Tutorial 2: Vectors

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Review (Last week topics)

Points and Vectors

- ☐ Three-Dimensional Coordinate Systems (Geometry of Space)
 - ➤ Geometric Interpretations of Equations
 - ➤ Geometric Interpretations of Inequalities and Equations
 - ➤ Inequalities to Describe Sets of Points
 - > Distance
 - > Spheres
- ☐ Vectors
 - > Definition
 - > Operations
 - Vector spaces



Content

Vectors

- Span, Linear Dependence and Independence
- Vector Spaces and Subspaces
- Dot Product
- Outer Product
- Vector Cross Product



In the following exercises, list five vectors in Span $\{v_1, v_2\}$. For each vector, show the weights on v_1 and v_2 , used to generate the vector and list the three entries of the vector. Do not make a sketch.

$$v_1 = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}, v_2 = \begin{bmatrix} -4 \\ 0 \\ 1 \end{bmatrix}, \qquad v_1 = \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}, v_2 = \begin{bmatrix} -2 \\ 3 \\ 0 \end{bmatrix}$$

Solution

• Non integer weights are acceptable, of course, but some simple choices are $0 \cdot \mathbf{v}_1 + 0 \cdot \mathbf{v}_2 = \mathbf{0}$, and

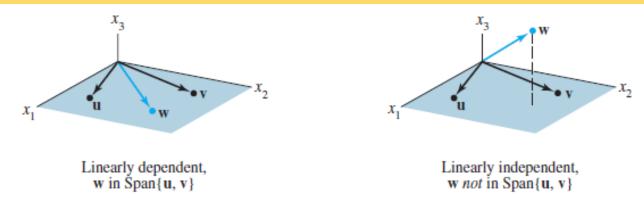
$$1 \cdot \mathbf{v}_1 + 0 \cdot \mathbf{v}_2 = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}, 0 \cdot \mathbf{v}_1 + 1 \cdot \mathbf{v}_2 = \begin{bmatrix} -4 \\ 0 \\ 1 \end{bmatrix}, 1 \cdot \mathbf{v}_1 + 1 \cdot \mathbf{v}_2 = \begin{bmatrix} -1 \\ 1 \\ 3 \end{bmatrix}, 1 \cdot \mathbf{v}_1 - 1 \cdot \mathbf{v}_2 = \begin{bmatrix} 7 \\ 1 \\ 1 \end{bmatrix}$$

• Some likely choices are $0 \cdot \mathbf{v}_1 + 0 \cdot \mathbf{v}_2 = \mathbf{0}$, and

$$1 \cdot \mathbf{v}_1 + 0 \cdot \mathbf{v}_2 = \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}, 0 \cdot \mathbf{v}_1 + 1 \cdot \mathbf{v}_2 = \begin{bmatrix} -2 \\ 3 \\ 0 \end{bmatrix}, 1 \cdot \mathbf{v}_1 + 1 \cdot \mathbf{v}_2 = \begin{bmatrix} -1 \\ 4 \\ -2 \end{bmatrix}, 1 \cdot \mathbf{v}_1 - 1 \cdot \mathbf{v}_2 = \begin{bmatrix} 3 \\ -2 \\ -2 \end{bmatrix}$$



Theorem 1



Characterization of Linearly Dependent Sets

- An indexed set $S = \{v_1, ..., v_p\}$ of two or more vectors is linearly dependent if and only if at least one of the vectors in S is a linear combination of the others. In fact, if S is linearly dependent and $\mathbf{v}_1 \neq \mathbf{0}$, then some \mathbf{v}_j , (with j > 1) is a linear combination of the preceding vectors, $\mathbf{v}_1, ..., \mathbf{v}_{j-1}$
- If a set contains more vectors than there are entries in vector, then the set is linearly dependent. That is, any set $S = \{v_1, ..., v_p\}$ in \mathbb{R}^n is linearly dependent if p > n.

• If a set $S = \{v_1, ..., v_p\}$ in \mathbb{R}^n contains the zero vector, then the set is linearly dependent.



