

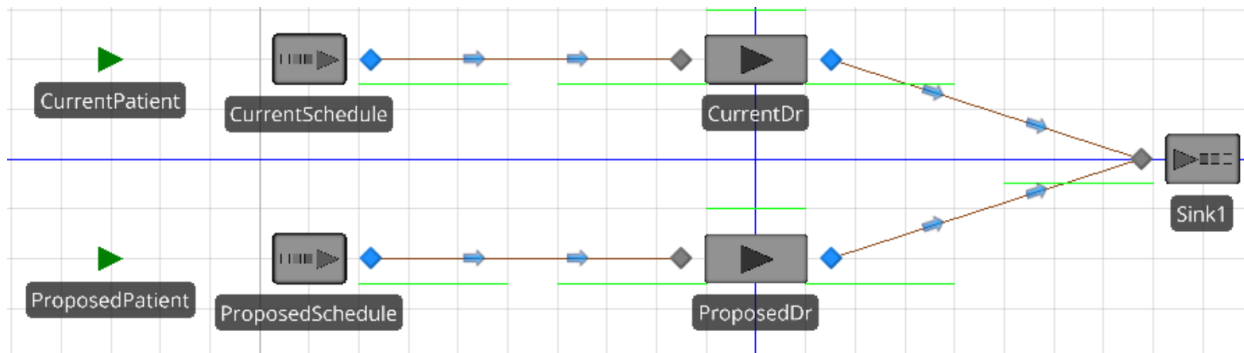
# DATA 604 Assignment 9: Model Data

Dan Smilowitz

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## Problem 6


A Simio model is set up with two model entities, two sources, and two servers, both feeding to a single sink:



An arrival table is set up with the old schedule (1 patient every 10 minutes) and proposed new schedule (2 patients every 20 minutes), as shown below:

Scheduled Arrivals			
	ArrivalTime (Minutes)	Current Schedule	Proposed Schedule
▶ 1	0	1	2
2	10	1	0
3	20	1	2
4	30	1	0
5	40	1	2
6	50	1	0
7	60	1	2
8	70	1	0
9	80	1	2
10	90	1	0
11	100	1	2
12	110	1	0
13	120	1	2
14	130	1	0
15	140	1	2
16	150	1	0
17	160	1	2
18	170	1	0
19	180	1	2
20	190	1	0
21	200	1	2
22	210	1	0
23	220	1	2
24	230	1	0

The two source objects are set to use this arrival table, with indicated arrival time deviation and no-show probabilities. The properties of the **CurrentSchedule** source are shown below:

Properties: CurrentSchedule (Source)	
<input type="checkbox"/> Show Commonly Used Properties Only	
[-] <b>Entity Arrival Logic</b>	
Entity Type	<b>CurrentPatient</b>
Arrival Mode	<b>Arrival Table</b>
Arrival Time Property	<b>ScheduledArrivals.ArrivalTime</b>
Entities Per Arrival	 <b>ScheduledArrivals.CurrentSchedule</b>
Repeat Arrival Pattern	False
[-] <b>Other Arrival Stream Options</b>	
Arrival Events Per Time Slot	1
<input checked="" type="checkbox"/> Arrival Time Deviation	<b>Random.Triangular(-15, 0, 30)</b>
Units	<b>Minutes</b>
Arrival No-Show Probability	<b>0.10</b>

