

Lecture 8

Regression and Linear Algebra

DSC 40A, Spring 2024

Announcements

- Homework 3 is due on **Saturday, April 27th**.
 - We moved some office hours around – we now have some on Saturday!
- Homework 1 scores are available on Gradescope.
 - Regrade requests are due on Sunday.
- Groupwork 4 is on Monday. Remember to submit groupworks as a group – you won't get any credit if you work alone!
- The Midterm Exam is on **Tuesday, May 7th in class**.
 - We will have a review session on **Friday, May 3rd from 2-5PM** where we'll go over old homework and exam problems.
 - We will be posting many past exams this weekend!

Agenda

- Overview: Spans and projections.
- Regression and linear algebra.
- Multiple linear regression.

Question 🤔

Answer at q.dsc40a.com

Remember, you can always ask questions at [q.dsc40a.com!](http://q.dsc40a.com)

If the direct link doesn't work, click the " Lecture Questions" link in the top right corner of dsc40a.com.

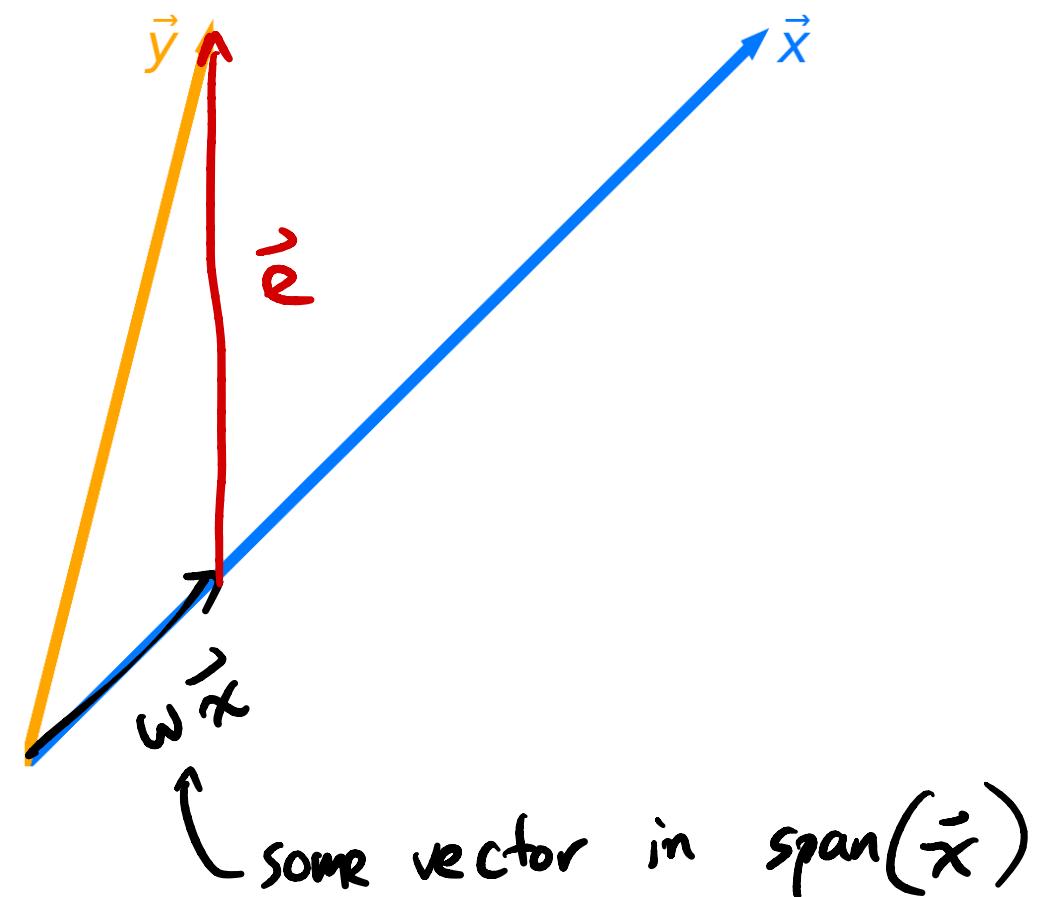
Overview: Spans and projections

Projecting onto the span of a single vector

- Question: What vector in $\text{span}(\vec{x})$ is closest to \vec{y} ?
- The answer is the vector $w\vec{x}$, where the w is chosen to minimize the **length** of the **error vector**:

$$\|\vec{e}\| = \|\vec{y} - w\vec{x}\|$$

- Key idea: To minimize the length of the **error vector**, choose w so that the **error vector** is **orthogonal** to \vec{x} .