> Determine if the vectors are linearly independent. Justify each answer.

$$\begin{bmatrix} 5 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 7 \\ 2 \\ -6 \end{bmatrix}, \begin{bmatrix} 9 \\ 4 \\ -8 \end{bmatrix}$$

Solution

1. Use an augmented matrix to study the solution set of $x_1\mathbf{u} + x_2\mathbf{v} + x_3\mathbf{w} = \mathbf{0}$ (*), where \mathbf{u} , \mathbf{v} , and \mathbf{w} are the three

given vectors. Since
$$\begin{bmatrix} 5 & 7 & 9 & 0 \\ 0 & 2 & 4 & 0 \\ 0 & -6 & -8 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 5 & 7 & 9 & 0 \\ 0 & 2 & 4 & 0 \\ 0 & 0 & 4 & 0 \end{bmatrix}$$
 there are no free variables. So the homogeneous equation

(*) has only the trivial solution. The vectors are linearly independent.

 \triangleright Find the value(s) of h for which the vectors are linearly dependent. Justify each answer.

$$\begin{bmatrix} 2 \\ -2 \\ 4 \end{bmatrix}, \begin{bmatrix} 4 \\ -6 \\ 7 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \\ h \end{bmatrix}$$

Solution

To study the linear dependence of three vectors, say \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 , row reduce the augmented matrix $[\mathbf{v}_1 \quad \mathbf{v}_2 \quad \mathbf{v}_3 \quad \mathbf{0}]$:

$$\begin{bmatrix} 2 & 4 & -2 & 0 \\ -2 & -6 & 2 & 0 \\ 4 & 7 & h & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 4 & -2 & 0 \\ 0 & -2 & 0 & 0 \\ 0 & -1 & h+4 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 4 & -2 & 0 \\ 0 & -2 & 0 & 0 \\ 0 & 0 & h+4 & 0 \end{bmatrix}$$

The equation $x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + x_3\mathbf{v}_3 = \mathbf{0}$ has a nontrivial solution if and only if h + 4 = 0 (which corresponds to x_3 being a free variable).

Thus, the vectors are linearly dependent if and only if h = -4.



 \triangleright Find the value(s) of h for which the vectors are linearly dependent. Justify each answer.

$$\begin{bmatrix} 2 \\ -2 \\ 4 \end{bmatrix}, \begin{bmatrix} 4 \\ -6 \\ 7 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \\ h \end{bmatrix}$$

Solution

To study the linear dependence of three vectors, say \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 , row reduce the augmented matrix $[\mathbf{v}_1 \quad \mathbf{v}_2 \quad \mathbf{v}_3 \quad \mathbf{0}]$:

$$\begin{bmatrix} 2 & 4 & -2 & 0 \\ -2 & -6 & 2 & 0 \\ 4 & 7 & h & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 4 & -2 & 0 \\ 0 & -2 & 0 & 0 \\ 0 & -1 & h+4 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 4 & -2 & 0 \\ 0 & -2 & 0 & 0 \\ 0 & 0 & h+4 & 0 \end{bmatrix}$$

The equation $x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + x_3\mathbf{v}_3 = \mathbf{0}$ has a nontrivial solution if and only if h + 4 = 0 (which corresponds to x_3 being a free variable).

Thus, the vectors are linearly dependent if and only if h = -4.



Problem 4 (1)

- Each statement in the following exercises is either true (in all cases) or false (for at least one example). If false, construct a specific example to show that the statement is not always true.
 - 1. If $\mathbf{v}_1, \dots, \mathbf{v}_4$ are in \mathbb{R}^4 and $\mathbf{v}_3 = 2\mathbf{v}_1 + \mathbf{v}_2$, then $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4\}$ is linearly dependent.
 - ❖ True, by Theorem in slide 5.
 - 2. If \mathbf{v}_1 , \mathbf{v}_2 are in \mathbb{R}^4 and \mathbf{v}_2 is not a scalar multiple of \mathbf{v}_1 , then $\{\mathbf{v}_1, \mathbf{v}_2\}$ is linearly independent.
 - \diamond False. The vector \mathbf{v}_i could be the zero vector.
 - 3. If $\mathbf{v}_1, \dots, \mathbf{v}_5$ are in \mathbb{R}^5 and $\mathbf{v}_3 = 0$, then $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4, \mathbf{v}_5\}$ is linearly dependent.
 - ❖ True, by Theorem in slide 5.
 - 4. If \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 are in \mathbb{R}^3 and \mathbf{v}_3 , is not a linear combination of \mathbf{v}_1 , \mathbf{v}_2 , then $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ is linearly independent.
 - 5. If $\mathbf{v}_1, \dots, \mathbf{v}_4$ are in \mathbb{R}^4 and $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ is linearly dependent, then $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4\}$ is also linearly dependent



