Lecture 11 – Probability

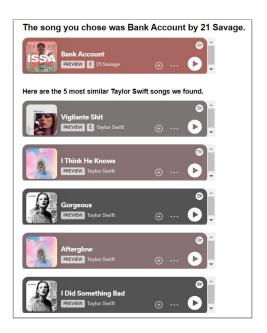
DSC 10, Fall 2023

Announcements

- Quiz 2 is on Wednesday in discussion section.
 - The quiz covers Lectures 5 through 10.
 - Practice by solving problems from old exams at practice.dsc10.com.
- Lab 3 is due on **Thursday at 11:59PM**.
- Homework 3 is due on **Saturday at 11:59PM**.

Midterm Project released, due Saturday, 11/4 at 11:59PM

• In the project, you'll explore Taylor Swift's music and lyrics and implement some fun tools. You'll make a song recommender that suggests the Taylor Swift songs that are similar to your favorite song. Here's a sneak peek:



• **Start early!** You should be halfway done with the project by the end of this weekend.

Last time: for -loops

- Almost every for -loop in DSC 10 will use the accumulator pattern.
 - This means we initialize a variable, and repeatedly add on to it within a loop.
 - The variable could be an integer, an array, or even a string (as in Homework 3, Question 4: Triton Tweets).
 - Analogy: Start with a blank piece of paper and write something on it each time you run an experiment.
- Do **not** use for -loops to perform mathematical operations on every element of an array or Series.
 - Instead, use DataFrame manipulations and built-in array or Series methods.
- Helpful video : For Loops (and when not to use them) in DSC 10.

Agenda

We'll cover the basics of probability theory. This is a math lesson; take written notes .

Probability resources

Probability is a tricky subject. If it doesn't click during lecture or on the assignments, take a look at the following resources:

- Computational and Inferential Thinking, Chapter 9.5.
- Theory Meets Data, Chapters 1 and 2.
- Khan Academy's unit on Probability.

Probability theory

- Some things in life seem random.
 - e.g., flipping a coin or rolling a die 🐷.
- The **probability** of seeing "heads" when flipping a fair coin is $\frac{1}{2}$.
- One interpretation of probability says that if we flipped a coin infinitely many times, then $\frac{1}{2}$ of the outcomes would be heads.

Terminology

- **Experiment**: A process or action whose result is random.
 - e.g., rolling a die.
 - e.g., flipping a coin twice.
- Outcome: The result of an experiment.
 - e.g., the possible outcomes of rolling a six-sided die are 1, 2, 3, 4, 5, and 6.
 - e.g., the possible outcomes of flipping a coin twice are HH, HT, TH, and TT.
- **Event**: A set of outcomes.
 - e.g., the event that the die lands on a even number is the set of outcomes {2, 4, 6}.
 - e.g., the event that the die lands on a 5 is the set of outcomes {5}.
 - e.g., the event that there is at least 1 head in 2 flips is the set of outcomes {HH, HT, TH}.

Terminology

- **Probability**: A number between 0 and 1 (equivalently, between 0% and 100%) that describes the likelihood of an event.
 - 0: The event never happens.
 - 1: The event always happens.
- Notation: If A is an event, P(A) is the probability of that event.

Equally-likely outcomes

ullet If all outcomes in event A are equally likely, then the probability of A is

$$P(A) = \frac{\text{\# of outcomes satisfying } A}{\text{total \# of outcomes}}$$

• **Example 1**: Suppose we flip a fair coin 3 times. What is the probability we see exactly 2 heads?

Concept Check — Answer at cc.dsc10.com

I have three cards: red, blue, and green. What is the chance that I choose a card at random and it is green, then – **without putting it back** – I choose another card at random and it is red?

- A) $\frac{1}{9}$
- B) $\frac{1}{6}$
- C) $\frac{1}{3}$
- D) $\frac{2}{3}$
- E) None of the above.

Conditional probabilities

- Two events *A* and *B* can both happen. Suppose that we know *A* has happened, but we don't know if *B* has.
- If all outcomes are equally likely, then the conditional probability of B given A
 is:

$$P(B \text{ given } A) = \frac{\# \text{ of outcomes satisfying both } A \text{ and } B}{\# \text{ of outcomes satisfying } A}$$

• Intuitively, this is similar to the definition of the regular probability of B, $P(B) = \frac{\# \text{ of outcomes satisfying } B}{\text{total } \# \text{ of outcomes}}, \text{ if you restrict the set of possible outcomes to be just those in event } A.$

Concept Check ✓ – Answer at cc.dsc10.com

$$P(B ext{ given } A) = rac{\# ext{ of outcomes satisfying both } A ext{ and } B}{\# ext{ of outcomes satisfying } A}$$

I roll a six-sided die and don't tell you what the result is, but I tell you that it is 3 or less. What is the probability that the result is even?

