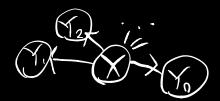
Prodem 2: Exercise 6.5 From A.D.

Consider a naive bayes Structure...



- (a) What is the width of variable order Yi,..., Yn X?

 In this ordering our width is I

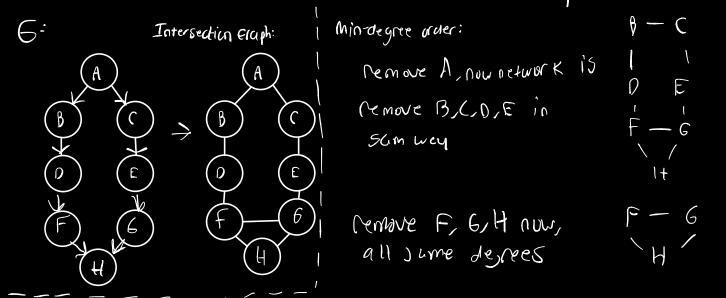
 This is because we will process (X, Yi), (X, Y2),..., (X, Yn) into individual buckets until all combined in X.
- (b) What is the width of variable order X, Y, Y2, ... , 70

In this ordering our width is 1.

This is because our factors are (X,Y,),(X,Y2),...,(X,Y1) so then we would have a bucket of size o

Problem 3: Exercise 6.9 from A.D.

Compute elimination order for the variables in figure 6.11 using min-degree method. In case of a tile choose variables that come first alphabetically



Thus, our min-degree victering is

AB What is the treeviath in the sollowing network? 80 Same markou Azurork as problem 2. OF CE

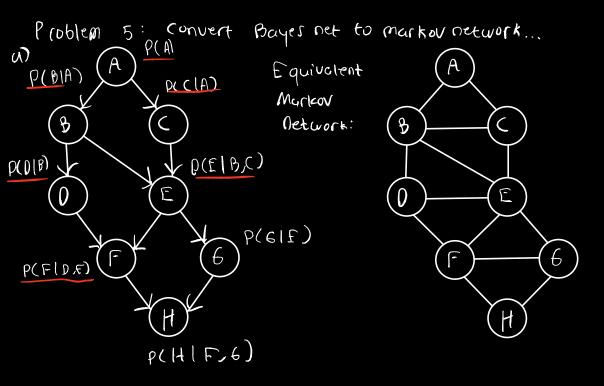
treewath = 2

F61-Attempt to Show tree width L2.

unable to becourse FEH is a clique, must contain all 3 variables.

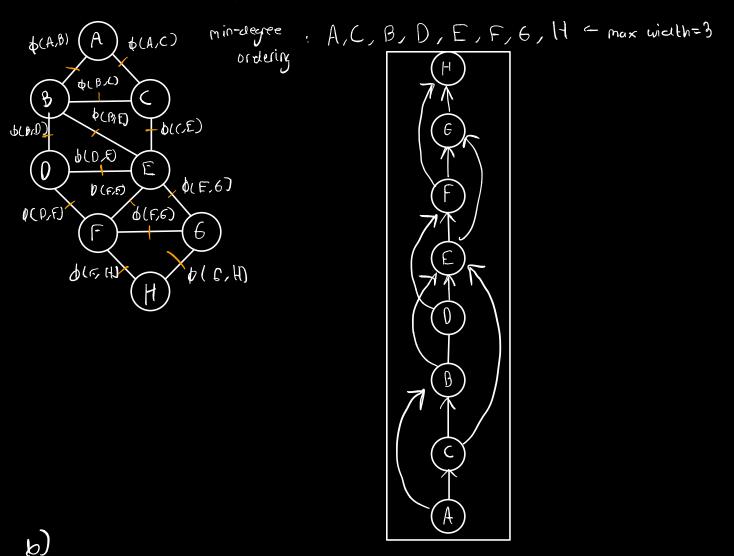
Thus, treewidth is 2 on this graph

Prodem 4: 6.10 in A.D.



Equivalent Bayesian Network:

Markov network is already Churdal, a perfect elimination ordering will yield a pmap.



Let H be evidence variables. Trace the operations of bucket elimination for computing P(H=h)

A | P(A)P(BIA)P(CIA) > F(B,C)

F P(E(B,C) P(G(E) P(F(D,E) > S(B,CO)F,G)

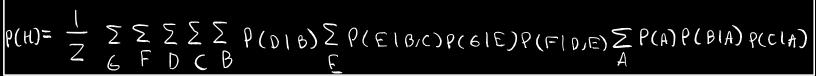
B S(B,C) S(B,C,D,F,6) P(DIB) > S(C,D,F,6)

C \ \(\(\c, \D, \F, \E \) \rightarrow \(\S(\D, \F, \E \) \)

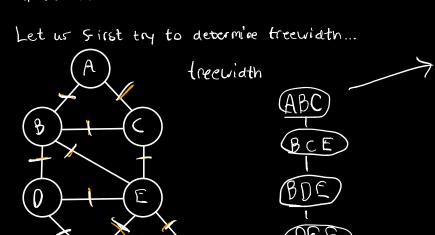
 $0 \quad f(0,F,6) \quad \rightarrow \quad g(F,6)$

F S(F,6) -> S(6)

6 516)



Is the ordering (A,E,B,C,D,F,6) optimal? What is the trecovidth of this network with H as evidence?



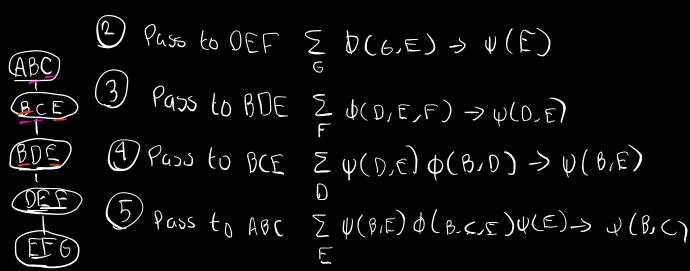
In this decomposition, we can see that our trzevidth is 2

This tells us that our algorithm is not optimal, because it need width 5.

Show how suretron tree algorithm will work:

d)

1) select ABC as root



(9) Done!

Problem 6) Suy we are given a factor O(ANDC). In order to represent

a) this, we can make a tree-CPD A which will represent our contine factor

a) (a) (b) (c) (c) (c) (c)

Our leaves here represent the value of factor given the context of the path. EX: (A=0, B=0, (=0)

b) Instantiate_Tree (context U, Tree Factor O(T)):

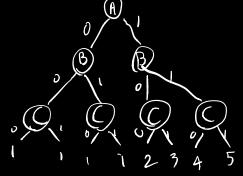
For each context u in U:

VE Traverse down D (1) to the left return node if context pode = Unode replace node V with subtree after we transition V. transition (Uva)

repeat UF pade to the horizontal (ight of V until NULL

replace node v with subtree after we transition v. transition(uval)

C) Suy we had a tree-CPD



in this case, we can remove the entire lest side of the tree, giving us:

