# DSC 40A

Theoretical Foundations of Data Science I

#### Announcements

- Homework 7 due 12/6.
- SET
- Final exam

# Question Answer at q.dsc40a.com

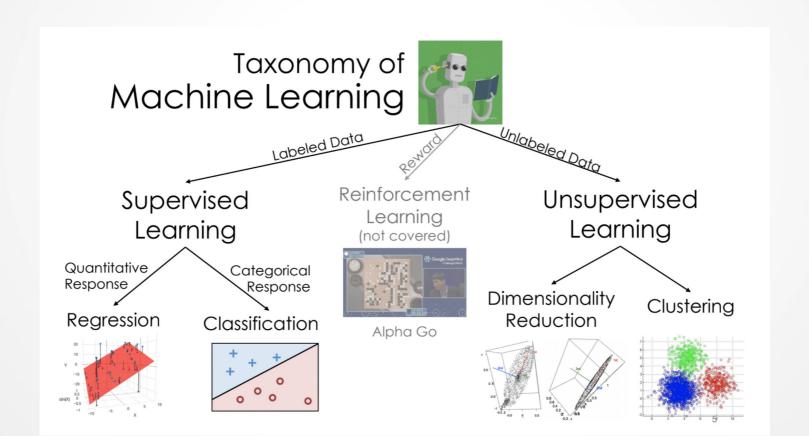
Remember, you can always ask questions at <a href="mailto:q.dsc40a.com">q.dsc40a.com</a>!

If the direct link doesn't work, click the "Lecture Questions" link in the top right corner of dsc40a.com.

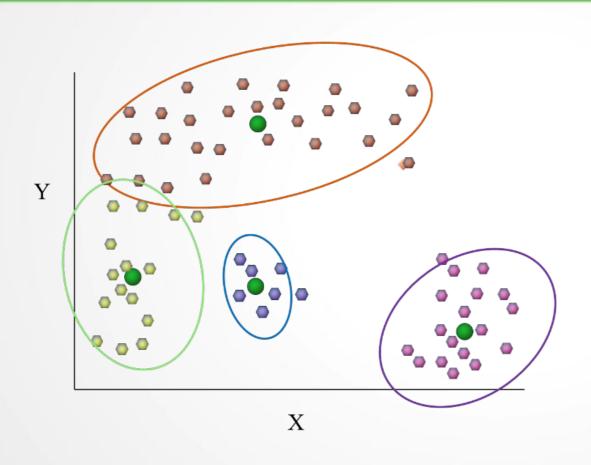
#### Outline

- We'll look at the clustering problem in machine learning and an algorithm that solves this problem.
- Look out for connections to loss functions and risk minimization!

#### Today



### Clustering: Applications



- Bot detection
- Marketing to different subpopulations
- Discovering structure:
  - strains of viruses
  - new species
  - communities in a social network
  - chemicals properties

#### Clustering: Problem Statement

Given a list of n data points (or vectors) in Rd

$$X_1, X_2, ..., X_n$$

and a positive integer, k,

group the data points into k groups (clusters) of nearby points.

#### Clustering: Problem Statement

Given a list of n data points (or vectors) in Rd

$$X_1, X_2, ..., X_n$$

and a positive integer, k,

group the data points into k groups (clusters) of nearby points.

Which of these inequalities should be true?

- A. d < n
- B. n < d
- C. k < n
- D. n < k

#### How to define groups?

Pick k cluster centers (centroids),

$$\boldsymbol{\mu}_1, \boldsymbol{\mu}_2, \dots, \boldsymbol{\mu}_k$$

These k centroids define the k groups, by placing each data point in the group corresponding to the nearest centroid.

#### How to define centroids?

Choose the k cluster centers (centroids) to minimize a cost function.

 $(Cost(\mu_1, \mu_2, ..., \mu_k)) = total squared distance of each data point <math>x_i$ to its nearest centroid  $\mu_i$ 

#### Lloyds Algorithm, or k-Means Clustering

- 1. Randomly initialize the k centroids.
- 2. Keep centroids fixed. Update groups.

  Assign each point to the nearest centroid.
- 3. Keep groups fixed. Update centroids.

  Move each centroid to the center of its group.
- 4. Repeat steps 2 and 3 until done.