Problem 4 (2)

- Each statement in the following exercises is either true (in all cases) or false (for at least one example). If false, construct a specific example to show that the statement is not always true.
 - 4. If \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 are in \mathbb{R}^3 and \mathbf{v}_3 , is not a linear combination of \mathbf{v}_1 , \mathbf{v}_2 , then $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ is linearly independent.
 - \clubsuit False. Counterexample: Take \mathbf{v}_1 and \mathbf{v}_2 to be multiples of one vector. Take \mathbf{v}_3 to be not a multiple of that vector. For example,

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}, \mathbf{v}_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

- 5. If $\mathbf{v}_1, \dots, \mathbf{v}_4$ are in \mathbb{R}^4 and $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ is linearly dependent, then $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_4\}$ is also linearly dependent.
 - * True. A linear dependence relation among \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 may be extended to a linear dependence relation among \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 , by placing a zero weight on \mathbf{v}_4 .



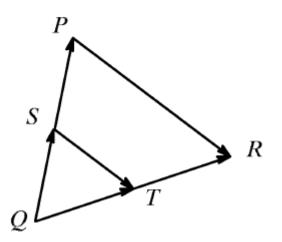
Mohammad Reza Bahrami 10

 \triangleright Let P, Q, and R be the vertices of a triangle in \mathbb{R}^2 or \mathbb{R}^3 . Use vectors to show that the line segment joining the midpoints of any two sides of the triangle is parallel to and one-half the length of the third side. (Note: two vectors are parallel if and only if one is a scalar multiple of the other.)

Solution

Let S be the midpoint of \overrightarrow{QP} and T the midpoint of \overrightarrow{QR} . Then

$$\overrightarrow{ST} = \overrightarrow{QT} - \overrightarrow{QS} = \frac{1}{2}\overrightarrow{QR} - \frac{1}{2}\overrightarrow{QP} = \frac{1}{2}(\overrightarrow{QR} - \overrightarrow{QP}) = \frac{1}{2}\overrightarrow{PR}.$$





Find the angle between the vectors $\mathbf{p} = (1, -2, 4)$ and $\mathbf{q} = (3, 5, 2)$.

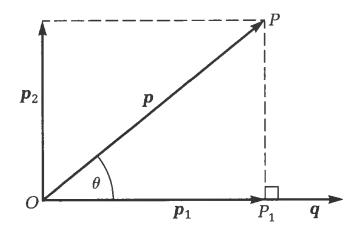
Solution

$$\cos \theta = \frac{\mathbf{p} \cdot \mathbf{q}}{|\mathbf{p}||\mathbf{q}|} = \frac{1 \cdot 3 + (-2) \cdot 5 + 4 \cdot 2}{\sqrt{21} \cdot \sqrt{38}} = \frac{1}{\sqrt{798}} \approx 0.0354.$$

Hence $\theta \approx 1.535$ radians ≈ 87.9 °



 \triangleright Decompose the vector $\mathbf{p} = (2, -3, 1)$ into components parallel and perpendicular to the vector $\mathbf{q} = (12, 3, 4)$.



Solution

The parallel component is

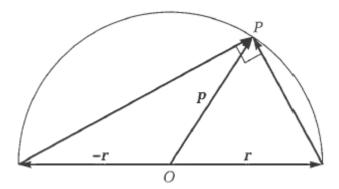
$$\mathbf{p}_1 = \frac{\mathbf{p} \cdot \mathbf{q}}{|\mathbf{q}|^2} \mathbf{q} = \frac{24 - 9 + 4}{12^2 + 3^2 + 4^2} (12, 3, 4) = \frac{19}{169} (12, 3, 4)$$

And the perpendicular component is

$$\mathbf{p}_2 = \mathbf{p} - \mathbf{p}_1 = (2, -3, 1) - \frac{19}{169}(12, 3, 4) = (\frac{110}{169}, -\frac{564}{169}, \frac{93}{169}).$$



➤ Using dot products, prove the Theorem of Thales: If we take a point *P* on a circle and form a triangle by joining it to the opposite ends of an arbitrary diameter, then the angle at *P* is a right angle.



