Trip Sequencing Part 2

Dave Hurst

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Continuing the work to convert a trip into a sequence of segments. The input will be a full trip, and the output will be broken up into several components: - A list of segments with details (or reference to details) on each segment - A sequence of segment ID's that comprise the trip - A of set data for each segment type I'm going to try to reconstruct each trip out of segments made up of the following types:

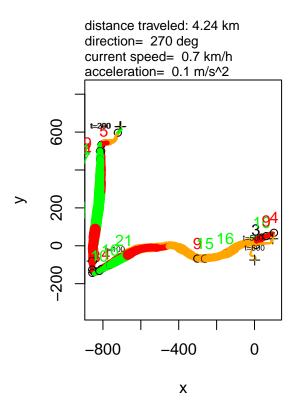
- stops DONE: See part 1 (no driver profile for these, but we need them to describe the segment)
- sharp turns
- curves (differentiated from sharp turns by radii (as a function of speed))
- bends (differentiated from curves by time < 3 data points)
- straights
- uncategorized:
- - short straights (too short to collect profile info)
- - slow rolling sections (drive thrus, driveways, etc. no profile info)
- — windy sections (ideally break these up later)
- - other?

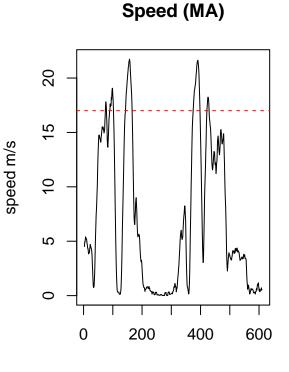
Warning: package 'knitr' was built under R version 3.1.2

Again starting with the familiar 2591/49 trip:

```
driver.id <- 2591
trip.id <- 49
trip <- getTrip( driver.id, trip.id )
plotTripSegment(trip, 1, 99999)</pre>
```

Plot of Route





Sharp Turns

Rules for determining a sharp turn * R < 20 m * Direction of curvature must be identical throughout curve (determined by cross product)

NOTE: Tunable parameters - Radius as a function of velocity?

First we need to parse the stops (from Part 1), and break the trip into segments

```
trip.seg <- segment.by.stops(trip)
trip.seg</pre>
```

```
##
      id
          t0
               tn
                     type type.id
           1 612 x.split
                                NA
## 1
       1
       2
           1
               31
                      <NA>
                                NA
## 3
       3
          32
               38
                     stop
                                 1
       4
           39 112
                     <NA>
                                NA
## 4
       5 113 130
## 5
                                 2
                     stop
## 6
       6 131 204
                     <NA>
                                NA
## 7
       7 205 313
                     stop
                                 3
## 8
       8 314 314 x.point
                                NA
         315 324
## 9
       9
                     stop
                                 4
## 10 10 325 352
                     <NA>
                                NA
## 11 11 353 362
                     stop
                                 5
## 12 12 363 558
                     <NA>
                                NA
```

```
## 13 13 559 595 stop 6
## 14 14 596 598 <NA> NA
## 15 15 599 611 stop 7
```

I created a function to parse turns call segment.parse.turns. We'll pass each unparsed segments (between stops above) to that to find all the sharp turns.

```
trip.seg <- segment.by.turns( trip, trip.seg)
trip.seg</pre>
```