#### Step 1: Randomly initialize the k centroids.

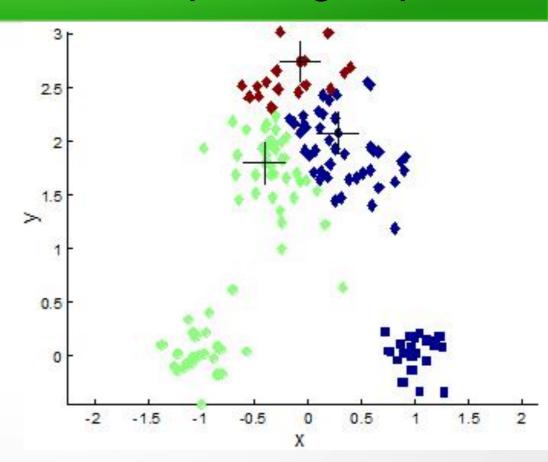
#### Two common strategies:

- Randomly select k of the data points x<sub>i</sub>.
- Randomly assign each data point to one of k groups. Set the centroid of each group to be the center of the points assigned to that group.

#### Step 2: Keep centroids fixed. Update groups.

#### For each point,

- find the nearest centroid and
- add the point to a group corresponding to that nearest centroid.

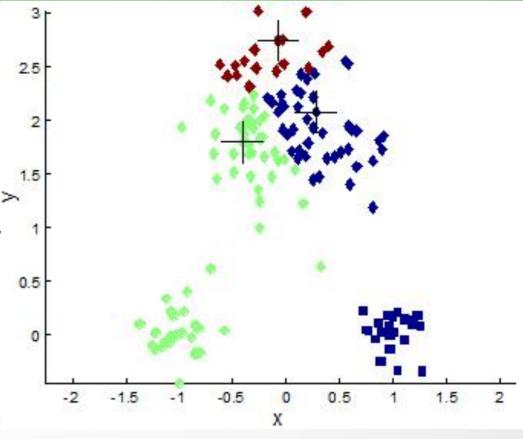


#### Step 3: Keep groups fixed. Update centroids.

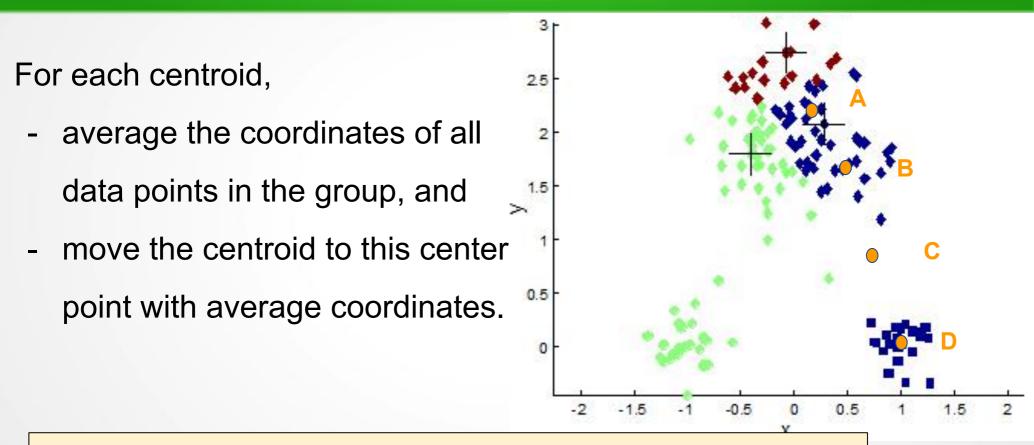
For each centroid,

 average the coordinates of all data points in the group, and

- move the centroid to this center point with average coordinates.



#### Step 3: Keep groups fixed. Update centroids.



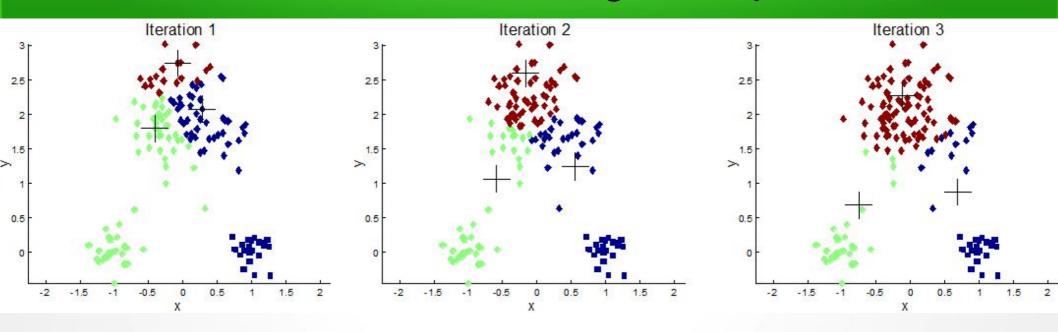
For the blue group of points, approximately where will the centroid move to?