Solution

Call the end points of the given diameter A and B. Then, with the notation of on the figure,

$$\overrightarrow{AP} \cdot \overrightarrow{BP} = (\mathbf{p} - \mathbf{r}) \cdot (\mathbf{p} + \mathbf{r}) = \mathbf{p} \cdot \mathbf{p} - \mathbf{r} \cdot \mathbf{r} = |\mathbf{p}|^2 - |\mathbf{r}|^2 = 0.$$

The last equality holds because \mathbf{p} and \mathbf{r} are both radius vectors, and so their lengths are equal.



Problem 9 (1)

ightharpoonup Let $\mathbf{u} = 5\mathbf{i} - \mathbf{j} + \mathbf{k}$, $\mathbf{v} = \mathbf{j} - 5\mathbf{k}$, $\mathbf{w} = -15\mathbf{i} + 3\mathbf{j} - 3\mathbf{k}$. Which vectors, if any, are (a) perpendicular? (b) Parallel? Give reasons for your answers.

Solution

a) The dot product tests for perpendicular vectors. For example, if $\mathbf{u} \cdot \mathbf{v} = 0$, then the vectors are perpendicular.

$$\mathbf{u} \cdot \mathbf{v} = (5, -1, 1) \cdot (0, 1, -5)$$

= 5(0) + (-1)(1) + 1(-5)
= -6

∴ not perpendicular

$$\mathbf{u} \cdot \mathbf{w} = (5, -1, 1) \cdot (-15, 3, -3)$$

= $5(-15) + (-1)(3) + 1(-3)$
= -81

∴ not perpendicular

$$\mathbf{v} \cdot \mathbf{w} = (0,1,-5) \cdot (-15,3,-3)$$

= $0(-15) + 1(3) + (-5)(-3)$
= 18

∴ not perpendicular



Problem 9 (2)

b) The cross product tests for parallel vectors.

If $\mathbf{u} \times \mathbf{v} = \mathbf{0}$, then the vectors are parallel.

If $\mathbf{u} \times \mathbf{w} = \mathbf{0}$, then the vectors are parallel.

If $\mathbf{v} \times \mathbf{w} = \mathbf{0}$. then the vectors are parallel.

$$\mathbf{u} \times \mathbf{w} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 5 & -1 & 1 \\ -15 & 3 & -3 \end{vmatrix}$$

$$= \mathbf{i} \begin{vmatrix} -1 & 1 \\ 3 & -3 \end{vmatrix} - \mathbf{j} \begin{vmatrix} 5 & 1 \\ -15 & -3 \end{vmatrix} + \mathbf{k} \begin{vmatrix} 5 & -1 \\ -15 & 3 \end{vmatrix}$$

$$= \mathbf{i}(3-3) - \mathbf{j}(-15+15) + \mathbf{k}(15-15)$$

$$= (0,0,0)$$

$$= 0$$

∴ parallel

$$\mathbf{v} \times \mathbf{w} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 0 & 1 & -5 \\ -15 & 3 & -3 \end{vmatrix}$$
$$= \mathbf{i} \begin{vmatrix} 1 & -5 \\ 3 & -3 \end{vmatrix} - \mathbf{j} \begin{vmatrix} 0 & -5 \\ -15 & -3 \end{vmatrix} + \mathbf{k} \begin{vmatrix} 0 & 1 \\ -15 & 3 \end{vmatrix}$$
$$= \mathbf{i}(-3 + 15) - \mathbf{j}(0 - 75) + \mathbf{k}(0 + 15)$$
$$= (12,75,15)$$
$$\neq 0$$

