Shape types: [not all known shapes have yet been mapped to a number]

00: Event (1)* 01: Events (n)* 02: Line (2)* 03: Caliper (6)* 04: Distance (6)* 05: Multiple Caliper (>= 4)* 06: Multiple Distance (>= 4)* 07: Angle3 (4)* 08: Angle4 (4)* 09: Circle (2)* 10: Scale Bar (2)* 11: INVALID/UNKNOWN 12: Polyline [open] (n)* 13: Aligned Rectangle (5)* 14: Rotated Rectangle (5)* 15: Ellipse (5)* 16: Polyline [closed] (n)* 17: Text (5)* 18: Length (6)* 19: Spline [open] (>=3)*	20: Spline [closed] (>=3)* 21: LUT (5)* 22: INVALID/UNKNOWN 23: INVALID/UNKNOWN 24: INVALID/UNKNOWN 25: SEGFAULT/UNKNOWN 26: POLYLINE/UNKNOWN 27: EVENTS/UNKNOWN 28: Profile (2)# 29: TIME/UNKNOWN (5) 30: TIME/UNKNOWN (5) 31: CHANNEL/UNKNOWN (5) 32: Event (1)# 33: Events (n)# 34: Line (2)# 35: Caliper (6)# 36: Distance (6)# 37: Multiple Caliper (>= 4)# 38: Multiple Distance (>= 4)# 39: Angle3 (4)#	40: Angle4 (4)# 41: Circle (2)# 42: Polyline [open] (n)# 43: Aligned Rectangle (5)# 44: Rotated Rectangle (5)# 45: Ellipse (5)# 46: Polyline [closed] (n)# 47: INVALID/UNKNOWN 48: Length (6)# 49: Spline [open] (n)# 50: Spline [closed] (n)# 51: TIME/UNKNOWN (5) 52: STACK/3D/UNKNOWN (5) 53: STACK/3D/UNKNOWN (5) 54: (Rewrites as type 6) 55: (Rewrites as type 6) 55: (Rewrites as type 6) 56: POLYLINE/UNKNOWN (5) 57: Like 02 (2) 58:56: POLYLINE/UNKNOWN 60: 56: POLYLINE/UNKNOWN
* Annotation # Measurement	* Presumed Annotation # Presumed Measurement	>00. IINVALID/UINKINUVVIN
(in AxioVision 4.8)	UNKNOWN: No function identifie	d (vet)

	0 1 2 3	4 5 6 7	8 9 A B	CDEF	
00	ArraySize (156)	Shape Type	U2 (0)	U3 (0)	0-15
01	BBox x1	BBox y1	Bbox x2	BBox y2	16-31
02	U4 (0)	U5 (0)	U6 (FFFFF00)	U7 (0)	32-47
03	Fill Colour	Text Colour	Draw Colour	Draw Width	48-63
04	Draw Style	Fill Style	U8 (0)	Font Strikeout	64-79
05	Font Weight	Font Size	Font Italic	Font Underline	80-95
06	Font Align	U10 (0)	U11 (2/11/12/13)	U12 (FFFFFFF)	96-111
07	U13 (2)	U14 (FFFFFFF)	U15 (0)	U16 (0)	112-127
80	U17 (0)	U18 (0)	Line Endings	Line End Size	128-143
09	Line End Pos	Display Tag	Charset no.		144-155

