

Hidden Markov Models

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(1)

- Markov Models motivation
- Learning in Markov Models
- Dynamic Programming

Markov Models Motivation

- In ML, regression, classification, clustering etc... good when the order of data generation is not ~~very~~ important.
- But, when we believe that the data are generated in a very sequential manner, a Markov Model might be appropriate.

Key example for a MM:

3 possible states of the world
 $\{\text{sunny, cloudy, rainy}\}$

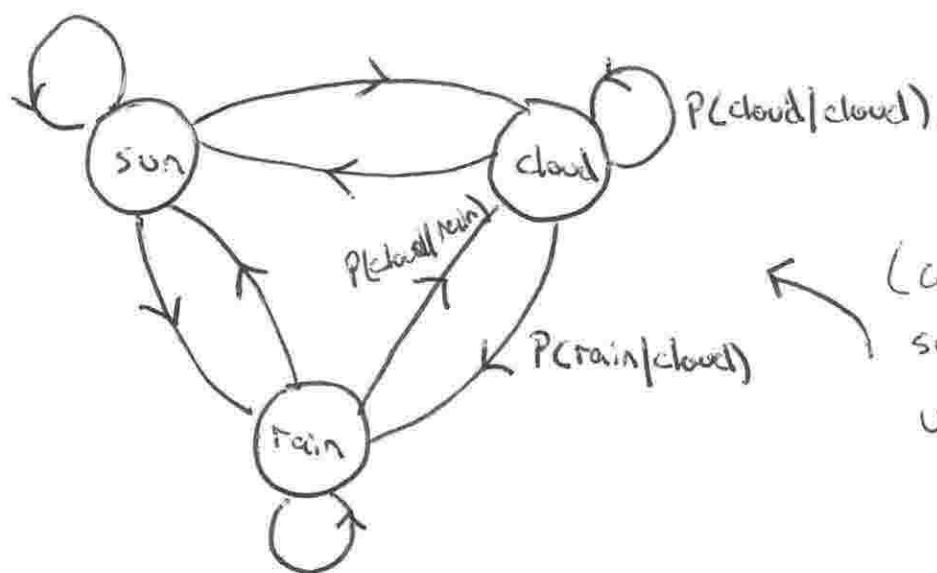
- we observe the sequence sun, sun, rain, sun, cloudy, cloudy, rain
- To model this probabilistically, we wish to learn
 $P(\text{State}_{t+1} | \text{State}_t, \text{State}_{t-1}, \dots, \text{State}_1)$



So that we can predict the Future given the past. ②

MM assumption : the current state of the system encodes "enough" info about the past to predict the Future. Mathematically, given the present, the Future is conditionally independent of the past:

$$P(\text{State}_{t+1} | \text{State}_t, \text{State}_{t-1}, \dots, \text{State}_1) = P(\text{State}_{t+1} | \text{State}_t)$$



← (complete probabilistic summary of the system under MM assumption)

Applications of MMs

e.g. time series data

— weather, Finance, language, music

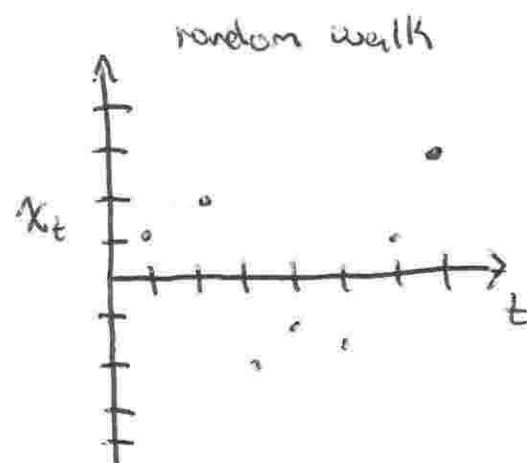
e.g. spatially sequential data

— DNA sequences, written language

Types of MMs:

- discrete time - discrete space

egs: previous example,
random walk



- discrete time - continuous space

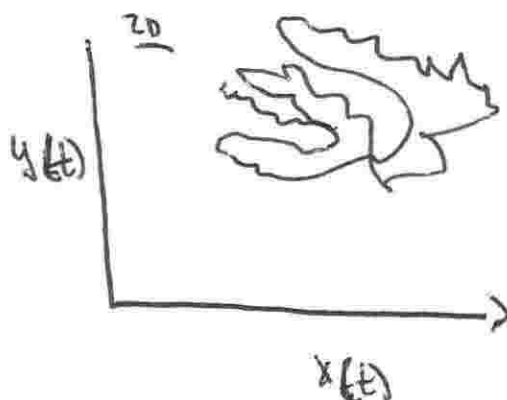
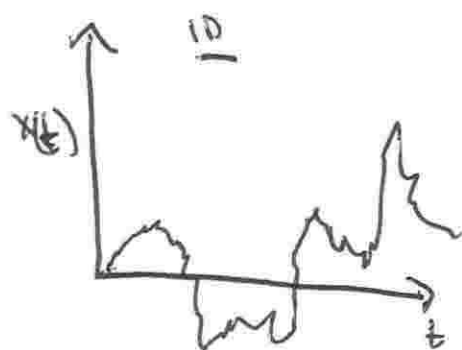
egs: various time series models such as AR

- continuous time - discrete space

egs poisson process

- continuous time - continuous space

egs: Brownian motion



Learning in MMs

* note: we will consider discrete time - discrete space here

* note: I will use the notation $P(x) := P(X=x)$, but will sometimes explicitly use the latter notation for clarity

Setup

- Let $S = \{S_1, S_2, \dots, S_{|S|}\}$ be the possible states of the system (eg. $\{\text{sunny, cloudy, rainy}\}$).

- Let Z be a RV s.t: $Z(S_1) = 1, Z(S_2) = 2, \text{etc} \dots$

- Let $\mathbf{z}_t = (z_{t,1}, z_{t,2}, \dots, z_{t,T}) \in \{1, 2, \dots, |S|\}^T$ be our observed sequence of data (\mathbf{z}_t is a T dim. vector)
eg: sun, sun, cloud, rain $\rightarrow \mathbf{z}_t = (1, 1, 2, 1)$.

The observed sequence is just 1 realization of a random process over time



(5)

- Since we are trying to construct a probabilistic model, we model this process w/ PMFs, whose parameters we will learn from the data.