Projecting onto the span of a single vector

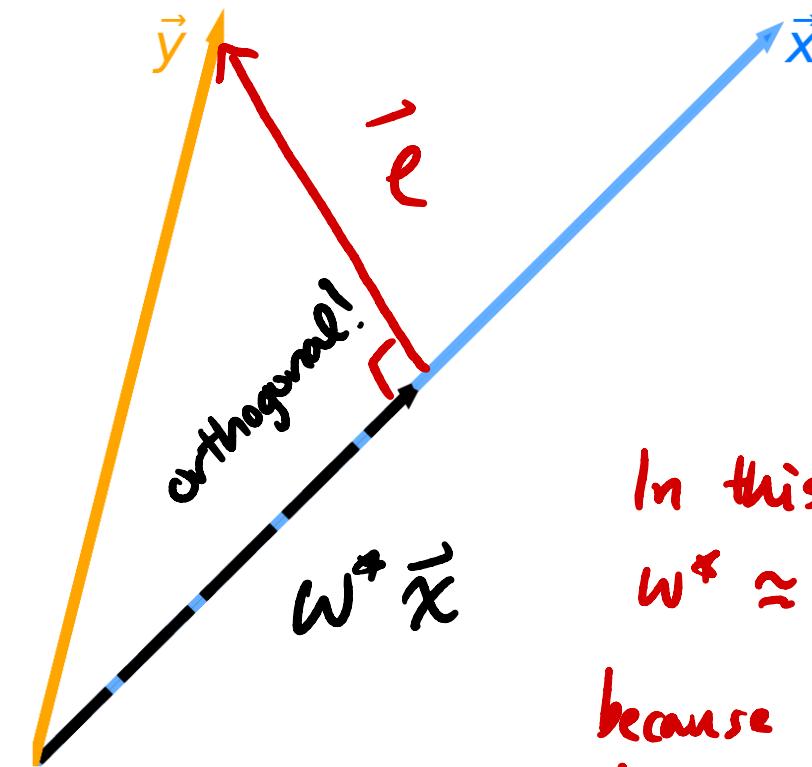
- Question: What vector in $\text{span}(\vec{x})$ is closest to \vec{y} ?
- Answer: It is the vector $w^* \vec{x}$, where:

$$w^* = \frac{\vec{x} \cdot \vec{y}}{\vec{x} \cdot \vec{x}}$$

a scalar!

How did we find w^* ?

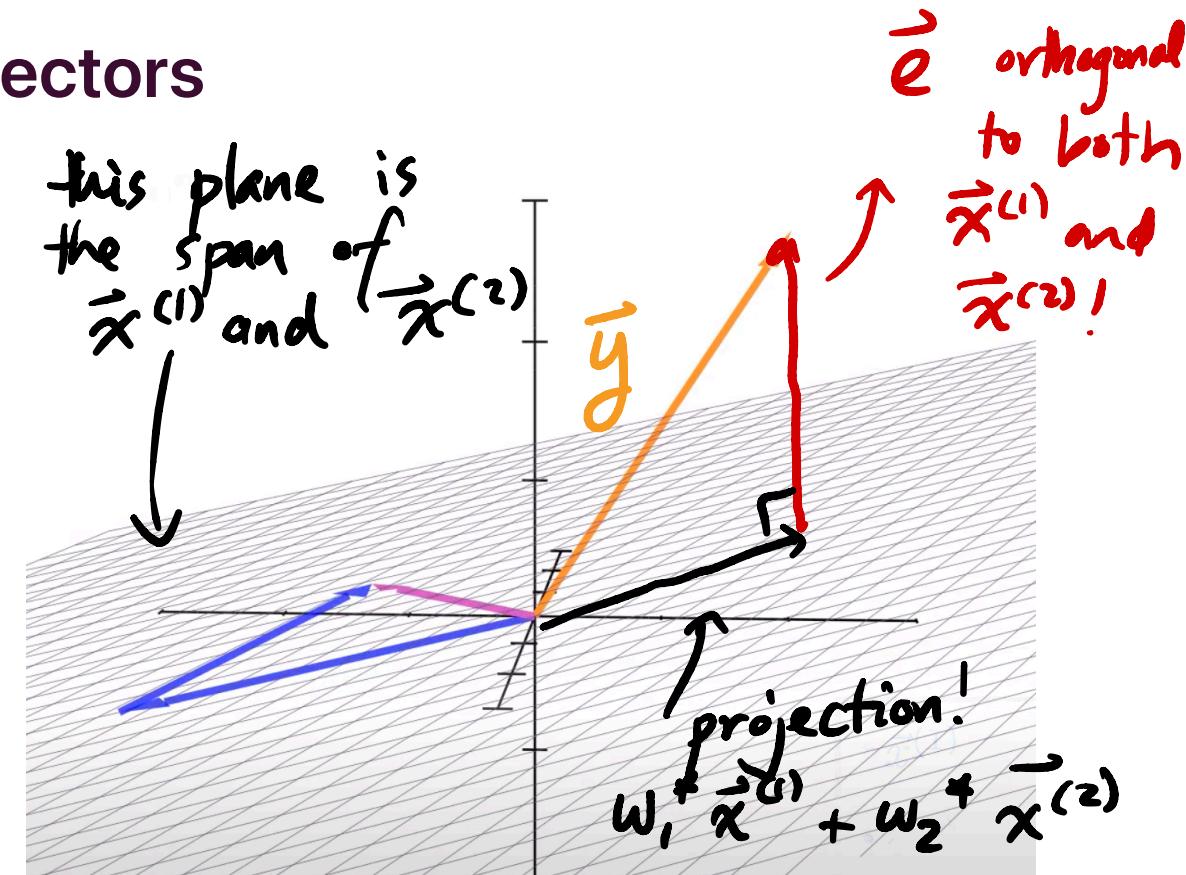
$$\vec{x} \cdot (\vec{y} - w^* \vec{x}) = 0$$



