

Become an Android Developer

Developer Student Clubs KIET

Android Study Jams

Day #3 Getting Hands on with Kotlin



A small recap...

- Layouts in Android
- Coding your app's user interface
- Concept of Margin & Padding
- Happy Birthday App



Learning Objectives

- Scrollable Layouts
- Introduction to Kotlin
- Improvising our Happy Birthday App



Scrollable Layouts





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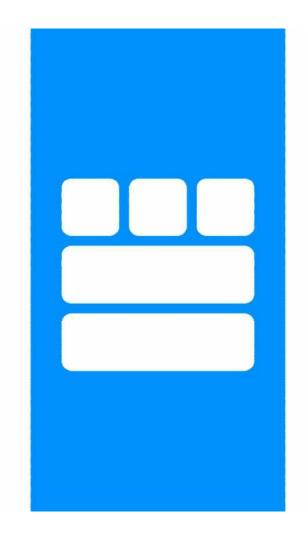
An insight into ScrollView & Nested ScrollView

Key Points:

- A view group that allows the view hierarchy placed within it to be scrolled.
- Scroll view may have only one direct child placed within it.
- NestedScrollView is just like ScrollView, but it supports acting as both a nested scrolling parent and child



Nested ScrollView — An Illustration

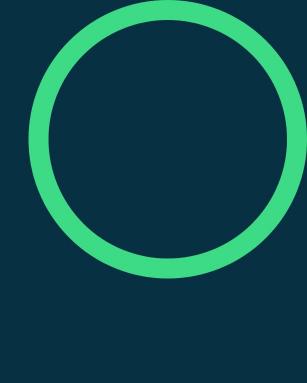




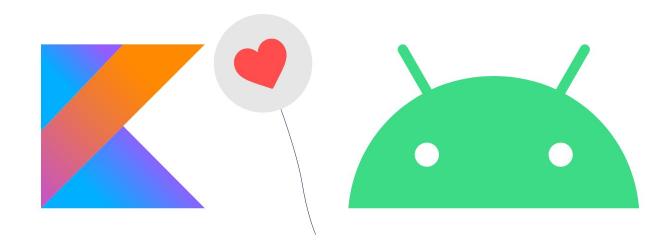
Time for the most exciting part!



Introduction to Kotlin







Android with Kotlin - A world full of possibilities

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A little bit of Boring Stuff 😉

- Kotlin is an open-source statically typed programming language.
- Kotlin has both object-oriented and functional constructs.
 You can use it in both OO and FP styles, or mix elements of the two.
- Kotlin is 100% interoperable with the Java programming language.





Deep Dive into Kotlin



An overview of Android basics involving Kotlin



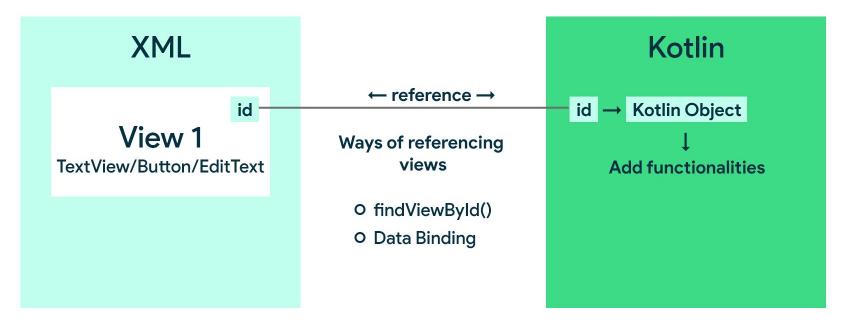
Key Terms:

- Class
- Method
- Parameters
- Null Safety ⁽²⁾

```
package com.aditya.studyjams
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
class MainActivity : AppCompatActivity() {
   override fun onCreate(savedInstanceState: Bundle?) {
       super.onCreate(savedInstanceState)
       setContentView(R.layout.activity_main)
```

Adding functionality to Views





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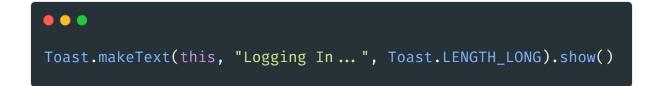
Adding a Button functionality in our app

Working with Toast messages

Key Points:

- A toast provides simple feedback about an operation in a small popup.
- It only fills the amount of space required for the message.
- Toasts automatically disappears after a timeout.







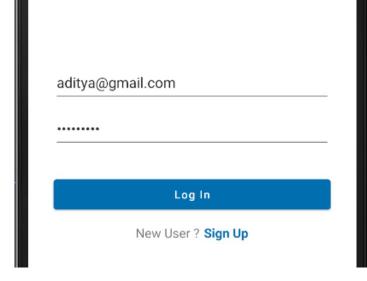
Improvising our Happy Birthday App ©



Taking User Input

Key Points:

- It is a user interface element for entering and modifying text.
- You can define your EditText to have only some specific types of input by using the "inputType" attribute.





Me: Time for a Brain Teaser





And until the next session...