#### Step 4: Repeat steps 2 and 3 until done.

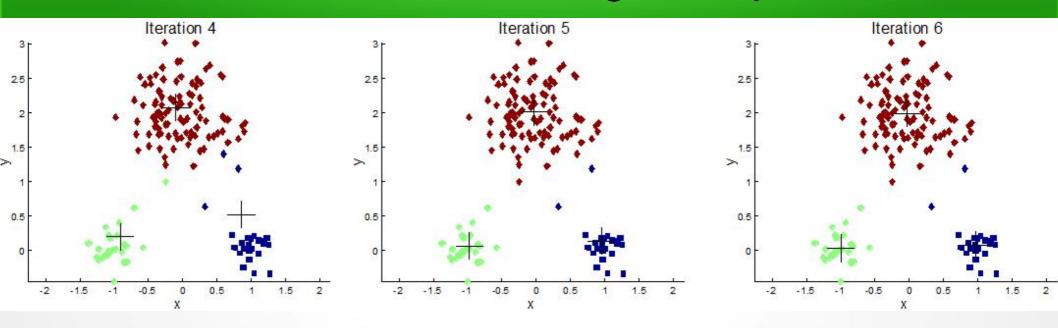
#### Done when:

- max number of iterations is reached, or
- centroids don't move (at all, or very much), or
- groups don't change (at all, or very much)

### k-Means Clustering Example



### k-Means Clustering Example



#### Summary

- We described the clustering problem and the k-means algorithm, which solves this problem.
- Next time: We'll see that updating the centroids according to this algorithm reduces the cost with each iteration.

Cost( $\mu_1, \mu_2, ..., \mu_k$ ) = total squared distance of each data point  $x_i$ to its nearest centroid  $\mu_i$ 

#### Lloyds Algorithm, or k-Means Clustering

- 1. Randomly initialize the k centroids.
- 2. Keep centroids fixed. Update groups.

  Assign each point to the nearest centroid.
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  Move each centroid to the center of its group.
- 4. Repeat steps 2 and 3 until done.

#### Outline

- Why does k-means clustering work?
- What are some practical considerations when using this algorithm?

Cost( $\mu_1, \mu_2, ..., \mu_k$ ) = total squared distance of each data point  $x_i$ to its nearest centroid  $\mu_j$ 

- Argue why updating the groups and centroids according to the algorithm reduces the cost with each iteration.
- With enough iterations, cost will be sufficiently small.

