

Operating System (Theory)

Assignment -1

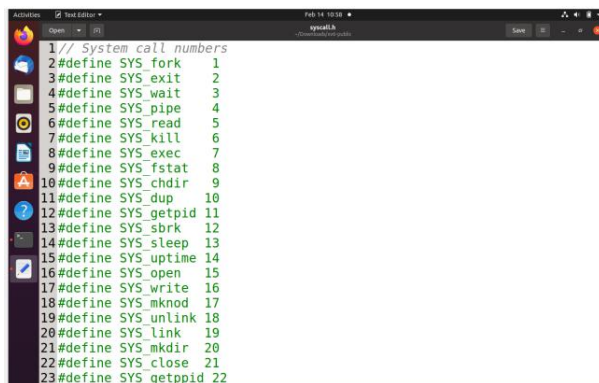
**NAME: DEBASHREE
CHAKRABORTY
BRANCH: CSE-3
SEMESTER:4**

ASSIGNMENT-1

Ques 1). Create a system call called `getppid()` and create a command called "*prd*" where you need to display the process-id along with parent process-id. (use the help of `getpid`).

Answer 1:

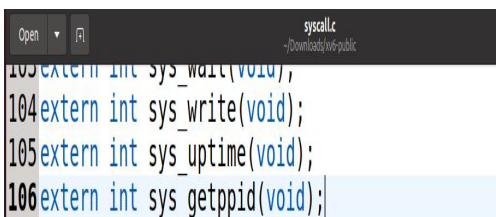
Step1: Open `syscall.h` file to assign number to the system call `getppid()` in this Xv6 system. Add the command : `#define SYS_getppid 22`



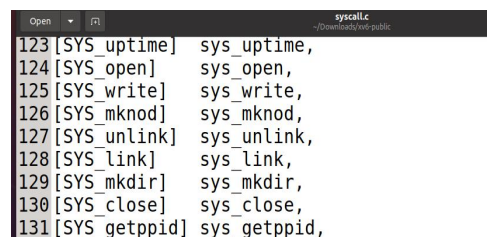
```
1// System call numbers
2#define SYS_fork 1
3#define SYS_exit 2
4#define SYS_wait 3
5#define SYS_pipe 4
6#define SYS_read 5
7#define SYS_kill 6
8#define SYS_exec 7
9#define SYS_fstat 8
10#define SYS_chdir 9
11#define SYS_dup 10
12#define SYS_getpid 11
13#define SYS_sbrk 12
14#define SYS_sleep 13
15#define SYS_uptime 14
16#define SYS_open 15
17#define SYS_write 16
18#define SYS_mknod 17
19#define SYS_unlink 18
20#define SYS_link 19
21#define SYS_mkdir 20
22#define SYS_close 21
23#define SYS_getppid 22
```

Step2: Next, open the file `syscall.c` file and add 2 statements as below:

```
extern int sys_sps(void);
[SYS_getppid] sys_getppid,
```



```
103extern int sys_wait(void);
104extern int sys_write(void);
105extern int sys_uptime(void);
106extern int sys_getppid(void);
```



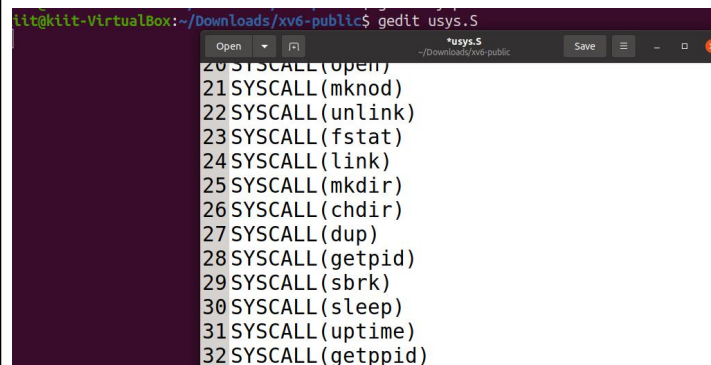
```
123 [SYS_uptime] sys_uptime,
124 [SYS_open] sys_open,
125 [SYS_write] sys_write,
126 [SYS_mknod] sys_mknod,
127 [SYS_unlink] sys_unlink,
128 [SYS_link] sys_link,
129 [SYS_mkdir] sys_mkdir,
130 [SYS_close] sys_close,
131 [SYS_getppid] sys_getppid,
```

Step 3: Now open the file `sysproc.c` file to implement system call by writing the below code snippet.



```
93 int sys_getppid()
94 {
95     return myproc()->parent->pid;
96 }
97
```

Step 4: Open file called **usys.S** and add line **SYSCALL(getppid)** at the end.



