

Essentials of Analytical Geometry and Linear Algebra. Lecture 6.

Vladimir Ivanov

Innopolis University

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End of Lecture #5

- Part 1. Matrix inverse recap. General method
- Part 2. Applications

Lecture 6. Outline

- Part 1. Straight line in plane
- Part 2. Equations of a line
- Part 3. Pair of lines
- Part 4. Applications

Locus

Definition

“When a point moves so as to satisfy some geometrical condition or conditions, the path traced out by the point is called the **locus** of the point.”

From: P. R. Vittal. “Analytical Geometry: 2D and 3D”.

Example

Suppose a point $P(x, y)$ moves such that its distance from two fixed points $A(2, 3)$ and $B(5, -3)$ are equal. Then the geometrical law is $PA = PB \Rightarrow PA^2 = PB^2$

$$(x - 2)^2 + (y - 3)^2 = (x - 5)^2 + (y + 3)^2 \Rightarrow$$

$$2x - 4y - 7 = 0$$

(locus is a straight line)

Other examples

$$ax^2 + bxy + cy^2 = 0$$

$$ax^2 + by^2 = r^2$$

Part 1. Straight line in plane

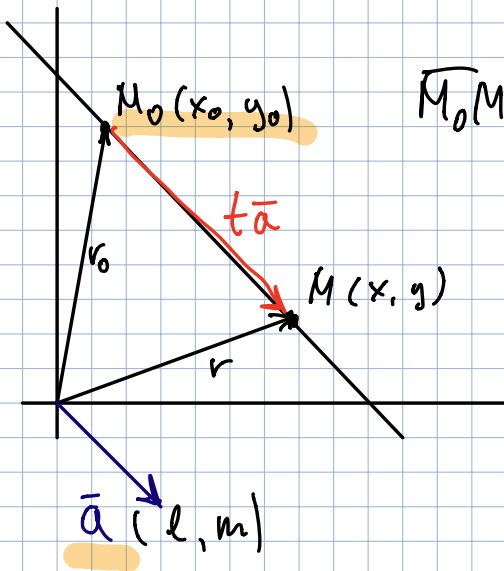
Definition

Given a point M_0 and a vector \mathbf{a} , set of all points M for which:

$$\overrightarrow{M_0M} = t\mathbf{a}$$

$$t \in \mathbb{R}$$

$$\overrightarrow{M_0 M} = t \vec{a}$$



$$\overrightarrow{M_0 M} = t \vec{a} = \vec{r} - \vec{r}_0$$

$$\vec{r} = \vec{r}_0 + t \vec{a} \quad t \in \mathbb{R}$$

$$x = x_0 + t l$$

$$y = y_0 + t m$$

$$t = \frac{x - x_0}{l}$$

$$t = \frac{y - y_0}{m}$$

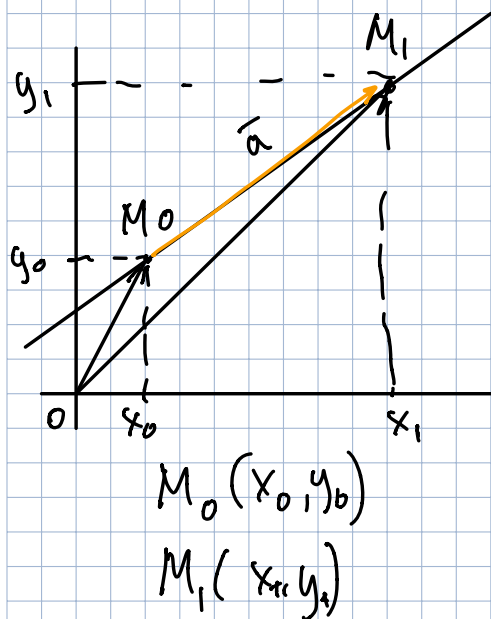
$$\boxed{\frac{x - x_0}{l} = \frac{y - y_0}{m}}$$

