Event-driven architecture for a 12-factor app

How the event-driven architecture fits into the "Backing services", "Processes" and "Disposability" factors

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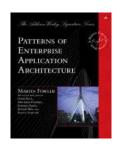
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The Twelve-Factor App

Source: https://12factor.net





I. Codebase

One codebase tracked in revision control, many deploys

► II. Dependencies

Explicitly declare and isolate dependencies

► III. Config

Store config in the environment

► IV. Backing services

Treat backing services as attached resources

V. Build, release, run

Strictly separate build and run stages

▶ VI. Processes

Execute the app as one or more stateless processes

VII. Port binding

Export services via port binding

► VIII. Concurrency

Scale out via the process model

► IX. Disposability

Maximize robustness with fast startup and graceful shutdown

X. Dev/prod parity

Keep development, staging, and production as similar as possible

► XI. Logs

Treat logs as event streams

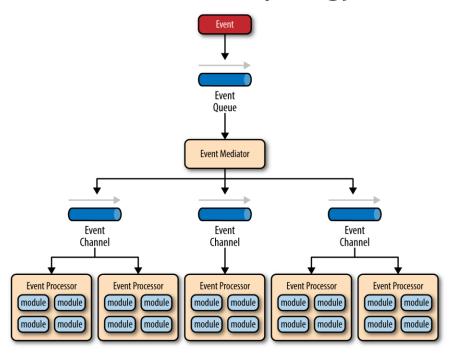
XII. Admin processes

Run admin/management tasks as one-off processes

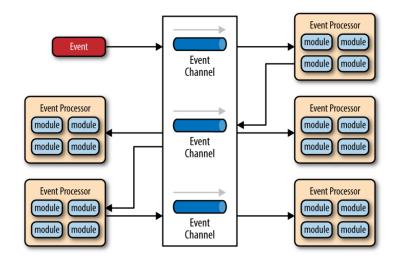
The event-driven architecture

The event-driven architecture is made up of highly decoupled, single-purpose event processing components that asynchronously receive and process events.

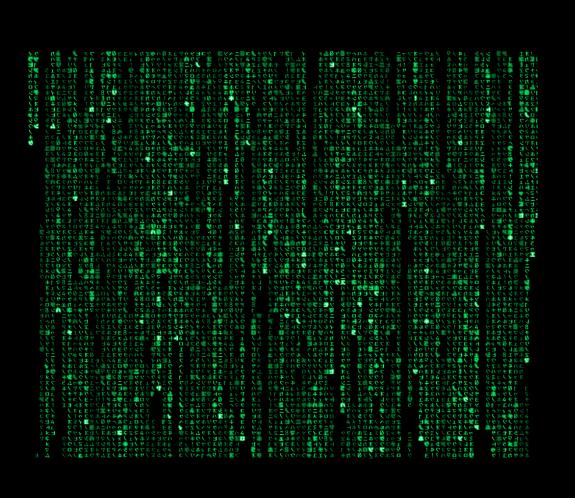
Mediator Topology



Broker Topology



Demo! Wake up, Neo...



Event-driven arch meets 12-factor app

By following the distributed asynchronous architecture pattern, we turn a legacy set of services into a highly scalable and robust SaaS solution.

Sync app

- Tight coupling
- Some processes have multiple reasons to change
- Resources cannot be detached
- High chances for data to get out of sync
- Stopping a resource must be planned

Async app

- Loose coupling
- Each process has one and only one reason to change
- Resources can be detached
- Low chances for data to get out of sync
- A resource can stop at any given point



The deck and the sample app source code are available at https://github.com/dsosedov/event-driven-arch-demo



Questions?

Feel free to ask!