In this example,
 $w^* \approx \frac{1}{2}$,
because the length
of $w^* \vec{x}$ is \approx
 $\frac{1}{2}$ the length
of \vec{x} .

Projecting onto the span of multiple vectors

- Question: What vector in $\text{span}(\vec{x}^{(1)}, \vec{x}^{(2)})$ is closest to \vec{y} ?
- The answer is the vector $w_1\vec{x}^{(1)} + w_2\vec{x}^{(2)}$, where w_1 and w_2 are chosen to minimize the **length** of the **error vector**:
$$\|\vec{e}\| = \|\vec{y} - w_1\vec{x}^{(1)} - w_2\vec{x}^{(2)}\|$$
- Key idea: To minimize the length of the **error vector**, choose w_1 and w_2 so that the **error vector** is **orthogonal** to both $\vec{x}^{(1)}$ and $\vec{x}^{(2)}$.



If $\vec{x}^{(1)}$ and $\vec{x}^{(2)}$ are **linearly independent**, they span a **plane**.

Matrix-vector products create linear combinations of columns!

- Question: What vector in $\text{span}(\vec{x}^{(1)}, \vec{x}^{(2)})$ is closest to \vec{y} ?
- To help, we can create a matrix, X , by stacking $\vec{x}^{(1)}$ and $\vec{x}^{(2)}$ next to each other:

$$X = \begin{bmatrix} | & | \\ \vec{x}^{(1)} & \vec{x}^{(2)} \\ | & | \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ 5 & 0 \\ 3 & 4 \end{bmatrix}_{3 \times 2} \quad \vec{y} = \begin{bmatrix} 1 \\ 3 \\ 9 \end{bmatrix}$$

- Then, instead of writing vectors in $\text{span}(\vec{x}^{(1)}, \vec{x}^{(2)})$ as $w_1 \vec{x}^{(1)} + w_2 \vec{x}^{(2)}$, we can say:

$$X\vec{w} \quad \text{where } \vec{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$$

- Key idea: Find \vec{w} such that the error vector, $\vec{e} = \vec{y} - \underbrace{X\vec{w}}$, is orthogonal to every column of X .

$$X\vec{w} = w_1 \vec{x}^{(1)} + w_2 \vec{x}^{(2)}$$

$A\vec{v}$ the dot product of \vec{v} with every row of A

Constructing an orthogonal error vector

- Key idea: Find $\vec{w} \in \mathbb{R}^d$ such that the **error vector**, $\vec{e} = \vec{y} - X\vec{w}$, is **orthogonal** to the columns of X .
 - Why? Because this will make the **error vector** as short as possible.

- The \vec{w}^* that accomplishes this satisfies:

$$\rightarrow X^T(\vec{y} - X\vec{w}^*) = 0$$

- Why? Because $X^T\vec{e}$ contains the **dot products** of each column in X with \vec{e} . If these are all 0, then \vec{e} is **orthogonal** to every column of X !

$$X = \begin{bmatrix} | & | \\ \vec{x}^{(1)} & \vec{x}^{(2)} \\ | & | \end{bmatrix}_{3 \times 2}$$

$$X^T\vec{e} = \begin{bmatrix} -\vec{x}^{(1)T} \\ -\vec{x}^{(2)T} \end{bmatrix} \vec{e} = \begin{bmatrix} \vec{x}^{(1)T}\vec{e} \\ \vec{x}^{(2)T}\vec{e} \end{bmatrix}_{2 \times 1}$$

this is just
 $\vec{x}^{(1)} \cdot \vec{e}$!

The normal equations

- Key idea: Find $\vec{w} \in \mathbb{R}^d$ such that the error vector, $\vec{e} = \vec{y} - X\vec{w}$, is orthogonal to the columns of X .
- The \vec{w}^* that accomplishes this satisfies:
- Assuming $X^T X$ is invertible, this is the vector:

$$X^T \vec{e} = 0$$

$$X^T(\vec{y} - X\vec{w}^*) = 0$$

$$X^T \vec{y} - X^T X \vec{w}^* = 0$$

$$\Rightarrow X^T X \vec{w}^* = X^T \vec{y}$$

- The last statement is referred to as the **normal equations**.

