

Lectures 8-10

# Linear algebra: Dot products and Projections

DSC 40A, Fall 2025

# Announcements

- Homework 2 was released Friday. ~~Remember that using the Overleaf template is required for Homework 2 (and only Homework 2).~~
- Groupwork 3 is due **tonight**.
- Check out [FAQs page](#) and the [tutor-created supplemental resources](#) on the course website.



# Agenda

- Recap: Simple linear regression and correlation.
- Connections to related models.  $\leftarrow \{W\}$
- Dot products.
- Spans and projections.  $\leftarrow$  later this week

Question 🤔

Answer at [q.dsc40a.com](https://q.dsc40a.com)

**Remember, you can always ask questions at [q.dsc40a.com](https://q.dsc40a.com)!**

If the direct link doesn't work, click the "🤔 Lecture Questions"  
link in the top right corner of [dsc40a.com](https://dsc40a.com).

## Simple linear regression

- Model:  $H(x) = w_0 + w_1x$ .
- Loss function: squared loss, i.e.  $L_{\text{sq}}(y_i, H(x_i)) = (y_i - H(x_i))^2$ .
- Average loss, i.e. empirical risk:

$$R_{\text{sq}}(w_0, w_1) = \frac{1}{n} \sum_{i=1}^n (y_i - (w_0 + w_1x_i))^2$$

- Optimal model parameters, found by minimizing empirical risk:

$$w_1^* = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2} = r \frac{\sigma_y}{\sigma_x} \qquad w_0^* = \bar{y} - w_1^* \bar{x}$$

# The correlation coefficient

- The correlation coefficient,  $r$ , is defined as the **average of the product of  $x$  and  $y$ , when both are in standard units.**
- Let  $\sigma_x$  be the standard deviation of the  $x_i$ s, and  $\bar{x}$  be the mean of the  $x_i$ s.
- $x_i$  in standard units is  $\frac{x_i - \bar{x}}{\sigma_x}$ .
- The correlation coefficient, then, is:

$$r = \frac{1}{n} \sum_{i=1}^n \left( \frac{x_i - \bar{x}}{\sigma_x} \right) \left( \frac{y_i - \bar{y}}{\sigma_y} \right)$$









# Connections to related models

## Exercise (no slope model) $w_1 = 0$

Suppose we choose the model  $H(x) = w_0$  and squared loss.  
What is the optimal model parameter,  $w_0^*$ ?

$$H(x) = w_0 = h \rightarrow \text{constant model}$$

loss - squared loss

$$w_0^* = \text{mean} \underbrace{\{y_1, \dots, y_n\}}_{\text{week 1}}$$

## Exercise

(no intercept  $w_0 = 0$ )

Suppose we choose the model  $H(x) = w_1x$  and squared loss.

What is the optimal model parameter,  $w_1^*$ ?

Groupwork 3!

## Comparing mean squared errors

- With both:

- the constant model,  $H(x) = h$ , and
- the simple linear regression model,  $H(x) = w_0 + w_1x$ ,

*$h^*$  and  $w_0^*$  not necessarily  
the same*

when we chose squared loss, we minimized mean squared error to find optimal parameters:

