

DANIEL SHIN

SOFTWARE ENGINEER

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SUMMARY

I am a software enthusiast with extensive experience in both server-side and client-side technologies. I have worked in various projects from developing web app UIs to integrating multiple APIs to deploying applications on cloud infrastructure.

SKILLS

LANGUAGES: Python, JavaScript, Ruby

FRAMEWORKS: Django, React, Rails

DATABASES: PostgreSQL, PL/SQL, MySQL

INFRASTRUCTURE: Google Cloud Platform, Kubernetes, Docker

EMPLOYMENT

OnTheRivt / Pocket Outdoor Media · Boulder

Software Engineer

Aug. 2019 to Current

- Developed central, multi-site API from scratch with several high-impact integration points in Python / Django
- Integrations include but not limited to: authentication, content ingestion, payments and tax processing, email services, third-party partner APIs
- Deployed to GCP environments with local Kubernetes scripts

Helix · Denver

Software Engineer II

Mar. 2018 to Current

- Lead engineer for high-priority, multi-party integration API in Python / Django
- Deployed to GCP environments with local Kubernetes scripts
- Developed integration services in partners' codebase in Python / Web2Py
- Developed UI changes in Helix's main online store in React / Redux

Humancode, Inc · Denver

Software Engineer

Apr. 2017 to Mar. 2018

- Developed API and integration services in Python / Django
- Served up Intercom CRM and integrated customer support services
- Complete web app development in React / Redux
- Developed a handful of mobile features in Swift

Quorum, Inc. · Houston

Senior Consultant

June 2013 to Apr. 2016

- Ran per-client based Oracle and SQL Server data conversions
- Implemented custom ArcGIS environments
- Developed custom SQL reports for business users

EDUCATION

University of Texas at Austin

Economics

Psychology

May, 2013

Turing School of Software & Design

Backend Engineering

March, 2017