System of equations

Aside

$$\left(\frac{1}{2} \right) 2x = \left(\frac{1}{2} \right) 5$$
$$x = \frac{5}{2}$$

- Assuming $X^T X$ is invertible, this is the vector:

$$\vec{w}^* = (X^T X)^{-1} X^T \vec{y}$$

- This is a big assumption, because it requires $X^T X$ to be **full rank**.
all columns are linearly independent
- If $X^T X$ is not full rank, then there are infinitely many solutions to the normal equations,
 $X^T X \vec{w}^* = X^T \vec{y}$.
equivalent: X is full rank

What does it mean?

- **Original question:** What vector in $\text{span}(\vec{x}^{(1)}, \vec{x}^{(2)})$ is closest to \vec{y} ?
- **Final answer:** Assuming $\mathbf{X}^T \mathbf{X}$ is invertible, it is the vector $\mathbf{X} \vec{w}^*$, where:

$$\vec{w}^* = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y}$$

- Revisiting our example:

$$\mathbf{X} = \begin{bmatrix} & & \\ \vec{x}^{(1)} & \vec{x}^{(2)} & \\ & & \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ 5 & 0 \\ 3 & 4 \end{bmatrix} \quad \vec{y} = \begin{bmatrix} 1 \\ 3 \\ 9 \end{bmatrix}$$

- Using a computer gives us $\vec{w}^* = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y} \approx \begin{bmatrix} 0.7289 \\ 1.6300 \end{bmatrix}$.
- So, the vector in $\text{span}(\vec{x}^{(1)}, \vec{x}^{(2)})$ closest to \vec{y} is $0.7289 \vec{x}^{(1)} + 1.6300 \vec{x}^{(2)}$.

An optimization problem, solved

- We just used linear algebra to solve an **optimization problem**.
- Specifically, the function we minimized is:

$$\text{error}(\vec{w}) = \|\vec{y} - \mathbf{X}\vec{w}\|$$

- This is a function whose input is a vector, \vec{w} , and whose output is a scalar!
- The input, \vec{w}^* , to $\text{error}(\vec{w})$ that minimizes it is one that satisfies the **normal equations**:

$$\mathbf{X}^T \mathbf{X} \vec{w}^* = \mathbf{X}^T \vec{y}$$

If $\mathbf{X}^T \mathbf{X}$ is invertible, then the unique solution is:

$$\vec{w}^* = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y}$$

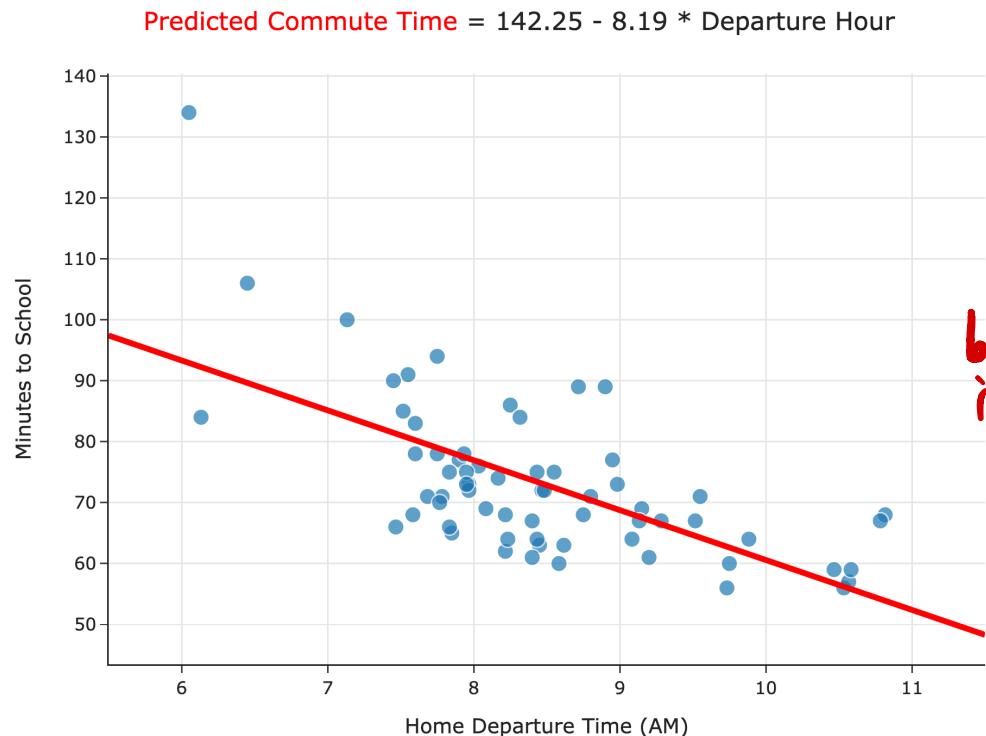
- We're going to use this frequently!

