avoid grating lobes when steered towards  $[90^\circ, 90^\circ]$

$$\begin{aligned} \frac{\lambda}{-d_y} + 1 &\leq -1 \\ \rightarrow \frac{d_y}{\lambda} &\leq \frac{1}{2} \end{aligned} \quad (21)$$

when  $d_x = d_y = \frac{\lambda}{2}$ , we call the array a standard uniform rectangular array.

## 1.4 Separable Weighting

If  $w_{n,m} = w_n \cdot w_m$  the beampattern will be

$$B(\psi_x, \psi_y) = B_x(\psi_x) \cdot B_y(\psi_y) \quad (22)$$

If the weighting is uniform  $\rightarrow w_n = \frac{1}{N}$  and  $w_m = \frac{1}{M}$  the beam pattern will be

$$B(\psi_x, \psi_y) = \frac{1}{N} \frac{\sin \frac{N\psi_x}{2}}{\sin \frac{\psi_x}{2}} \frac{1}{M} \frac{\sin \frac{M\psi_y}{2}}{\sin \frac{\psi_y}{2}} \quad (23)$$

## 1.5 Half Power Beam Width (HPBW)

If we fix  $\theta$  and plot beampattern along  $\phi$  we get HPBW in  $\phi$  space. The HPBW is a contour in  $[\theta, \phi]$  space, where  $|B(\theta, \phi)|^2 = \frac{1}{2}$

There are some weightings where the array when steered to broadside ( $\theta = 0$ ) HPBW contour is a circle or an ellipse. all other cases we must evaluate numerically. For a large array ( $M, N$ ) large, if we steer near broadside, the beam pattern will be

$$\theta_{HPBW} = \sqrt{\frac{1}{\cos \theta_0^2 \left( \frac{\cos \phi_0^2}{\theta_{x0}^2} + \frac{\sin \phi_0^2}{\theta_{y0}^2} \right)}} \quad (24)$$

where  $\theta_{x0} \rightarrow$  HPBW of broadside linear array having N elements,  $\theta_{y0} \rightarrow$  HPBW of broadside linear array having M elements and

$$\phi_{HPBW} = \sqrt{\frac{1}{\left( \frac{\sin \phi_0^2}{\theta_{x0}^2} + \frac{\cos \phi_0^2}{\theta_{y0}^2} \right)}} \quad (25)$$

## 1.6 Directivity of a Planar Array

Directivity of a uniform rectangular array is given by

$$D = \frac{|B(\theta_0, \phi_0)|^2}{\frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi |B(\theta, \phi)|^2 \sin \theta d_\theta d_\phi} \quad (26)$$

$$B(\theta, \phi) = \sum_{n=0}^{\tilde{N}-1} w_n^* \exp j \frac{2\pi}{\lambda} (p_{xn} \sin \theta \cos \phi + p_{yn} \sin \theta \sin \phi) \quad (27)$$

where  $\tilde{N} = NM$  is the total number of elements in the rectangular array and  $(\theta_0, \phi_0)$  is the steering direction. Let

$$W = (w_0, w_1, \dots, w_{\tilde{N}-1})^T \quad (28)$$

and

$$V(\theta, \phi) = \begin{bmatrix} \exp j \frac{2\pi}{\lambda} (p_{x0} \sin \theta \cos \phi + p_{y0} \sin \theta \sin \phi) \\ \vdots \\ \exp j \frac{2\pi}{\lambda} (p_{x\tilde{N}-1} \sin \theta \cos \phi + p_{y\tilde{M}-1} \sin \theta \sin \phi) \end{bmatrix} \quad (29)$$

The beam pattern will become,

$$B(\theta, \phi) = W^H V(\theta, \phi) \quad (30)$$

the denominator in the directivity equation can be written as

$$Dr = \frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi [W^H V(\theta, \phi) V^H(\theta, \phi) W] \sin \theta d_\theta d_\phi = W^H B W \quad (31)$$

where

$$B = \frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi [V(\theta, \phi) V^H(\theta, \phi)] \sin \theta d_\theta d_\phi \quad (32)$$

$B$  is an  $\tilde{N} \times \tilde{N}$  matrix depends on the sensor position in the array. Now the directivity will be

$$D = \frac{|W^H V(\theta_0, \phi_0)|^2}{W^H B W} \quad (33)$$

If we impose the distortionless response in the array,  $|W^H V(\theta_0, \phi_0)|^2 = 1$ , the directivity will be

$$B = [W^H B W]^{-1} \quad (34)$$

For maximum directivity,

$$w_{opt} = \alpha B^{-1} V(\theta_0, \phi_0) \quad (35)$$

$$D_{opt} = \frac{V^H(\theta_0, \phi_0) B^{-1} V(\theta_0, \phi_0) V^H(\theta_0, \phi_0) B^{-1} V(\theta_0, \phi_0)}{V^H(\theta_0, \phi_0) B^{-H} B B^{-1} V(\theta_0, \phi_0)} \quad (36)$$

the optimum value of the directivity will be,

$$D_{opt} = V^H(\theta_0, \phi_0) B^{-1} V(\theta_0, \phi_0) \quad (37)$$

## 1.7 Designing Planar Arrays

If  $d_x = d_y = \frac{\lambda}{2}$ , The beam pattern will be the fourier transform of the array weighting function. So if  $B(\psi_x, \psi_y)$  is known, we can use IDFT to write

$$w_{nm}^* = \frac{1}{4\pi^2} \int_0^{2\pi} \int_0^{2\pi} B(\psi_x, \psi_y) \exp j \left( \frac{N-1}{2} \psi_x + \frac{M-1}{2} \psi_y \right) \exp -j(n\psi_x + m\psi_y) \quad (38)$$

As the array will be having only finite elements, we need to truncate the weighting function. this leads to window based designs.