PMF assumptions / simplifications

① Markov Property:

$$P(Z_t | Z_{t-1}, Z_{t-2}, \dots, Z_1) = P(Z_t | Z_{t-1})$$

$$\forall t = 2, 3, \dots, T$$

② Stationarity: PMF doesn't change over time

$$P(Z_t | Z_{t-1}) = P(Z_2 | Z_1) \quad \forall t = 3, 4, \dots, T$$

Our generative Model

We can fully parameterize this PMF with a matrix, $A \in \mathbb{R}^{|\mathcal{X}| \times |\mathcal{X}|}$ called the state transition matrix:

~~$$P(Z_t = j | Z_{t-1} = i, A)$$~~

$$P(Z_t = j | Z_{t-1} = i, A) = A_{ij} = \text{prob. of transitioning from } i \text{ to } j.$$

↷

eg: For the weather sequence system, perhaps

⑥

$A =$

	1(sun)	2(cloud)	3(rain)
(sun) 1	.8	.1	.1
(cloud) 2	.1	.8	.1
(rain) 3	.1	.2	.7

- note the strong diagonal (weather is self-correlated)
- note that: $A_{ij} \geq 0 \forall i, j$, $\sum_{j=1}^{|S|} A_{ij} = 1 \forall i$

our goal is to learn A from the data

initial PMF

- A gives $P(Z_t = i | Z_{t-1} = j) \forall t=2, 3, \dots, T$, but how do we model the start of this sequence, Z_1 ?
- We parameterize this with a vector, $\pi \in \mathbb{R}^{|S|}$, of probabilities:

$$P(Z_1 = i; \pi) = \pi_i$$

- note $\pi_i \geq 0 \forall i$, $\sum_i \pi_i = 1$

Our goal is to also learn π ;



however, in the following, I focus on learning A , and assume that π is known/given (say, a uniform dist.).

~~the~~ - Note that $P(Z_1; \pi)$ is $\text{Cat}(\pi)$ and $P(Z_t = j | Z_{t-1} = i; A)$ is $\text{cat}(A_{i,j})$

Thus, our generative model is:

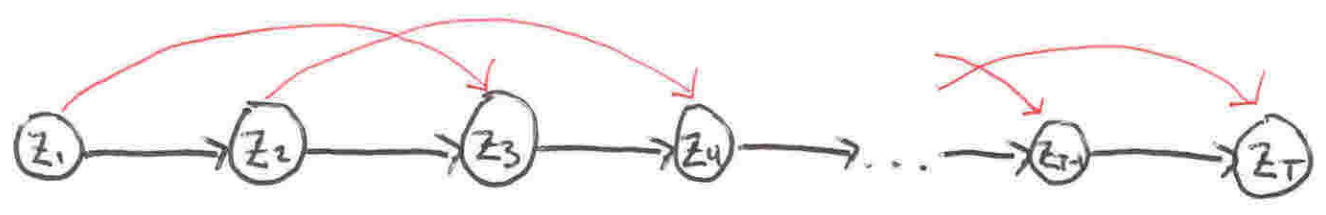
$$Z_1 \sim \text{cat}(\pi)$$

$$Z_2 | Z_1 = i \sim \text{cat}(A_{i,*})$$

⋮

- this PMF can be encoded in a graphical model, which shows the joint PMF's conditional dependencies (with a directed arrow). This looks like a chain and is where Markov Chain gets its name from

- = 1st order MM
 - + - = 2nd order MM



MLE learning

Once we know A, π , we can compute many interesting ~~and~~ things

- eg:
- Prob., $P(Z)$, of a particular sequence
 - mean hitting times
 - mean return times
 - Stationary distribution (Google's pagerank)

Likelihood Function

(joint prob)

$$P(Z_1; A) = P(Z_1, \dots, Z_t; A)$$

$$\stackrel{\text{chain rule}}{=} P(Z_1) P(Z_2|Z_1) P(Z_3|Z_2, Z_1) \dots P(Z_t|Z_{t-1}, \dots, Z_1)$$

$$\stackrel{\text{Markov prop.}}{=} P(Z_1; \pi) P(Z_2|Z_1; A) \dots P(Z_t|Z_{t-1}; A)$$

$$= \pi(Z_1) \prod_{t=2}^T A_{Z_{t-1} Z_t}$$



⇒ log-likelihood:

⑨

$$\ell(A) = \log(P(Z_1:A))$$

$$= \log \prod_{t=2}^T A_{Z_{t-1}, Z_t} + \log \pi(Z_1)$$

$$= \sum_{t=2}^T \log A_{Z_{t-1}, Z_t} + \log \pi(Z_1)$$

$$= \sum_{i=1}^{|S|} \sum_{j=1}^{|S|} \sum_{t=2}^T \mathbb{1}\{Z_{t-1}=i \wedge Z_t=j\} \log A_{ij} + \log \pi(Z_1)$$

(indicator function introduced b/c I'll need to take derivatives wrt A_{ij}).

-The argmax is our MLE of A :

$$\hat{A} = \operatorname{argmax}_A \{ \ell(A) \}$$

$$\text{s.t. } \sum_{j=1}^{|S|} A_{ij} = 1 \quad \forall i = 1, \dots, |S|$$

$$A_{ij} \geq 0 \quad \forall i, j = 1, \dots, |S|$$

✓

- equality and inequality constraints \Rightarrow must use Lagrange Duality. (10)
 However, if we ignore inequalities and use Method of
 Lagrange Multipliers, all $A_{ij} \geq 0$ anyway.

\Rightarrow goal is to find $\hat{A}, \hat{\alpha}$ which minimize Lagrangian.

$$\begin{aligned} L(A, \alpha) = & \sum_{i=1}^{151} \sum_{j=1}^{151} \sum_{t=2}^T \mathbb{1}\{Z_{t-1}=i \wedge Z_t=j\} \log A_{ij} + \log \pi(Z_1) \\ & + \sum_{i=1}^{151} \alpha_i \left(1 - \sum_{j=1}^{151} A_{ij}\right) \quad ; \quad (\alpha \in \mathbb{R}^{151} \text{ are the} \\ & \text{Lagrange multipliers}) \end{aligned}$$

\Rightarrow solve for $\hat{A}, \hat{\alpha}$ w/ the following eqns. (i.e., solve by
 setting partial derivatives equal to 0).

$$\begin{cases} \nabla_A L(\hat{A}, \hat{\alpha}) = 0 & \leftarrow 151 \times 151 \text{ matrix of 0s} \\ \nabla_{\alpha} L(\hat{A}, \hat{\alpha}) = 0 & \leftarrow 151 \times 1 \text{ vector of 0s} \end{cases}$$

$$\Rightarrow \hat{A}_{ij} = \frac{\sum_{t=2}^T \mathbb{1}\{Z_{t-1}=i \wedge Z_t=j\}}{\sum_{t=2}^T \mathbb{1}\{Z_{t-1}=i\}}$$

\leadsto

As is typical w/ ML estimates, this formula is very intuitive: $\hat{A}_{ij} = \text{MLE of } P(Z_t = j | Z_{t+1} = i) =$ the

Fraction of observed data that started in j and transitioned to i 1 time step later.

* Note: in practice we may want to employ Laplace smoothing.

EM Algo (Expectation-Maximization)

- Brief review

- see previous notes for math

- In general ML estimates for generative models w/ hidden (latent variables), like Hidden MM is not analytically tractable.

- In many cases, if the dists. used are from exponential family, we can employ a numerical algo to estimate the MLEs.



