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/*
PlayAreaCellsDummyRESTWebAPIResponse.strings
f30

Created by David on 08/02/2018.
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*/

"byID" = "{\\"ID\\":\\"\\",\n
  \\"Items\\":[\n
    {\\"ID\\":\\"PlayAreaCells\\",\n
      \\"Items\\":[\n
        {\\"ID\\":\\"1\\",\n
          \\"Items\\":[],\n
          \\"Params\\":[\n
            {\\"Key\\":\\"RelativeMemberID\\",\\"Value\\":\\"1\\"},\n
            {\\"Key\\":\\"PlayGameID\\",\\"Value\\":\\"1\\"},\n
            {\\"Key\\":\\"CellTypeID\\",\\"Value\\":\\"1\\"},\n
            {\\"Key\\":\\"Column\\",\\"Value\\":\\"0\\"},\n
            {\\"Key\\":\\"Row\\",\\"Value\\":\\"0\\"},\n
            {\\"Key\\":\\"RotationDegrees\\",\\"Value\\":\\"0\\"},\n
            {\\"Key\\":\\"ImageName\\",\\"Value\\":\\"PlayAreaCellTestImage\\"},\n
            {\\"Key\\":\\"CellAttributesString\\",\\"Value\\":\\"\\",\n
            {\\"Key\\":\\"CellSideAttributesString\\",\\"Value\\":\\"\\"}\n
          ]\n
        }\n
      ],\n
      \\"Params\\":[]\n
    },\n
    {\\"ID\\":\\"1\\",\n
      \\"Items\\":[],\n
      \\"Params\\":[]\n
    }\n
  ],\n
  \\"Params\\":[]\n
}";

"byCellCoordRange_playGameID" = "{\\"ID\\":\\"\\",\n
\\"Items\\":[\n
  {\\"ID\\":\\"PlayAreaCells\\",\n
    \\"Items\\":[\n
      {\\"ID\\":\\"1\\",\n
        \\"Items\\":[],\n
        \\"Params\\":[\n
          {\\"Key\\":\\"RelativeMemberID\\",\\"Value\\":\\"1\\"},\n
          {\\"Key\\":\\"PlayGameID\\",\\"Value\\":\\"1\\"},\n
          {\\"Key\\":\\"CellTypeID\\",\\"Value\\":\\"1\\"},\n
          {\\"Key\\":\\"Column\\",\\"Value\\":\\"0\\"},\n
          {\\"Key\\":\\"Row\\",\\"Value\\":\\"0\\"},\n
          {\\"Key\\":\\"RotationDegrees\\",\\"Value\\":\\"0\\"},\n
          {\\"Key\\":\\"ImageName\\",\\"Value\\":\\"\\",\n
          {\\"Key\\":\\"CellAttributesString\\",\\"Value\\":\\"\\",\n
          {\\"Key\\":\\"CellSideAttributesString\\",\\"Value\\":\\"\\"}\n
        ]\n
      }\n
    ],\n
    \\"Params\\":[]\n
  },\n
  {\\"ID\\":\\"PlayAreaTiles\\",\n
    \\"Items\\":[\n
      {\\"ID\\":\\"1\\",\n

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\nItems\":[],\n\nParams\":[\n  {\nKey\":"RelativeMemberID\","Value\":"1\"},\n  {\nKey\":"PlayGameID\","Value\":"1\"},\n  {\nKey\":"TileTypeID\","Value\":"1\"},\n  {\nKey\":"Column\","Value\":"0\"},\n  {\nKey\":"Row\","Value\":"0\"},\n  {\nKey\":"RotationDegrees\","Value\":"0\"},\n  {\nKey\":"ImageName\","Value\":"\"\"},\n  {\nKey\":"WidthPixels\","Value\":"0\"},\n  {\nKey\":"HeightPixels\","Value\":"0\"},\n  {\nKey\":"Position\","Value\":"0\"},\n  {\nKey\":"PositionFixToCellRotationYN\","Value\":"0\"},\n  {\nKey\":"TileAttributesString\","Value\":"\"\"},\n  {\nKey\":"TileSideAttributesString\","Value\":"\"\"}\n]\n}\n],\n\nParams\":[]\n}\n],\n\nParams\":[]\n}";
```