

E9 231: Digital Array Signal Processing

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1 Topics

- HW 4: 4.1.5 and 4.1.1.
- Rectangular array Beam pattern
- Visible Region
- Grating lobes and Array steering
- Directivity
- Planar Array Design

1.1 Rectangular Array Beampattern

The rectangular array is placed in X-Y Plane. The position vectors of the sensors in the array is given by,

$$P_{n,m} = \begin{bmatrix} \left[n - \frac{N-1}{2}\right] d_x \\ \left[m - \frac{M-1}{2}\right] d_y \\ 0 \end{bmatrix} = \begin{bmatrix} p_{xn} \\ p_{yn} \\ p_{zn} \end{bmatrix} \quad (1)$$

where N, is the number of sensors in the X- direction and M is the number of sensors in the Y- direction. d_x is the spacing between sensors in X- direction and d_y is the spacing between sensors in Y- direction. The wave number k is given by,

$$k = \frac{-2\pi}{\lambda} \begin{bmatrix} [\sin \theta \cos \phi] \\ [\sin \theta \sin \phi] \\ [\cos \theta] \end{bmatrix} \quad (2)$$

$$0 \leq \theta \leq 90 \text{ deg}, 0 \leq \phi \leq 360 \text{ deg} \quad (3)$$

$$\omega\tau_{n,m} = \frac{-2\pi}{\lambda} \left[\left(n - \frac{N-1}{2}\right) d_x \sin \theta \cos \phi + \left(m - \frac{M-1}{2}\right) d_y \sin \theta \sin \phi \right] \quad (4)$$

$$u = \begin{pmatrix} [\sin \theta \cos \phi] \\ [\sin \theta \sin \phi] \\ [\cos \theta] \end{pmatrix} \quad (5)$$

$$\psi = \begin{pmatrix} \frac{2\pi d_x}{\lambda} u_x \\ \frac{2\pi d_y}{\lambda} u_y \end{pmatrix} \quad (6)$$

Let $w_{n,m}^*$ be the sensor weight given to $[n, m]^{th}$ sensor, the beampattern is given by,

$$B(\psi_x, \psi_y) = \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} w_{n,m}^* \exp(-j\omega\tau_{m,n}) \quad (7)$$

$$B(\psi_x, \psi_y) = \exp^{-j\left(\frac{N-1}{2}\psi_x + \frac{M-1}{2}\psi_y\right)} \sum_{n=0}^{N-1} \sum_{m=0}^{M-1} w_{n,m}^* \exp^{j(n\psi_x + m\psi_y)} \quad (8)$$

1.2 Visible Region

$$0 \leq \theta \leq 90 \text{ deg}, 0 \leq \phi \leq 360 \text{ deg} \quad (9)$$

$$u_x = \sin \theta \cos \phi \quad (10)$$

$$u_y = \sin \theta \sin \phi \quad (11)$$

$$u_x^2 + u_y^2 = \sin^2 \theta \leq 1. \quad (12)$$

In terms of ψ_x and ψ_y ,

$$\left[\frac{\psi_x}{d_x}\right]^2 + \left[\frac{\psi_y}{d_y}\right]^2 \leq \left[\frac{2\pi}{\lambda}\right]^2 \quad (13)$$

If $d_x = d_y = \frac{\lambda}{2}$

$$\psi_x^2 + \psi_y^2 \leq \pi^2 \quad (14)$$

1.3 Grating Lobes and Array Steering

When the array is steered to broadside direction, the beampattern will be periodic with a period of $\frac{\lambda}{d_x}$ in the X- direction $\frac{\lambda}{d_y}$ in the Y- Direction. The grating lobes will occur at

$$u_x = p \frac{\lambda}{d_x}, p = 1, 2, \dots \quad (15)$$

$$u_y = q \frac{\lambda}{d_y}, q = 1, 2, \dots \quad (16)$$

If the array is steered towards a direction, say $[u_{x0}, u_{y0}]$ the beampattern in u - space will be

$$B_{ST}(u_x, u_y) = B(u_x - u_{x0}, u_y - u_{y0}) \quad (17)$$

$$u_{x0} = \sin \theta_0 \cos \phi_0 \quad (18)$$

$$u_{y0} = \sin \theta_0 \sin \phi_0 \quad (19)$$

Here all the sensors are phase aligned towards $[\theta_0, \phi_0]$. The grating lobe shift along the steering direction. The worst case scenario is when steering along the X- axis and Y- axis. that is, $[\theta_0, \phi_0] = [90^\circ, 90^\circ]$ and $[\theta_0, \phi_0] = [90^\circ, 0^\circ]$ To avoid grating lobes when steered towards $[90^\circ, 0^\circ]$

$$\begin{aligned} \frac{\lambda}{-d_x} + 1 &\leq -1 \\ \rightarrow \frac{d_x}{\lambda} &\leq \frac{1}{2} \end{aligned} \quad (20)$$

similary, to avoid grating lobes when steered towards $[90^\circ, 90^\circ]$

$$\begin{aligned} \frac{\lambda}{-d_y} + 1 &\leq -1 \\ \rightarrow \frac{d_y}{\lambda} &\leq \frac{1}{2} \end{aligned} \quad (21)$$

when $d_x = d_y = \frac{\lambda}{2}$, we call the array a standard uniform rectangular array.

