```swift
//
//  Enums.swift
//  f30Core
//
//  Created by David on 30/10/2017.
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//

/// Specifies web socket function names
public enum WebSocketFunctionNames {

    case RefreshMemberFeed

}

/// Specifies PlayReferenceTypes
public enum PlayReferenceTypes: Int {

    case PlayAreaTile = 1
    case PlayAreaToken = 2
    case PlayAreaPath = 3
    case PlayAreaPathPoint = 4

}

/// Specifies PlayReferenceActionTypes
public enum PlayReferenceActionTypes: Int {

    case Unspecified = 0
    case BeforeStartMovingAlongPath = 1
    case BeforeMoveToPathPoint = 2
    case AfterMoveToPathPoint = 3
    case AfterFinishedMovingAlongPath = 4

}

/// Specifies PlayExperienceTypes
public enum PlayExperienceTypes: Int {

    case Basic = 1

}

/// Specifies PlayExperienceStepTypes
public enum PlayExperienceStepTypes: Int {

    case Basic = 1

}

/// Specifies PlayExperienceStepExerciseTypes
public enum PlayExperienceStepExerciseTypes: Int {

    case Basic = 1

}
```

```swift
/// Specifies AppSettingsKeys
public enum AppSettingsKeys {

    case PlayAreaViewGridScapeIndicatedOffsetX
    case PlayAreaViewGridScapeIndicatedOffsetY
    case ActivePlayGameID

}

/// Specifies PlayAreaCellTypeNames
public enum PlayAreaCellTypeNames {

    case StartCell

}

/// Specifies PlayAreaPathAbilityTypes
public enum PlayAreaPathAbilityTypes: Int {
    case ByFoot = 1
    case ByCar = 2
}
```