

Introduction to Web Development

ELIXIR - Coding Blocks

The Internet

Some facts and history

Internet by the Numbers

- ▶ 3.5 billion users
- ▶ 44% of all world population has access
- ▶ 1 billion websites
- ▶ 10x increase from 1999 to 2013

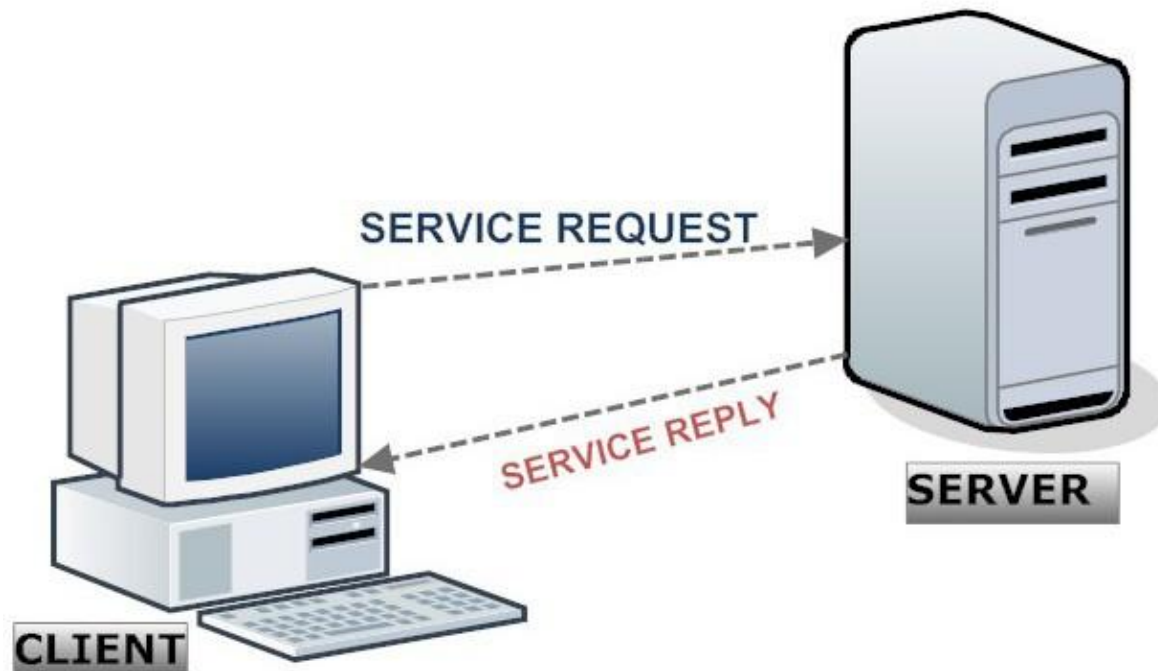
Internet History

- ▶ 1958 - Bell Labs - Modem
- ▶ 1961 - MIT - Packet Switching
- ▶ 1968 - ARPANET
- ▶ 1972 - University Internet Nodes, UCLA Chat
- ▶ 1974 - Vint Cerf - TCP

How the Web works

- ▶ Servers
- ▶ Clients
- ▶ ISPs
- ▶ DNS
- ▶ Datacenters

Client Server Model



Domain Name Server

- ▶ Phone book of the Internet
- ▶ Maps domains (www.google.com, www.yahoo.com) to IP addresses (112.123.21.22, 8.8.22.56)
- ▶ Humans remember domains
- ▶ Computers work with IP

Internet Service Provider

- ▶ Company that provides access to user
- ▶ Internet can be over DSL, Phone Line, Cable, Fibre, Wireless and other medium

Datacenters



Datacenters



Web terminologies

- ▶ Protocols
- ▶ Addresses
- ▶ Packets

Web Protocols

- ▶ TCP/IP
- ▶ HTTP
- ▶ DHCP
- ▶ FTP
- ▶ SMTP
- ▶ SSH
- ▶ Telnet

Web Addresses

- ▶ Domain Names
- ▶ IP Address
- ▶ MAC Address

Domain Names

- ▶ Human-readable web address
- ▶ <subdomain>.<domain>.<TLD>
- ▶ TLD - Top level domain
 - ▶ .org
 - ▶ .com
 - ▶ .net
 - ▶ Country based - .uk, .in,
 - ▶ Purpose based - .edu, .aero, .info