1.4 Separable Weighting

If $w_{n,m} = w_n \cdot w_m$ the beampattern will be

$$B(\psi_x, \psi_y) = B_x(\psi_x) \cdot B_y(\psi_y) \quad (22)$$

If the weighting is uniform $\rightarrow w_n = \frac{1}{N}$ and $w_m = \frac{1}{M}$ the beam pattern will be

$$B(\psi_x, \psi_y) = \frac{1}{N} \frac{\sin \frac{N\psi_x}{2}}{\sin \frac{\psi_x}{2}} \frac{1}{M} \frac{\sin \frac{M\psi_y}{2}}{\sin \frac{\psi_y}{2}} \quad (23)$$

1.5 Half Power Beam Width (HPBW)

If we fix θ and plot beampattern along ϕ we get HPBW in ϕ space. The HPBW is a contour in $[\theta, \phi]$ space, where $|B(\theta, \phi)|^2 = \frac{1}{2}$

There are some weightings where the array when steered to broadside ($\theta = 0$) HPBW contour is a circle or an ellipse. all other cases we must evaluate numerically. For a large array (M, N) large, if we steer near broadside, the beam pattern will be

$$\theta_{HPBW} = \sqrt{\frac{1}{\cos^2 \theta_0^2 \left(\frac{\cos^2 \phi_0^2}{\theta_{x0}^2} + \frac{\sin^2 \phi_0^2}{\theta_{y0}^2} \right)}} \quad (24)$$

where $\theta_{x0} \rightarrow$ HPBW of broadside linear array having N elements, $\theta_{y0} \rightarrow$ HPBW of broadside linear array having M elements and

$$\phi_{HPBW} = \sqrt{\frac{1}{\left(\frac{\sin^2 \phi_0^2}{\theta_{x0}^2} + \frac{\cos^2 \phi_0^2}{\theta_{y0}^2} \right)}} \quad (25)$$

1.6 Directivity of a Planar Array

Directivity of a uniform rectangular array is given by

$$D = \frac{|B(\theta_0, \phi_0)|^2}{\frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi |B(\theta, \phi)|^2 \sin \theta d\theta d\phi} \quad (26)$$

$$B(\theta, \phi) = \sum_{n=0}^{\tilde{N}-1} w_n^* \exp j \frac{2\pi}{\lambda} (p_{xn} \sin \theta \cos \phi + p_{yn} \sin \theta \sin \phi) \quad (27)$$

where $\tilde{N} = NM$ is the total number of elements in the rectangular array and (θ_0, ϕ_0) is the steering direction. Let

$$W = (w_0, w_1, \dots, w_{\tilde{N}-1})^T \quad (28)$$

and

$$V(\theta, \phi) = \begin{bmatrix} \exp j \frac{2\pi}{\lambda} (p_{x0} \sin \theta \cos \phi + p_{y0} \sin \theta \sin \phi) \\ \vdots \\ \exp j \frac{2\pi}{\lambda} (p_{x\tilde{N}-1} \sin \theta \cos \phi + p_{y\tilde{N}-1} \sin \theta \sin \phi) \end{bmatrix} \quad (29)$$

The beam pattern will become,

$$B(\theta, \phi) = W^H V(\theta, \phi) \quad (30)$$

the denominator in the directivity equation can be written as

$$Dr = \frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi [W^H V(\theta, \phi) V^H(\theta, \phi) W] \sin \theta d\theta d\phi = W^H B W \quad (31)$$

where

$$B = \frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi [V(\theta, \phi) V^H(\theta, \phi)] \sin \theta d\theta d\phi \quad (32)$$

B is an $\tilde{N} \times \tilde{N}$ matrix depends on the sensor position in the array. Now the directivity will be

$$D = \frac{|W^H V(\theta_0, \phi_0)|^2}{W^H B W} \quad (33)$$

If we impose the distortionless response in the array, $|W^H V(\theta_0, \phi_0)|^2 = 1$, the directivity will be

$$B = [W^H B W]^{-1} \quad (34)$$

For maximum directivity,

$$w_{opt} = \alpha B^{-1} V(\theta_0, \phi_0) \quad (35)$$

$$D_{opt} = \frac{V^H(\theta_0, \phi_0) B^{-1} V(\theta_0, \phi_0) V^H(\theta_0, \phi_0) B^{-1} V(\theta_0, \phi_0)}{V^H(\theta_0, \phi_0) B^{-1} B B^{-1} V(\theta_0, \phi_0)} \quad (36)$$

the optimum value of the directivity will be,

$$D_{opt} = V^H(\theta_0, \phi_0) B^{-1} V(\theta_0, \phi_0) \quad (37)$$

1.7 Designing Planar Arrays

If $d_x = d_y = \frac{\lambda}{2}$, The beam pattern will be the fourier transform of the array weighting function. So if $B(\psi_x, \psi_y)$ is known, we can use IDFT to write

$$w_{nm}^* = \frac{1}{4\pi^2} \int_0^{2\pi} \int_0^{2\pi} B(\psi_x, \psi_y) \exp j \left(\frac{N-1}{2} \psi_x + \frac{M-1}{2} \psi_y \right) \exp -j(n\psi_x + m\psi_y) \quad (38)$$

As the array will be having only finite elements, we need to truncate the weighting fuction. this leads to window based designs.