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INTERNET PROTOCOL LAB – 4

ANALYSING TCP AND UDP USING WIRESHARK

AIM:

To analyze TCP and UDP using Wireshark.

PROCEDURE:

1.Open the pcap file "tcp" in Wireshark to answer the following questions.

a. What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu?

Source	Source port
192.168.1.102	1161

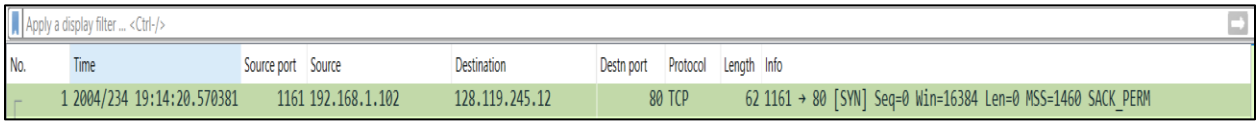
b. What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?

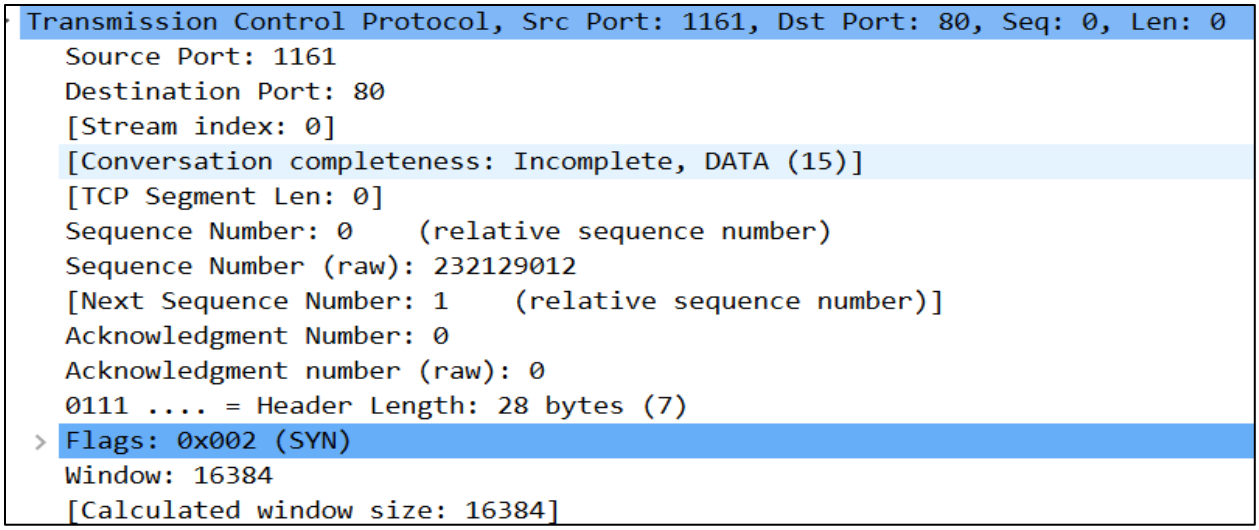
Destination	Destn port
128.119.245.12	80

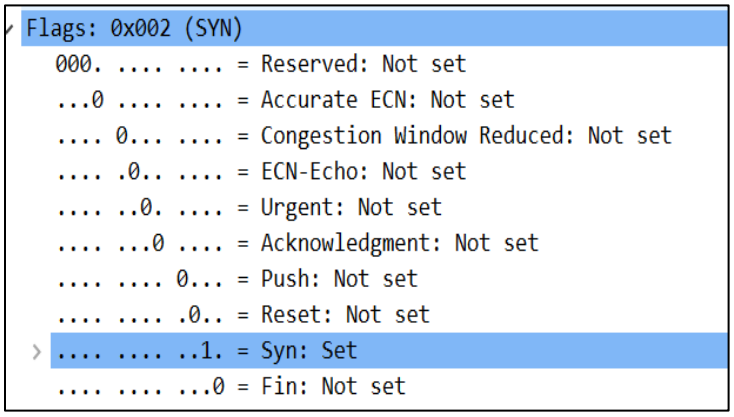
Since this lab is about TCP rather than HTTP, let's change Wireshark's "listing of captured packets" window so that it shows information about the TCP segments containing the HTTP messages rather than about the HTTP messages. To have Wireshark do this, select Analyze->Enabled Protocols. Then uncheck the HTTP box and select OK.

c. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in the segment that identifies the segment as a SYN segment?