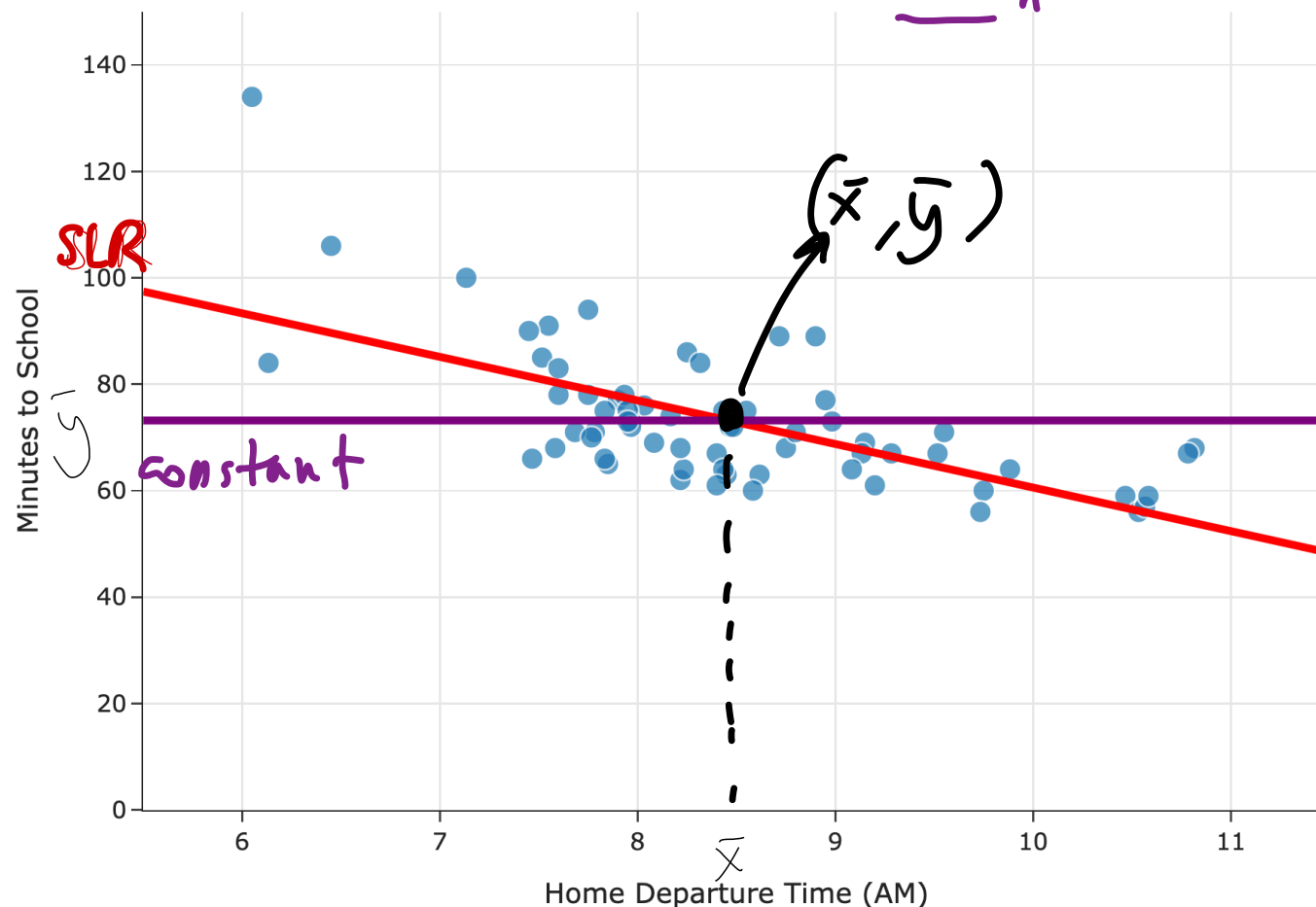
$$R_{\text{sq}}(H) = \frac{1}{n} \sum_{i=1}^n (y_i - H(x_i))^2$$

- Which model minimizes mean squared error more?