Canonical
eq-n of a line

$$\underline{m}(x - x_0) = \underline{l}(y - y_0)$$

$$\underbrace{\left[\frac{m}{l} \right]}_k (x - x_0) = y - y_0 \Rightarrow y = kx + b$$

slope \downarrow intercept \downarrow
 $y_0 - \frac{m}{l}x_0$



$$\vec{a} = \overrightarrow{OM_1} - \overrightarrow{OM_0}$$

$$l = x_1 - x_0$$

$$m = y_1 - y_0$$

$$\vec{a} = \begin{bmatrix} l \\ m \end{bmatrix}$$

$$\frac{x - x_0}{l} = \frac{y - y_0}{m}$$



$$\frac{x - x_0}{x_1 - x_0} = \frac{y - y_0}{y_1 - y_0}$$

$$\underline{A} = -m$$

$$\underline{B} = l$$

$$\frac{x - x_0}{l} = \frac{y - y_0}{m}$$

$$\frac{x - x_0}{B} = \frac{y - y_0}{-A}$$

$$A(x - x_0) + B(y - y_0) = 0$$

$$\underline{Ax + By + C = 0}$$

$$A = -m$$

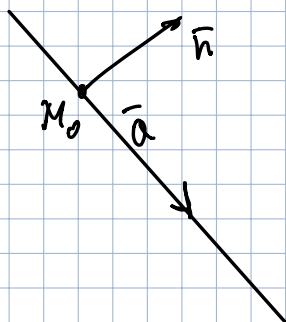
$$B = c$$

$$C = -Ax_0 - By_0$$

$$\bar{a} = [c, m]$$

$$\bar{h} = [A, B]$$

$$\bar{a} \cdot \bar{h} = 0$$



$$\begin{bmatrix} A & B \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = d$$

$$Ax + By = d$$

$$d = -C$$

$$\begin{bmatrix} A & B & C \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = 0$$

$$P(1, 2)$$

$$Q(-2, 5)$$

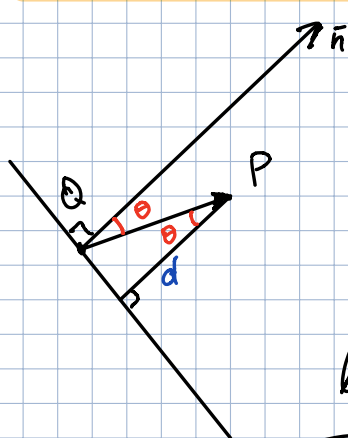
$$\bar{a} = \underline{[1, 2]}$$

$$\underline{0(0, 0)}$$

find eq-n of line That

- ① meets point $Q(-2, 5)$ and
parallel to line defined by $\bar{a}, 0(0, 0)$

② Find distance between point P and line defined by point Q and directing vector \vec{a}



$d = ?$

Let \vec{n} be a normal vector to the line.

$$\vec{QP} \cdot \vec{n} = |\vec{QP}| |\vec{n}| \cdot \cos \theta$$

$$\text{but } |\vec{QP}| \cdot \cos \theta = d \Rightarrow$$

$$\vec{QP} \cdot \vec{n} = |\vec{n}| \cdot d \Rightarrow$$

$$d = \frac{\vec{QP} \cdot \vec{n}}{|\vec{n}|}$$

if \vec{QP} has coordinates (x_1, y_1)
and \vec{n} has coordinates (a, b) \Rightarrow