The first packet here initiates the TCP connection with Seq=0. This packet has 1 in SYN flag field.

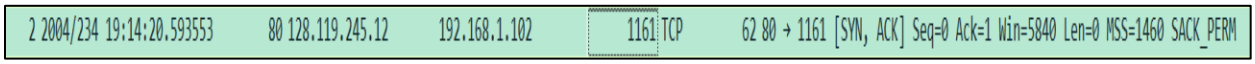






d. What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? What is it in the segment that identifies the segment as a SYNACK segment?

Seq = 0 , Ack = 1

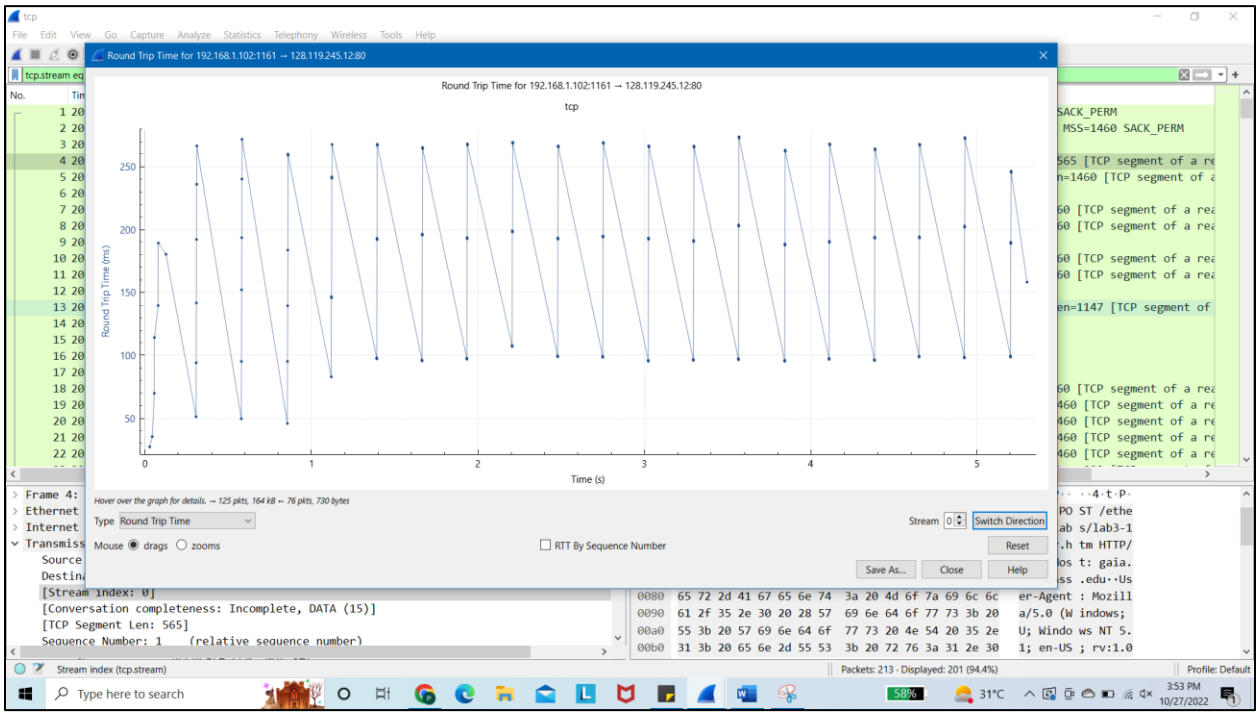


```
Transmission Control Protocol, Src Port: 80, Dst Port: 1161, Seq: 0, Ack: 1, Len: 0
    Source Port: 80
    Destination Port: 1161
    [Stream index: 0]
    [Conversation completeness: Incomplete, DATA (15)]
    [TCP Segment Len: 0]
    Sequence Number: 0    (relative sequence number)
    Sequence Number (raw): 883061785
    [Next Sequence Number: 1    (relative sequence number)]
    Acknowledgment Number: 1    (relative ack number)
    Acknowledgment number (raw): 232129013
    0111 .... = Header Length: 28 bytes (7)
  > Flags: 0x012 (SYN, ACK)
    Window: 5840
```

e. What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Wireshark window, looking for a segment with a "POST" within its DATA field.

```
4 2004/234 19:14:20.596858    1161 192.168.1.102    128.119.245.12    80 TCP    619 1161 → 80 [PSH, ACK] Seq=1 Ack=1 Win=17520 Len=565 [TCP segment of a
```

