



# Linux, Netlink, and Go *in 7 minutes or less!*

Matt Layher, August 30, 2018



# Matt Layher

- Engineer at DigitalOcean
- GitHub + Twitter: @mdlayher
- [github.com/mdlayher/talks](https://github.com/mdlayher/talks)



# Introduction to Netlink

---



# What is Netlink?

- Linux kernel inter-process communication (IPC) interface
- Flexible replacement for `ioctl(2)`
- Typically used to configure the Linux kernel or kernel modules
- Uses various “families” to interact with different parts of the kernel

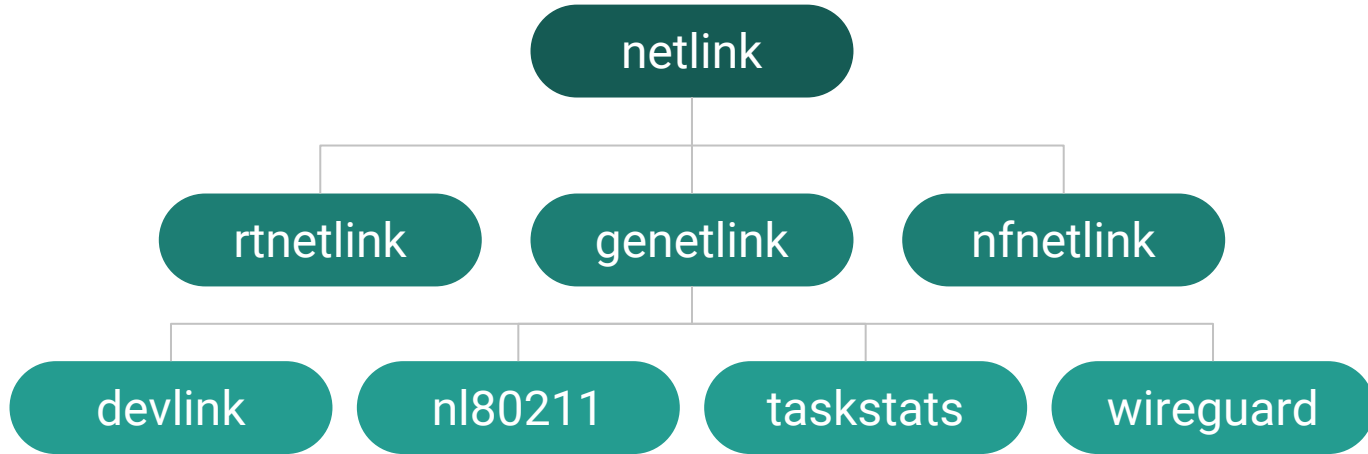


## Netlink families

- **rtnetlink**: configures network interfaces, addresses, routes, etc.
- **genetlink**: a generic and extensible netlink family
- **nfnetlink**: configures aspects of the kernel's netfilter subsystem
- See `netlink(7)` for the full list



## Netlink family tree





# Netlink programming

- BSD sockets API: `socket(2)`, `bind(2)`, `sendmsg(2)`, `recvmsg(2)`
  - [Beej's Guide to Network Programming](#)
- Fixed length headers and an arbitrary byte payload
- Messages usually contain a header or length/type/value attributes

# Netlink and Go: the basics

---





## [github.com/mdlayher/netlink](https://github.com/mdlayher/netlink)

- Go package that provides low-level access to Linux netlink sockets
- Used as a foundation for other netlink family packages
- Handles many of the details of netlink message/attribute passing
- No Cgo required!

```
// Speak to generic netlink using netlink.
c, err := netlink.Dial(16, nil)
if err != nil {
    log.Fatalf("failed to dial netlink: %v", err)
}
defer c.Close()

// Ask netlink to echo back our request.
f := netlink.HeaderFlagsRequest | netlink.HeaderFlagsAcknowledge
msgs, err := c.Execute(netlink.Message{
    Header: netlink.Header{Flags: f},
})
if err != nil {
    log.Fatalf("failed to execute request: %v", err)
}

log.Printf("out: %+v", msgs)
```