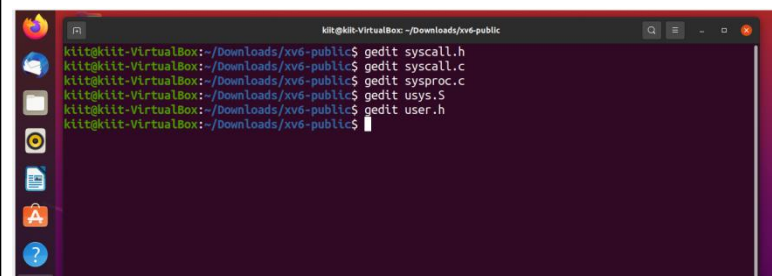
```
kit@kit-VirtualBox: ~/Downloads/xv6-public$ gedit usys.S
20 SYSCALL(open)
21 SYSCALL(mknod)
22 SYSCALL(unlink)
23 SYSCALL(fstat)
24 SYSCALL(link)
25 SYSCALL(mkdir)
26 SYSCALL(chdir)
27 SYSCALL(dup)
28 SYSCALL(getpid)
29 SYSCALL(sbrk)
30 SYSCALL(sleep)
31 SYSCALL(uptime)
32 SYSCALL(getppid)
```

Step 5: Next, open file called **user.h** and add **int getppid(void)** line. This is function that user program will be calling.



```
kit@kit-VirtualBox: ~/Downloads/xv6-public$ gedit user.h
21 int dup(int);
22 int getpid(void);
23 char* sbrk(int);
24 int sleep(int);
25 int uptime(void);
26 int getppid(void);
```

Step 6: After completing above procedure, we have **successfully added new system call named getpid()** to xv6.



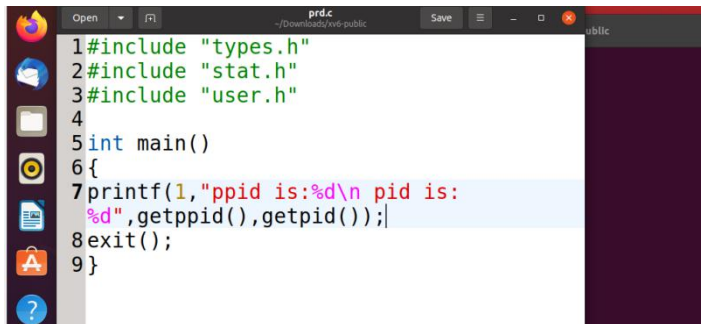
```
kit@kit-VirtualBox: ~/Downloads/xv6-public$ gedit syscall.h
kit@kit-VirtualBox: ~/Downloads/xv6-public$ gedit syscall.c
kit@kit-VirtualBox: ~/Downloads/xv6-public$ gedit sysproc.c
kit@kit-VirtualBox: ~/Downloads/xv6-public$ gedit usys.S
kit@kit-VirtualBox: ~/Downloads/xv6-public$ gedit user.h
kit@kit-VirtualBox: ~/Downloads/xv6-public$
```

Step 7: However, in order to test functionality of this, we would need to add **user program named prd.c** which calls this system call. Inside the **prd.c** file write the below C code snippet:-

```

#include "types.h"
#include "stat.h"
#include "user.h"
int main()
{
    printf(1,"Ppid is:%d\nPid is:%d",getppid(),getpid());
    exit();
}

```



Step 8: Now open Makefile. Then, add prd.c under EXTRA and _prd\ under UPROGS.

```

251 EXTRA=\
252     mkfs.c ulib.c user.h cat.c echo.c forktest.c grep.c kill.c\
253     ln.c ls.c mkdir.c rm.c stressfs.c usertests.c wc.c zombie.c
    prd.c\

```

```

168 UPROGS=\
169     _cat\
170     _echo\
171     _forktest\
172     _grep\
173     _init\
174     _kill\
175     _ln\
176     _ls\
177     _mkdir\
178     _rm\
179     _sh\
180     _stressfs\
181     _usertests\
182     _wc\
183     _zombie\
184     _prd\

```

Step 9: Now write the commands - make followed by make qemu-nox.

```
kiit@kiit-VirtualBox: ~/Downloads/xv6-public
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit syscall.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit syscall.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit sysproc.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit usys.S
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit user.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit prd.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit Makefile
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ make clean
rm -f *.tex *.dvi *.idx *.aux *.log *.ind *.ilg \
*.o *.d *.asm *.sym vectors.S bootblock entryother \
initcode initcode.out kernel xv6.img fs.img kernelmemfs \
xv6memfs.img mkfs .gdbinit \
_cat_echo_forktest_grep_init_kill_ln_ls_mkdir_rm_sh_stressfs_usertests_wc_zombie_prd_ps
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ make qemu-nox
```

Step 10: Finally, on qemu terminal type the **command prd** to see the final output.