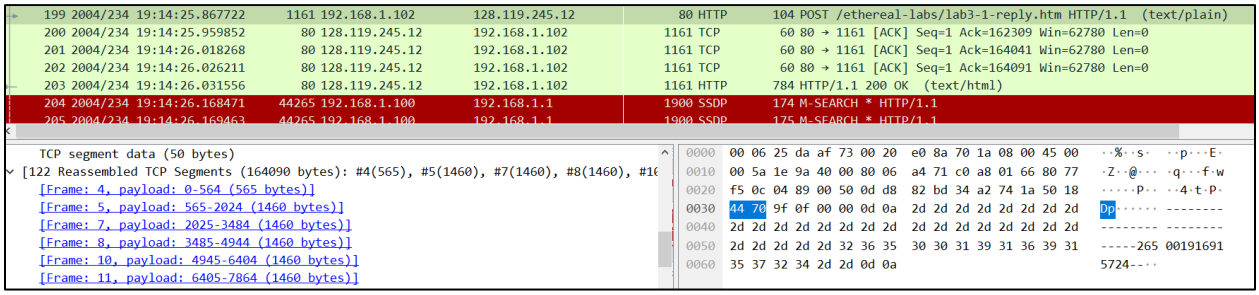
f. Plot the RTT graph using Wireshark.



In Wireshark go to statistics -> TCP stream graphs -> Round trip time.

(Select switch direction)

g. What is the length of each of the first six TCP segments (HTTP POST)?

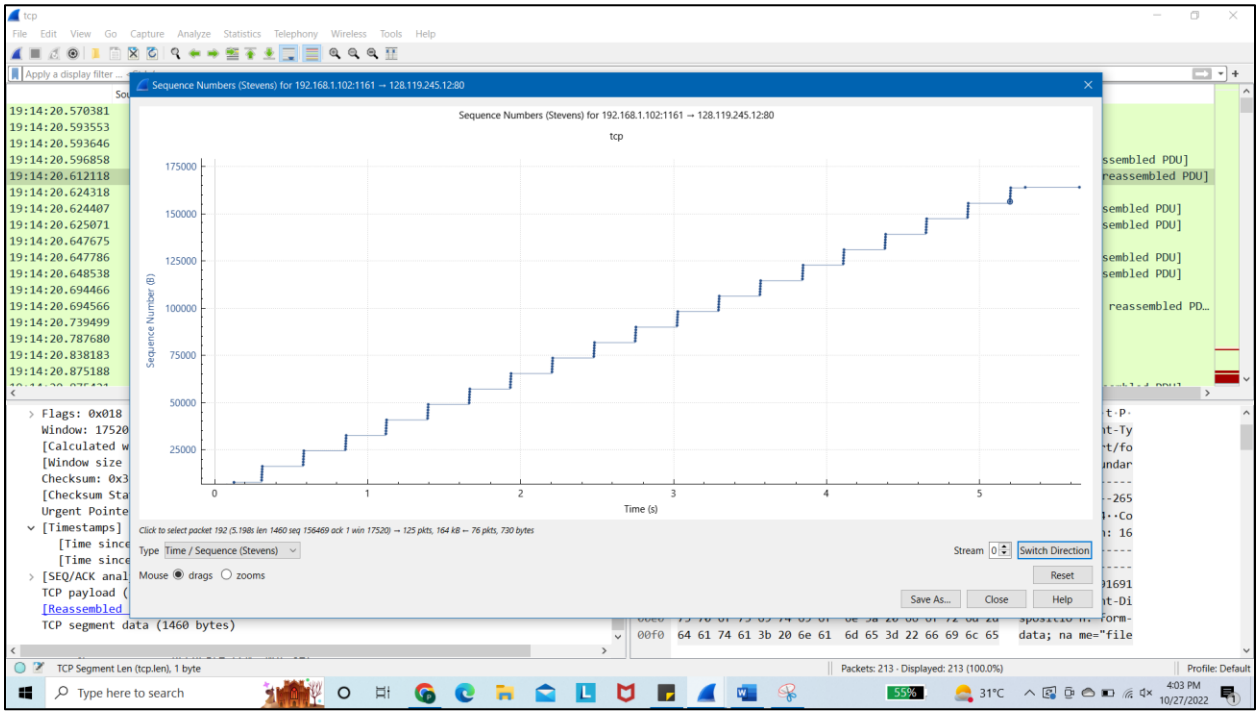


For the length of first six TCP segments, we analyze the HTTP POST packet. There we can find the reassembled TCP segments and their lengths. From that the information of the first six TCP segments can be taken.

h. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

Statistics-> TCP stream graphs -> Time Sequence(Stevens)

In the graph if there is any decrease or drop it will represent the retransmitted packets. For retransmission packet with same sequence number will be transmitted so, there will be a drop. Here there is no drop. So in this capture no segment was retransmitted.



i.What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

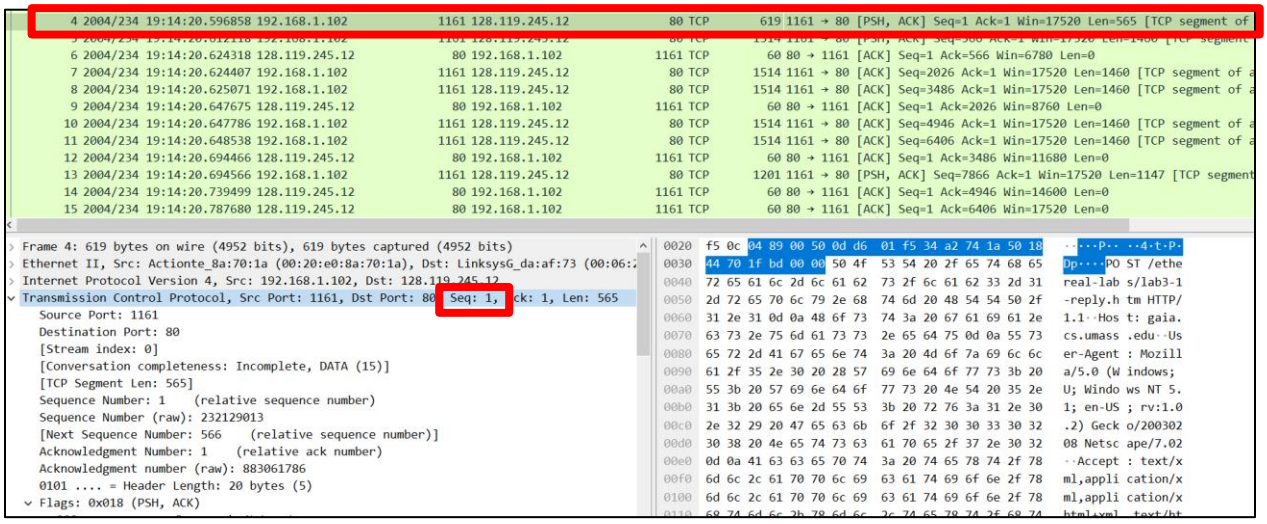
Throughput = total data transferred / total time taken.

Packet 4 and 202 is considered.

Total data transmitted = Ack of last tcp packet of this transfer – Seq of first tcp packet of this transfer.