Regression and linear algebra

Wait... why do we need linear algebra?

- Soon, we'll want to make predictions using more than one feature.
 - Example: Predicting commute times using departure hour and temperature.
- Thinking about linear regression in terms of **matrices and vectors** will allow us to find hypothesis functions that:
 - Use multiple features (input variables).
 - Are non-linear in the features, e.g. $H(x) = w_0 + w_1x + w_2x^2$.
- Let's see if we can put what we've just learned to use.

Simple linear regression, revisited



- Model: $H(x) = w_0 + w_1x$.
 - Loss function: $(y_i - H(x_i))^2$.
 - To find w_0^* and w_1^* , we minimized empirical risk, i.e. average loss:
- $$R_{\text{sq}}(H) = \frac{1}{n} \sum_{i=1}^n (y_i - H(x_i))^2$$
- average loss*
- Observation: $R_{\text{sq}}(w_0, w_1)$ kind of looks like the formula for the norm of a vector,
$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$
generalized Pythagorean theorem!

Regression and linear algebra

Let's define a few new terms:

- The **observation vector** is the vector $\vec{y} \in \mathbb{R}^n$. This is the vector of observed "actual values".
- The **hypothesis vector** is the vector $\vec{h} \in \mathbb{R}^n$ with components $H(x_i)$. This is the vector of predicted values.
- The **error vector** is the vector $\vec{e} \in \mathbb{R}^n$ with components:

$$\vec{y} = \begin{bmatrix} 42 & \text{minutes} \\ 74 & \text{minutes} \\ \vdots & \\ \text{actual} & \end{bmatrix}_{n \times 1}$$

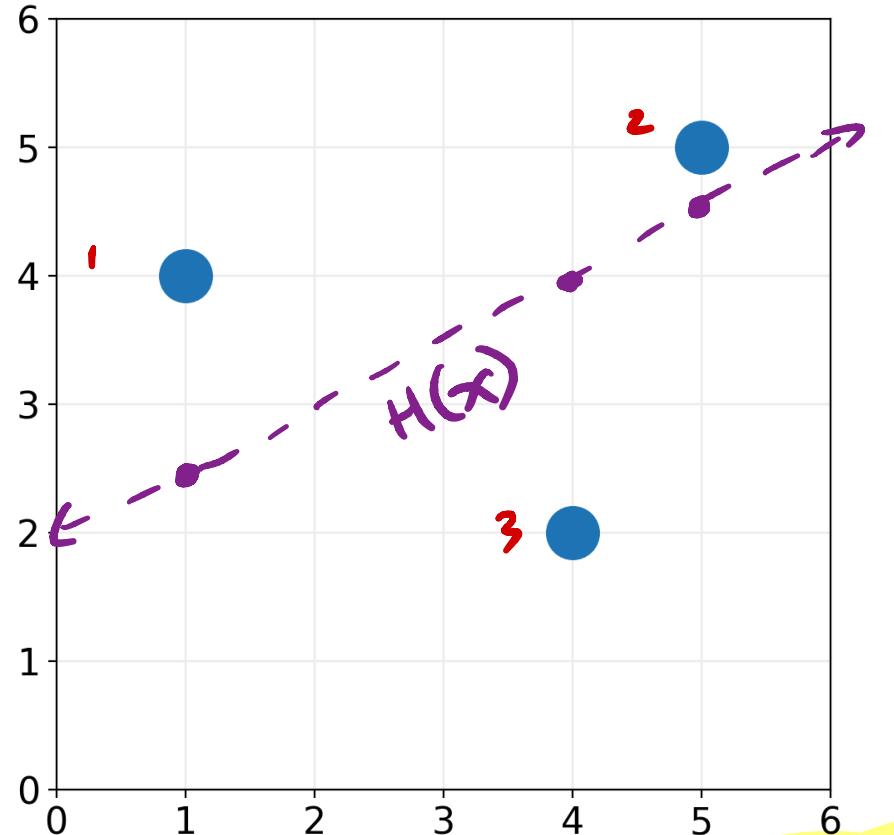
$$e_i = y_i - H(x_i)$$
$$\vec{h} = \begin{bmatrix} 52 & \text{minutes} \\ 71 & \text{minutes} \\ \vdots & \\ \text{predicted} & \end{bmatrix}_{n \times 1}$$

$$\vec{e} = \vec{y} - \vec{h}$$

not necessarily the
optimal line

Example

Consider $H(x) = 2 + \frac{1}{2}x$.



