

EVENTS SCHEDULE

DAY 1(FRIDAY)

| ABACUS EVENTS SCHEDULE- DAY 1 MARCH 24 | | | | | | | |
|--|---------------------------------|-------------------------------|-------------------------------------|-------------------------------------|-------------------------------------|-----------------------------------|---|
| CODING HUNGAMA TIMING : 23rd 9.30 PM TO 24th 8 AM ground floor lab | | | | | | | |
| 10.00-11.00 am | 11.00-12.00 am | 12.00-1.00 noon | 2.00-3.00 pm | 3.00-4.00 pm | 4.00-5.00 pm | 5.00-6.00 pm | 6.00-7.00 pm |
| DEBUGGING (prelims) R2,R3,R4 | CYBERWARS (prelims) R2,R3,R4 | DBMANIA (prelims) R2,R3,R4 | GAME OF NERDS (prelims) R2,R3,R4 | DEBUGGING (finals) III FLOOR LAB | CYBERWARS (finals) III FLOOR LAB | DBMANIA (finals) III FLOOR LAB | GAME OF NERDS (finals) III FLOOR LAB |
| REPRESENT LIBRARY | | | | NOOBIES R2 | | | |
| | | | GENERAL QUIZ Turing hall | | | | |
| Mr or Ms GEEK (round 1 and round 2) - CONFERENCE HALL | | | | | | | |
| HOUSEFULL - R1 | | | | HOUSEFULL - R1 | | | |
| FINDING NEMO -REGISTRATION DESK-ROLLING | | | | | | | |
| SPIN TO WIN - REGISTRATION DESK - ROLLING | | | | | | | |
| GAMINDROME -STALL - ROLLING | | | | | | | |
| NINJA NIGHT TIMING: 24th 9.30 PM TO 25th 8 AM- ground floor lab | | | | | | | |

DAY 2(SATURDAY)

| ABACUS EVENTS SCHEDULE- DAY 2 MARCH 25 | | | | | | | |
|--|---|------------------------------------|---------------------------------|--------------------------------|---|--|-------------------------------------|
| 9.00-10.00 am | 10.00-11.00 am | 11.00-12.00 noon | 12.00-1.00 pm | 1.00-2.00 pm | 2.00-3.00 pm | 3.00-4.00 pm | 4.00-5.00 pm |
| OSPC (prelims) R2,R3,R4 | REVERSE CODING (prelims) R2,R3,R4 | LORD OF *NIX (prelims) R2,R3,R4 | WEBAHOLIC (prelims) R2,R3,R4 | OSPC (finals) III FLOOR LAB | REVERSE CODING (finals) III FLOOR LAB | LORD OF *NIX (finals) III FLOOR LAB | WEBAHOLIC (finals) III FLOOR LAB |
| SERIES QUIZ - TURING HALL | | | | SCHOOL EVENT - R3 | | | |
| FINDING NEMO FINALS - R1 | | | | RANDOMIZE - TURING HALL | | | |
| | | | | | HOUSEFULL FINALS - R1 | | |
| Mr or Ms GEEK (finals) - CONFERENCE HALL | | | | | | | |
| APL- LIBRARY | | | | | | | |
| SPIN TO WIN-REGISTRATION DESK - ROLLING | | | | | | | |
| GAMINDROME - STALL - ROLLING | | | | | | | |