```
for (i=0:i < NETWORK.SIZE: i=i+1)
                                         //read adjacency matrix at row j
for (i=0; i \le NETWORK.SIZE; i=i+1) //and column i
    if (adjacencyMatrix[j][i]==1)
                                                 //provide path from node i to node i
    begin
        input_address=i;
        output_address=i:
        routing Table [i] [i] [CENTER] = 1; //connect packet coming to router i from source j to PE
        if (output_address [X]>input_address [X]) //establish path along x axis
            for (x=output_address [X]; x>input_address [X]; x=x-1)
                routing Table [output_address [Y] * X_SIZE+x] [j] [WEST] = 1;
        else
            for (x=output_address [X]; x<input_address [X]; x=x+1)
                routing Table [output_address [Y] * X_SIZE+x] [j] [EAST]=1;
        if (output_address [Y]>input_address [Y]) //establish path along y axis
            for (y=output_address [Y]; y>input_address [Y]; y=y-1)
                routing Table [y*X_SIZE+input_address [X]] [j] [SOUTH]=1;
        else if (output_address [Y] < input_address [Y])
                routing Table [v*X_SIZE+input_address [X]] [i] [NORTH]=1;
    end
```