Final Output in Qemu for 1st question--

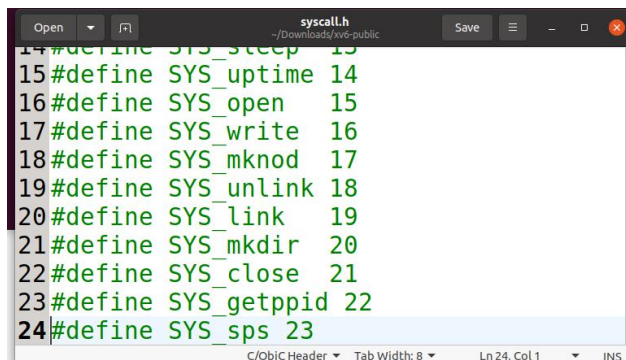
```
kiit@kiit-VirtualBox: ~/Downloads/xv6-public
SeaBIOS (version 1.13.0-1ubuntu1.1)

iPXE (http://ipxe.org) 00:03.0 CA00 PCI2.10 PnP PMM+1FF8CA10+1FECCA10 CA00

Booting from Hard Disk..xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ prd
Ppid is:2
Pid is:3
$
```

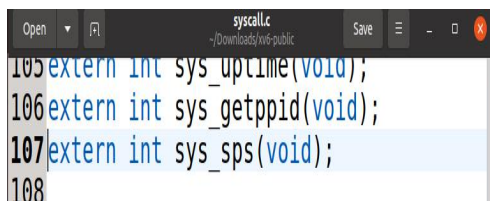
Ques 2). Create a **ps** command that will display the following. You need to prepare a system call called **ps(system processes)** that will provide the following information- **PID, PPID, Process name, process state** then you try to display the following - **Your roll no, PID, PPID, Process name, process state, process creation time, size of process memory.**

Step1: Open **syscall.h** file to assign number to the system call **getppid()** in this Xv6 system. Add the command : **#define SYS_sps 23**

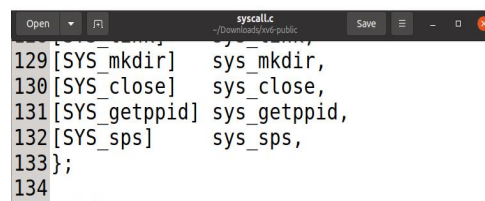


```
14 #define SYS_sleep 13
15 #define SYS_uptime 14
16 #define SYS_open 15
17 #define SYS_write 16
18 #define SYS_mknod 17
19 #define SYS_unlink 18
20 #define SYS_link 19
21 #define SYS_mkdir 20
22 #define SYS_close 21
23 #define SYS_getppid 22
24 #define SYS_sps 23
```

Step2: Now open the file **syscall.c** file and add 2 statements as below:
extern int sys_sps(void);
[SYS_sps] sys_sps,



```
105 extern int sys_uptime(void);
106 extern int sys_getppid(void);
107 extern int sys_sps(void);
108
```




```
129 [SYS_mkdir] sys_mkdir,
130 [SYS_close] sys_close,
131 [SYS_getppid] sys_getppid,
132 [SYS_sps] sys_sps,
133 };
134
```

Step 3: Now open the file **sysproc.c** file to implement system call by writing the below code snippet.



```
97 }
98
99 int sys_sps(void)
100 {
101     return sps();
102 }
103
104
```

Step 4: Open file called **usys.S** and add line **SYSCALL(sps)** at the end.