# Comparing mean squared errors

$$MSE(slr) \leq MSE(constant)$$

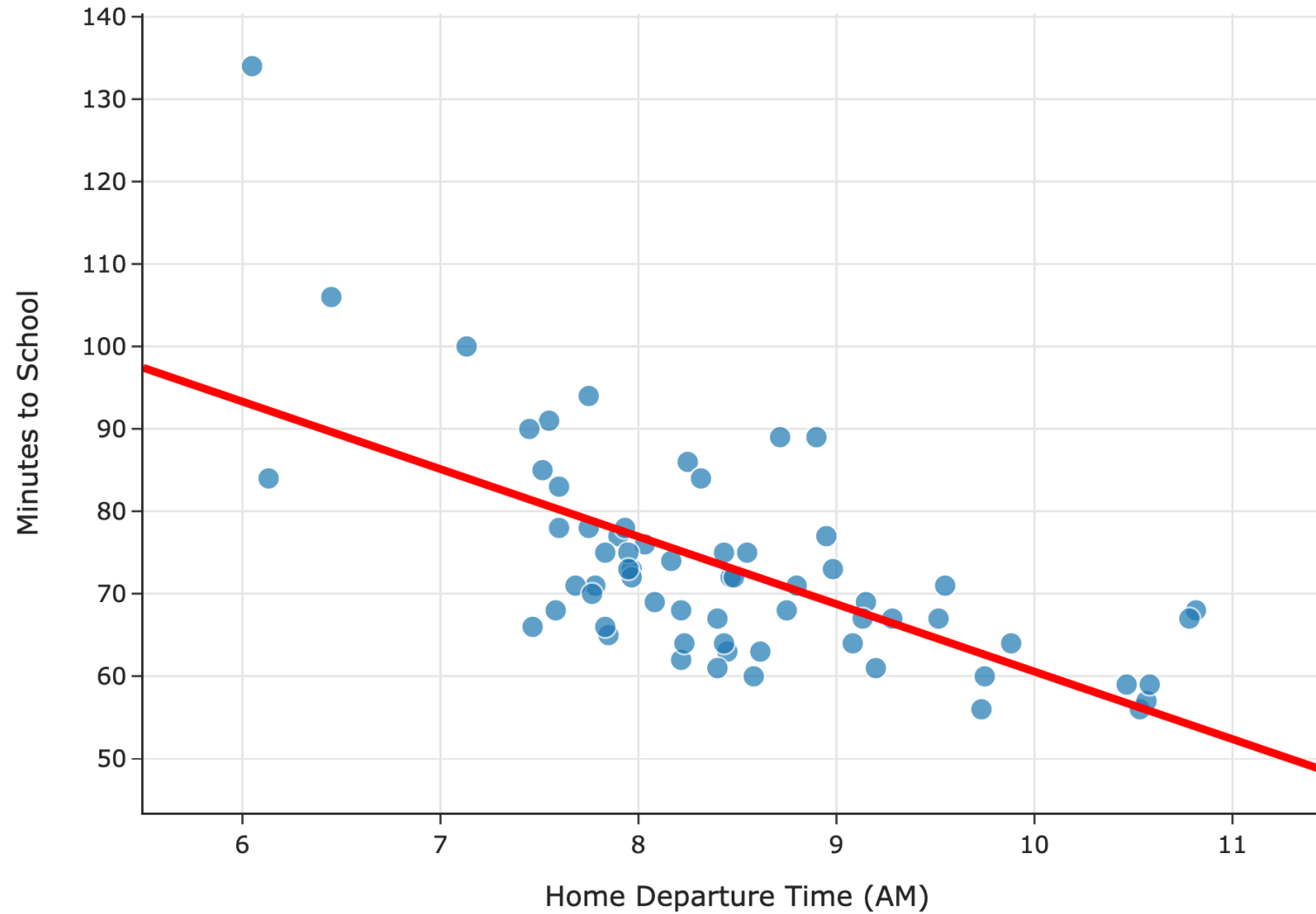
$\hat{w}_0^+$   $\hat{w}_1^+$   
 Predicted Commute Time =  $142.25 - 8.19 * \text{Departure Hour}$   
 Predicted Commute Time = 73.18  $\hat{h}^+$



$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - H(x_i))^2$$

- The MSE of the best simple linear regression model is  $\approx 97$
- The MSE of the best constant model is  $\approx 167$
- The simple linear regression model is a more flexible version of the constant model.

Predicted Commute Time =  $142.25 - 8.19 * \text{Departure Hour}$



# Linear algebra



## Wait... why do we need linear algebra?

- Soon, we'll want to make predictions using more than one feature.
  - Example: Predicting commute times using departure hour and temperature.
- Thinking about linear regression in terms of **matrices and vectors** will allow us to find hypothesis functions that:
  - Use multiple features (input variables).
  - Are nonlinear in the features, e.g.  $H(x) = w_0 + w_1x + w_2x^2$ .

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- Before we dive in, let's do a quick knowledge assessment.
- Go to <https://forms.gle/LXBXdpsX8rtJQPz7>