Observe: $R_{\text{sq}}(H) = \frac{1}{3} \|\vec{e}\|^2$

$$\vec{y} = \begin{bmatrix} 4 \\ 5 \\ 2 \end{bmatrix} \quad \vec{h} = \begin{bmatrix} 2 + \frac{1}{2} \cdot 1 \\ 2 + \frac{1}{2} \cdot 5 \\ 2 + \frac{1}{2} \cdot 4 \end{bmatrix} = \begin{bmatrix} \frac{5}{2} \\ \frac{9}{2} \\ 4 \end{bmatrix}$$

$$\vec{e} = \vec{y} - \vec{h} = \begin{bmatrix} 4 - \frac{5}{2} \\ 5 - \frac{9}{2} \\ 2 - 4 \end{bmatrix} = \begin{bmatrix} \frac{3}{2} \\ -\frac{1}{2} \\ -2 \end{bmatrix}$$

$$\begin{aligned} R_{\text{sq}}(H) &= \frac{1}{n} \sum_{i=1}^n (y_i - H(x_i))^2 \\ &= \frac{1}{3} \left[\left(\frac{3}{2}\right)^2 + \left(\frac{1}{2}\right)^2 + (-2)^2 \right] \end{aligned}$$

Regression and linear algebra

Let's define a few new terms:

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- The **error vector** is the vector $\vec{e} \in \mathbb{R}^n$ with components:

$$e_i = y_i - H(x_i)$$

- **Key idea:** We can rewrite the mean squared error of H as:

$$R_{\text{sq}}(H) = \frac{1}{n} \sum_{i=1}^n (y_i - H(x_i))^2 = \frac{1}{n} \|\vec{e}\|^2 = \frac{1}{n} \|\vec{y} - \vec{h}\|^2$$

actual
predicted
should be orange \vec{y} 19

The hypothesis vector

- The **hypothesis vector** is the vector $\vec{h} \in \mathbb{R}^n$ with components $H(x_i)$. This is the vector of predicted values.
- For the linear hypothesis function $H(x) = w_0 + w_1 x$, the hypothesis vector can be written:

still

$$\vec{h} = \begin{bmatrix} w_0 + w_1 x_1 \\ w_0 + w_1 x_2 \\ \vdots \\ w_0 + w_1 x_n \end{bmatrix}_{n \times 1} = \begin{bmatrix} | \\ | \\ \vdots \\ | \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}_{n \times 2} \begin{bmatrix} w_0 \\ w_1 \end{bmatrix}_{2 \times 1}$$

$H(x_i) = w_0 + w_1 x_i$

Rewriting the mean squared error

still
 $\hat{H}(x_i) = w_0 + w_1 x_i$

- Define the design matrix $X \in \mathbb{R}^{n \times 2}$ as:

$$X = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_n \end{bmatrix}$$

intercept
slope

- Define the parameter vector $\vec{w} \in \mathbb{R}^2$ to be $\vec{w} = \begin{bmatrix} w_0 \\ w_1 \end{bmatrix}$.
- Then, $\vec{h} = X\vec{w}$, so the mean squared error becomes:

$$R_{\text{sq}}(\vec{H}) = \frac{1}{n} \|\vec{y} - \vec{h}\|^2 \implies R_{\text{sq}}(\vec{w}) = \frac{1}{n} \|\vec{y} - X\vec{w}\|^2$$

Minimizing mean squared error, again

- To find the optimal model parameters for simple linear regression, w_0^* and w_1^* , we previously minimized:

$$R_{\text{sq}}(w_0, w_1) = \frac{1}{n} \sum_{i=1}^n (\textcolor{orange}{y}_i - (w_0 + w_1 \textcolor{blue}{x}_i))^2$$

- Now that we've reframed the simple linear regression problem in terms of linear algebra, we can find w_0^* and w_1^* by finding the $\vec{w}^* = [w_0^* \quad w_1^*]^T$ that minimizes:

$$R_{\text{sq}}(\vec{w}) = \frac{1}{n} \|\vec{\textcolor{orange}{y}} - \textcolor{blue}{X}\vec{w}\|^2$$

- Do we already know the \vec{w}^* that minimizes $R_{\text{sq}}(\vec{w})$?

An optimization problem we've seen before

- The optimal parameter vector, $\vec{w}^* = [w_0^* \ w_1^*]^T$, is the one that minimizes:

$$R_{\text{sq}}(\vec{w}) = \frac{1}{n} \|\vec{y} - \vec{X}\vec{w}\|^2$$

previous slide

- Previously, we found that $\vec{w}^* = (\vec{X}^T \vec{X})^{-1} \vec{X}^T \vec{y}$ minimizes the length of the error vector, $\|\vec{e}\| = \|\vec{y} - \vec{X}\vec{w}\|$
- $R_{\text{sq}}(\vec{w})$ is closely related to $\|\vec{e}\|$:

$$R_{\text{sq}}(\vec{w}) = \frac{1}{n} \|\vec{e}\|^2$$

- The minimizer of $\|\vec{e}\|$ is the same as the minimizer of $R_{\text{sq}}(\vec{w})$!
- Key idea:** $\vec{w}^* = (\vec{X}^T \vec{X})^{-1} \vec{X}^T \vec{y}$ also minimizes $R_{\text{sq}}(\vec{w})$!

the best intercept
the best slope

beginning of lecture

Minimizing $\|\vec{y} - \vec{X}\vec{w}\|$ is the same as minimizing $\frac{1}{n} \|\vec{y} - \vec{X}\vec{w}\|^2$!