EM Algo

Input: Data $\{x^{(1)}, \dots, x^{(m)}\}$, parameterized conditional, and joint PMFs: $P(Z^{(i)} | x^{(i)}; \Theta)$, $P(x^{(i)}, Z^{(i)}; \Theta)$,
w/ Θ = set of all parameters (matrices, vectors, ...)

Output: Θ^* the MLE approximation from the algo.

① initialize Θ^*

② repeat till convergence {

(e-step) 2a) compute $Q_i(Z^{(i)}) := P(Z^{(i)} | x^{(i)}; \Theta^*)$ $\forall i=1, \dots, m$
 \forall values of $Z^{(i)}$

(m-step) 2b) $\Theta^* := \underset{\Theta}{\operatorname{argmax}} \left\{ \sum_i \sum_{Z^{(i)}} Q_i(Z^{(i)}) \log \frac{P(x^{(i)}, Z^{(i)}; \Theta)}{Q_i(Z^{(i)})} \right\}$

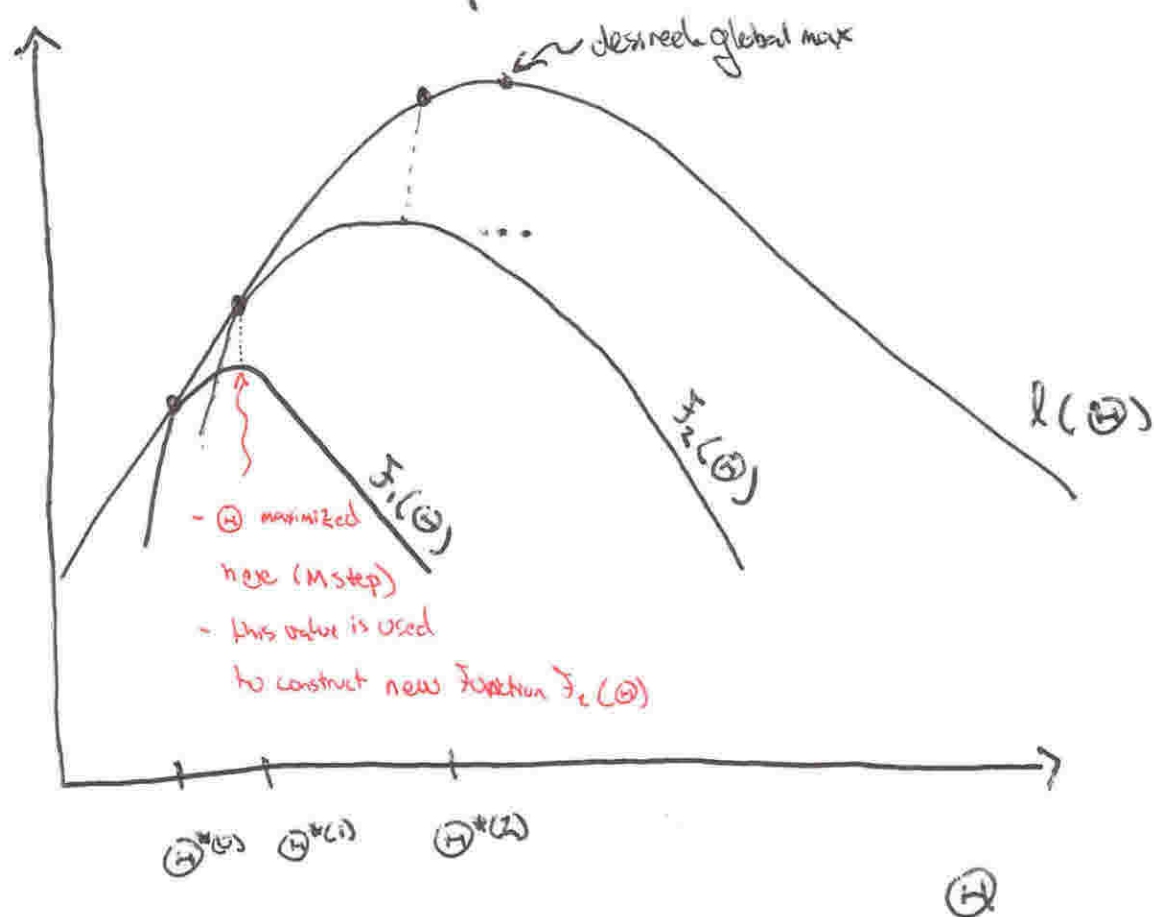
- works b/c the optimization in 2b is typically much easier than the original optimization.

- For HMMs we will use a clever dynamic programming subroutine

Why this works

- define Function in $\arg\max$ as $F(\Theta)$.
- By construction $F(\Theta)$ is upper bounded by $l(\Theta)$, w/ tight equality at current value of Θ^* .

1D example



Dynamic Programming (DP)

- Algo technique widely used by optimization / constrained optimization over a finite set.
- typically turns an exponential time complexity problem into a polynomial time algo.
- Recursion + Memoization

Recursion on a Computer

eg. Fibonacci numbers

0, 1, 1, 2, 3, 5, 8, ...

$$F_n = \begin{cases} 0 & \text{for } n=0 \\ 1 & \text{for } n=1 \\ F_{n-1} + F_{n-2} & \text{otherwise} \end{cases}$$

- general structure of a recursive program:

① check if in base case

- if so, return base

② if not

- return recursive calls

Recursive Fibonacci Algo

$F(n)$:

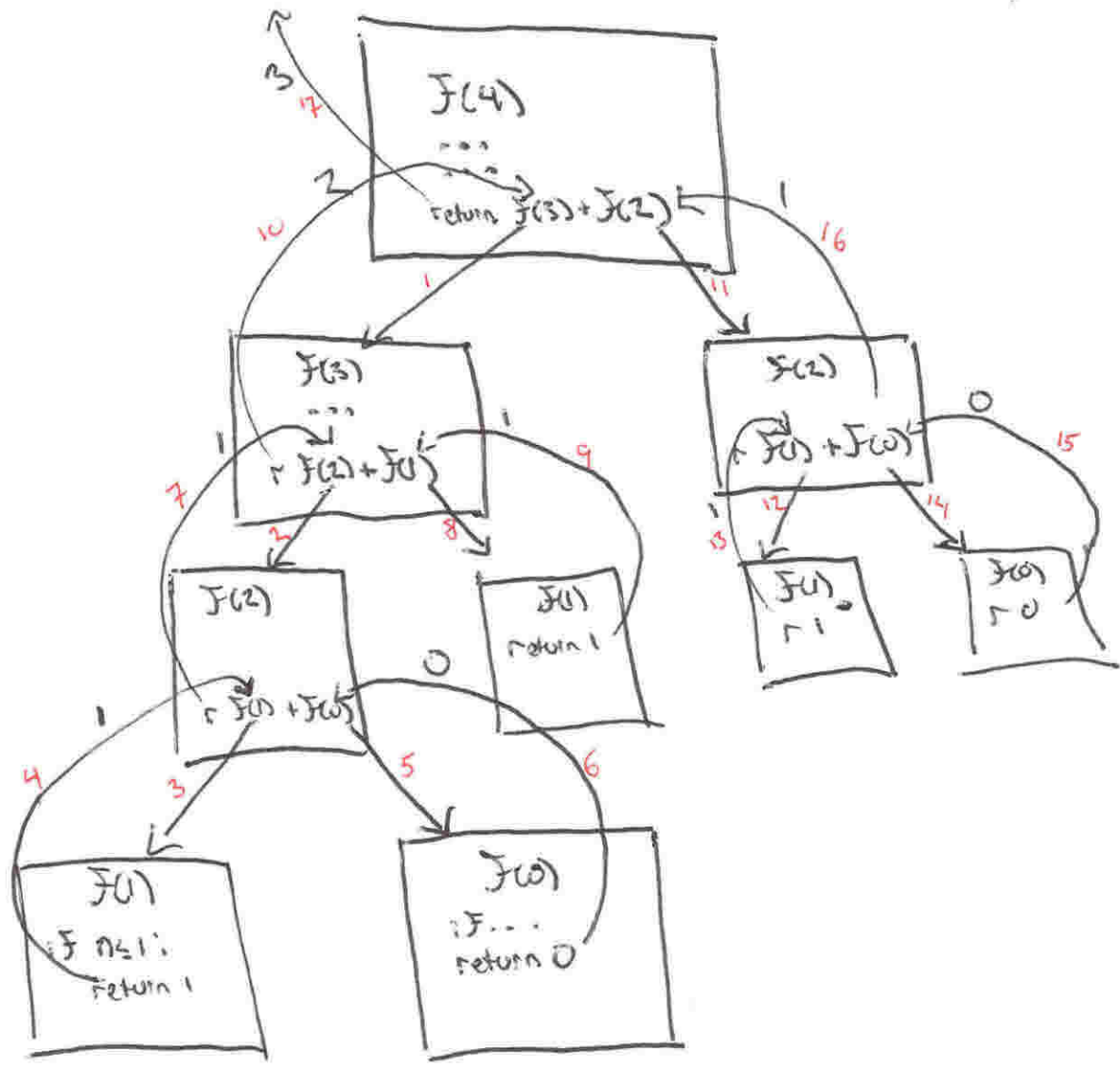
if $n \leq 1$: // check base

return n

return $F(n-1) + F(n-2)$ // return recursive calls



how is a recursive algo executed on a computer?



- red #s indicate order of execution

- when a Function calls itself recursively, it essentially gets "paused" and put on a call stack. when execution returns to that Function, it gets "unpaused" and taken off the call stack.

Time complexity for Fib. algo

$$T(n) = \begin{cases} T(n-1) + T(n-2) + \Theta(1) \\ \Theta(n) \\ \Theta(1) \end{cases} \quad \begin{matrix} n \geq 1 \\ n=0 \\ n=1 \end{matrix}$$

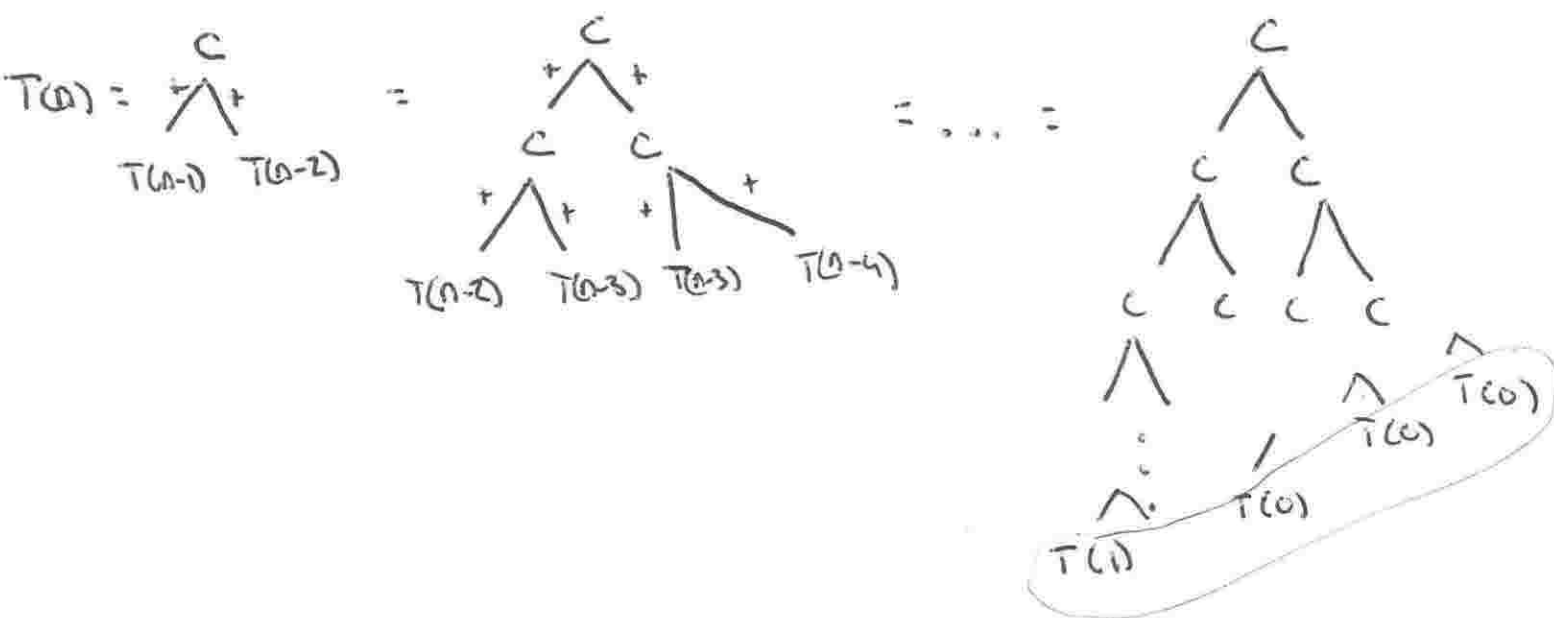
work from comparison, addition, etc...

