Convex optimisation in communications with `cvxpy`

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"Nothing takes place in the world whose meaning is not that of some maximum or minimum."

LEONARD EULER (1707-1783)

INTRODUCTION

Convexity is an important property in optimisation. This is because if a problem is convex then the task of finding a global minimum is reduced to that of finding a local minimum. The importance of finding these minima efficiently in science and engineering has driven the development of software packages, such as `cvxpy`.

Here we show that an interesting problem in communications has a convex formulation that can be easily implemented computationally using the `cvxpy` *Python* module. This demonstrates `cvxpy` as an invaluable tool for both students and researchers in many areas of science and engineering. First let us introduce some basic convexity concepts.

Convex functions

A function f, where $f : \mathbb{R}^n \to \mathbb{R}$, is *convex* if $\forall x, y \in \mathbf{dom} f$ and $0 \le \theta \le 1$ [1, p.67]:

$$f(\theta x + (1 - \theta)y) \le \theta f(x) + (1 - \theta)f(y). \qquad (1)$$

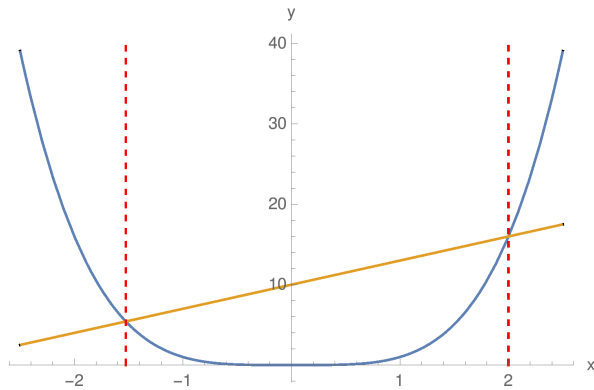This means that the function is less than or equal to linear, as shown in Fig. 1.

Figure 1. A chord showing convexity of the function x^4.

Convex optimisation

A *convex optimisation problem* has three components:

- a convex *objective function* $f_0(x)$,

- m convex *inequality constraint functions* $f_i(x)$,

- k convex *equality constraint functions* $g_j(x)$,

where $f, g : \mathbb{R}^n \to \mathbb{R}$ [1, p.141]. We seek an optimum, $x^* \in \mathbb{R}^n$, where $f_0(x^*)$ is a minimum. Formally the problem is defined as:

$$
\begin{aligned}
\text{minimise} \quad & f_0(x) \\
\text{subject to} \quad & f_i(x) \le 0, && i \in \{1, .., m\} \\
& g_j(x) = 0, && j \in \{1, ..., k\}. \qquad (2)
\end{aligned}
$$

Any local optimum x^* for a convex optimisation problem is also a global optimum [1, pp.138-139], however an optimum may not be unique.

Disciplined convex programming

`cvxpy` is a symbolic programming module for *Python*[3]. It uses a set of rules, called *disciplined convex programming* (DCP), to determine whether a function is convex. This is implemented using predefined classes containing functions with their curvature and sign, and using general composition theorems from convex analysis [2]. If DCP rules can be applied then interior point methods guarantee an optimal solution.

EXAMPLE: POWER MINIMISATION IN COMMUNICATIONS

For a real-world example consider a system of n transmitters each of power p_i and m receivers, all in 2D Euclidean space[5]. The signal-to-interference-plus-noise ratio (SINR) is the strength of the desired signal S relative to the interference power I plus the background noise σ at a receiver. How can we minimise the total power consumption P of transmitters, yet achieve a minimum Signal to Interference plus Noise Ratio (SINR), γ_0, for all receivers? This question is relevant to a telecoms company who want to offer a service at a minimum quality standard. We formulate the problem with a given square path gain matrix G, background noise level σ and

a maximum power constraint P_{max} of any transmitter:

$$\begin{array}{ll} \underset{p}{\text{minimise}} & \sum_j p_j \\ \text{subject to} & p_j \leq P_{\mathrm{max}} \\ & p_j \geq 0 \\ & \gamma_i \geq \gamma_0. \end{array}$$

The desired signal for receiver i is $S_i = G_{ik}p_k$, while the interference at i is $I_i = \sum_{j \neq k} G_{ij}p_j$. However DCP does not allow division of the optimisation variable p_i so

$$\gamma_i \geq \gamma_0 \iff \frac{S_i}{\sigma_i + I_i} \geq \gamma_0, \quad \forall i$$

was rearranged to:

$$S_i - \gamma_0(\sigma_i + I_i) \geq 0, \quad \forall i$$

which is affine, and hence a DCP function.

Path gain

The path gain G_{ij} represents the proportion of power that reaches receiver i from transmitter j. Supposing that the desired signal to receiver i is from transmitter k, the power received is,

$$p_{ik}^{\mathrm{rec}} = G_{ik}p_k. \tag{3}$$

Denoting the SINR at i by γ_i, we have

$$\gamma_i = \frac{G_{ik}p_k}{\sigma_i + \sum_{j \neq k} G_{ij}p_j} = \frac{S_i}{\sigma_i + I_i}. \tag{4}$$

In a physical context, the path gain from transmitter j to receiver i, as shown in Fig. 2, will depend on the distance, d_{ij} between them. Assuming isotropic propagation from each transmitter, the fraction of power from j that reaches i is:

$$G_{ij} = k_i/d_{ij}^\alpha \tag{5}$$

where α is the pathloss coefficient and k is a proportionality constant specific to the receiver i. For free space $\alpha = 2$, while in urban environments $\alpha \sim 3.5$ [4]. Further physical complexities, such as the stochastic effects from Rayleigh fading can be easily incorporated.
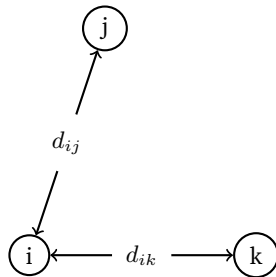

Figure 2. Path lengths between receiver i and transmitters j and k.

Example code

To indicate the brevity of code implementation in cvxpy we show an abridged version below:

```python
# Define variables
delta = np.identity(n)
S = G * delta
I = G - S

# Define optimisation variable
p = cvx.Variable(n)

# Define objective function
obj = cvx.Minimize(
    cvx.sum_entries(p))

# Define constraints
constraints = [p >= 0,
               S * p - α * (I * p + σ) >= 0,
               p <= Pmax]

# Solve problem
prob = cvx.Problem(obj, constraints)
prob.solve()
```

OUTLOOK

The authors hope that this article shows the utility of cvxpy for simple 'toy' problems of real-world relevance. We believe it is an invaluable resource for researchers wanting test the applicability of convex optimisation in new fields.

The module could also be easily incorporated into a course on optimisation, providing students with an accessible environment to practise techniques for convex optimisation. Full code for other communication examples can be found at https://github.com/cvxgrp/cvxpy/tree/master/examples/communications.

Acknowledgements

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