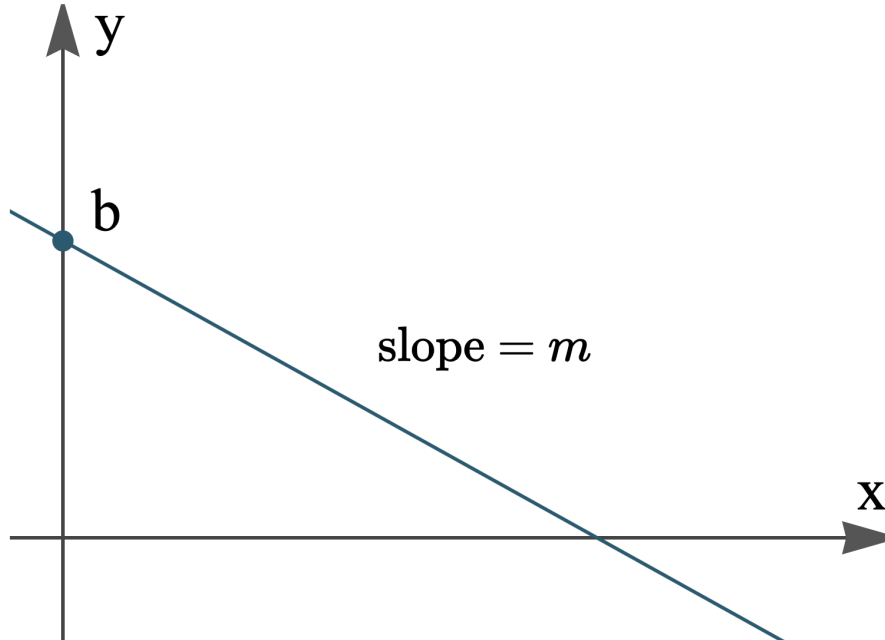
$$d = \frac{x_1 a + y_1 b}{\sqrt{a^2 + b^2}}$$

Note, then coordinates of \vec{n} can be found using \vec{a} .

Slope-Intercept Equation

$$y = mx + b$$

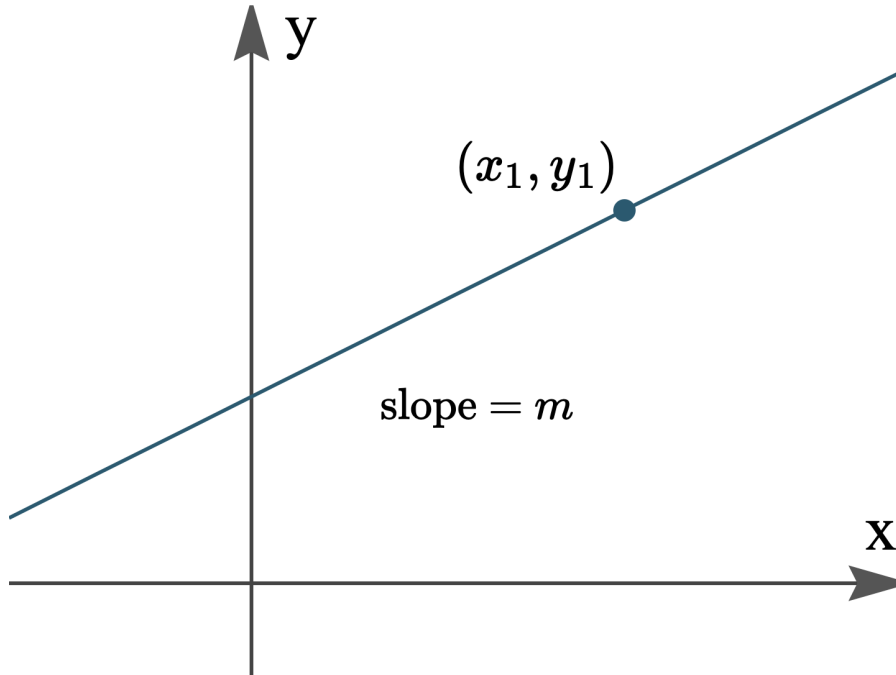
Example



Point-Slope Equation

$$y - y_1 = m(x - x_1)$$

Example



Part 2. Equations of a line (Forms of equations)

Parametric Equations

$$\overline{M_0M} = t\mathbf{a}$$

General form

$$ax + by + c = 0$$

Problem solving

- 1) Find general equation of a line through $(0,0)$.
- 2) Find equation of a line through $(0,0)$ and (h,k) .
- 3) Find equation of a line parallel to $y = -\frac{2}{3}x + 2$ and passing through point $(9,-3)$.

Part 3. Pair of lines in a plane

Part 4. Applications

4.1. Calculation of distances

Distance between point and line

Find the perpendicular distance from the point $(5, 6)$ to the line $-2x + 3y + 4 = 0$,

4.2. Linear classifiers

Useful links

- <https://www.geogebra.org>
- https://youtu.be/fNk_zzaMoSs
- <http://immersivemath.com/ila>