1:40



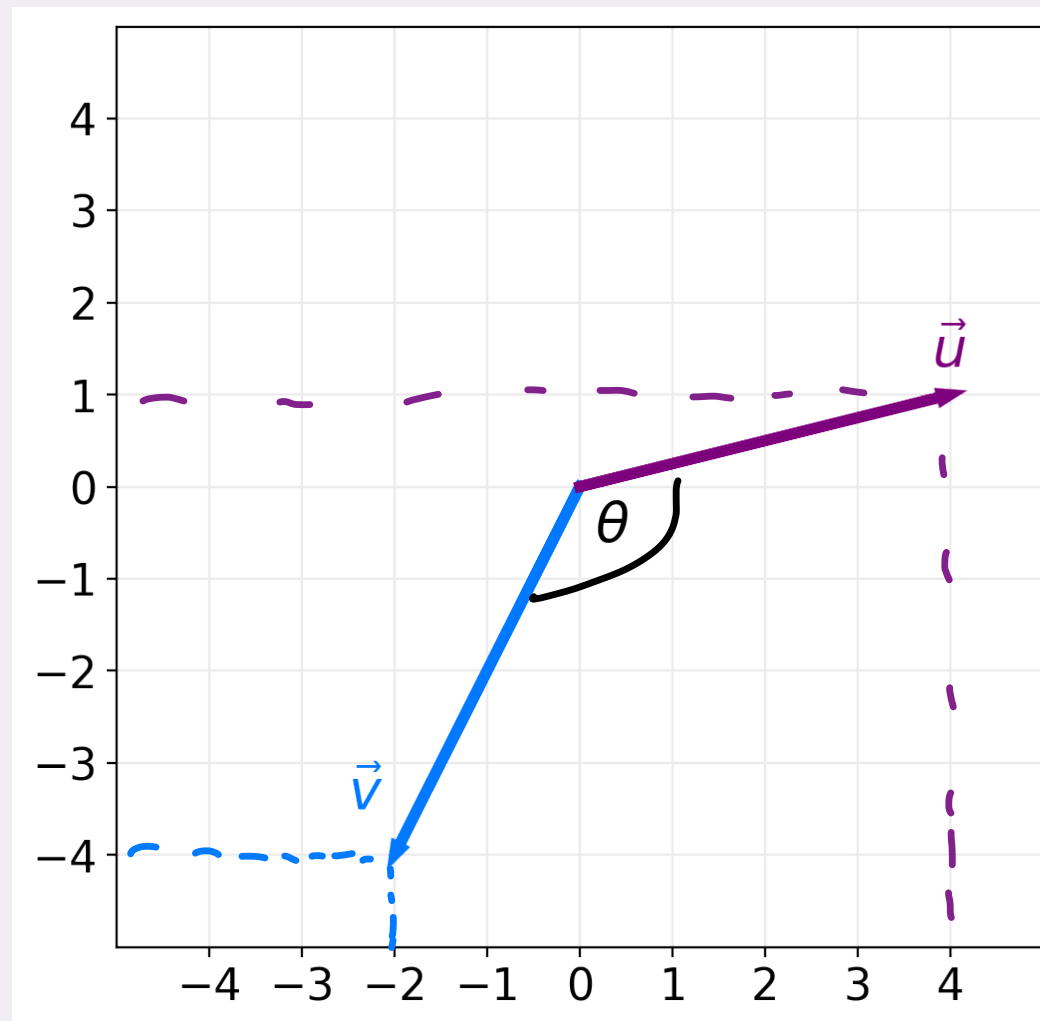




## Question 4: $\cos \theta$

What is  $\cos \theta$ ?

- A.  $\frac{6}{\sqrt{85}}$
- B.  $\frac{-6}{\sqrt{85}}$
- C.  $\frac{-3}{85}$
- D.  $\frac{-2}{3}$



## Question 5: Orthogonality

Which of these vectors in  $\mathbb{R}^3$  orthogonal to:

$$\vec{v} = \begin{bmatrix} 2 \\ 5 \\ -8 \end{bmatrix} ?$$

- A.  $\begin{bmatrix} -2 \\ -5 \\ 8 \end{bmatrix}$
- B.  $\begin{bmatrix} 5 \\ -8 \\ 2 \end{bmatrix}$
- C.  $\begin{bmatrix} 8 \\ 0 \\ 2 \end{bmatrix}$

- D. All of the above

## Warning ⚠

- We're **not** going to cover every single detail from your linear algebra course.
- There will be facts that you're expected to remember that we won't explicitly say.
  - For example, if  $A$  and  $B$  are two matrices, then  $AB \neq BA$ .
  - This is the kind of fact that we will only mention explicitly if it's directly relevant to what we're studying.
  - But you still need to know it, and it may come up in homework questions.
- We **will** review the topics that you really need to know well.

(video or course website    3blue1brown)



# Dot Products

# Vectors

- A vector in  $\mathbb{R}^n$  is an ordered collection of  $n$  numbers.
- We use lower-case letters with an arrow on top to represent vectors, and we usually write vectors as **columns**.

$$\vec{v} = \begin{bmatrix} 8 \\ 3 \\ -2 \\ 5 \end{bmatrix}$$

in general

$$\vec{v} \in \mathbb{R}^n$$

$n \times 1$

- Another way of writing the above vector is  $\vec{v} = [8, 3, -2, 5]^T$ .

