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| Use Case Name | Pause & Resume |
| Scope | Plumbers on ICE Game App |
| Level | User goal |
| Primary Actors | Player |
| Stakeholders and Interests | Player: pause and resume game play |
| Preconditions | An instance of the game has already been invoked and is currently running. |
| Success Guarantee | Game play can be paused anytime and resumed anytime |
| Main Success Scenario | 1. Player presses pause 2. System freezes game and controls 3. Player unpauses game 4. System starts game and game controls again |
| Extensions |  |
| Special Requirements |  |
| Technology and Data Variations List |  |
| Frequency of Occurrence | Medium/Low |
| Miscellaneous |  |