IP Addresses

- ▶ 32-bit, 4-word address (IPv4)
- ▶ Uniquely defines a server, a client, a node, or a router.
- ▶ IPv6 Address - Default in future - 128-bit (16 octet)
- ▶ IP allows -
 - ▶ Subnets
 - ▶ Gateways
 - ▶ Private Ips

MAC Address

- ▶ Media Access Control
- ▶ An ID unique to a hardware Network Interface
- ▶ Is **not** dynamic like IP. Is fixed for a hardware device.
- ▶ Used by all IEEE 802 Network Technologies

Components of the Web

- ▶ Web Pages
- ▶ Web Sites
- ▶ Web Servers
- ▶ Search Engines

Web Page

- ▶ A document that can be viewed over web
- ▶ Transported over Internet
- ▶ Viewed on a browser
- ▶ Uses markup (HTML) and styling. Can contain scripts

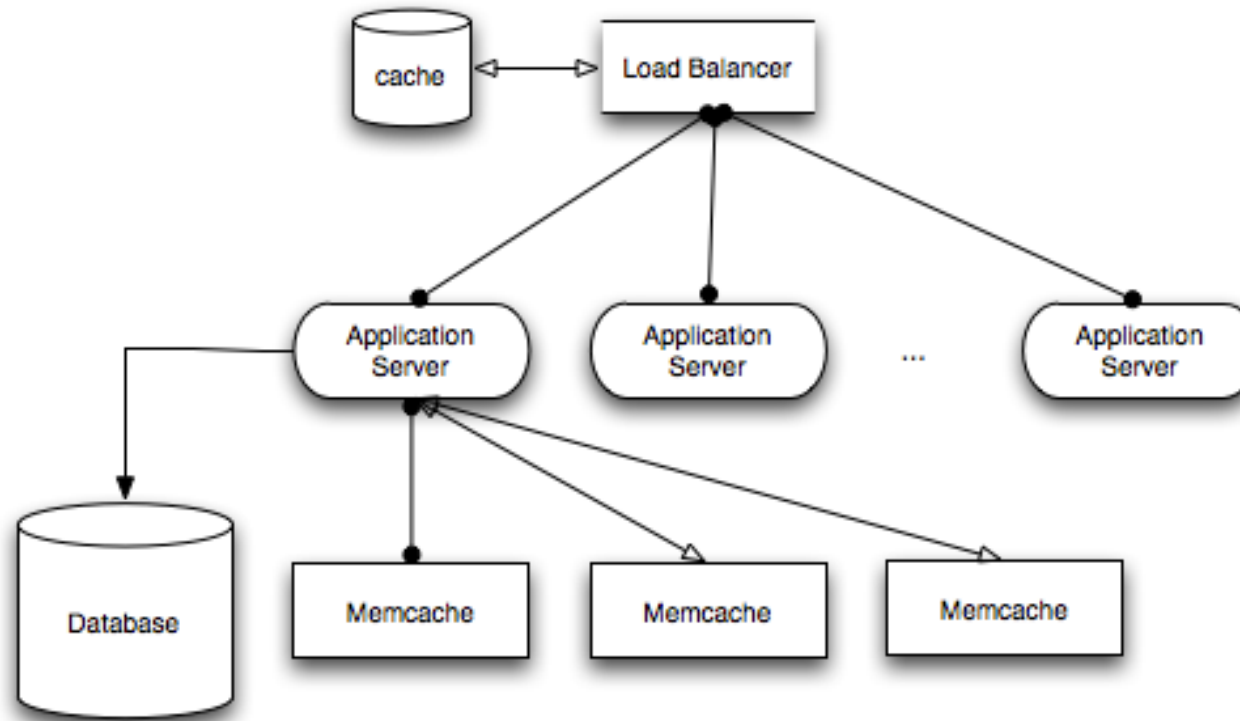
Web Site

- ▶ Collection of webpages
- ▶ Also can include other media (audio, images, video)

Web Servers

- ▶ A hardware (or software) that hosts the website.
- ▶ One website can be spread over multiple servers
- ▶ One server can host multiple websites