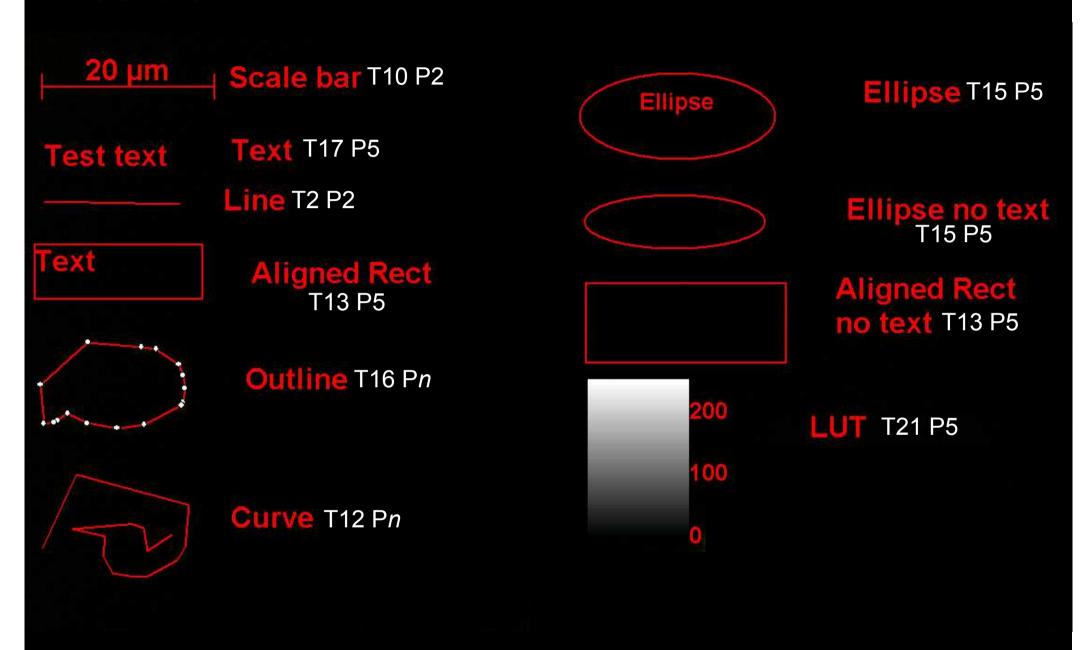
Unknown values:

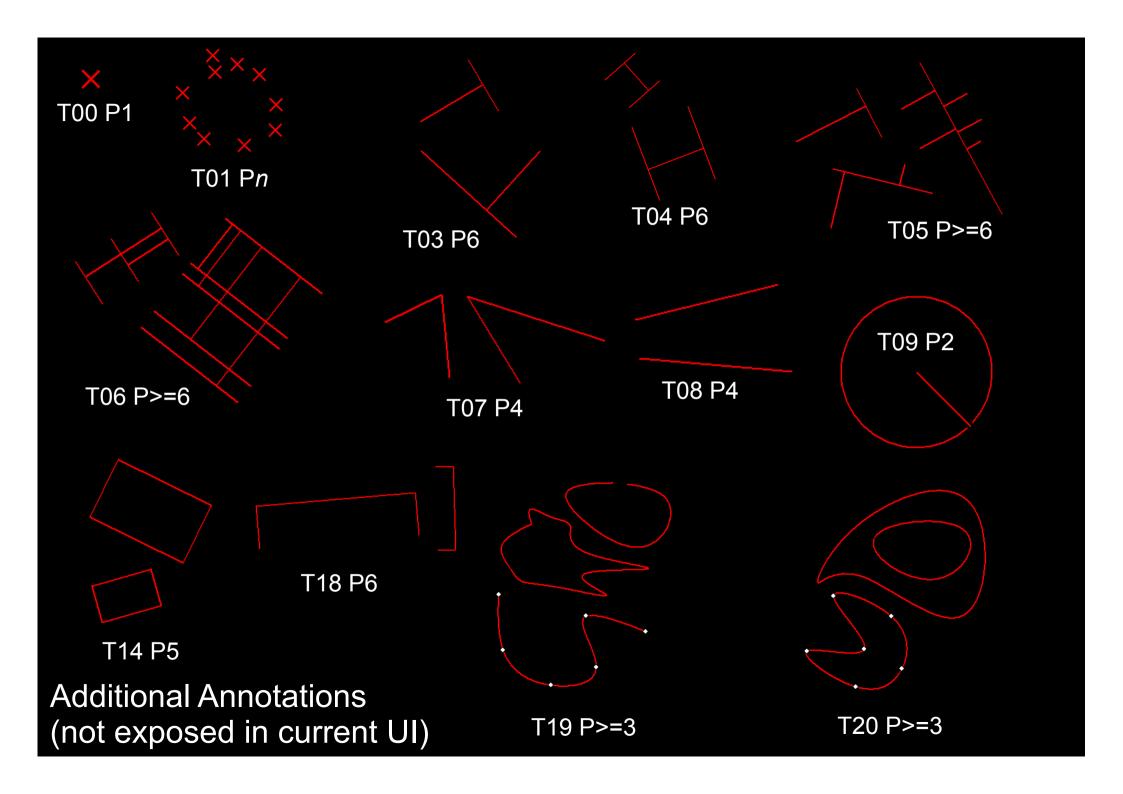
U11: Varies between 2 (2)/3 (3)/11 (17)/12 (18)/13 (19); mostly 12. Appears to change when modifications are made; last modified object is incremented 2 to 3 or 12 to 13. Not important.