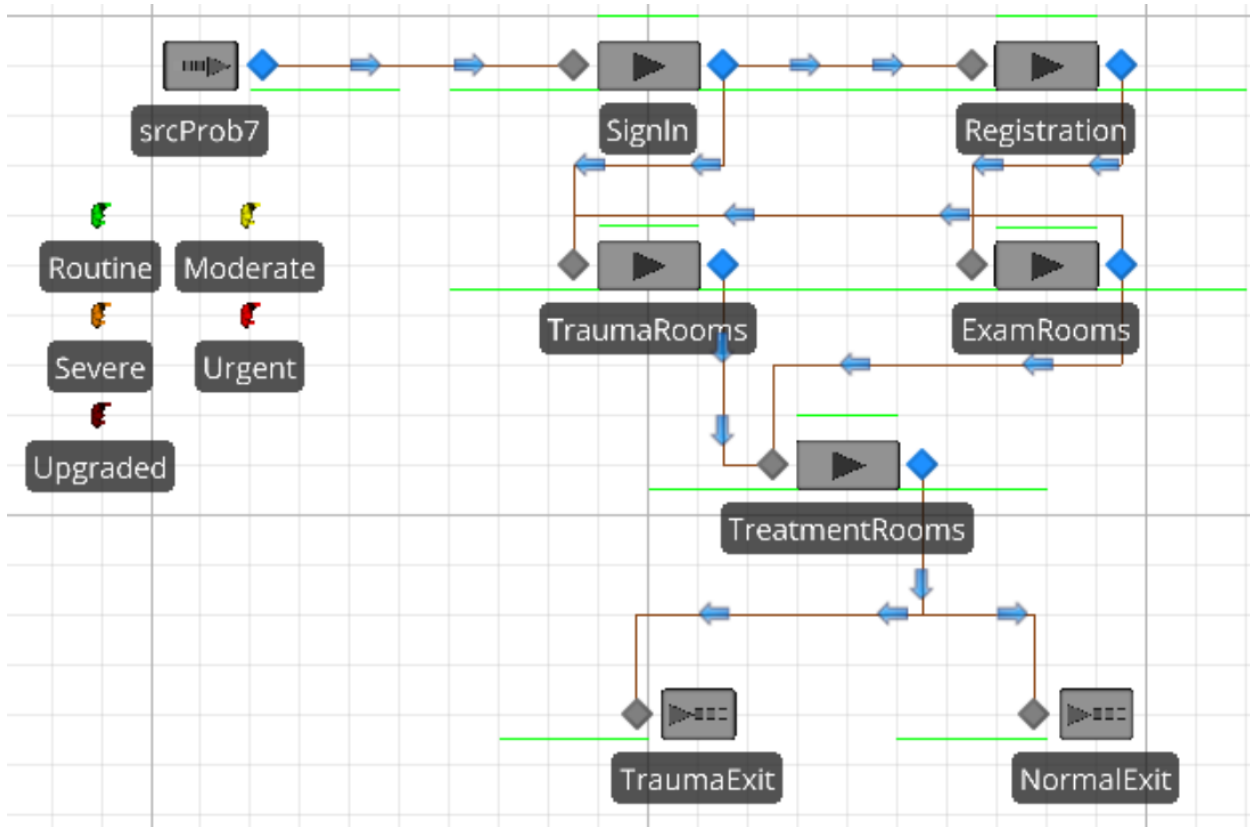
Running this model for the hours of 8am - 12pm 100 times, the results for the doctor and patients under both proposed schedules is shown below:

Data Item ▼	Object Name ▲	Statistic ▲	Average	Minimum	Maximum	Half Width
TimeInSystem	CurrentPatient	Average (Minutes)	17.1621	11.7558	29.7421	0.6733
	ProposedPatient	Average (Minutes)	22.5443	15.7774	31.9676	0.7041
NumberDestroyed	CurrentPatient	Total	21.6600	18.0000	24.0000	0.2999
	ProposedPatient	Total	21.6600	16.0000	24.0000	0.4152
ScheduledUtilization	CurrentDr	Percent	79.9252	64.1968	92.4850	1.3184
	ProposedDr	Percent	80.1566	60.0264	92.8426	1.5550

The total number of patients passing through the system is *identical* in both scenarios, but the variation on the current schedule is lower. The average time in system for patients under the proposed schedule is higher by about 30%. The doctor's utilization is higher in the proposed schedule, but only by a small amount. Based on these results, it is not recommended that the clinic change its scheduling – the improvements for the doctor is minimal and has an associated significant negative impact to patients.

## Problem 7

In order to account for the possibility of patients arriving as severe that need to be upgraded and receive immediate attention, an additional model entity is created. To reflect the possibility of these patients being re-routed from the examination room to the trauma room, an additional path is created connecting these two servers. The model facility is presented below:



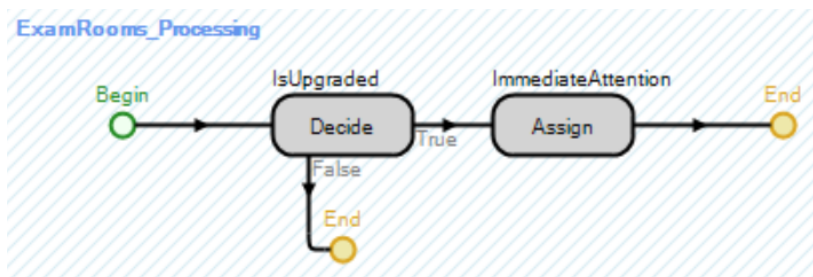
In order to create and properly route Upgraded patients, the **PatientData** table is updated to include a new row for this patient type. The patient mix for this patient type is set to be 10% of the patient mix of severe patients, and the patient mix for severe patients is lowered by 10%. Upgraded patients are given an initial priority of 3.0001 to ensure that they are initially handled (nearly) the same as severe patients. The sequence table is updated to include the sequence for Upgraded patients, as shown below:

Patient Type	Priority	Patient Mix	
Routine	1	40	
Moderate	2	31	
Severe	3	21.6	
Urgent	4	5	
Upgraded	3.0001	2.4	

Treatments			
Sequence	Treatment Type	ServiceTime (Minutes)	
1 ExamRooms	Upgraded	Random.Triangular(15,20,25)	
2 TraumaRooms	Upgraded	Random.Triangular(15,25,35)	
3 TreatmentRooms	Upgraded	Random.Triangular(15,45,90)	
4 TraumaExit	Upgraded	0.0	
5 SignIn	Upgraded	1	
6 Registration	Upgraded	2	

To ensure that upgraded patients receive “immediate care”, their priority is updated to 5 during examination to guarantee that they are seen first by the stations they visit, since they are all set to have a processing logic of “Largest Value First” based on priority. This is accomplished with an add-on process:



The Decide step of the process is based on a condition of `ModelEntity.Priority==3.0001`, and the Assign process changes the state of `ModelEntity.Priority` to 5.

The results of running Model 7-2 for 24 hours 100 times are below:

Category ▲ ▼	Object Name ▲	Data Item ▲	Statistic ▲ ▼	Average	Minimum	Maximum	Half Width
FlowTime	Moderate	TimeInSystem	Average (Hours)	2.3880	0.4017	23.0147	0.7670
	Routine	TimeInSystem	Average (Hours)	0.3398	0.2069	0.7862	0.0362
	Severe	TimeInSystem	Average (Hours)	3.2494	1.1824	5.3737	0.1865
	Urgent	TimeInSystem	Average (Hours)	1.2688	1.0850	1.4999	0.0155
Throughput	Moderate	NumberCreated	Total	111.3800	83.0000	133.0000	2.2589
		NumberDestroyed	Total	2.9800	0.0000	15.0000	0.6471
	Routine	NumberCreated	Total	145.9500	108.0000	176.0000	2.6557
		NumberDestroyed	Total	0.6600	0.0000	3.0000	0.1622
	Severe	NumberCreated	Total	86.6400	62.0000	110.0000	1.8770
		NumberDestroyed	Total	67.7200	58.0000	72.0000	0.5214
	Urgent	NumberCreated	Total	17.9300	9.0000	29.0000	0.8652
		NumberDestroyed	Total	17.0500	7.0000	27.0000	0.8355

The results of the model accounting for “Upgraded” patients for the same conditions are below:

Category ▲ ▼	Object Name ▲	Data Item ▲	Statistic ▲ ▼	Average	Minimum	Maximum	Half Width
FlowTime	Moderate	TimeInSystem	Average (Hours)	2.3554	0.3957	14.3961	0.6476
	Routine	TimeInSystem	Average (Hours)	0.3575	0.2178	1.1066	0.0458
	Severe	TimeInSystem	Average (Hours)	3.5107	1.4428	7.1550	0.2508
	Upgraded	TimeInSystem	Average (Hours)	1.7859	1.5445	2.0639	0.0207
	Urgent	TimeInSystem	Average (Hours)	1.2723	1.0753	1.4202	0.0131
Throughput	Moderate	NumberCreated	Total	111.4200	79.0000	135.0000	2.2969
		NumberDestroyed	Total	3.1400	0.0000	15.0000	0.6904
	Routine	NumberCreated	Total	146.4700	120.0000	181.0000	2.6656
		NumberDestroyed	Total	0.7100	0.0000	3.0000	0.1791
	Severe	NumberCreated	Total	77.4500	57.0000	99.0000	1.7630
		NumberDestroyed	Total	59.3400	50.0000	67.0000	0.7279
	Upgraded	NumberCreated	Total	8.5500	2.0000	15.0000	0.5309
		NumberDestroyed	Total	7.9200	2.0000	15.0000	0.5226
	Urgent	NumberCreated	Total	18.8600	8.0000	31.0000	0.8231
		NumberDestroyed	Total	17.8100	7.0000	29.0000	0.7977

The inclusion of “Upgraded” patients unilaterally increases the time in system for all patient types, and lowers the throughput (NumberDestroyed/NumberCreated) for all patient types.