- we solve for $T(n)$ by "unrolling" it:

$$\begin{aligned} T(n) &= T(n-1) + T(n-2) + C \\ &= \{ T(n-2) + T(n-3) + C \} + \{ T(n-3) + T(n-4) + C \} + C \\ &= T(n-2) + T(n-3) + T(n-3) + T(n-4) + C + C + C \\ &\quad \dots \\ &= C + C + \dots + C \end{aligned}$$

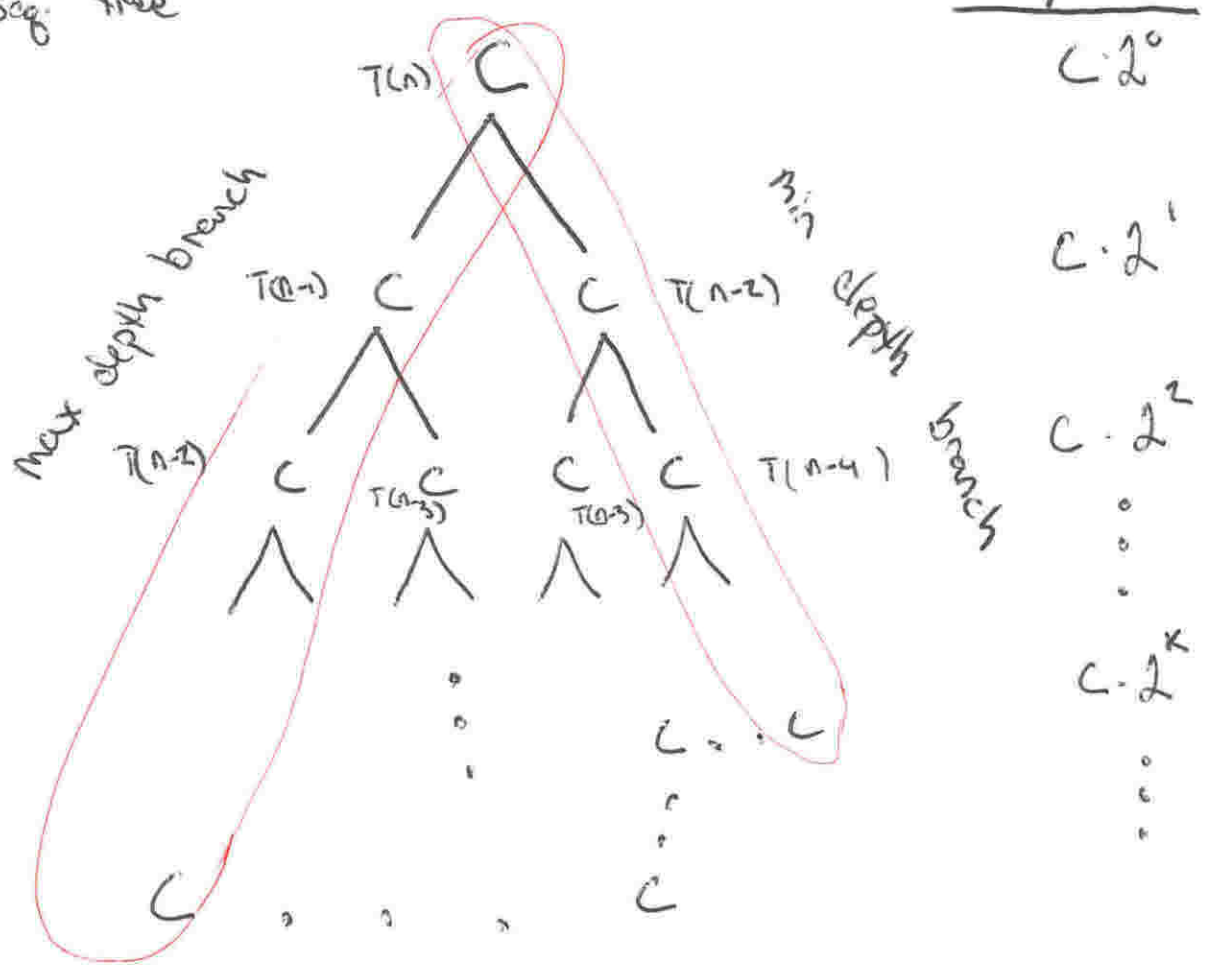
- unrolling quickly gets unwieldy, so we visually organize this using a "recursion tree" technique, then add up level-by-level in the tree.





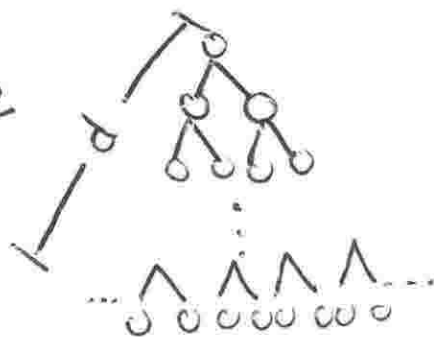
tree bottoms out at base cases $[T(0) = T(0) = C]$

Fib. Seq. tree



- Can bound $T(n)$ From above and below.

- For a Full binary tree



$$T(n) = c(2^0 + 2^1 + \dots + 2^d) = c \sum_{k=0}^d 2^k = c \left(\frac{1-2^{d+1}}{1-2} \right) \text{ (Geometric Series)}$$

- For Fib, max depth = n ; min depth = $n/2$

$$\Rightarrow T(n) \leq c \sum_{k=0}^n 2^k = c 2^{n+1} - c \Rightarrow T(n) = O(2^n)$$

$$\begin{aligned} \Rightarrow T(n) &\geq c \sum_{k=0}^{n/2} 2^k = c 2^{n/2+1} - c \Rightarrow T(n) = \Omega(2^{n/2}) \\ &= \Omega(\sqrt{2}^n) \\ &= \Omega(1.41^n) \end{aligned}$$

\Rightarrow running time is bounded between 2^n and 1.41^n

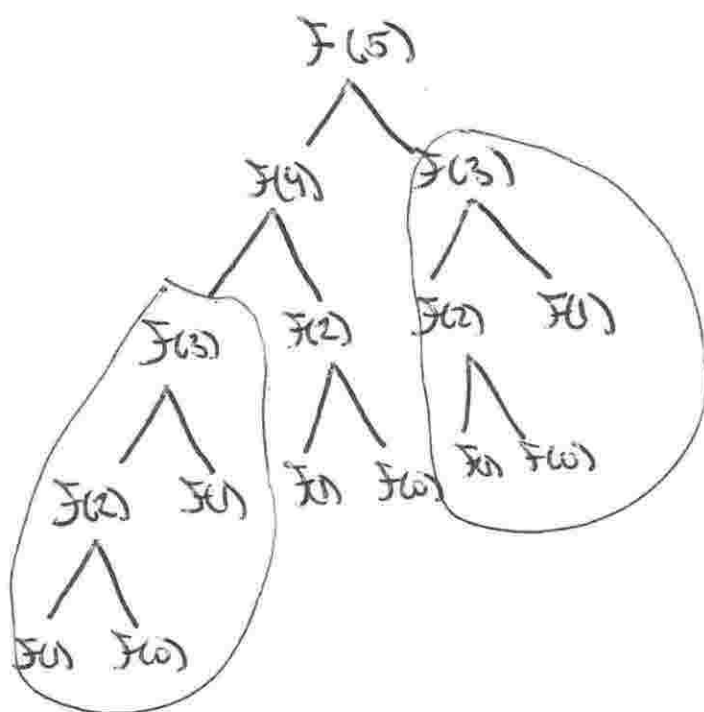
Exponential running time (bad!)

For Fib.

* Note a careful analysis¹ shows that $T(n) = \Theta(\phi^n)$

where $\phi = \frac{1+\sqrt{5}}{2}$ = golden ratio

Why is time complexity so bad?