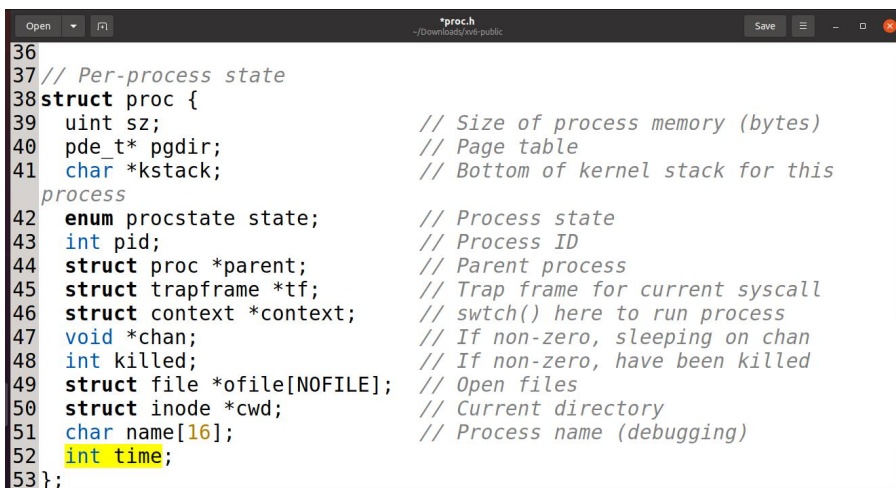
```
27 SYSCALL(dup)
28 SYSCALL(getpid)
29 SYSCALL(sbrk)
30 SYSCALL(sleep)
31 SYSCALL(uptime)
32 SYSCALL(getppid)
33 SYSCALL(sps)
34
35 ~
```

Step 5: Next, open file called **user.h** and add **int sps(void)** line. This is function that user program will be calling.



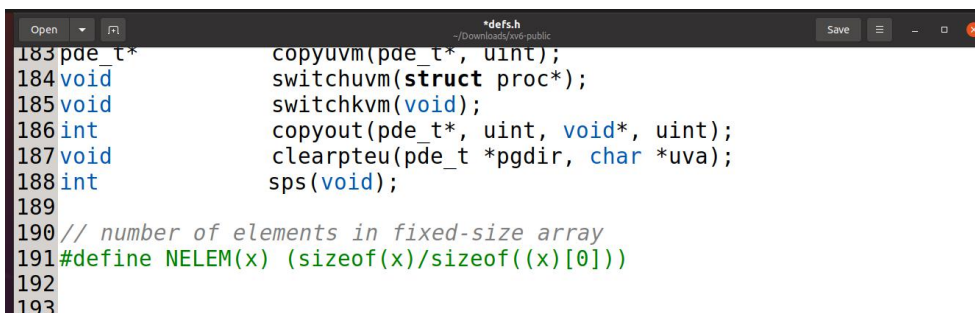
```
24 int sleep(int);
25 int uptime(void);
26 int getppid(void);
27 int sps(void);
```

Step 6: We need to now update the **proc.h** file by adding **int time;**



```
36
37 // Per-process state
38 struct proc {
39     uint sz; // Size of process memory (bytes)
40     pde_t* pgdir; // Page table
41     char *kstack; // Bottom of kernel stack for this
    process
42     enum procstate state; // Process state
43     int pid; // Process ID
44     struct proc *parent; // Parent process
45     struct trapframe *tf; // Trap frame for current syscall
46     struct context *context; // switch() here to run process
47     void *chan; // If non-zero, sleeping on chan
48     int killed; // If non-zero, have been killed
49     struct file *ofile[NOFILE]; // Open files
50     struct inode *cwd; // Current directory
51     char name[16]; // Process name (debugging)
52     int time;
53 };
```

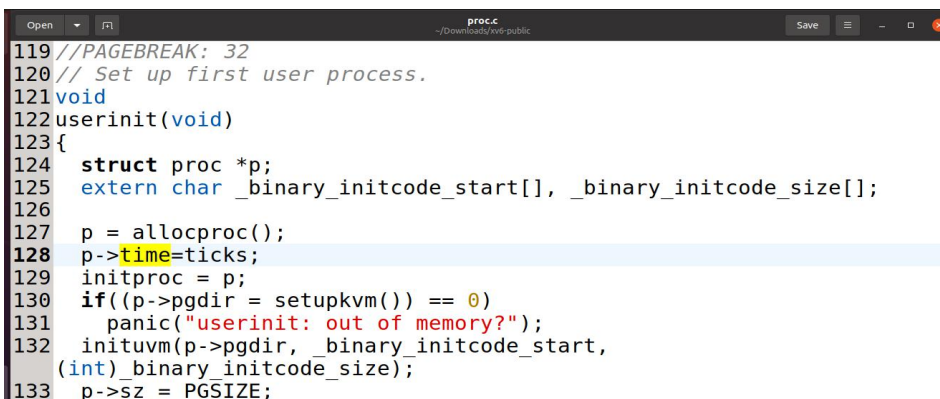
Step 7: Now open the file **defs.h** and add the statement **int sps(void);**



```
183 pde_t* copyuvm(pde_t*, uint);
184 void switchuvm(struct proc*);
185 void switchkvm(void);
186 int copyout(pde_t*, uint, void*, uint);
187 void clearpteu(pde_t *pgdir, char *uva);
188 int sps(void);
189
190 // number of elements in fixed-size array
191 #define NELEM(x) (sizeof(x)/sizeof((x)[0]))
192
193
```


