

Interrupt

#### **Features**

• Define hardware triggered interrupts



# **General Description**

The Interrupt component is an integral part of the Interrupt Design-Wide Resource system (see PSoC Creator Online Help, Design-Wide Resources section). The interrupt component is the means by which hardware triggered interrupts are defined.

#### When to use an Interrupt

Use an interrupt component whenever a hardware triggered interrupt is required.

# **Input/Output Connections**

This section describes the various input and output connections for the Interrupt. An asterisk (\*) in the list of I/O's states that the I/O may be hidden on the symbol under the conditions listed in the description of that I/O.

## int\_signal - Input

The signal which generates the interrupt should be connected to this input. When the signal value becomes logic high, the interrupt will be triggered.

# **Component Parameters**

The interrupt component does not have any parameters that are intended for general use.

## **Placement**

Each interrupt component consumes one entry in the devices interrupt vector.

#### Resources

The Interrupt component uses the following device resources:

- Flash space for ISR code.
- An entry in the device interrupt vector.

# **Application Programming Interface**

Application Programming Interface (API) routines allow you to configure the component using software. The following table lists and describes the interface to each function. The subsequent sections cover each function in more detail.

By default, PSoC Creator assigns the instance name "ISR\_1" to the first instance of a component in a given design. You can rename it to any unique value that follows the syntactic rules for identifiers. The instance name becomes the prefix of every global function name, variable, and constant symbol. For readability, the instance name used in the following table is "ISR".

Function	Description				
ISR_Start	Sets up the interrupt to function.				
ISR_Stop	Disables and removes the interrupt.				
ISR_Interrupt	The default Interrupt handler for ISR.				
ISR_SetVector	Sets "address" as the new ISR vector for the Interrupt.				
ISR_GetVector	Gets the "address" of the current ISR vector for the Interrupt.				
ISR_SetPriority	Sets the Priority of the Interrupt.				
ISR_GetPriority	Gets the Priority of the Interrupt.				
ISR_Enable	Enables the interrupt.				
ISR_GetState	Gets the state (enabled, disabled) of the Interrupt.				
ISR_Disable	Disables the Interrupt.				
ISR_SetPending	Causes the Interrupt to enter the pending state, a software method of generating the interrupt.				
ISR_ClearPending	Clears a pending interrupt.				

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### void ISR\_Start(void)

**Description:** Set up the interrupt and enable it.

Parameters: void.

Return Value: void.

**Side Effects:** 

#### void ISR\_Stop(void)

**Description:** Disables and removes the interrupt.

Parameters: void
Return Value: void

**Side Effects:** 

## void ISR\_Interrupt(void)

**Description:** The default Interrupt Service Routine for the component. The user can add code between the

START and END comments.

Parameters: void
Return Value: void

**Side Effects:** 

## void ISR\_SetVector(cyisraddress address)

**Description:** Change the ISR vector for the Interrupt. The user can write his own ISR and use this function

to change the vector to his own function.

**Parameters:** address: Address of the ISR to set in the interrupt vector table.

Return Value: void

**Side Effects:** The caller should disable this interrupt before calling this function and re enable it after.

#### cyisraddress ISR\_GetVector(void)

**Description:** Gets the "address" of the current ISR vector for the Interrupt.

Parameters: void.

Return Value: cyisraddress, Address of the current ISR.

**Side Effects:** 



### void ISR\_SetPriority(uint8 priority)

**Description:** Sets the Priority of the Interrupt.

Parameters: priority: Priority of the interrupt. 0 - 7, 0 being the highest.

Return Value: void

**Side Effects:** 

#### uint8 ISR\_GetPriority(void)

**Description:** Gets the Priority of the Interrupt.

Parameters: V

Return Value: Priority of the interrupt. 0 - 7, 0 being the highest.

Side Effects:

#### void ISR\_Enable(void)

**Description:** Enables the interrupt with the interrupt controller.

Parameters: void
Return Value: void

**Side Effects:** 

# uint8 ISR\_SetState(void)

**Description:** Gets the state (enabled, disabled) of the Interrupt.

Parameters: void

Return Value: 1 if enabled, 0 if disabled.

Side Effects:

## void ISR\_Disable(void)

**Description:** Disables the Interrupt with the interrupt controller.

Parameters: void
Return Value: void

Side Effects:

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#### void ISR\_SetPending(void)

**Description:** Causes the Interrupt to enter the pending state, a software method of generating the interrupt.

Parameters: void
Return Value: void

Side Effects: If interrupts are enabled and the interrupt is setup properly, the ISR will be entered (depending

on the priority of this interrupt and other pending interrupts).

#### void ISR\_ClearPending(void)

**Description:** Clears a pending interrupt with the interrupt controller.

Parameters: void
Return Value: void

Side Effects: Some interrupt sources will also need to be cleared with the block (GPIO, UART, ...) or they

will just re pend the interrupt. Entering the ISR will clear the pending bit for some interrupt

sources.

# Sample Firmware Source Code

The following is a C language example demonstrating the basic functionality of the Interrupt component. This example assumes the component has been placed in a design with the default name "ISR 1."

**Note** If you rename your component you must also edit the example code as appropriate to match the component name you specify.



# **Interrupt Service Routine**

The following is a C language example of the generated Interrupt Service Routine locations where the user should enter custom ISR code:

# **Functional Description**

**TBD** 

## **DC and AC Electrical Characteristics**

The following values are indicative of expected performance and based on initial characterization data.

#### 5.0V/3.3V DC and AC Electrical Characteristics

Parameter	Typical	Min	Max	Units	Conditions and Notes
Input					
Input Voltage Range			Vss to Vdd	V	
Input Capacitance				pF	
Input Impedance				Ω	
Maximum Clock Rate			67	MHz	

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