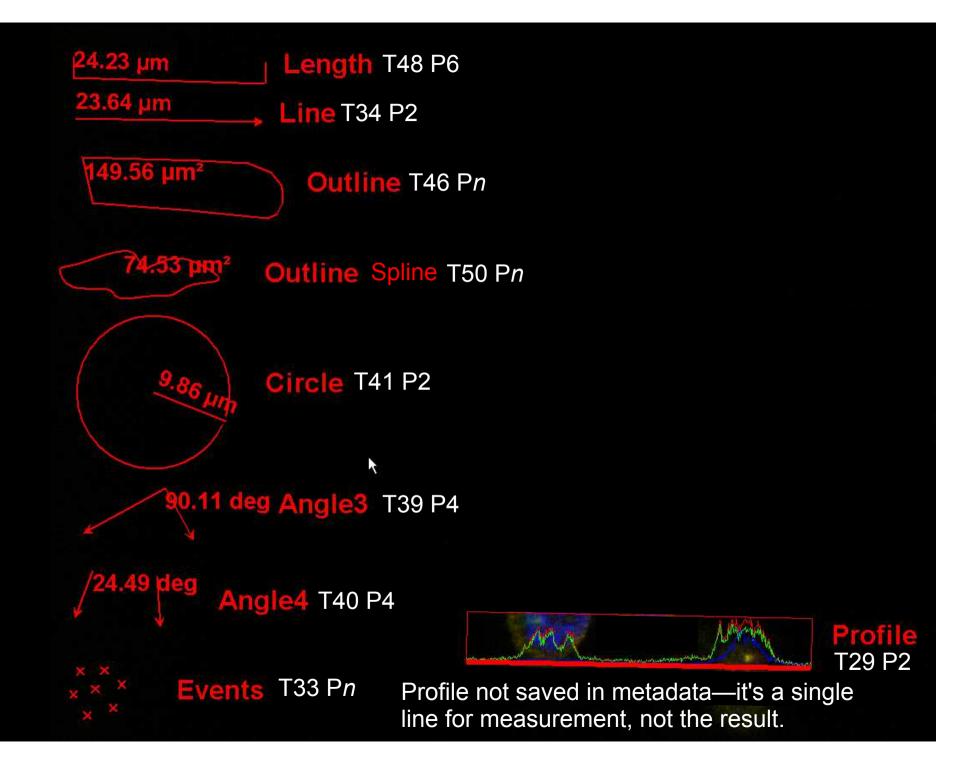
Unassigned potential properties: SpecialEffect