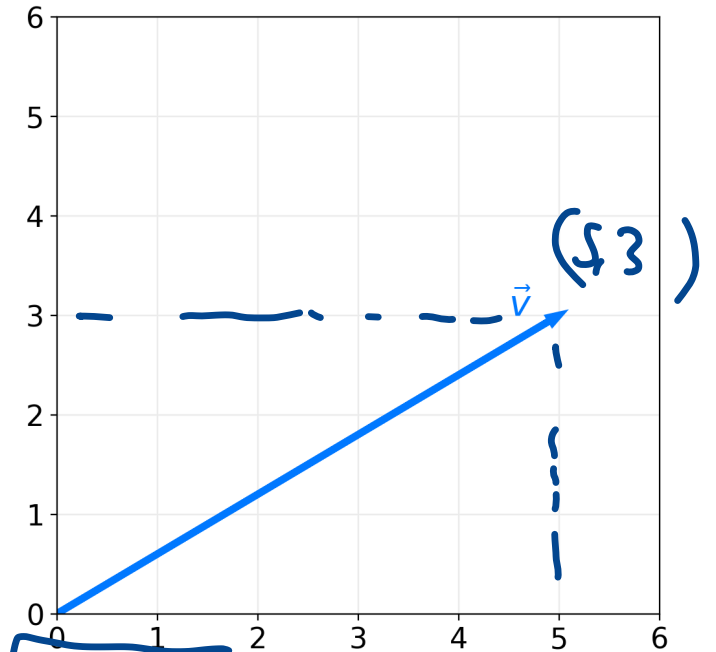
transpose

- Since  $\vec{v}$  has four **components**, we say  $\vec{v} \in \mathbb{R}^4$ .

$4 \times 1$

# The geometric interpretation of a vector

- A vector  $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$  is an arrow to the point  $(v_1, v_2, \dots, v_n)$  from the origin.



- The **length**, or  $L_2$  **norm**, of  $\vec{v}$  is:

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2} = \sqrt{\sum_{i=1}^n v_i^2} = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{\vec{v}^T \vec{v}}$$

- A vector is sometimes described as an object with a **magnitude/length** and **direction**.

$$\|\vec{v}\| = \sqrt{5^2 + 3^2} = \sqrt{25 + 9} = \sqrt{34}$$

## Dot product: coordinate definition

- The dot product of two vectors  $\vec{u}$  and  $\vec{v}$  in  $\mathbb{R}^n$  is written as:

$$\vec{u} \cdot \vec{v} = \vec{u}^T \vec{v} = \langle \vec{u}, \vec{v} \rangle$$

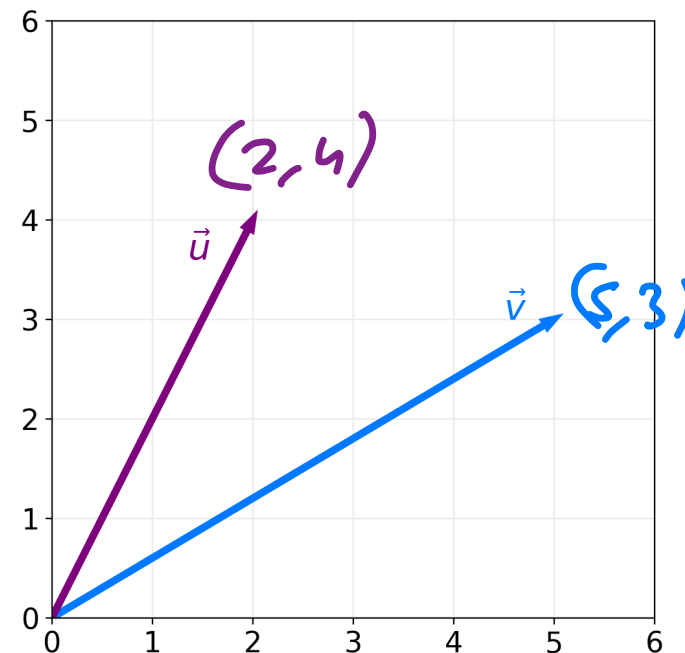
- The computational definition of the dot product:

$$\vec{u} \cdot \vec{v} = \sum_{i=1}^n u_i v_i = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

- The result is a scalar, i.e. a single number.

$$\vec{u} \cdot \vec{v} = 5 \cdot 2 + 3 \cdot 4 = 10 + 12 = 22 \in \mathbb{R}$$

$$\vec{u}^T \vec{v} = \begin{bmatrix} 5 & 3 \end{bmatrix} \begin{bmatrix} 2 \\ 4 \end{bmatrix} = 10 + 12 = 22 \in \mathbb{R}$$



$$\begin{array}{c} f(\vec{u}, \vec{v}) \in \mathbb{R} \\ \uparrow \quad \uparrow \\ \mathbb{R}^n \quad \mathbb{R}^n \end{array}$$