# Ranveer Aggarwal

# Indian Institute of Technology, Bombay

	Personal Details
Date of Birth Address	Ranveer Aggarwal 20th February 1995 Hostel 3, IIT Bombay, Powai, Mumbai (MH) - 400076 +91 9867744457
	Education
2016 2012	Bachelor of Technology, Indian Institute of Technology, Bombay, CGPA - 7.25. Honours in Computer Science and Engineering with Minors in Industrial Design Intermediate/+2, Lady Anusuya Singhania Educational Academy, Agg - 92.80%.
2012	Matriculation, Hem Sheela Model School, CGPA - 9.60.
	Key Academic Projects
Spring 2015	Artificial Intelligence Based Projects  Prof. Pushpak Bhattacharyya  Built an Automated Theorem Prover to search for proofs of arbitrary formulae under the axioms of Propositional Calculus  Developed a circuit simulator in Prolog  Programmed a text to speech program based on graphemes and phonemes
and	Transformer Rendereing and Animation  Prof. Parag Chaudhuri  Modeled, textured, and animated a transformer bot from scratch with OpenGL  Developed an interactive environment for the bot with inter-object collisions  Used motion captured data in the form of BVH inputs to animate the transformer  Rendered a few frames photorealistically in Renderman
Autumn 2014	<ul> <li>Movie Database and Recommendation</li> <li>Developed a Java-PostgreSQL based online social network for movie enthusiasts</li> <li>Optimised the database using ER-Modelling and Relational Algebra</li> <li>Used tools like Maven, Websockets, Version Control and Templating</li> </ul>
Summer 2014	<ul> <li>E-Learning Academy (MOOC)</li> <li>Developed plugins and fixed bugs for the existing web-platform built in Django</li> <li>Analysed user behaviour through data-logging and optimised the existing codebase</li> <li>The platform is based on the flipped-classroom model that promotes student-centred learning, collaboration and improves content accessibility</li> </ul>
Spring 2013	Chess with Artificial Intelligence Prof. Amitabha Sanyal  O Developed a chess game in PLT Scheme using in-built GUI Toolkit in DrRacket  Implemented the Minimax Algorithm with Alpha-Beta Pruning for the Al  Utilised heuristics that ensured smooth gameplay till a tree-depth of 3

## Spring 2014 **2D Simulation of an Orrery**

Prof. Parag Chaudhuri

- Simulated a mechanical model of Solar System using gears instead of gravity
- Used Box2D as the core engine for interaction between mechanical components

### Spring 2014 VHDL Based Monorail Controller

- o Implemented a Monorail controller in VHDL, interfaced with Spartan FPGA
- Developed a Finite State Machine for the simplified Monorail controller system

### Autumn 2012 Paddle Ball Game

Prof. Abhiram Ranade

- Designed the classic brick breaker game in C++ using **Particle Physics**
- Modelled randomly generating levels with varying difficulty and ball speeds

## Spring 2015 Ongoing Projects

- Lightcuts: A scalable framework for computing realistic illumination (Computer Graphics)
- GeekOS: Working on implementing scheduling policies on an instructional OS
- o Compiler: Building a compiler from scratch with modules like lexical analyser, parser, semantic analyser and code generator

# Other Coding Projects

# Spring 2014 Classroom Note Maker (Kapi)

Microsoft code.fun.do

- Designed an app that, along with normal text, typesets maths in LATEX format
- Worked in a team of 4 to program a parser that recursively breaks down the LATEX chunks into smaller components and parses them at the token level.

# Achievements

# National

- Stood third out of 300+ teams at Build the Shield '15, Microsoft's national inter-collegiate hacking contest
- o Bagged the first position at both institute and national level, code.fun.do 2014, a hackathon cum accelerator program by Microsoft India Development Center
- Achieved third position out of 250+ teams at Hackcon '14, the national inter-collegiate hacking contest organised by Microsoft
- Participated in the software for social cause competition at the 2014 Inter-IIT Technical Meet, where IIT Bombay stood third overall.

- Institute Level O Stood first in autonomous line follower robotics competition for freshmen
  - Secured third position in RC Car building competition among over 100 teams
  - Stood second in remote-controlled football-playing bot making competition

# Pre University

- o Attained an All India Rank of 104 (State Rank 2) among 3.75 lakh participants in National Level Science Talent Search Examination (NSTSE) 2012
- Secured All India Rank 1 in International Olympiad of Science (IOS) 2009
- Achieved an All India Rank of 53 in National Science Olympiad (NSO) 2008

# Professional Experience

# Winter 2014 Season of KDE Intern

KDE

- Redesigned and redeveloped PlanetKDE, KDE's blog aggregator built on rawdog
- o Built a mobile friendly, KDE desgin scheme compliant, flat interface with social media plugins, working closely with KDE's design team and the dev community

# Summer 2014 Product Development Intern

Trumplab

- Co-developed a web-application (Textslate) that provides simple, user-friendly tools enabling teachers communicate better with both students and their parents
- Currently being tested across 5 schools in Mumbai

# Technical Skills

Advanced C++, Python, HTML/CSS, Scheme, LATEX, OPENGL, RENDERMAN

Intermediate JAVA, JAVASCRIPT, PHP, VHDL, BASH, MIPS-ASSEMBLY, QT-C++

Basic Verilog, Prolog, Matlab, LabView

# Extra-Cirricular Activities

- Coding A FOSS contributor, familiar with working on large codebases (like Firefox)
  - Developed an application, titled Rumor Roll! in php using Yahoo! Boss API and YQL that outputs rumours related to the given query at Yahoo! HackU 2013.
  - o Built a JavaScript based game, on the lines of popular game, Chain Reaction
  - Mentored several freshmen teams at Scratch Day 2013, IIT Bombay

Misc O Participated in several speaking events, including MUNs and debates

- Completed the year-long course by National Sports Organization in Squash
- Enthusiastic in swimming and water adventure sports

# Positions of Responsibility

### 2014-15 **Manager**

Web and Coding Club, IIT Bombay

- Leading a two-tier team consisting of 9 co-ordinators to encourage programming as a hobby rather than just a tool for academic aid
- Incorporating new events in the club's agenda to increase participation in open source, promote algorithmic programming as a sport and help people develop software better
- Mentored 15 freshmen teams under Institute Technical Summer Projects out of which 9 successfully completed their projects and 3 came up with prototypes

# 2013-14 Web Secretary

Hostel 3, IIT Bombay

- Conducted intra-hostel web development workshops and competitions
- Designed and maintained the hostel website, ensuring transparency of all hostel council activities and monetary transactions