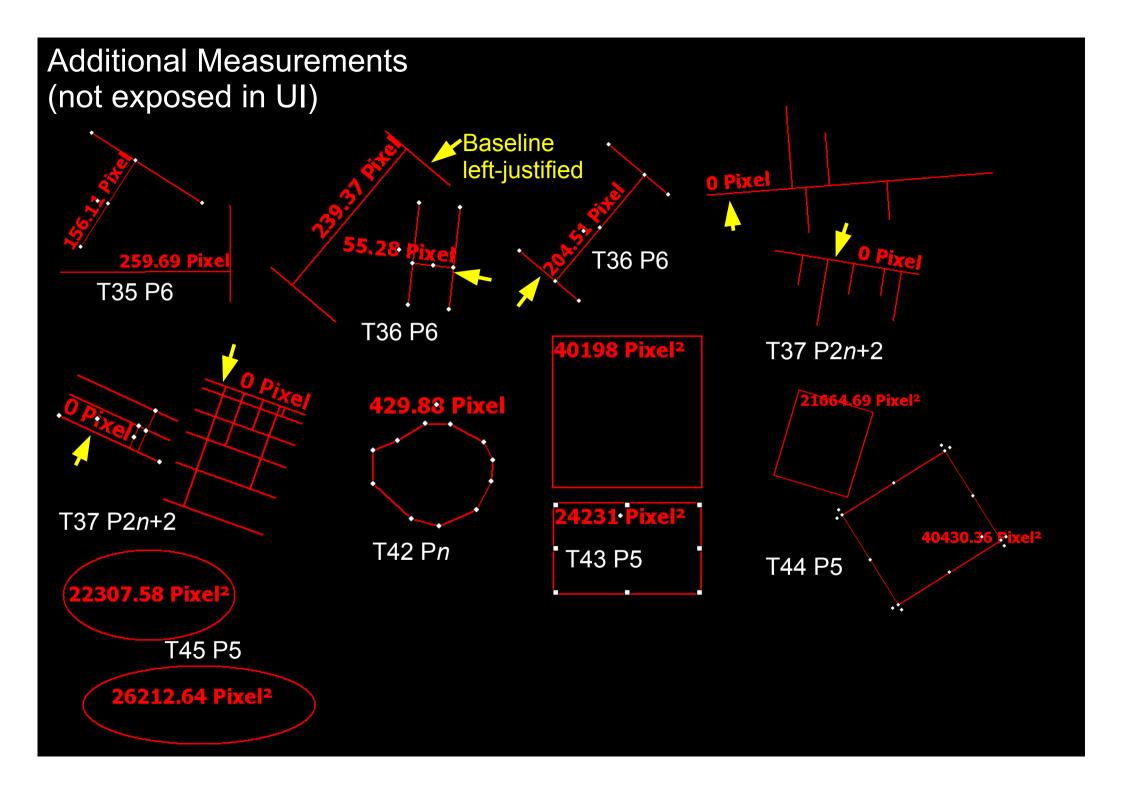
TextStyle (Probably U8 or U9) SubTypeMask? Maybe U2 or U3 if this is used.

Annotations

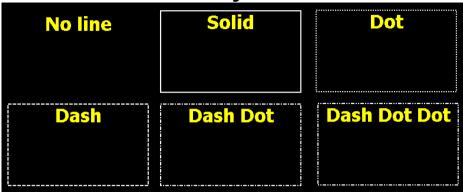




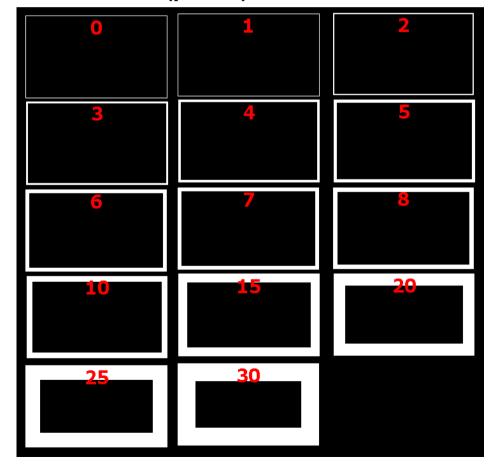


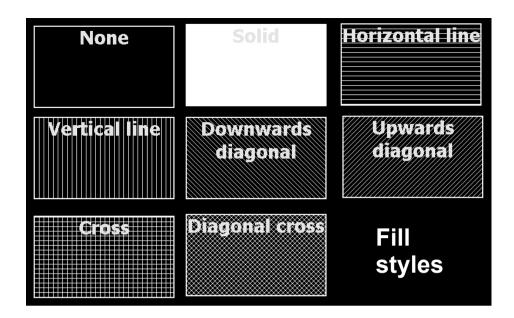


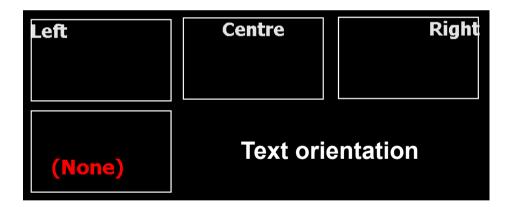
Line styles



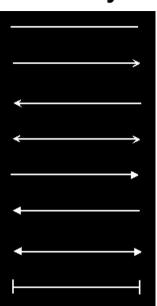
Line widths (pixels). Outer dims constant.



