

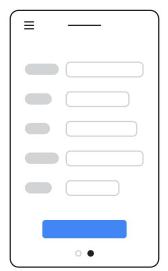
Become an Android Developer

Developer Student Clubs KIET

Android Study Jams

Day #4 Multi Screen Apps





A small recap...

- ScrollView & Nested ScrollView
- Exploring Kotlin Programming Language
- All about Buttons and Toasts
- Improving our Birthday App



Learning Objectives

- Intents & Activity Transitions
- Types of Intents
- Post Learning Aggression



All about Intents





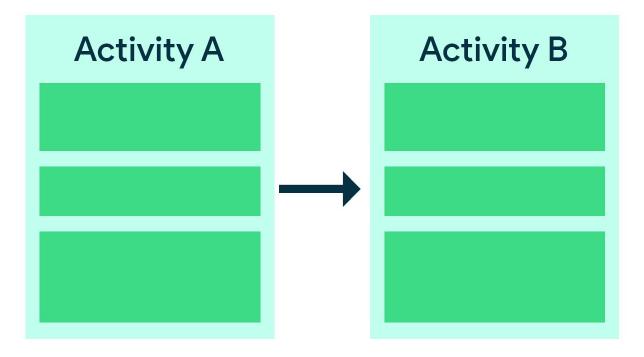
3 Basic Quests

Why do we need Intents?
What are they?
How to use them?



Inter Activity Transitions — A Simple Use Case for Intents





What Intents really are?

Official Android Developer Guides define an Intent as a messaging object that you can use to request an action from another app component.

They facilitate communication between components in several ways.



An Intent to launch another Activity – Introducing multi screen Apps

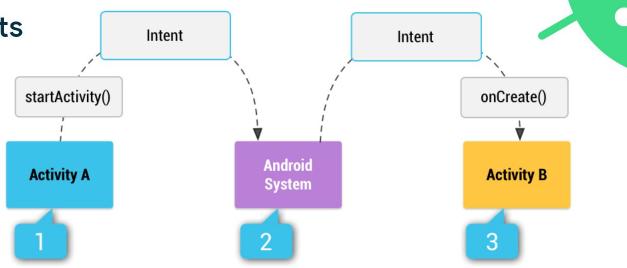
- (i) Create an Intent Object by defining context of current activity and the class name of target (or destination) activity.
- (ii) Call startActivity() and pass intent object you created in step (i).
- (iii) Call finish() to destroy the current activity.

```
class MainActivity : AppCompatActivity() {
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity main)
        val intent = Intent(this, TestActivity::class.java)
        startActivity(intent)
```

Types of Intents

Explicit Intents

Implicit Intents



[How an implicit intent is delivered through the system to start another activity]



Passing values with Intent

```
Activity A
val intent = Intent(this, TestActivity::class.java)
intent.putExtra("KEY", "VALUE")
startActivity(intent)
                                                                 Activity B
                                    val value = getIntent().getStringExtra("KEY")
```

Post Learning Aggression







Objective #1

Develop a multi page app that shows 3 options: LinkedIn, Instagram & Twitter with a Button in front of each option. On click of these buttons, navigate to a new page.



Objective #2

When you arrive at the new page, the user needs to enter their handle name for that particular social media account that they would like to view. On click of a button, open their social media profile in a browser.







Assignment

Complete this task and get rewarded ©