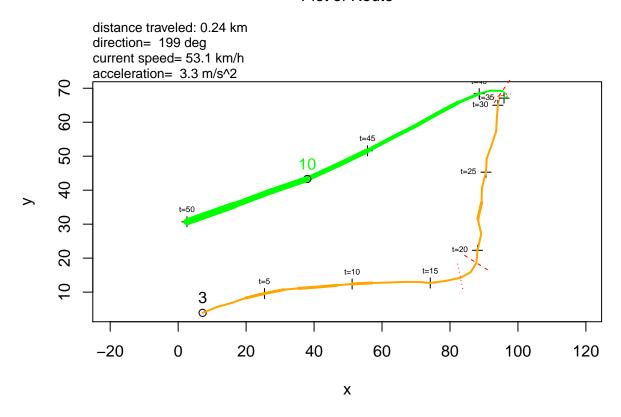
```
##
                     type type.id
      id
          t0
               tn
## 1
       1
            1
             612 x.split
                                NA
## 2
       2
            1
               31 x.split
                                NA
## 3
       3
          32
               38
                      stop
                                 1
## 4
       4
          39 112 x.split
                                NA
       5 113 130
## 5
                     stop
                                 2
       6 131 204 x.split
## 6
                                NA
## 7
       7 205 313
                     stop
                                 3
## 8
       8 314 314 x.point
                                NA
## 9
       9 315 324
                     stop
                                 4
## 10 10 325 352 x.split
                                NA
## 11 11 353 362
                     stop
                                 5
## 12 12 363 558 x.split
                                NA
## 13 13 559 595
                     stop
                                 6
## 14 14 596 598
                     <NA>
                                NA
## 15 15 599 611
                                 7
                     stop
## 16 16
            1
               16
                     <NA>
                                NA
## 17 17
          17
               19
                              2001
                     turn
## 18 18
          20
               31
                     < NA >
                                NA
## 19 19
          39 108
                     <NA>
                                NA
## 20 20 109 111
                              4001
                      turn
## 21 21 112 112 x.point
                                NA
## 22 22 131 172
                      <NA>
                                NA
## 23 23 173 175
                              6001
                     turn
## 24 24 176 199
                     <NA>
                                NA
## 25 25 200 203
                     turn
                              6002
## 26 26 204 204 x.point
                                NA
## 27 27 325 325 x.point
                                NA
## 28 28 326 328
                     turn
                             10001
## 29 29 329 352
                     <NA>
                                NA
## 30 30 363 407
                     < NA >
                                NA
## 31 31 408 411
                     turn
                             12001
## 32 32 412 488
                      <NA>
                                NA
## 33 33 489 491
                             12002
                     turn
## 34 34 492 492 x.point
                                NA
## 35 35 493 494
                             12003
                     turn
## 36 36 495 504
                     <NA>
                                NA
## 37 37 505 509
                             12004
                     turn
## 38 38 510 542
                     <NA>
                                NA
## 39 39 543 547
                     turn
                             12005
## 40 40 548 558
                     <NA>
                                NA
```

The modified trip.seg data frame is shown above. For a little graphical verification, we'll strip out the

"turns" and "stops" and overlay those boundaries agains the plot. It's a little easier to see if we just take a small portion

```
plotTrip(trip, tmax=50, t.mark=5)
segs.1 <- trip.seg[grepl("stop|turn", trip.seg$type) & trip.seg$t0 <50,]
overlaySegmentBorders( trip, c( segs.1$t0, segs.1$tn), size= -1)</pre>
```

Plot of Route



segs.1

```
## id t0 tn type type.id
## 3 3 32 38 stop 1
## 17 17 17 19 turn 2001
```

Functions created/used

segment.clean.points

```
## function (s)
## {
## for (i in 1:nrow(s)) s[i, "type"] <- ifelse(s[i, "t0"] ==
## s[i, "tn"], "x.point", s[i, "type"])
## s
## }</pre>
```

```
## function (trip, thresh.stop = 1, thresh.roll = 2)
## {
##
       trip.seg <- data.frame(id = 1, t0 = 1, tn = nrow(trip), type = NA,</pre>
##
            type.id = NA)
##
       stops <- segment.parse.stops(trip, thresh.stop = 1, thresh.roll = 2)</pre>
##
       stop.id <- 1:nrow(stops)</pre>
##
       stops <- cbind(stop.id, stops)</pre>
##
       t <- 1
##
       i.seg <- orig.seg <- nrow(trip.seg)</pre>
##
       for (i in stop.id) {
            t0 <- stops[i, "t0"]
##
            tn <- stops[i, "tn"]</pre>
##
            if (t0 > t) {
##
##
                i.seg <- i.seg + 1
##
                trip.seg <- rbind(trip.seg, data.frame(id = i.seg,</pre>
##
                     t0 = t, tn = t0 - 1, type = NA, type.id = NA))
##
            }
##
            i.seg \leftarrow i.seg + 1
##
            trip.seg <- rbind(trip.seg, data.frame(id = i.seg, t0 = t0,</pre>
##
                tn = tn, type = "stop", type.id = i))
            t <- tn + 1
##
##
##
       if (nrow(stops) > 0)
##
            trip.seg[orig.seg, "type"] <- "x.split"</pre>
##
       segment.clean.points(trip.seg)
## }
```