## Package netlink is a foundation

- Not recommended for direct use in your applications
- Use a higher level family package as your starting point
- [godoc.org/github.com/mdlayher/netlink?importers](https://godoc.org/github.com/mdlayher/netlink?importers)

# Netlink and Go: high level packages

---

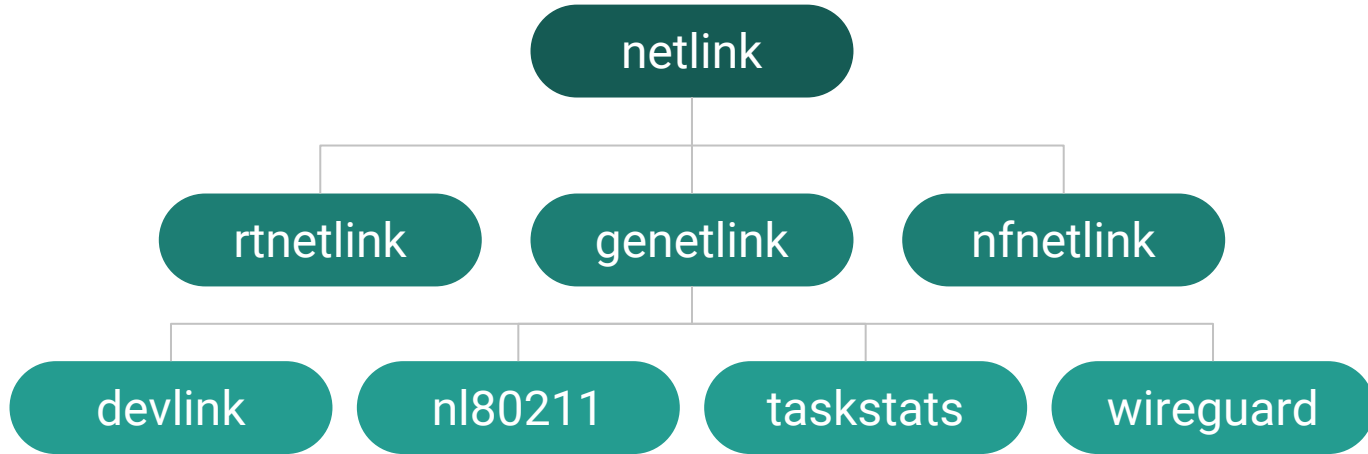


## High level packages

- rtnetlink: [github.com/jsimonetti/rtnetlink](https://github.com/jsimonetti/rtnetlink)
- genetlink: [github.com/mdlayher/genetlink](https://github.com/mdlayher/genetlink)
- nfnetlink (nftables): [github.com/google/nftables](https://github.com/google/nftables)
- ... and more!