- A) $\frac{1}{2}$
- B) $\frac{1}{3}$
- C) $\frac{1}{4}$
- D) None of the above.

Probability that two events both happen

• Suppose again that A and B are two events, and that all outcomes are equally likely. Then, the probability that both A and B occur is

$$P(A \text{ and } B) = \frac{\# \text{ of outcomes satisfying both } A \text{ and } B}{\text{total } \# \text{ of outcomes}}$$

• **Example 2**: I roll a fair six-sided die. What is the probability that the roll is 3 or less **and** even?

The multiplication rule

• The multiplication rule specifies how to compute the probability of both *A* and *B* happening, even if all outcomes are not equally likely.

$$P(A \text{ and } B) = P(A) \cdot P(B \text{ given } A)$$

• **Example 2, again**: I roll a fair six-sided die. What is the probability that the roll is 3 or less and even?

What if A isn't affected by B?

• The multiplication rule states that, for any two events A and B,

$$P(A \text{ and } B) = P(A) \cdot P(B \text{ given } A)$$

- What if knowing that A happens doesn't tell you anything about the likelihood of B happening?
 - Suppose we flip a fair coin three times.
 - The probability that the second flip is heads doesn't depend on the result of the first flip.
- Then, what is P(A and B)?

Independent events

• Two events A and B are independent if P(B given A) = P(B), or equivalently if

$$P(A \text{ and } B) = P(A) \cdot P(B)$$

• **Example 3**: Suppose we have a coin that is **biased**, and flips heads with probability 0.7. Each flip is independent of all other flips. We flip it 5 times. What's the probability we see 5 heads in a row?

Probability that an event doesn't happen

- The probability that A doesn't happen is 1 P(A).
- For example, if the probability it is sunny tomorrow is 0.85, then the probability it is not sunny tomorrow is 0.15.

Concept Check — Answer at cc.dsc10.com

Every time I call my grandma \odot , the probability that she answers her phone is $\frac{1}{3}$, independently for each call. If I call my grandma three times today, what is the chance that I will talk to her at least once?

- A) $\frac{1}{3}$
- B) $\frac{2}{3}$
- C) $\frac{1}{2}$
- D) 1
- E) None of the above.

Probability of either of two events happening

• Suppose again that *A* and *B* are two events, and that all outcomes are equally likely. Then, the probability that either *A* or *B* occur is

$$P(A \text{ or } B) = \frac{\# \text{ of outcomes satisfying either } A \text{ or } B}{\text{total } \# \text{ of outcomes}}$$

• **Example 4**: I roll a fair six-sided die. What is the probability that the roll is even or at least 5?

The addition rule

- Suppose that if A happens, then B doesn't, and if B happens, then A doesn't.
 - Such events are called **mutually exclusive** they have **no overlap**.
- If A and B are any two mutually exclusive events, then

$$P(A \text{ or } B) = P(A) + P(B)$$

• **Example 5**: Suppose I have two biased coins, coin *A* and coin *B*. Coin *A* flips heads with probability 0.6, and coin *B* flips heads with probability 0.3. I flip both coins once. What's the probability I see two different faces?

Aside: Proof of the addition rule for equally-likely events

You are not required to know how to "prove" anything in this course; you may just find this interesting.

If A and B are events consisting of equally likely outcomes, and furthermore A and B are mutually exclusive (meaning they have no overlap), then

$$P(A \text{ or } B) = \frac{\# \text{ of outcomes satisfying either } A \text{ or } B}{\text{total } \# \text{ of outcomes}}$$

$$= \frac{(\# \text{ of outcomes satisfying } A) + (\# \text{ of outcomes satisfying } B)}{\text{total } \# \text{ of outcomes}}$$

$$= \frac{(\# \text{ of outcomes satisfying } A)}{\text{total } \# \text{ of outcomes}} + \frac{(\# \text{ of outcomes satisfying } B)}{\text{total } \# \text{ of outcomes}}$$

$$= P(A) + P(B)$$

Summary, next time

- Probability describes the likelihood of an event occurring.
- There are several rules for computing probabilities. We looked at many special cases that involved equally-likely events.
- There are two general rules to be aware of:
 - The **multiplication rule**, which states that for any two events, $P(A \text{ and } B) = P(B \text{ given } A) \cdot P(A)$.
 - The addition rule, which states that for any two mutually exclusive events, P(A or B) = P(A) + P(B).
- Next time: Simulations.