∴ not parallel

$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 5 & -1 & 1 \\ 0 & 1 & -5 \end{vmatrix}$$

$$= \mathbf{i} \begin{vmatrix} -1 & 1 \\ 1 & -5 \end{vmatrix} - \mathbf{j} \begin{vmatrix} 5 & 1 \\ 0 & -5 \end{vmatrix} + \mathbf{k} \begin{vmatrix} 5 & -1 \\ 0 & 1 \end{vmatrix}$$

$$= \mathbf{i}(5 - 1) - \mathbf{j}(-25 - 0) + \mathbf{k}(5 - 0)$$

$$= (4,25,0)$$

$$\neq 0$$

∴ not parallel

Problem 10 (1)

➤ Which of the following are always true, and which are not always true? Give reasons for your answers.

a.
$$|\mathbf{u}| = \sqrt{\mathbf{u} \cdot \mathbf{u}}$$

b.
$$\mathbf{u} \cdot \mathbf{u} = |\mathbf{u}|$$

c.
$$\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u} = \mathbf{0}$$

d.
$${\bf u} \times (-{\bf u}) = {\bf 0}$$

e.
$$\mathbf{u} \times \mathbf{v} = \mathbf{v} \times \mathbf{u}$$

f.
$$\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w}$$

g.
$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v} = 0$$

h.
$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$$

a)

Let
$$\mathbf{u} = \langle u_x, u_y, u_z \rangle$$

$$|\mathbf{u}| = \sqrt{u_x^2 + u_y^2 + u_z^2}$$
 (a-1)

$$\begin{split} &\sqrt{\mathbf{u} \cdot \mathbf{u}} = \sqrt{\langle u_x, u_y, u_z \rangle \cdot \langle u_x, u_y, u_z \rangle} \\ \Rightarrow &\sqrt{\mathbf{u} \cdot \mathbf{u}} = \sqrt{u_x^2 + u_y^2 + u_z^2} \end{split} \tag{a-2}$$

From (a-1) and (a-2)

$$|\mathbf{u}| = \sqrt{\mathbf{u} \cdot \mathbf{u}}$$

without any restrictions, hence (a) is always true

b)

$$\begin{split} |\mathbf{u}| &= \sqrt{\mathbf{u} \cdot \mathbf{u}} & \text{(was proven in (a))} \\ \Rightarrow &|\mathbf{u}|^2 = \mathbf{u} \cdot \mathbf{u} & \text{(squaring both sides)} \end{split}$$

Hence (b) is not true, except for the cases where

$$|\mathbf{u}|^2 = |\mathbf{u}| \rightarrow |\mathbf{u}| = 1 \text{ or } |\mathbf{u}| = 0$$

c)

$$\mathbf{u} \times \mathbf{0} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_x & u_y & u_z \\ 0 & 0 & 0 \end{vmatrix}$$

$$\Rightarrow \mathbf{u} \times \mathbf{0} = \begin{vmatrix} u_y & u_z \\ 0 & 0 \end{vmatrix} \mathbf{i} - \begin{vmatrix} u_x & u_z \\ 0 & 0 \end{vmatrix} \mathbf{j} + \begin{vmatrix} u_x & u_y \\ 0 & 0 \end{vmatrix} \mathbf{k} = 0\mathbf{i} + 0\mathbf{j} + 0\mathbf{k} = \mathbf{0} \quad \text{(c-1)}$$

$$\mathbf{0} \times \mathbf{u} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 0 & 0 & 0 \\ u_x & u_y & u_z \end{vmatrix}$$

$$\Rightarrow \mathbf{0} \times \mathbf{u} = \begin{vmatrix} 0 & 0 \\ u_y & u_z \end{vmatrix} \mathbf{i} - \begin{vmatrix} 0 & 0 \\ u_x & u_z \end{vmatrix} \mathbf{j} + \begin{vmatrix} 0 & 0 \\ u_x & u_y \end{vmatrix} \mathbf{k} = 0\mathbf{i} + 0\mathbf{j} + 0\mathbf{k} = \mathbf{0} \quad \text{(c-2)}$$

From (c-1) and (c-2)

$$\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u} = \mathbf{0}$$

Hence (c) is always true.