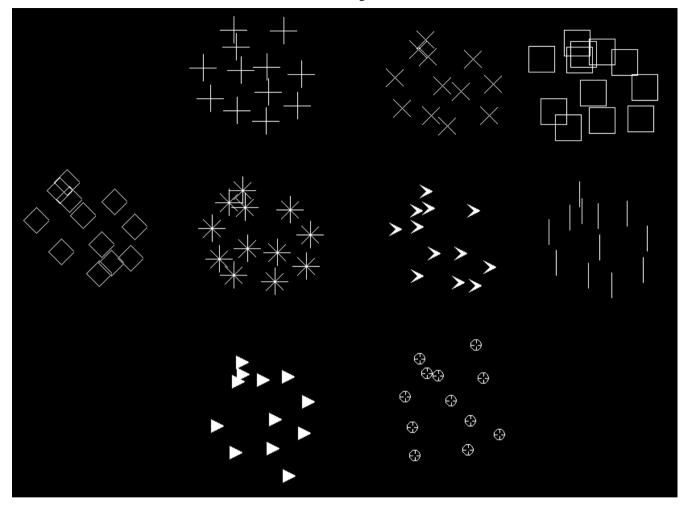




Arrow styles



Point styles



Note that the arrowhead and point sizes are adjustable independently of the line thickness.

AxioVision Shape List (1)

Marker

Events

Line

Calipers

Distance (between 2 lines)

Multiple Calipers

Multiple Distance (between 2

lines)

Length

Angle3

Angle4

Scalebar

CurvePA

Aligned Rectangle

Rectangle

Ellipse

Outline

Text

Circle

Curve

Spline

Outline spline

Circle Out-In

Circle Points

Outline2

Channel Name

Acquisition Name

Exposure Time

Relative Time

Absolute Focus Position

Relative Focus Position

LUT

Point

Points

Note: More than one of these UI types

actually have a common type

representing them, e.g. a single circle type and a single rectangle type for the

name/time/position labels.

This list is the set of "human-readable"

shape names.

AxioVision Shape Types (2)

Point Polygon2 (outline?)

Points Text2

Line Polygons (closed spline?)

Caliper Texts
Caliper2 Points
Caliper3 Line2

Calipers AcquisitionTime
Calipers2 ExposureTime

Scalebar MultiChannelName

Angle3 RectangleLUT Angle4 RelativeTime

Circle AbsoluteFocusPosition

Circle2 RelativeFocusPosition

Circle3 Caliper4
Polyline (curve) Calipers4
PolylineSpline **3Dtriangles**Rectangle **3Dcontour**

Ellipse 3Dbox

Rectangle2

Text

MeasurementPoints
MeasurementLine

MeasurementCaliper MeasurementCaliper2

MeasurementCaliper3 MeasurementCalipers

MeasurementCalipers2

MeasurementAngle3
MeasurementAngle4
MeasurementCircle

MeasurementCircle2 MeasurementCircle3

MeasurementPolyline

MeasurementPolylineSpline

MeasurementRectangle

MeasurementEllipse

MeasurementRectangle2

MeasurementPolygon

MeasurementPolygonSpline

MeasurementPolygon2

MeasurementLine2

MeasurementCaliper4

MeasurementCalipers4

Note: probably drawing commands rather than basic object types. Polyline=open

Polygon=closed.

Measurements are the same as the basic shapes, but

record measurement

features and have one or more

measurements

displayed next to the

shape. The

distinction is not entirely clear, since

many only make sense for making

measurements.