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| **Use Case Section** | **Comment** |
| **Use Case Name** | Edit User |
| **Scope** | User Management Subsystem |
| **Level** | User goal |
| **Primary Actor** | Site Administrator |
| **Stakeholders and Interests** | User – | to be added to the system.  Player - |once added will have access to game(s).  Site Administrator -| responsible for the task of editing user information. |
| **Preconditions** | The system has failed to allow the user to edit their information, so they have contacted the administrator for assistance OR a user has simply contacted the administrator to change information OR the user has forgot their password and needs to have it reset. The administrator has already logged in. |
| **Success Guarantee** | The information is valid after it has been changed. The updated information about the user has been submitted. The server and database have been successfully connected. |
| **Main Success Scenario** | 1. The administrator navigates to the User Management interface. 2. The system displays the list of available options. 3. The administrator selects the option to edit a user. 4. The system displays a list of all current users of the site. 5. The administrator selects a user. 6. The system prompts the administrator to edit the information of that user. 7. The administrator changes information about the user. 8. The administrator submits the information to the system. 9. The system prompts the administrator to confirm the information entered. 10. The administrator confirms the information. 11. The system displays a message that information about the user has been updated successfully. |
| **Extensions** | 11a. (i) The system displays a message informing the administrator that there was an error processing the information submitted.  (ii) The system prompts the administrator to reenter erroneous information about the user.  11b. The system displays a message that there is no internet connection and the server cannot be reached.  11c. The system displays a message that there was an error and the database cannot be accessed. |
| **Special Requirements** | 1. There is a user management interface that is distinct from other administrative operations. 2. The list of options only allows the selection of one option for each user management operation (as a counter example, an administrator would not be able add a user and delete a user simultaneously with one submit operation). 3. If the server cannot be reached the system should timeout and display an application generated error. 4. The default font-size is visible to readers with less than 20/20 vision. |
| **Technology and Data Variations List** | 11bc. The configuration of the server engine will set the desired timeout and required handling operations on the event that it occurs. |
| **Frequency of Occurrence** | Frequent. Until an automatic password reset via email becomes available, the administrator will be required to manually reset passwords for users that have forgotten their password. |
| **Questions/Concerns** | * Multiple types of administrators? One for user mgmt. and one for game mgmt? |