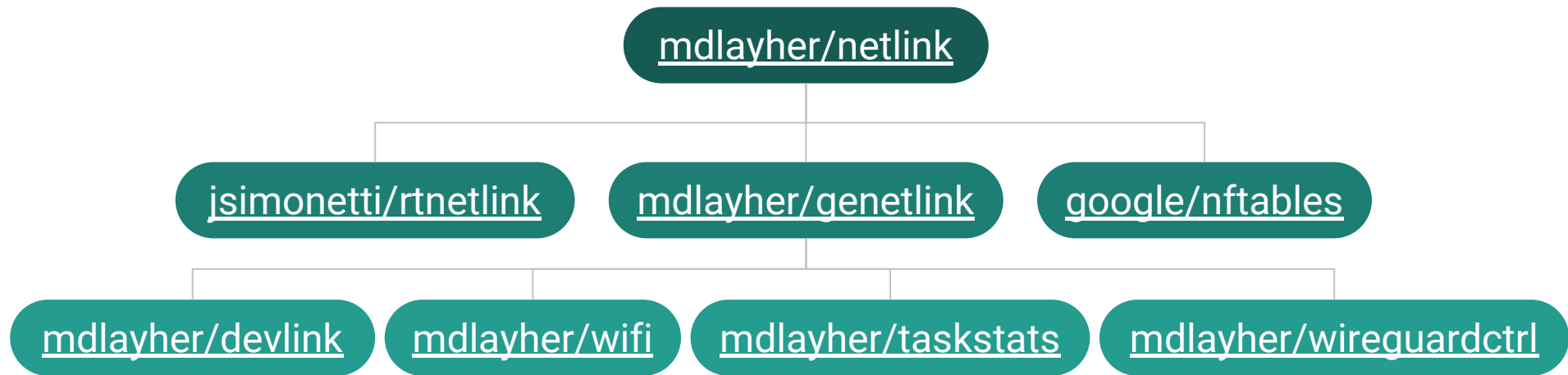


## Netlink family tree





## Netlink and Go family tree



- 18 open-source importers on godoc.org; too many to fit on one slide!



## Use cases

- [devlink](#): manipulation of Ethernet/InfiniBand chips/ASICs
- [wifi](#): gathering WiFi device metrics via Prometheus node\_exporter
- [taskstats](#): high-precision, per-process, CPU/memory/disk statistics
- [wireguardctrl](#): manipulation of WireGuard VPN tunnels



---

# Summary



## Summary

- Netlink provides a powerful and flexible interface to the Linux kernel!
- Go is an excellent language for controlling the kernel; no Cgo required!
- Join us and help build more netlink family and higher-level packages!



## Resources

- [github.com/mdlayher/netlink](https://github.com/mdlayher/netlink)
- [Linux, Netlink, and Go - Part 1: netlink](#)
- [Netlink Library \(libnl\)](#)

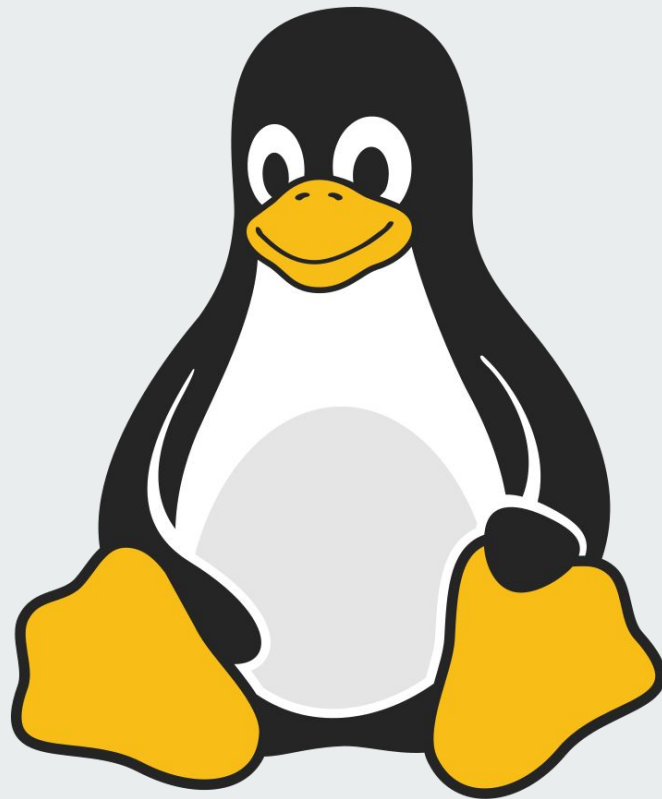


# Thanks!

Matt Layher

[github.com/mdlayher](https://github.com/mdlayher)

[twitter.com/mdlayher](https://twitter.com/mdlayher)



Credit: Larry Ewing: <http://isc.tamu.edu/~lewing/linux/>