Step 8: Next open **proc.c** and add **p->time=ticks** inside **allocproc()** and **userinit()** function. Also, add **int sys_ps()** function to that prints desired details about process PID, PPID, Process name, process state, process creation time, size of process memory.

```
int sys_ps(void)
{
    struct proc *p;
    sti();
    acquire(&ptable.lock);
    cprintf("\nPID- PPID- Name- State- Time- Size\n");
    for(p=ptable.proc;p<&ptable.proc[NPROC];p++)
    {
        if(p->state==SLEEPING)
            cprintf("%d: %d: %s:SLEEPING: %d %u\n",p->pid,p->parent->pid,
                p->name,p->ctime,p->sz);
        else if(p->state==RUNNABLE)
            cprintf("%d: %d: %s:RUNNABLE: %d %u\n",p->pid,p->parent->pid,
                p->name,p->ctime,p->sz);
        else if(p->state==RUNNING)
            cprintf("%d: %d: %s:RUNNING: %d %u\n",p->pid,p->parent->pid,
                p->name,p->ctime,p->sz);
    }
    release(&ptable.lock);
    return 0;
}
```



```
119 //PAGEBREAK: 32
120 // Set up first user process.
121 void
122 userinit(void)
123 {
124     struct proc *p;
125     extern char _binary_initcode_start[], _binary_initcode_size[];
126
127     p = allocproc();
128     p->time=ticks;
129     initproc = p;
130     if((p->pgdir = setupkvm()) == 0)
131         panic("userinit: out of memory?");
132     initvm(p->pgdir, _binary_initcode_start,
133         (int) _binary_initcode_size);
133     p->sz = PGSIZE;
```



```

73 static struct proc*
74 allocproc(void)
75 {
76     struct proc *p;
77     char *sp;
78     acquire(&ptable.lock);
79     for(p = ptable.proc; p < &ptable.proc[NPROC]; p++)
80         if(p->state == UNUSED)
81             goto found;
82     release(&ptable.lock);
83     return 0;
84 found:
85     p->state = EMBRYO;
86     p->pid = nextpid++;
87     p->time = ticks;
88     release(&ptable.lock);
89     // Allocate kernel stack.

```

```

537 int sps(void)
538 {
539     struct proc *p;
540     sti();
541     acquire(&ptable.lock);
542     cprintf("\nPID- PPID- Name- State- Time-
543 Size\n");
544     for(p = ptable.proc; p < &ptable.proc[NPROC]; p++)
545     {
546         if(p->state == SLEEPING)
547             cprintf("%d %d %s SLEEPING %d %d\n", p-
548 >pid, p->parent->pid, p->name, p->time, p->sz);
549         else if(p->state == RUNNABLE)
550             cprintf("%d %d %s RUNNABLE %d
551 %d\n", p->pid, p->parent->pid, p->name, p->time, p->sz);
552         else if(p->state == RUNNING)
553             cprintf("%d %d %s RUNNING: %d %d\n", p-
554 >pid, p->parent->pid, p->name, p->time, p->sz);
555     }
556     release(&ptable.lock);
557     return 0;

```

Step 9: To test functionality of this, we would create a **command** named **ps.c** which calls this system call. Inside the **ps.c** file write the below C code snippet:-

```

#include "types.h"
#include "stat.h"
#include "user.h"
int main(int argc, char **argv)
{
    sps();
    printf(1, "\n\nMy Roll no.- 20051139\n\n");
    exit();
}

```

```

1 #include "types.h"
2 #include "stat.h"
3 #include "user.h"
4 int main(int argc, char **argv)
5 {
6
7     sps();
8     printf(1, "\n\nMy Roll no.- 20051139\n\n");
9     exit();
10 }

```

Step 10: Finally **open Makefile**. Then, add `ps.c` under `EXTRA` and `_ps\` under `UPROGS`.

```

168 UPROGS=\
169     _cat\
170     _echo\
171     _forktest\
172     _grep\
173     _init\
174     _kill\
175     _ln\
176     _ls\
177     _mkdir\
178     _rm\
179     _sh\
180     _stressfs\
181     _usertests\
182     _wc\
183     _zombie\
184     ps\
185

