



Derrick Kearney is a software developer at Purdue University with a focus on using Open Source technologies to build interactive environments that contribute to scientific research. As a primary contact for simulation tool development, Derrick has been able to merge his programming and logic skills with his interpersonal, listening, and teaching skills. He has embedding himself within research groups at institutions around the country, working closely with over two dozen teams to understand their needs and implement software solutions that allowed them to work more effectively. See <https://codedsk.github.io> for more information on projects Derrick Kearney has been involved with.