segment.parse.turns

```
## function (trip, tmin = 1, tmax = nrow(trip))
## {
##
       tmin <- max(1, tmin)</pre>
##
       tmax <- min(tmax, nrow(trip))</pre>
       turn <- data.frame(t0 = integer(), tn = integer())</pre>
##
       rinfo.trip <- calc.rinfo(trip)</pre>
##
##
       tO <- tmin
       thresh <- 20
##
##
       turning <- FALSE
##
       xprod.last <- 0
##
       for (t in (tmin + 1):tmax) {
##
            rinfo <- rinfo.trip[t, ]</pre>
##
            if (turning) {
##
                if (xprod.last * rinfo$xprod < 0 | rinfo$r > thresh) {
##
                     tn <- t - 1
                     turn.seg <- data.frame(t0 = t0, tn = tn)</pre>
##
##
                     turn.info <- cbind(trip[t0:tn, ], rinfo.trip[t0:tn,</pre>
##
                       ])
                     if (validate.turn(turn.info, rmax = thresh)) {
##
##
                       turn <- rbind(turn, turn.seg)</pre>
##
##
                     turning <- FALSE
```

```
##
                     t0 <- t
                }
##
##
            }
##
            else {
##
                if (rinfo$r <= thresh) {</pre>
                     turning <- TRUE
##
##
                     t0 <- t
##
                }
##
##
            xprod.last <- rinfo$xprod
##
##
       return(turn)
## }
segment.by.turns
## function (trip, trip.seg)
## {
##
       segs.unk <- trip.seg[is.na(trip.seg$type), ]</pre>
##
       for (seg in segs.unk$id) {
            seg.data <- segs.unk[segs.unk$id == seg, ]</pre>
##
##
            t.beg <- seg.data$t0
##
            t.fin <- seg.data$tn
            turns <- with(seg.data, segment.parse.turns(trip, tmin = t.beg,</pre>
##
##
                tmax = t.fin)
            if (nrow(turns) > 0) {
##
##
                t <- t.beg
##
                i.seg <- nrow(trip.seg)</pre>
##
                for (i in 1:nrow(turns)) {
##
                     t0 <- turns[i, "t0"]
##
                     tn <- turns[i, "tn"]</pre>
##
                     if (t0 > t) {
##
                       i.seg <- i.seg + 1
##
                       trip.seg <- rbind(trip.seg, data.frame(id = i.seg,</pre>
##
                         t0 = t, tn = t0 - 1, type = NA, type.id = NA))
##
                     i.seg <- i.seg + 1
##
##
                     trip.seg <- rbind(trip.seg, data.frame(id = i.seg,</pre>
                       t0 = t0, tn = tn, type = "turn", type.id = i +
##
##
                         (1000 * seg)))
##
                     t \leftarrow tn + 1
##
                }
                if (t <= t.fin) {
##
##
                     i.seg \leftarrow i.seg + 1
##
                     trip.seg <- rbind(trip.seg, data.frame(id = i.seg,</pre>
##
                       t0 = t, tn = t.fin, type = NA, type.id = NA))
                }
##
                trip.seg[trip.seg$id == seg, "type"] <- "x.split"</pre>
##
##
                turns$id <- 1:nrow(turns) + seg * 1000
                if (exists("trip.turns")) {
##
##
                     trip.turns <- rbind(trip.turns, turns)</pre>
                }
##
##
                else {
```

trip.turns <- turns

##

```
##     }
##     }
##     segment.clean.points(trip.seg)
## }
```