Cost(
$$\mu_1, \mu_2, ..., \mu_k$$
) = total squared distance of each data point  $x_i$  to its nearest centroid  $\mu_j$ 

```
Cost(\mu_1, \mu_2, ..., \mu_k) = Cost(\mu_1) + Cost(\mu_2) + ... + Cost(\mu_k) where Cost(\mu_j) =  total squared distance of each data point x_i in group j to centroid \mu_j
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$$\operatorname{Cost}(\mu_1, \mu_2, \dots, \mu_k) = \operatorname{Cost}(\mu_1) + \operatorname{Cost}(\mu_2) + \dots + \operatorname{Cost}(\mu_k)$$
 where  $\operatorname{Cost}(\mu_j) = \operatorname{total}$  squared distance of each data point  $x_i$  in group j to centroid  $\mu_j$ 

1. Randomly initialize the k centroids.

sets initial cost (before the process begins)

$$Cost(\mu_1, \mu_2, ..., \mu_k) = Cost(\mu_1) + Cost(\mu_2) + ... + Cost(\mu_k)$$
 where  $Cost(\mu_j) =$  total squared distance of each data point  $x_i$  in group j to centroid  $\mu_j$ 

2. Fix the centroids. Update the groups. 

consider an arbitrary iteration

Certainly  $Cost(\mu_1, \mu_2, ..., \mu_k)$  decreases in this step because assigning each point to the **closest** centroid is best.

$$\operatorname{Cost}(\mu_1, \mu_2, \dots, \mu_k) = \operatorname{Cost}(\mu_1) + \operatorname{Cost}(\mu_2) + \dots + \operatorname{Cost}(\mu_k)$$
 where  $\operatorname{Cost}(\mu_j) = \operatorname{total}$  squared distance of each data point  $x_i$  in group j to centroid  $\mu_j$ 

3. Fix the groups. Update the centroids. 

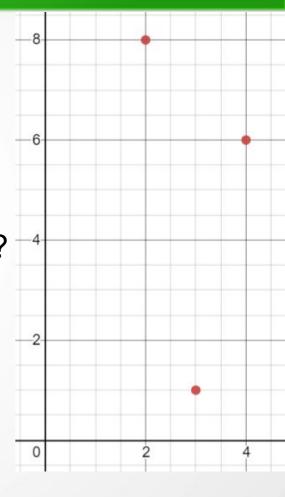
consider an arbitrary iteration

Argue that  $Cost(\mu_1, \mu_2, ..., \mu_k)$  decreases in this step because for each group j,  $Cost(\mu_i)$  is minimized when we update the centroid.

Cost( $\mu_j$ ) = total squared distance of each data point  $x_i$  in group j to centroid  $\mu_j$ 

Example: group j contains (4, 6), (2, 8), (3,1)

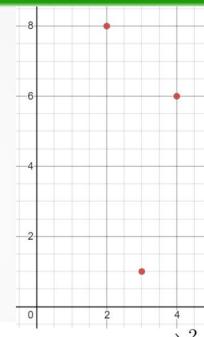
How to place centroid  $\mu_i = (c_1, c_2)$  to minimize cost?



Cost( $\mu_j$ ) = total squared distance of each data point  $x_i$  in group j to centroid  $\mu_j$ 

Example: group j contains (4, 6), (2, 8), (3,1)

How to place centroid  $\mu_i = (c_1, c_2)$  to minimize cost?



$$\operatorname{Cost}(\mu_j) = \left(\sqrt{(4-c_1)^2 + (6-c_2)^2}\right)^2 + \left(\sqrt{(2-c_1)^2 + (8-c_2)^2}\right)^2 + \left(\sqrt{(3-c_1)^2 + (1-c_2)^2}\right)^2 \\
= (4-c_1)^2 + (6-c_2)^2 + (2-c_1)^2 + (8-c_2)^2 + (3-c_1)^2 + (1-c_2)^2$$

Cost(
$$\mu_j$$
) = total squared distance of each data point  $x_i$  in group j to centroid  $\mu_j$  Example: group j contains (4, 6), (2, 8), (3,1)

How to place centroid  $\mu_i$  = ( $c_1$ ,  $c_2$ ) to minimize cost?

$$\operatorname{Cost}(\mu_j) = \left(\sqrt{(4-c_1)^2 + (6-c_2)^2}\right)^2 + \left(\sqrt{(2-c_1)^2 + (8-c_2)^2}\right)^2 + \left(\sqrt{(3-c_1)^2 + (1-c_2)^2}\right)^2 \\
= (4-c_1)^2 + (6-c_2)^2 + (2-c_1)^2 + (8-c_2)^2 + (3-c_1)^2 + (1-c_2)^2$$

$$\frac{\partial \text{Cost}(\mu_j)}{\partial c_1} = 2(c_1 - 4) + 2(c_1 - 2) + 2(c_1 - 3) \qquad \frac{\partial \text{Cost}(\mu_j)}{\partial c_2} = 2(c_2 - 6) + 2(c_2 - 8) + 2(c_2 - 1)$$

Cost(
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data point  $x_i$  in group j to centroid  $\mu_j$ 

Example: group j contains (4, 6), (2, 8), (3,1)

How to place centroid  $\mu_i = (c_1, c_2)$  to minimize cost?

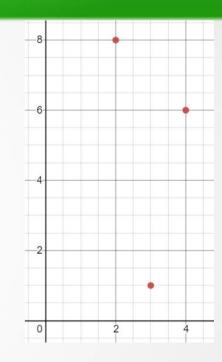
$$\frac{\partial \text{Cost}(\mu_j)}{\partial c_1} = 2(c_1 - 4) + 2(c_1 - 2) + 2(c_1 - 3)$$

$$0 = 2(c_1 - 4) + 2(c_1 - 2) + 2(c_1 - 3)$$

$$0 = c_1 - 4 + c_1 - 2 + c_1 - 3$$

$$3c_1 = 4 + 2 + 3$$

$$c_1 = \frac{4 + 2 + 3}{3}$$



Cost(
$$\mu_j$$
) = total squared distance of each  
data point  $x_i$  in group j to centroid  $\mu_j$ 

Example: group j contains (4, 6), (2, 8), (3,1)

How to place centroid  $\mu_i = (c_1, c_2)$  to minimize cost?

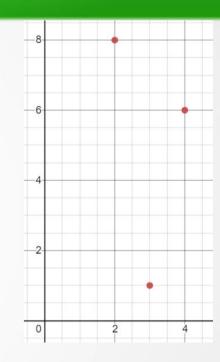
$$\frac{\partial \text{Cost}(\mu_j)}{\partial c_2} = 2(c_2 - 6) + 2(c_2 - 8) + 2(c_2 - 1)$$

$$0 = 2(c_2 - 6) + 2(c_2 - 8) + 2(c_2 - 1)$$

$$0 = c_2 - 6 + c_2 - 8 + c_2 - 1$$

$$3c_2 = 6 + 8 + 1$$

$$c_2 = \frac{6 + 8 + 1}{3}$$



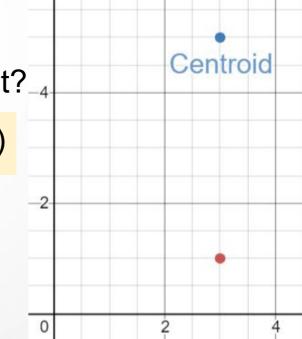
Cost(
$$\mu_j$$
) = total squared distance of each data point  $x_i$  in group j to centroid  $\mu_j$ 

Example: group j contains (4, 6), (2, 8), (3,1)

How to place centroid  $\mu_j = (c_1, c_2)$  to minimize cost?

$$(c_1, c_2) = (\frac{4+2+3}{3}, \frac{6+8+1}{3}) = (3, 5)$$

Minimize cost by averaging in each coordinate.



#### Cost, Loss, and Risk

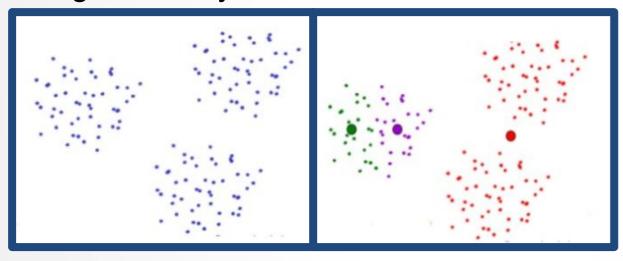
The cost of placing the centroid at  $(c_1, c_2)$  is

Cost 
$$(\mu_j)$$
 =  $\left(\sqrt{(4-c_1)^2 + (6-c_2)^2}\right)^2 + \left(\sqrt{(2-c_1)^2 + (8-c_2)^2}\right)^2 + \left(\sqrt{(3-c_1)^2 + (1-c_2)^2}\right)^2$   
=  $(4-c_1)^2 + (6-c_2)^2 + (2-c_1)^2 + (8-c_2)^2 + (3-c_1)^2 + (1-c_2)^2$ 

Cost( $\mu_1, \mu_2, ..., \mu_k$ ) = total squared distance of each data point  $x_i$ to its nearest centroid  $\mu_j$ 

- Argue why updating the groups and centroids according to the algorithm reduces the cost with each iteration.
- With enough iterations, cost will be sufficiently small.

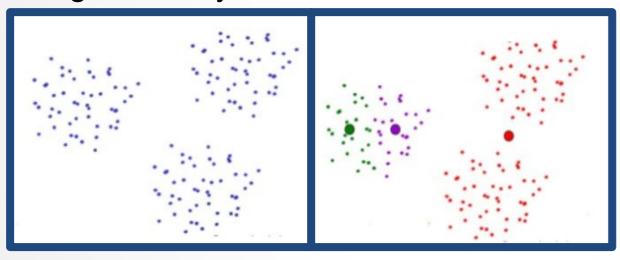