Web Server Architecture



Search Engines

- ▶ A website that indexes other websites/webpages
- ▶ Helps you find websites
- ▶ Uses techniques like 'crawling' to cache content for searching
- ▶ Google.com, Bing.com, Yahoo.com

How web technologies work

Server

- ▶ Hardware
- ▶ OS
- ▶ Server Framework
- ▶ Containers/Servlets
- ▶ Server Applications

Server Side Frameworks

- ▶ Java
 - ▶ Spring
 - ▶ Play
 - ▶ Jboss
- ▶ Python
 - ▶ Flask
 - ▶ Django
 - ▶ Bottle

Server Side Frameworks

- ▶ Ruby
 - ▶ Rails
- ▶ PHP
 - ▶ Codeigniter
 - ▶ Laravel
- ▶ Node.js
 - ▶ Express
 - ▶ Hapi.js

Client Side Technologies

- ▶ HTML (Markup)
- ▶ CSS (Styling)
 - ▶ SASS
 - ▶ LESS
- ▶ Javascript (Scripting/Events)
 - ▶ jQuery
 - ▶ Angular
 - ▶ React
 - ▶ Backbone
 - ▶ Knockout

Server-side Databases

- ▶ RDBMS

- ▶ MySQL
- ▶ Postgres
- ▶ Oracle
- ▶ MS Database

- ▶ NoSQL

- ▶ MongoDB
- ▶ CouchDB
- ▶ Memcache
- ▶ Redis

Client-side Storage

- ▶ localStorage
- ▶ sessionStorage
- ▶ Cookies
- ▶ indexedDB
- ▶ cache

Types of websites

- ▶ Static Websites
 - ▶ All HTML content is created and saved on server
- ▶ Dynamic Website
 - ▶ Content is generated on demand for each user
- ▶ Responsive
 - ▶ Reacts to user, and his screen size

RESTful APIs

- ▶ A contract between servers and clients
- ▶ GET
- ▶ POST
- ▶ PUT
- ▶ DELETE
- ▶ PATCH

Data exchange formats

- ▶ JSON
- ▶ XML

Website design principles

- ▶ Reactive websites
- ▶ Single-Page Applications
- ▶ MVC, MVP, MVVM and MV* architectures
- ▶ Web Application Frameworks

Latest developments

- ▶ VirtualDOM, ShadowDOM
- ▶ Sockets
- ▶ Pub/Sub, Push Notifications
- ▶ Browser Native APIs (Locations, User data)

ELIXIR Course Content

- ▶ HTML / CSS
 - ▶ Layouts
 - ▶ Styling
 - ▶ Mobile Responsiveness
 - ▶ CSS Frameworks
 - ▶ Bootstrap
 - ▶ Materialize
 - ▶ HTML5 Canvas

ELIXIR Course Content

- ▶ Javascript
 - ▶ Functions and Prototypes
 - ▶ Data Structures, Variables, Scopes
 - ▶ Client-side JS
 - ▶ Events and Streams
 - ▶ JQuery
 - ▶ AJAX
 - ▶ Server-side JS
 - ▶ Modules, require()
 - ▶ Npm packages

ELIXIR Course Content

- ▶ SysAdmin
 - ▶ UNIX/Linux basic concepts
 - ▶ Apache Web Server
 - ▶ Hosting Nodejs web containers
 - ▶ Server maintenance common tasks
- ▶ Version Control
 - ▶ GIT
 - ▶ Github

ELIXIR Course Content

- ▶ Node.js
 - ▶ Basic server-side programs
 - ▶ Web crawlers
 - ▶ Express.js
 - ▶ Middlewares
 - ▶ User params
 - ▶ Body parsing
 - ▶ Routing
 - ▶ SQL Database Handling
 - ▶ NoSQL (MongoDB)

ELIXIR Course Content

- ▶ Express.js
 - ▶ User authentication
 - ▶ 3rd party APIs (Facebook, Twitter)
 - ▶ Jade and Handelbars templates
 - ▶ Server side rendering

ELIXIR Course

- ▶ Online classroom - Piazza
<https://piazza.com/codingblocks/summer2017/del201701/home>
- ▶ Course Schedule -
 - ▶ Wednesday, Friday, Sunday
 - ▶ 10:00am - 2:00pm
- ▶ Contact -
 - ▶ 9971860311