```

```

253     ln.c ls.c mkdir.c rm.c stressfs.c usertests.c wc.c zombie.c
254 ps.c\
255     printf.c umalloc.c\
256     README dot-bochsrc *.pl toc.* runoff runoff1 runoff.list\
257     .gdbinit.tmpl gdbutil\

```

Step 11: Now type **make clean** followed by **make qemu-nox** to run qemu terminal.

```
kiit@kiit-VirtualBox: ~/Downloads/xv6-public
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit syscall.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit syscall.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit sysproc.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit usys.S
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit user.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit proc.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit defs.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit proc.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit ps.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit Makefile
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ make clean
rm -f *.tex *.dvi *.idx *.aux *.log *.ind *.ilg \
*.o *.d *.asm *.sym vectors.S bootblock entryother \
initcode initcode.out kernel xv6.img fs.img kernelmemfs \
xv6memfs.img mkfs .gdbinit \
_cat _echo _forktest _grep _init _kill _ln _ls _mkdir _rm _sh _stressfs _usertests _wc _zombie _ps
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ make qemu-nox
```

Step 12: Finally, on qemu terminal type the **command ps** to see the final output.

Final Output in Qemu for 2nd question--

```
kiit@kiit-VirtualBox: ~/Downloads/xv6-public
SeaBIOS (version 1.13.0-1ubuntu1.1)

iPXE (http://ipxe.org) 00:03.0 CA00 PCI2.10 PnP PMM+1FF8CA10+1FECCA10 CA00

Booting from Hard Disk..xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ ps

PID- PPID- Name- State- Time- Size
1 -326938139 init SLEEPING 0 12288
2 1 sh SLEEPING 7 16384
3 2 ps RUNNING: 539 12288

My Roll no.is: 20051139
$
```

Ques 3). Create a *cal* command with different options as specified in Unix manual.

Step 1:

Step 2:

Step 3:

Step 4:

Step 5:

Step 6:

Step 7:

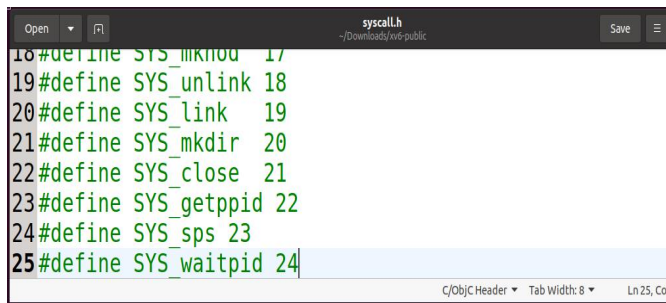
Step 8:

Step 9:

Step 10:

Ques 4). Create a system call called “waitpid(int pid)” which will wait for specific child as passed as parameter to this system call. Write a program to test this system call. If one pass the pid as 0 then it will wait for all its child. This will return how many child processes a parent could wait plus your roll no.

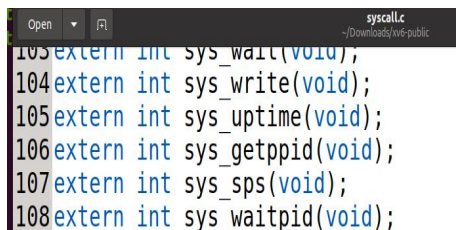
Step 1: Open **syscall.h** file to assign number to the system call waitpid() in this Xv6 system. Add the command : **#define SYS_waitpid 24**



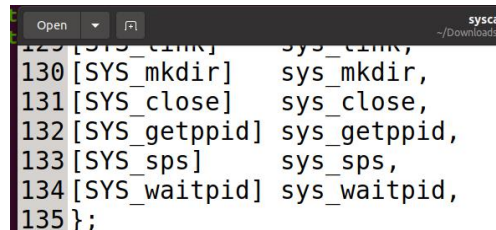
```
18#define SYS_mknod 17
19#define SYS_unlink 18
20#define SYS_link 19
21#define SYS_mkdir 20
22#define SYS_close 21
23#define SYS_getppid 22
24#define SYS_sps 23
25#define SYS_waitpid 24
```

Step 2: Now open the file **syscall.c** file and add 2 statements as below:

extern int sys_waitpid(void);
[SYS_waitpid] sys_waitpid,



```
103extern int sys_wait(void);
104extern int sys_write(void);
105extern int sys_uptime(void);
106extern int sys_getppid(void);
107extern int sys_sps(void);
108extern int sys_waitpid(void);
```



```
129 [SYS_link] sys_link,
130 [SYS_mkdir] sys_mkdir,
131 [SYS_close] sys_close,
132 [SYS_getppid] sys_getppid,
133 [SYS_sps] sys_sps,
134 [SYS_waitpid] sys_waitpid,
135};
```