The optimal parameter vector, \vec{w}^*

- To find the optimal model parameters for simple linear regression, w_0^* and w_1^* , we previously minimized $R_{\text{sq}}(w_0, w_1) = \frac{1}{n} \sum_{i=1}^n (\textcolor{orange}{y}_i - (w_0 + w_1 \textcolor{blue}{x}_i))^2$.

- We found, using calculus, that:

- $$w_1^* = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2} = r \frac{\sigma_y}{\sigma_x}$$
 ↖ optimal slope
- $$w_0^* = \bar{y} - w_1^* \bar{x}$$
 ↖ optimal intercept

- Another way of finding optimal model parameters for simple linear regression is to find the \vec{w}^* that minimizes $R_{\text{sq}}(\vec{w}) = \frac{1}{n} \|\vec{y} - \mathbf{X}\vec{w}\|^2$.
 - The minimizer, if $\mathbf{X}^T \mathbf{X}$ is invertible, is the vector
$$\vec{w}^* = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y}$$
.
- These formulas are equivalent!

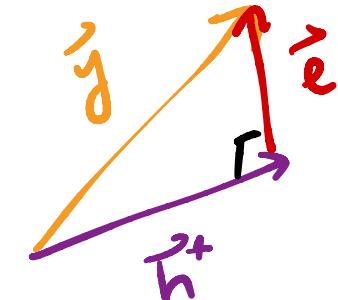
Roadmap

- To give us a break from math, we'll switch to a notebook, [linked here](#), showing that both formulas – that is, (1) the formulas for w_1^* and w_0^* we found using calculus, and (2) the formula for \vec{w}^* we found using linear algebra – give the same results.
- Then, we'll use our new linear algebraic formulation of regression to incorporate **multiple features** in our prediction process.

Summary: Regression and linear algebra

- Define the design matrix $\mathbf{X} \in \mathbb{R}^{n \times 2}$, observation vector $\vec{y} \in \mathbb{R}^n$, and parameter vector $\vec{w} \in \mathbb{R}^2$ as:

$$\mathbf{X} = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_n \end{bmatrix} \quad \vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad \vec{w} = \begin{bmatrix} w_0 \\ w_1 \end{bmatrix}$$



- How do we make the hypothesis vector, $\vec{h} = \mathbf{X}\vec{w}$, as close to \vec{y} as possible? Use the parameter vector \vec{w}^* :

best predictions

$$\vec{w}^* = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y}$$

h^ orthogonal to error vector!!!*

- We chose \vec{w}^* so that $\vec{h} = \mathbf{X}\vec{w}^*$ is the projection of \vec{y} onto the span of the columns of the design matrix, \mathbf{X} .

Multiple linear regression

	departure_hour	day_of_month	minutes
0	10.816667	15	68.0
1	7.750000	16	94.0
2	8.450000	22	63.0
3	7.133333	23	100.0
4	9.150000	30	69.0
...

So far, we've fit **simple** linear regression models, which use only **one** feature (`'departure_hour'`) for making predictions.

Incorporating multiple features

- In the context of the commute times dataset, the simple linear regression model we fit was of the form:

$$\begin{aligned}\text{pred. commute} &= H(\text{departure hour}) \\ &= w_0 + w_1 \cdot \text{departure hour}\end{aligned}$$

- Now, we'll try and fit a ~~simple~~ linear regression model of the form:

$$\begin{aligned}\text{pred. commute} &= H(\text{departure hour}) \\ &= w_0 + w_1 \cdot \text{departure hour} + w_2 \cdot \text{day of month}\end{aligned}$$

- Linear regression with **multiple** features is called **multiple linear regression**.
- How do we find w_0^* , w_1^* , and w_2^* ?

Geometric interpretation

- The hypothesis function:

$$H(\text{departure hour}) = w_0 + w_1 \cdot \text{departure hour}$$

looks like a **line** in 2D.