Can get unlucky with random initialization.



In general, how do we assess which result is the best?

- A. Clusters appear how we expect them to
- B. Clusters are evenly sized
- C. Cost function is lowest

Can get unlucky with random initialization.



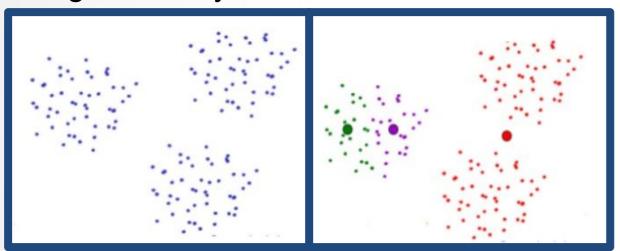
In general, how do we assess which result is the best?

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#### Solution?

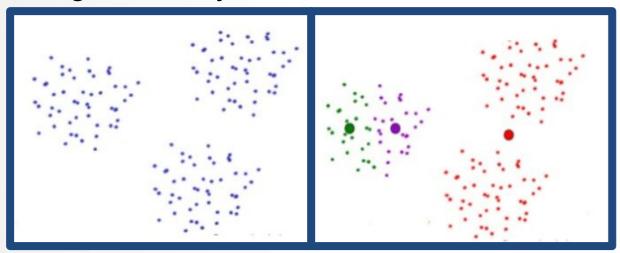
- Try algorithm several times, pick the best result.
- Similar approach used in gradient descent.

Can get unlucky with random initialization.



- No guarantees of a satisfactory solution with this algorithm.
- Brute force algorithm would try all assignments of points to clusters and choose the one with the lowest cost.

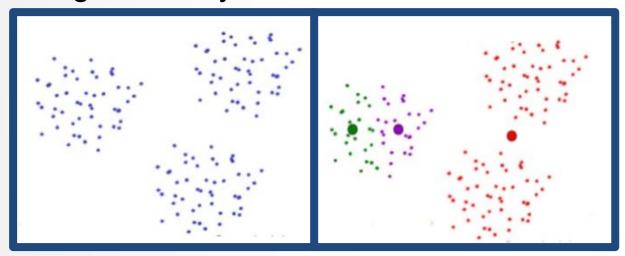
Can get unlucky with random initialization.



How many ways to assign n points to k clusters?

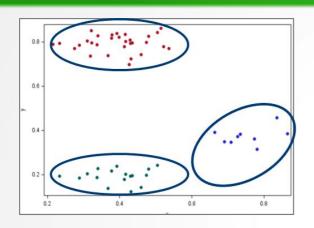
- No guarantees of a satisfactory solution with this algorithm.
- Brute force algorithm would try all assignments of points to clusters and choose the one with the lowest cost.

Can get unlucky with random initialization.

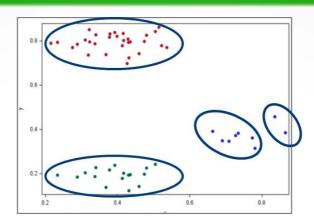


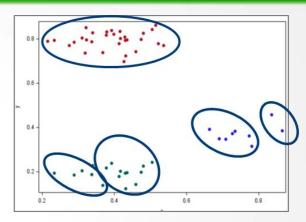
- No guarantees of a satisfactory solution with this algorithm.
- Any algorithm that is guaranteed to find the best coloring of data points takes exponential time (computationally infeasible).

#### k-Means Clustering in Practice: Choosing k



k=3



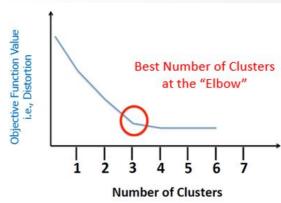


k=5

Most commonly done by hand (visualizations, trial and error)

k=4

- Elbow method
- Context or domain knowledge
- Use a different clustering algorithm



#### What if a centroid has no points in its group?

What should we do if a centroid has no points in its group?

- A. Terminate the algorithm.
- B. Wait for points get added to the group in a subsequent iteration.
- C. Set the centroid to be a data point, chosen at random.
- D. Set the centroid to be one of the other centroids, chosen at random.

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- D. Set the centroid to be one of the other centroids, chosen at random.

#### Two options:

- Eliminate that centroid and find k-1 clusters instead
- Randomly re-initialize that centroid

### Summary

- We saw that k-means clustering works because each step of the algorithm reduces the cost function, which measures the quality of a set of centroids.
- We discussed some practical considerations, including random initialization and choice of k.