Step 3: Now open the file **sysproc.c** file to implement system call by writing the below code snippet.

```
int sys_waitpid(void)
{
    int pid;
    if(argint(0,&pid)<0)
        return -1;
    return waitpid(pid);
}
```

```

100 return sps();
101 }
102
103 int sys_waitpid(void)
104 {
105     int pid;
106     if(argint(0,&pid)<0)
107         return -1;
108
109     return waitpid(pid);
110 }

```

Step 4: Open file called **usys.S** and add line **SYSCALL(waitpid)** at the end.

```

30 SYSCALL(sleep)
31 SYSCALL(uptime)
32 SYSCALL(getppid)
33 SYSCALL(sps)
34 SYSCALL(waitpid)

```

Step 5: Next, open file called **user.h** and add **int waitpid(int)** line. This is function that user program will be calling.

```

21 int dup(int);
22 int getpid(void);
23 char* sbrk(int);
24 int sleep(int);
25 int uptime(void);
26 int getppid(void);
27 int sps(void);
28 int waitpid(int);
29

```

Step 6: Now open the file **defs.h** and add the statement **int waitpid(int);**

```

187 void
clearpteu(pde_t *pgdir, char
*uva);
188 int      sps(void);
189 int      waitpid(int);

```

Step 7: Next open **proc.c** and add **int sys_waitpid()** function to that prints desired details.

The code snippet is-

```

int waitpid(int cpid)
{

```

```

struct proc *p;
int child, pid;
struct proc *curproc=myproc();

acquire(&ptable.lock);
for(;;){
    child=0;
    for(p=ptable.proc;p<&ptable.proc[NPROC];p++){
        if(p->pid!=cpid || p->parent!=curproc)
            continue;
        child=1;
        if(p->state==ZOMBIE){
            pid=p->pid;
            kfree(p->kstack);
            p->kstack=0;
            freevm(p->pgdir);
            p->pid=0;
            p->parent=0;
            p->name[0]=0;
            p->killed=0;
            p->state=UNUSED;
            release(&ptable.lock);
            return pid;
        }
    }

    if(!child || curproc->killed){
        release(&ptable.lock);
        return -1;
    }

    sleep(curproc,&ptable.lock);
}
}

```



```

560
561 int waitpid(int cpid)
562 {
563     struct proc *p;
564     int child, pid;
565     struct proc *curproc=myproc();
566
567     acquire(&ptable.lock);
568     for(;;){
569         child=0;
570         for(p=ptable.proc;p<&ptable.proc[NPROC];p++){
571             if(p->pid!=cpid || p->parent!=curproc)
572                 continue;
573             child=1;
574             if(p->state==ZOMBIE){
575                 pid=p->pid;
576                 kfree(p->kstack);
577                 p->kstack=0;
578                 freevm(p->pgdir);
579                 p->pid=0;
580                 p->parent=0;
581                 p->name[0]=0;
582                 p->killed=0;
583                 p->state=UNUSED;
584                 release(&ptable.lock);
585                 return pid;
586             }
587         }
588
589         if(!child || curproc->killed){
590             release(&ptable.lock);
591             return -1;
592         }
593
594         sleep(curproc,&ptable.lock);
595     }
596 }
597
598
599
600

```

Step 8: To test functionality of this, we would create a **command a C-program process4.c** which calls this system call. Inside the **process4.c** file write the below C code snippet:-

```

#include "types.h"
#include "stat.h"
#include "user.h"

int main(int argc, char **argv)
{
    printf(1, "\nMy roll No. is: ####1139.\n");
    int i, a[2]={0};
    printf(1, "parent:%d %d\n", getpid(),getppid());
    for(i=0;i<2;i++)
    {

        a[i]=fork();
    }
}

