<u>CS 411 - Artificial Intelligence I</u> Fall 2018

Assignment 3 Solutions

Department of Computer Science, University of Illinois at Chicago

2.

Atomic representation

unique identifier for each state, doesn't represent internal structure of the state

Factored representation

```
Variables => x_agent, y_agent, x_star, y_star, num_stars_collected  x_agent \in [1:N], y_agent \in [1:M], \ x_star1 \in [1:N], y_star1 \in [1:M],..., \\ num_stars_collected \in [0,1,2]
```

Structured representation

```
#define objects
```

```
Agent
```

x :: int

y::int

num_stars_collected :: int

function take_star(Star star)

if(X==star.X && Y== star.Y && star.is_taken==false)

num_stars_coolected +=1

star.is_taken = true

function move(Action action)

if(action==right)

x+=1

elseif(action==up)

Star

x :: int

y :: int

is_taken :: bool