### AVL tree

Generated by Doxygen 1.8.18

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# **Chapter 1**

# **Class Index**

## 1.1 Class List

	ŀ	Here are t	he c	lasses,	structs,	unions	and	interfaces	with	brief	descrip	tions:
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$AVL_{}$	$_{Node} < T > I$					 										 								- 3
AVL	Tree < T >					 										 								3

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## **Chapter 2**

## **Class Documentation**

### 2.1 AVL\_Node< T > Class Template Reference

#### **Public Member Functions**

- AVL\_Node (int key, AVL\_Node \*left=nullptr, AVL\_Node \*right=nullptr)
- AVL\_Node (AVL\_Node \*copy)

#### **Public Attributes**

- T key
- AVL Node \* left
- AVL\_Node \* right
- int height

The documentation for this class was generated from the following file:

• AVL\_Tree.h

### 2.2 AVL\_Tree < T > Class Template Reference

#### **Public Member Functions**

```
AVL_Tree (AVL_Node< T > *root)
```

void insert (T x)

Inserts the key 'x' into the tree.

• void remove (T x)

Removes the key 'val' into the tree.

void \_cout ()

Prints in preorder.

#### **Public Attributes**

AVL\_Node< T > \* root

The documentation for this class was generated from the following file:

• AVL\_Tree.h

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```
\begin{array}{l} {\sf AVL\_Node}\!<{\sf T}>, {\color{red} {\bf 3}} \\ {\sf AVL\_Tree}\!<{\sf T}>, {\color{red} {\bf 3}} \end{array}
```