- Many repeated calculations

Solution: memoization

- once a new value of $F(n)$ is computed, cache it

- if we ever need it again, instead of computing a big subtree over again, we look it up in $O(1)$ time.

- only a few lines needed be added to code to get a huge savings in cost.

- memory / time trade-off.

memo = {}

Fib Memo (n):

if n in memo:

return memo[n]

// check cache

if $n \leq 1$:

return n

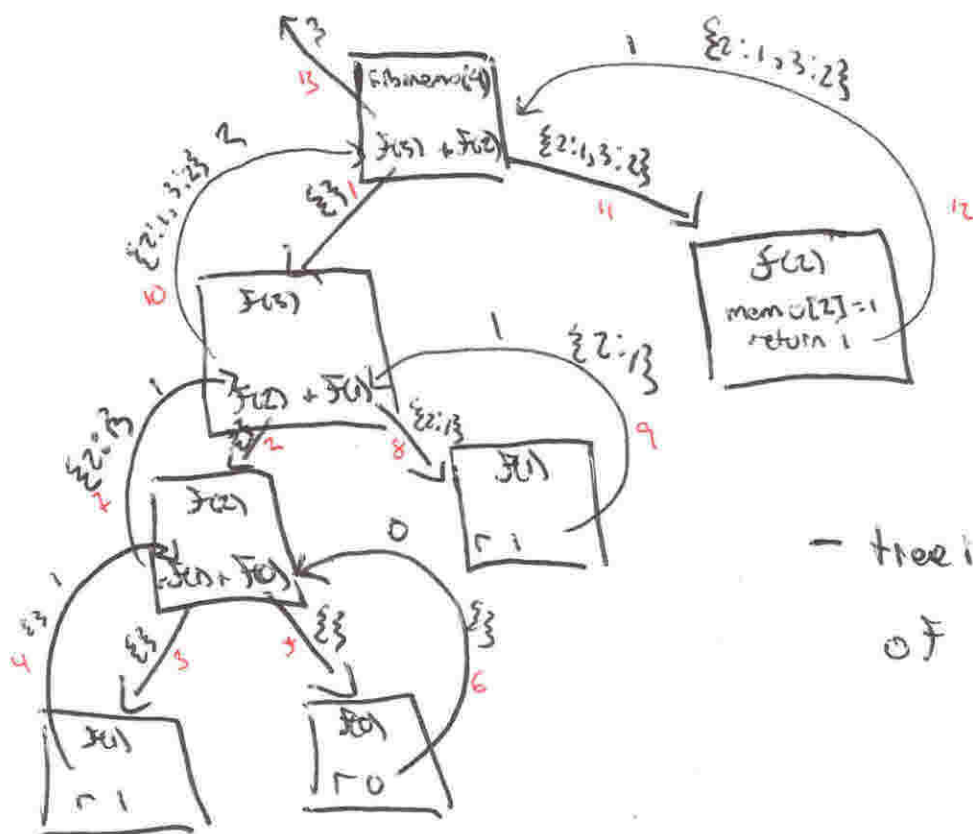
// base

F = FibMemo(n-1) + FibMemo(n-2)

memo[n] = F

// memoize

return F



- tree is smaller b/c
of memoization

Time complexity of memoized / DP Algo

- each ~~prob~~^{unique} sub-problem only solved explicitly once before being memoized

$$\Rightarrow T(n) = \frac{\text{work}}{\text{unique subproblem}} \times (\# \text{ unique subproblems})$$

- in Fib Memo(n), $F(2), F(3), \dots, F(n)$ are all unique subproblems.

$$T(n) = n \cdot \Theta(1) = \Theta(n)$$

- linear time vs. exponential \Rightarrow (best improvement w/
~ 4 lines new code)

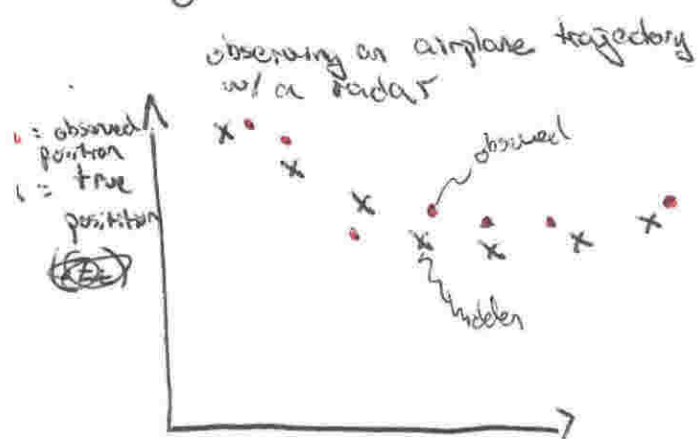
HMMs

- HMMs
- Forward/backward Algo
- Viterbi Algo
- EM Algo for HMMs.

- Markov models were good for sequential data when we got to observe all data in the data generating process

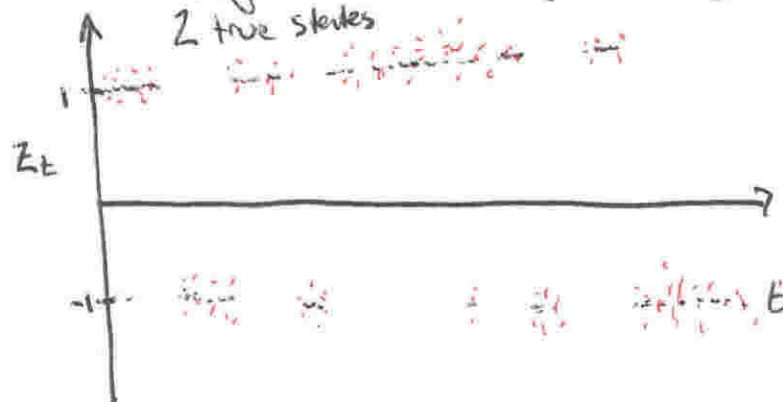
(sequential)

- However, in many instances ^(sequential) RVs are generated that we do not get to observe (Z_1, \dots, Z_T), but we do get to observe (X_1, \dots, X_T), which they themselves are generated from the hidden variables. E.g., we only get to see a noisy/corrupted version of the true sequence



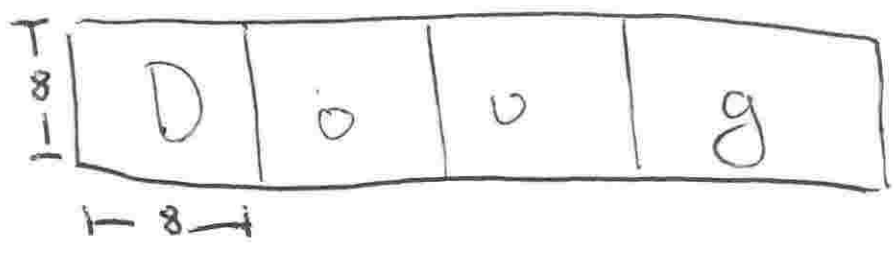
- we'd like to try to reconstruct Z_1, \dots, Z_T from X_1, \dots, X_T
(Kalman Filtering)

A system w/ a "sticking" property w/ only 2 true states



• = observed sequence, $X_t \in \mathbb{R}$ (say drawn from a Gaussian about Z_t)
o = hidden sequence, $Z_t \in \{-1, 1\}$

- But, the true state doesn't have to be hidden just b/c of noise. Sometimes we just don't know it, eg. teaching a computer 'handwriting recognition from a sequence of written letters'.