= 164091 – 1

= 164090



Total time taken = 5.455830000 – 0.026477000

= 5.429353

Throughput = 164090 / 5.429353

= 30.22 KB

```
     4 2004/234 19:14:20.596858 192.168.1.102          1161 128.119.245.12
     5 2004/234 19:14:20.612118 192.168.1.102          1161 128.119.245.12
     6 2004/234 19:14:20.624318 128.119.245.12           80 192.168.1.102
     7 2004/234 19:14:20.624407 192.168.1.102          1161 128.119.245.12
     8 2004/234 19:14:20.625071 192.168.1.102          1161 128.119.245.12
     9 2004/234 19:14:20.647675 128.119.245.12           80 192.168.1.102
    10 2004/234 19:14:20.647786 192.168.1.102          1161 128.119.245.12
    11 2004/234 19:14:20.648538 192.168.1.102          1161 128.119.245.12
    12 2004/234 19:14:20.694466 128.119.245.12           80 192.168.1.102
    13 2004/234 19:14:20.694566 192.168.1.102          1161 128.119.245.12
    14 2004/234 19:14:20.739499 128.119.245.12           80 192.168.1.102
    15 2004/234 19:14:20.787680 128.119.245.12           80 192.168.1.102
```

```
    .... .... .0.. = Reset: Not set
    .... .... ..0. = Syn: Not set
    .... .... ...0 = Fin: Not set
    [TCP Flags: ·······AP···]
  Window: 17520
  [Calculated window size: 17520]
  [Window size scaling factor: -2 (no window scaling used)]
  Checksum: 0x1fbd [unverified]
  [Checksum Status: Unverified]
  Urgent Pointer: 0
  [Timestamps]
    [Time since first frame in this TCP stream: 0.026477000 seconds]
    [Time since previous frame in this TCP stream: 0.003212000 seconds]
  [SEQ/ACK analysis]
```

```
   202 2004/234 19:14:26.026211 128.119.245.12           80 192.168.1.102
   203 2004/234 19:14:26.031556 128.119.245.12           80 192.168.1.102
   204 2004/234 19:14:26.168471 192.168.1.100         44265 192.168.1.1
   205 2004/234 19:14:26.169463 192.168.1.100         44265 192.168.1.1
   206 2004/234 19:14:26.221522 192.168.1.102          1161 128.119.245.12
```

```
    .... .... .0.. = Reset: Not set
    .... .... ..0. = Syn: Not set
    .... .... ...0 = Fin: Not set
    [TCP Flags: ·······A····]
  Window: 62780
  [Calculated window size: 62780]
  [Window size scaling factor: -2 (no window scaling used)]
  Checksum: 0x44a8 [unverified]
  [Checksum Status: Unverified]
  Urgent Pointer: 0
  [Timestamps]
    [Time since first frame in this TCP stream: 5.455830000 seconds]
    [Time since previous frame in this TCP stream: 0.007943000 seconds]
```

2. Open the pcap file "udp" in Wireshark to answer the following questions

j. Select one UDP packet from your trace. From this packet, determine how many fields are there in the UDP header. Name these fields.

There are 4 fields: source port, destination port, length, checksum.

```
User Datagram Protocol, Src Port: 4334, Dst Port: 161
    Source Port: 4334
    Destination Port: 161
    Length: 58
    Checksum: 0x65f8 [unverified]
```

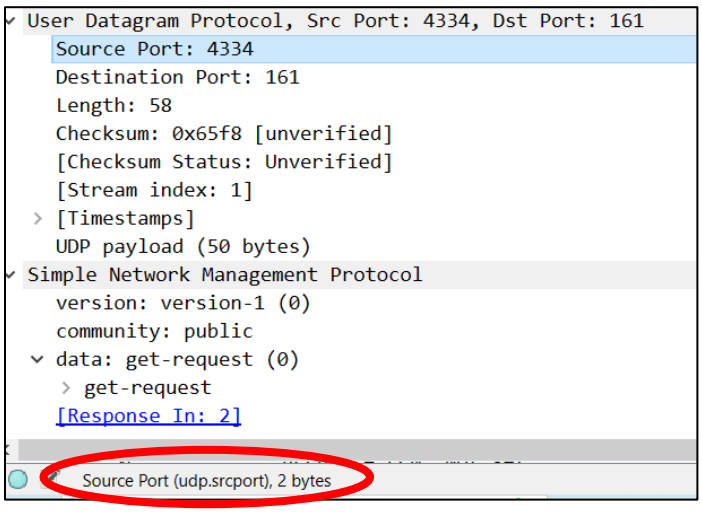
k. By consulting the displayed information in Wireshark's packet content field for this packet, determine the length (in bytes) of each of the UDP header fields.

```
Source Port: 4334
Destination Port: 161
Length: 58
Checksum: 0x65f8 [unverified]
[Checksum Status: Unverified]
[Stream index: 1]
[Timestamps]
UDP payload (50 bytes)
```