```

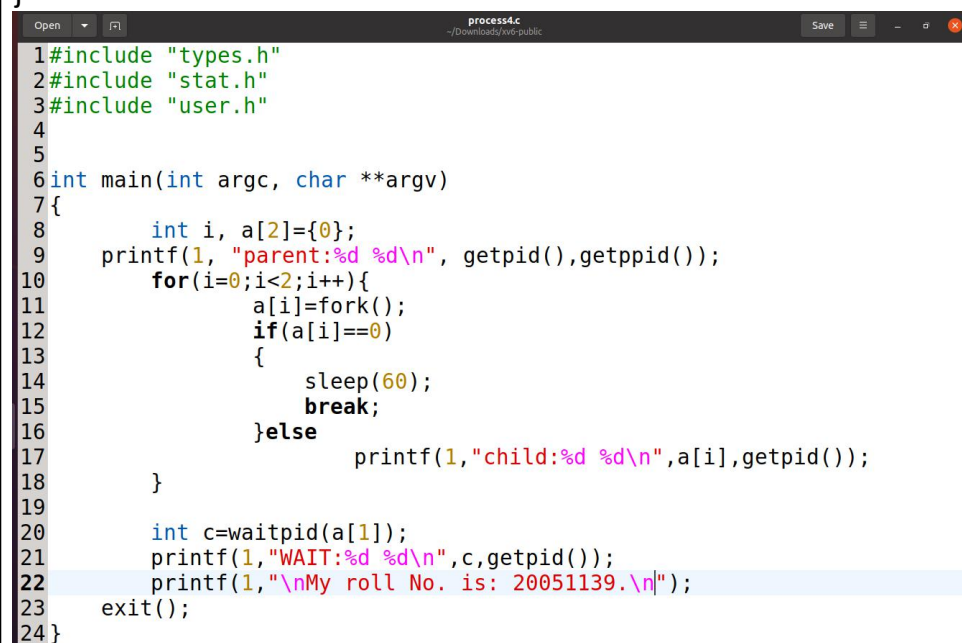
```

        if(a[i]==0)
        {
            sleep(60);
            break;
        }
        else
        {
            printf(1,"child:%d %d\n",a[i],getpid());
            wait();
        }
    }

    int c=waitpid(a[1]);
    printf(1,"WAIT:%d %d\n",c,getpid());

    exit();
}

```



The screenshot shows a code editor window titled 'process4.c' with the following code:

```

1#include "types.h"
2#include "stat.h"
3#include "user.h"
4
5
6int main(int argc, char **argv)
7{
8    int i, a[2]={0};
9    printf(1, "parent:%d %d\n", getpid(),getppid());
10    for(i=0;i<2;i++){
11        a[i]=fork();
12        if(a[i]==0)
13        {
14            sleep(60);
15            break;
16        }else
17            printf(1,"child:%d %d\n",a[i],getpid());
18    }
19
20    int c=waitpid(a[1]);
21    printf(1,"WAIT:%d %d\n",c,getpid());
22    printf(1,"\nMy roll No. is: 20051139.\n");
23    exit();
24}

```

Step 9: Finally **open Makefile**. Then, add process4.c under EXTRA and _process4\ under UPROGS.

```

168 UPROGS=\
169     _cat\
170     _echo\
171     _forktest\
172     _grep\
173     _init\
174     _kill\
175     _ln\
176     _ls\
177     _mkdir\
178     _rm\
179     _sh\
180     _stressfs\
181     _usertests\
182     _wc\
183     _zombie\
184     _prd\
185     _ps\
186     _cal\
187     _process4\
188

```

```

250 # after running make dist, probably want to
251 # rename it to rev0 or rev1 or so on and then
252 # check in that version.
253
254 EXTRA=\
255     mkfs.c ulib.c user.h cat.c echo.c forktest.c grep.c kill.c\
256     ln.c ls.c mkdir.c rm.c stressfs.c usertests.c wc.c zombie.c
257     _prd.c _ps.c _cal.c _process4.c\

```

Step 10: Now type **make clean** followed by **make qemu-nox** in order to run the qemu prompt.

```

kiit@kiit-VirtualBox: ~/Downloads/xv6-public
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit syscall.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit syscall.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit sysproc.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit usys.S
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit user.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit defs.h
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit proc.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit process4.c
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ gedit Makefile
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ make clean
rm -f *.tex *.dvi *.idx *.aux *.log *.ind *.ilg \
*.o *.d *.asm *.sym vectors.S bootblock entryother \
initcode initcode.out kernel xv6.img fs.img kernelmemfs \
xv6memfs.img mkfs .gdbinit \
_cat _echo _forktest _grep _init _kill _ln _ls _mkdir _rm _sh _stressfs _usertests _wc _zombie _prd _ps _cal
kiit@kiit-VirtualBox:~/Downloads/xv6-public$ make qemu-nox

```

Step 11: Finally, on qemu terminal type the **command process4** to see the final output.

Final Output in Qemu for 4th question--

```
Booting from Hard Disk..xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ process4

My roll No. is: 20051139.
parent:3 2
child:4 3
WAIT:-1 4
child:5 3
WAIT:-1 5
WAIT:-1 3
$ █
```