- say we observe a sequence of 8×8 images, and want to infer the actual letter that was written: $X_t \in \mathbb{R}^{64}$; $Z_t \in \{A, B, C, \dots, Z, a, b, \dots, z\}$

Set up

- let $Z_t \in \{1, 2, \dots, 15\}$ (we only consider discrete^{hidden} states here) be our hidden variables. with a sequence $Z = (Z_1, Z_2, \dots, Z_T) \in S^T$
- let $X_t \in \{1, 2, \dots, 10\}$ (we only consider discrete observed states).

~~eg.~~

- Like the Markov Property ($P(Z_t | Z_{t-1}, Z_{t-2}, \dots, Z_1) = P(Z_t | Z_{t-1})$), in HMMs we assume

that the probability that $X_t = x_t$ only conditionally depends on the current hidden state: $P(X_t | X_{t-1}, X_{t-2}, \dots, X_1, Z_t, Z_{t-1}, \dots, Z_1) = P(X_t | Z_t)$

- This is called the emission probability. Again, let $A \in \mathbb{R}^{|S| \times |S|}$, with $A_{ij} = P(Z_t = j | Z_{t-1} = i)$, be the transition matrix ($A_{ij} \geq 0 \forall i, j$, $\sum_j A_{ij} = 1 \forall i$)

- The Emission matrix is defined analogously. $B \in \mathbb{R}^{|S| \times |O|}$, with $B_{ij} = P(X_t = j | Z_t = i)$, the probability that the emission is j given that we are in state i . ($B_{ij} \geq 0 \forall i, j$, $\sum_j B_{ij} = 1 \forall i$)

Thus, our generative model is:

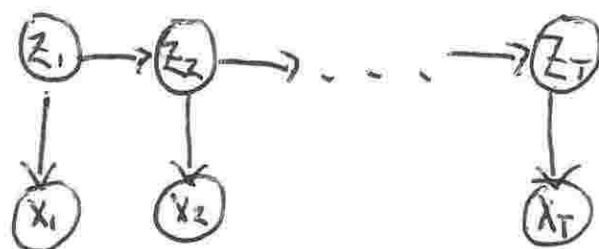
$$Z_1 \sim \text{cat}(\pi)$$

(observed) $X_1 | Z_1 = i_1 \sim \text{cat}(B_{i_1, \cdot})$

$$Z_2 | Z_1 = i_1 \sim \text{cat}(A_{i_1, \cdot})$$

\vdots

(observed) $X_T | Z_T = i_T \sim \text{cat}(B_{i_T, \cdot})$



* Note that when X s are continuous, we could model the conditional probability w/, say, a multivariate normal:

$$X_t | Z_t = i \sim \mathcal{N}(\mu_i, \Sigma_i)$$

Inference in HMMs w/ Forward-Backward Algos.

- once $\hat{A}, \hat{B}, \hat{\pi}$ are learned (in next section), it is natural to want to do inference on the hidden states. Concretely, the following would be very interesting to know:

$$P(Z_t | x) \quad \forall t \quad (\text{probability that } Z_t = z_t \text{ given the data sequence})$$

$$Z^*$$

(most probable hidden sequence)

- e.g. in the Gaussian mixtures model, $P(Z^0 | x)$ was interesting b/c it gave us the probability of class labels for each datapoint.

- we could compute these quantities explicitly, but it would take exponential time:

$$P(Z_t | x; \hat{A}, \hat{B}, \hat{\pi}) = \frac{P(Z_t, x)}{P(x)} \propto \sum_{\substack{Z_1, Z_2, \dots, Z_{t-1}, Z_{t+1}, \dots, Z_T}} P(x, Z) = \sum_Z P(x | Z) P(Z)$$



$P(Z)$ already computed in Markov Model w/ chain rule.

$P(X|Z)$ can also be computed w/ chain rule:

$$\Rightarrow P(Z_t | X; \hat{A}, \hat{B}, \hat{\pi}) \propto \sum_{\substack{Z_1, Z_2, \dots \\ Z_{t-1}, Z_{t+1}, \dots, Z_T}} \left(\prod_{t'=1}^T \hat{B}_{Z_{t'}, X_{t'}} \right) \left(\hat{\pi}(Z_1) \prod_{t'=2}^T \hat{A}_{Z_{t'-1}, Z_{t'}} \right)$$

The denominator, $P(X)$ could also be computed explicitly w/ a sum,

And thus we see that ^{computing} $P(Z_t | X)$ boils down to many multiplications of matrix entries. However, there are $|S|^{T-1}$ labellings we would have to sum over, so this algo is at least $\Omega(|S|^{T-1}) = \Omega(|S|^T)$ time complexity.

How Can we do better? \Rightarrow Dynamic Programming

Let's somewhat arbitrarily define:

~~Q Q Q Q~~

$$\alpha_i(t) \equiv P(X_1, X_2, \dots, X_t, Z_t = i; \hat{A}, \hat{B}, \hat{\pi})$$

$$\beta_i(t) \equiv P(X_{t+1}, \dots, X_T | Z_t = i; \hat{A}, \hat{B}, \hat{\pi})$$

Now:

$$P(Z_t | X; \hat{A}, \hat{B}, \hat{\pi}) = \frac{P(Z_t, X; \hat{A}, \hat{B}, \hat{\pi})}{P(X; \hat{A}, \hat{B}, \hat{\pi})}$$

\leadsto

wanting on the numerator:

$$P(Z_t = i, X) = \cancel{P(X_{t+1}, \dots, X_T)} \quad (\text{Using Markov Properties})$$

$$P(X_{t+1}, \dots, X_T \mid X_1, \dots, X_t, Z_t = i) P(Z_t = i, X_1, \dots, X_t)$$

$$= \beta_i(t) \alpha_i(t)$$

Likewise, it can be shown that:

$$P(X) = \sum_{i=1}^{|S|} \alpha_i(T)$$

$$\Rightarrow P(Z_t = i \mid X) = \frac{\alpha_i(t) \beta_i(t)}{\sum_{i=1}^{|S|} \alpha_i(T)}$$

It turns out that we can compute α_i, β_i dynamically in time much faster than exponential. Thus, if we can compute $\alpha_i(t), \beta_i(t) \quad \forall t=1, \dots, T, \quad \forall i=1, \dots, |S|$, we can do all the inference we want.