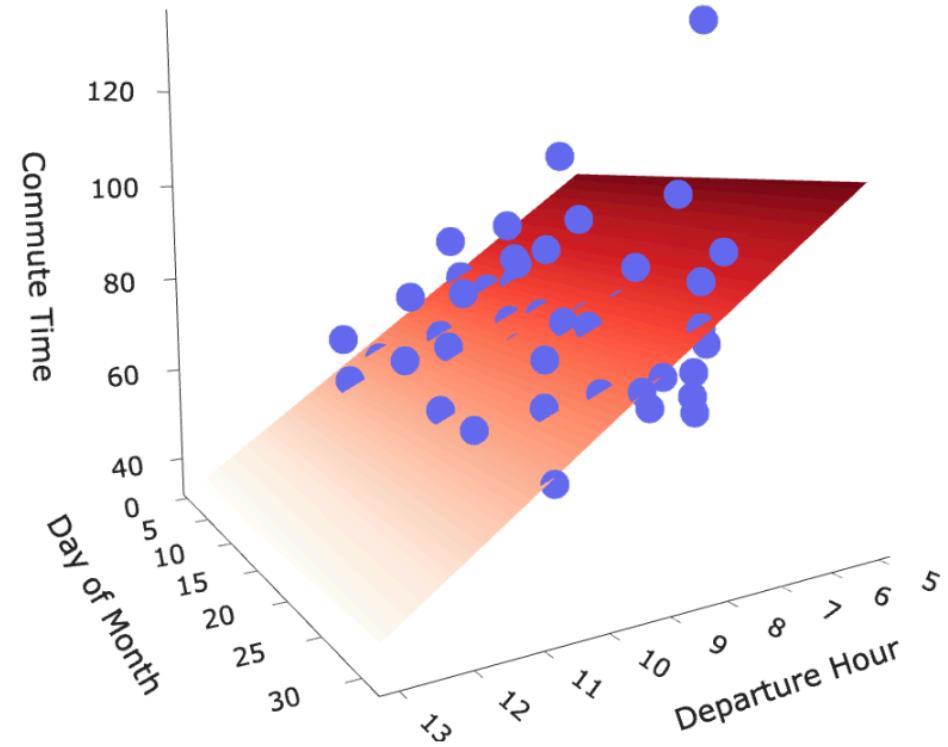
- **Questions:**

- How many dimensions do we need to graph the hypothesis function:

$$H(\text{departure hour}) = w_0 + w_1 \cdot \text{departure hour} + w_2 \cdot \text{day of month}$$

- What is the shape of the hypothesis function?

Commute Time vs. Departure Hour and Day of Month



Our new hypothesis function is a **plane** in 3D!

The setup

- Suppose we have the following dataset.

row	departure_hour	day_of_month	minutes
1	8.45	22	63.0
2	8.90	28	89.0
3	8.72	18	89.0

- We can represent each day with a **feature vector**, \vec{x} :

The hypothesis vector

- When our hypothesis function is of the form:

$$H(\text{departure hour}) = w_0 + w_1 \cdot \text{departure hour} + w_2 \cdot \text{day of month}$$

the hypothesis vector $\vec{h} \in \mathbb{R}^n$ can be written as:

$$\vec{h} = \begin{bmatrix} H(\text{departure hour}_1, \text{day}_1) \\ H(\text{departure hour}_2, \text{day}_2) \\ \dots \\ H(\text{departure hour}_n, \text{day}_n) \end{bmatrix} = \begin{bmatrix} 1 & \text{departure hour}_1 & \text{day}_1 \\ 1 & \text{departure hour}_2 & \text{day}_2 \\ \dots & \dots & \dots \\ 1 & \text{departure hour}_n & \text{day}_n \end{bmatrix} \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix}$$

Finding the optimal parameters

- To find the optimal parameter vector, \vec{w}^* , we can use the **design matrix** $X \in \mathbb{R}^{n \times 3}$ and **observation vector** $\vec{y} \in \mathbb{R}^n$:

$$X = \begin{bmatrix} 1 & \text{departure hour}_1 & \text{day}_1 \\ 1 & \text{departure hour}_2 & \text{day}_2 \\ \dots & \dots & \dots \\ 1 & \text{departure hour}_n & \text{day}_n \end{bmatrix} \quad \vec{y} = \begin{bmatrix} \text{commute time}_1 \\ \text{commute time}_2 \\ \vdots \\ \text{commute time}_n \end{bmatrix}$$

- Then, all we need to do is solve the **normal equations**:

$$X^T X \vec{w}^* = X^T \vec{y}$$

If $X^T X$ is invertible, we know the solution is:

$$\vec{w}^* = (X^T X)^{-1} X^T \vec{y}$$

Roadmap

- To wrap up today's lecture, we'll find the optimal parameter vector \vec{w}^* for our new two-feature model in code. We'll switch back to our notebook, [linked here](#).
- Next class, we'll present a more general framing of the multiple linear regression model, that uses d features instead of just two.
- We'll also look at how we can **engineer** new features using existing features.
 - e.g. How can we fit a hypothesis function of the form
$$H(x) = w_0 + w_1x + w_2x^2$$