The game begins!



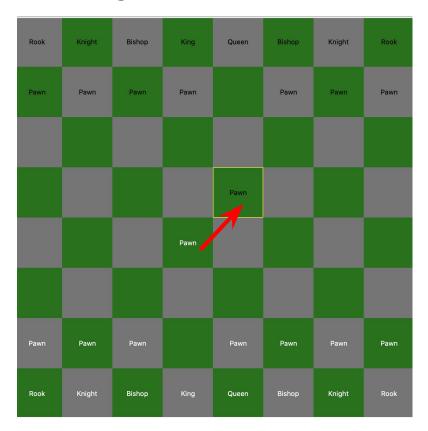
- This is the standard chess setting.
- White will start first, and move a piece.
- In order to move a piece, the player will select a piece, and the piece will be highlighted as shown in the image.

Flipped Board



- Right after white makes a move, the board and the pieces flip.
- The last move white made is highlighted. It is now blacks turn

Killing a piece



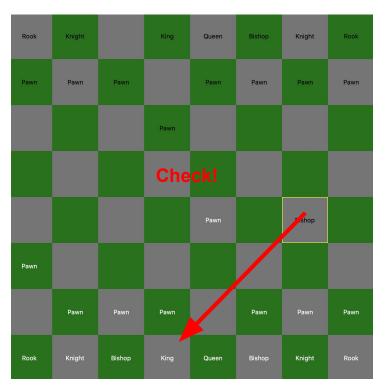
After black moves, white is in a position to kill the piece. All the player has to do is highlight the piece he wants to move, and move it onto the enemy piece to kill it.

Move Log



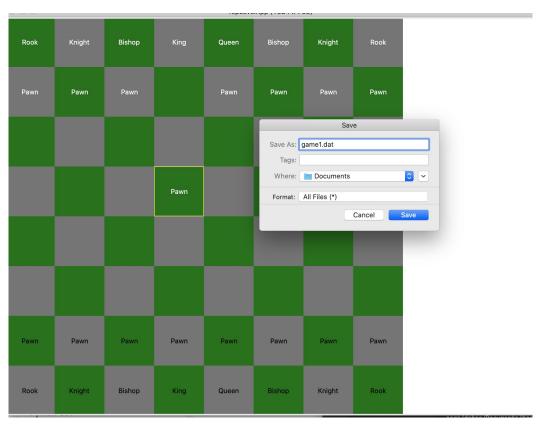
There will be a movelog on the right

Check



The white king is under attack by the bishop, a message will pop up that the king is in check. The player must choose a move that somehow gets the king out of check.

Save/Load



Suppose both players want to stop the game and play latter without keeping the program running in the background. They can save the game by pressing 's' and load it later by loading the saved file again