Problem 10 (2)

a.
$$|\mathbf{u}| = \sqrt{\mathbf{u} \cdot \mathbf{u}}$$

b.
$$\mathbf{u} \cdot \mathbf{u} = |\mathbf{u}|$$

c.
$$\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u} = \mathbf{0}$$

d.
$${\bf u} \times (-{\bf u}) = {\bf 0}$$

e.
$$\mathbf{u} \times \mathbf{v} = \mathbf{v} \times \mathbf{u}$$

f.
$$\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w}$$

g.
$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v} = 0$$

h.
$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$$

d)

$$\mathbf{u} \times -\mathbf{u} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_x & u_y & u_z \\ -u_x & -u_y & -u_z \end{vmatrix}$$

$$\Rightarrow \mathbf{u} \times -\mathbf{u} = \begin{vmatrix} u_y & u_z \\ -u_y & -u_z \end{vmatrix} \mathbf{i} - \begin{vmatrix} u_x & u_z \\ -u_x & -u_z \end{vmatrix} \mathbf{j} + \begin{vmatrix} u_x & u_y \\ -u_x & -u_y \end{vmatrix} \mathbf{k} = 0\mathbf{i} + 0\mathbf{j} + 0\mathbf{k} = \mathbf{0}$$

Hence (d) is always true.

e)

$$\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_x & u_y & u_z \\ v_x & v_y & v_z \end{vmatrix}$$

$$\Rightarrow \mathbf{u} \times \mathbf{v} = \begin{vmatrix} u_y & u_z \\ v_y & v_z \end{vmatrix} \mathbf{i} - \begin{vmatrix} u_x & u_z \\ v_x & v_z \end{vmatrix} \mathbf{j} + \begin{vmatrix} u_x & u_y \\ v_x & v_y \end{vmatrix} \mathbf{k}$$

$$\Rightarrow \mathbf{u} \times \mathbf{v} = (u_y v_z - u_z v_y) \mathbf{i} - (u_x v_z - u_z v_x) \mathbf{j} + (u_x v_y - u_y v_x) \mathbf{k} \quad (e-1)$$

$$\mathbf{v} \times \mathbf{u} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ v_x & v_y & v_z \\ u_x & u_y & u_z \end{vmatrix}$$

$$\Rightarrow \mathbf{v} \times \mathbf{u} = \begin{vmatrix} v_y & v_z \\ u_y & u_z \end{vmatrix} \mathbf{i} - \begin{vmatrix} v_x & v_z \\ u_x & u_z \end{vmatrix} \mathbf{j} + \begin{vmatrix} v_x & v_y \\ u_x & u_y \end{vmatrix} \mathbf{k}$$

$$\Rightarrow \mathbf{v} \times \mathbf{u} = (v_y u_z - v_z u_y) \mathbf{i} - (v_x u_z - v_z u_x) \mathbf{j} + (v_x u_y - v_y u_x) \mathbf{k}$$

$$\Rightarrow \mathbf{v} \times \mathbf{u} = -((v_z u_y - v_y u_z) \mathbf{i} - (v_z u_x - v_x u_z) \mathbf{j} + (v_y u_x - v_x u_y) \mathbf{k}) = -\mathbf{u} \times \mathbf{v}$$
(from (e-1))

From the previous proof $\mathbf{u} \times \mathbf{v} = -\mathbf{v} \times \mathbf{u}$, hence (e) will be true iff

$$\mathbf{u} \times \mathbf{v} = \mathbf{0}$$
 because $\mathbf{0} = -\mathbf{0}$



Problem 10 (3)

a.
$$|\mathbf{u}| = \sqrt{\mathbf{u} \cdot \mathbf{u}}$$

b.
$$\mathbf{u} \cdot \mathbf{u} = |\mathbf{u}|$$

c.
$$\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u} = \mathbf{0}$$

d.
$$\mathbf{u} \times (-\mathbf{u}) = \mathbf{0}$$

e.
$$\mathbf{u} \times \mathbf{v} = \mathbf{v} \times \mathbf{u}$$

f.
$$\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w}$$

g.
$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v} = 0$$

h.
$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$$

f)

$$\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_x & u_y & u_z \\ (v_x + w_x) & (v_y + w_y) & (v_z + w_z) \end{vmatrix}$$

$$\Rightarrow \mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \begin{vmatrix} u_y & u_z \\ (v_y + w_y) & (v_z + w_z) \end{vmatrix} \mathbf{i} - \begin{vmatrix} u_x & u_z \\ (v_x + w_x) & (v_z + w_z) \end{vmatrix} \mathbf{j} + \begin{vmatrix} u_x & u_y \\ (v_x + w_x) & (v_y + w_x) \end{vmatrix} \mathbf{k}$$