Length = 58

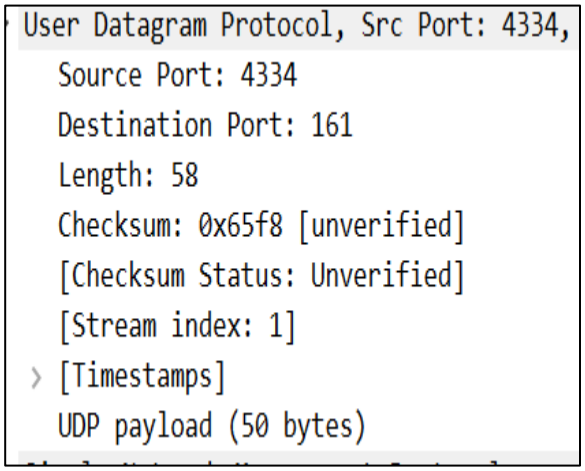
UDP payload = 50 bytes

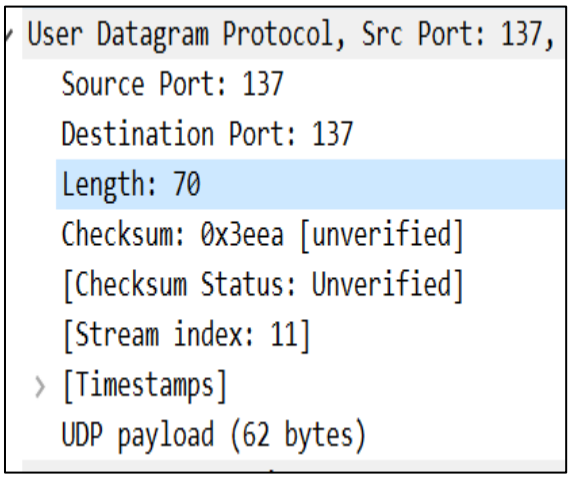
58 – 50 = 8 bytes. Therefore, all 4 fields are of 2 bytes each.



We can also refer from the above picture that it displays the length in the bottom of the page when the particular field is selected.

l. The value in the Length field is the length of what? Verify your claim with your captured UDP packet.



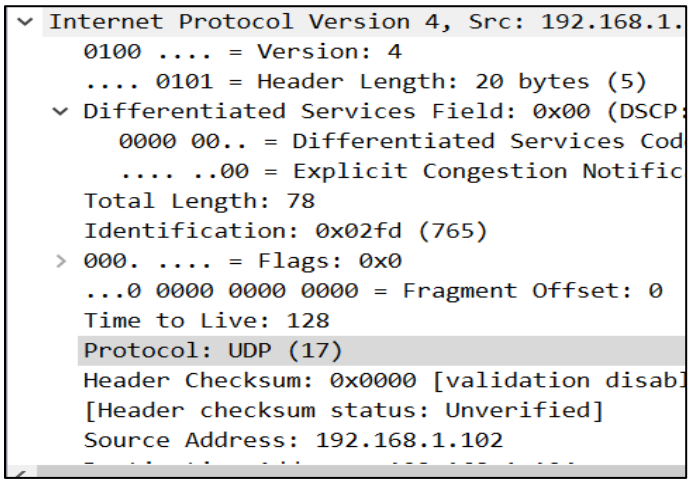


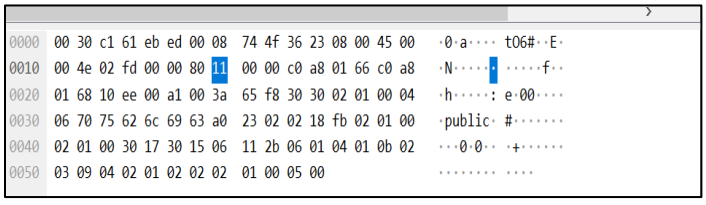
Length field represents the total length of the UDP header. UDP payload represents the data transmitted. Therefore, Length – UDP payload gives the total bytes of the fields in UDP header.

58 – 50 = 8 and 70 – 62 = 8. Therefore, all 4 fields in udp header are of 2 bytes each.

m. What is the protocol number for UDP? Give your answer in both hexadecimal and decimal notation.

Protocol number = 17, hexadecimal notation = 0x11





n. Examine a pair of UDP packets in which your host sends the first UDP packet and the second UDP packet is a reply to this first UDP packet. (Hint: for a second packet to be sent in response to a first packet, the sender of the first packet should be the destination of the second packet). Describe the relationship between the port numbers in the two packets.

	Time	Source	Source port	Destination	Destn port	Protocol	Length
1	2003/266 11:09:52.896793	192.168.1.102	4334	192.168.1.104	161	SNMP	92
2	2003/266 11:09:52.913753	192.168.1.104	161	192.168.1.102	4334	SNMP	93

Since second packet is a reply to the first UDP packet, we can see that the source port number of the request will be the destination port number of the reply. The destination port number of the request will be the source port number of the reply.

RESULT:

Thus, TCP and UDP protocols have been analyzed successfully using Wireshark.