$$\Rightarrow \mathbf{u} \times (\mathbf{v} + \mathbf{w})$$

$$= (u_y(v_z + w_z) - u_z(v_y + w_y)) \mathbf{i} - (u_x(v_z + w_z) - u_z(v_x + w_x)) \mathbf{j} + (u_x(v_y + w_y) - u_y(v_x + w_x)) \mathbf{k}$$

$$\Rightarrow \mathbf{u} \times (\mathbf{v} + \mathbf{w})$$

$$= (u_y v_z - u_z v_y) \mathbf{i} - (u_x v_z - u_z v_x) \mathbf{j} + (u_x v_y - u_y v_x) \mathbf{k} + (u_y w_z - u_z w_y) \mathbf{i} - (u_x w_z - u_z w_x) \mathbf{j} + (u_x w_y - u_y w_x) \mathbf{k}$$

$$\Rightarrow \mathbf{u} \times (\mathbf{v} + \mathbf{w})$$

$$=\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_x & u_y & u_z \\ v_x & v_y & v_z \end{vmatrix} + \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_x & u_y & u_z \\ w_x & w_y & w_z \end{vmatrix} = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w}$$

Hence (f) is always true

 \mathbf{g}

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v} = \begin{vmatrix} u_x & u_y & u_z \\ v_x & v_y & v_z \\ v_x & v_y & v_z \end{vmatrix}$$

$$\Rightarrow (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{v} = \begin{vmatrix} v_y & v_z \\ v_y & v_z \end{vmatrix} u_x - \begin{vmatrix} v_x & v_z \\ v_x & v_z \end{vmatrix} u_y + \begin{vmatrix} v_x & v_y \\ v_x & v_y \end{vmatrix} u_z$$

$$\Rightarrow$$
 ($\mathbf{u} \times \mathbf{v}$) $\cdot \mathbf{v} = (0) u_x - (0) u_y + (0) u_z = 0$

Hence (g) is always true

h)

From the determinant properties, if two rows replace their positions, the determinant value will be negative of the original value

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \begin{vmatrix} u_x & u_y & u_z \\ v_x & v_y & v_z \\ w_x & w_y & w_z \end{vmatrix} \xrightarrow{\text{replacing the positions of } r_1 \text{ and } r_2} = - \begin{vmatrix} v_x & v_y & v_z \\ u_x & u_y & u_z \\ w_x & w_y & w_z \end{vmatrix}$$

$$\Rightarrow (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = - \begin{vmatrix} v_x & v_y & v_z \\ u_x & u_y & u_z \\ w_x & w_y & w_z \end{vmatrix} \xrightarrow{\text{replacing the positions of } r_2 \text{ and } r_3} = - \left(- \begin{vmatrix} v_x & v_y & v_z \\ w_x & w_y & w_z \\ u_x & u_y & u_z \end{vmatrix} \right)$$

$$\Rightarrow (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \begin{vmatrix} v_x & v_y & v_z \\ w_x & w_y & w_z \\ u_x & u_y & u_z \end{vmatrix} = (\mathbf{v} \times \mathbf{w}) \cdot \mathbf{u} = \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$$

(the scalar product is commutative)

Hence (g) is always true



- \triangleright a. Since $\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos \theta$, show that the inequality $|\mathbf{u} \cdot \mathbf{v}| \le |\mathbf{u}| |\mathbf{v}|$ holds for any vectors \mathbf{u} and \mathbf{v} .
- \triangleright b. Under what circumstances, if any, does $|\mathbf{u} \cdot \mathbf{v}|$ equal $|\mathbf{u}| |\mathbf{v}|$? Give reasons for your answer.

(a) Since $|\cos \theta| \le 1$, we have

$$|u \cdot v| = |u||v||\cos\theta| \le |u||v|(1) = |u||v|$$

(b) We have equality precisely when $|\cos\theta| = 1$ or when one or both of u and v is 0. In the case of nonzero vectors, we have equality when

 $\theta = 0$ or π , i.e., when the vectors are parallel.