Forward-Algo

-to compute $\alpha_i(t)$ dynamically, we will need a recurrence relation, which we can derive by taking advantage of Markov Properties

- Since we want a recurrence relation let's try to marginalize 1-step, back, then we will condition using normal probability rules, then simplify with Markov properties. This will get us the recurrence:

$$\alpha_i(t) = P(x_1, \dots, x_t, Z_t = i; \hat{A}, \hat{B}, \hat{\pi})$$

(marginalize) $= \sum_{j=1}^{|\mathcal{S}|} P(Z_{t-1} = j, Z_t = i, x_1, \dots, x_t)$

conditioning $\left\{ \begin{aligned} &= \sum_{j=1}^{|\mathcal{S}|} P(x_t | Z_{t-1} = j, Z_t = i, x_1, \dots, x_{t-1}) P(Z_{t-1} = j, Z_t = i, x_1, \dots, x_{t-1}) \\ &= \sum_{j=1}^{|\mathcal{S}|} \underbrace{P(x_t | Z_{t-1} = j, Z_t = i, x_1, \dots, x_{t-1})}_{\text{known (emission probability)}} \underbrace{P(Z_t = i | Z_{t-1} = j, x_1, \dots, x_{t-1})}_{\text{known (transition probability)}} \underbrace{P(x_1, \dots, x_{t-1}, Z_{t-1} = j)}_{\alpha_j(t-1)} \end{aligned} \right.$

$$= \sum_{j=1}^{|\mathcal{S}|} B_{ji} A_{ji} \alpha_j(t-1)$$

This is our recursion; we also need a base case:

$$\alpha_i(1) = P(x_1, Z_1 = i) = P(x_1 | Z_1 = i) P(Z_1 = i) = B_{i1} \pi(i)$$



time complexity = $\frac{\text{work}}{\text{sub problem}} \times \# \text{ unique sub problems}$

30/34

unique subproblems: must solve $\alpha_z(t) \quad \forall z = 1 \dots |S|, t = 1 \dots T$
 $\Rightarrow O(|S|T)$ subproblems

work: constant time + $O(|S|)$ for the summation.

$$\Rightarrow T(|S|, |T|) = O(|S|^2 T)$$

A similar algo for β , the backward algo w/ the same time complexity exists as well (very similar)

∴ we can compute all $P(Z_t = j | X)$ in $O(|S|^2 T)$ time.

Viterbi Algo

- the most probable sequence of states, Z^* , that explains our data would also be something that we are interested in.

$$Z^* = \underset{Z \in S^T}{\operatorname{argmax}} \left\{ P(Z | X, \hat{A}, \hat{B}, \hat{\pi}) \right\} = \underset{Z \in S^T}{\operatorname{argmax}} \left\{ \frac{P(X, Z; \hat{A}, \hat{B}, \hat{\pi})}{\sum_Z P(X, Z; \hat{A}, \hat{B}, \hat{\pi})} \right\}$$

- again, this requires checking all $|S|^T$ possibilities to get the argmax .

- The Viterbi Algo is another DP algo

$$= \underset{Z \in S^T}{\operatorname{argmax}} \left\{ P(X, Z; \hat{A}, \hat{B}, \hat{\pi}) \right\}$$

Pseudo-code For Forward Algo

input: $x = [x_1, x_2, \dots, x_T]$ length $|T|$ array of observed emissions

$\hat{A} = |S| \times |S|$ matrix of trans. probs.

$\hat{B} = |S| \times |O|$ matrix of emission probs.

$\hat{\pi} =$ length $|S|$ array of probs. of initial state.

output: $\alpha = |S| \times T$ matrix for all $\alpha_i(t)$ values

$\alpha = |S| \times T$ matrix of Nils // define Memo table

for $i=1$ to $|S|$:

$\alpha[i, 1] = \hat{B}[i, x[1]] \times \hat{\pi}[i]$ // fill in base case since this doesn't get filled in during recursion

fb(i, t):

if $\alpha[i, t] \neq Nil$: return $\alpha[i, t]$ // check if in memo

if $t = 1$: return $\hat{B}[i, x[1]] \times \hat{\pi}[i]$ // base

$r = \sum_{j=1}^{|S|} \hat{B}[i, x[t]] \times \hat{A}[j, i] \times fb(j, t-1)$ // recursion

$\alpha[i, t] = r$ // memorize

return r

fb($|S|, T$)

// fill in α table

Learning the Model Parameters

- in this section, I only focus on computing \hat{A} , \hat{B} . Let's assume π is known (say uniform).

- To obtain \hat{A} , \hat{B} , the MLE of A, B , the log-likelihood is:

$$\begin{aligned} l(A, B) &= \log P(X; A, B) \\ &= \log \sum_Z P(X, Z; A, B) \\ &= \log \sum_Z P(X|Z; A, B) P(Z; A, B) \\ &= \log \sum_Z \left(\prod_{t=1}^T B_{Z_t X_t} \right) \left(\pi(Z) \prod_{t=2}^T A_{Z_{t-1} Z_t} \right) \end{aligned}$$

- As w/ previous MLE of params in other models w/ hidden variables, performing this maximization is intractable, and we resort to the EM algo, which has been very successful for computing MLEs for models with hidden variables.



The EM Algo applied here is:

① initialize A^*, B^* to random probability matrices

② repeat till convergence

a) compute $Q(Z) := P(Z|x, A^*, B^*) \quad \forall Z \in S^T$

b) re-compute A^*, B^* :

$$A^*, B^* := \arg \max_{A, B} \left\{ \sum_Z Q(Z) \log \frac{P(Z, x; A, B)}{Q(Z)} \right\}$$

$$\text{s.t.} \quad \sum_{j=1}^{101} A_{ij} = 1; A_{ij} \geq 0 \quad \forall i, j = 1, \dots, 151$$

$$\sum_{k=1}^{101} B_{ik} = 1; B_{ik} \geq 0 \quad \forall i = 1, \dots, 151, k = 1, \dots, 101$$

- Note that we do not need to construct multiple Q_i s (as we usually do for EM) since there is only 1 data point here (namely, the sequence x). A version of the EM algo does exist for multiple observed sequences.

- Also note that we need to compute $Q(Z) \quad \forall Z$, and that the sum in b) is over all S^T . Obviously we'll need DP to handle this.



- Let's re-maximize A^*, B^* . We can again ignore inequality constraints since we'll get all $A_{ij}, B_{jk} \geq 0$ anyway.

- Using some probability rules, and the defs. of A, B , as well as the Markov assumptions, it can easily be shown that the Lagrangian is:

$$\begin{aligned} \mathcal{L}(A, B, \delta, \varepsilon) = & \sum_Z Q(Z) \sum_{i=1}^{151} \sum_{j=1}^{151} \sum_{k=1}^{101} \left\{ \sum_{t=1}^T \mathbb{1}\{Z_t = j \wedge X_t = k\} \log B_{jk} \right. \\ & + \sum_{t=2}^T \mathbb{1}\{Z_{t-1} = i \wedge Z_t = j\} \log A_{ij} + \log \pi(Z_1) \Big\} \\ & + \sum_{j=1}^{151} \varepsilon_j \left(1 - \sum_{k=1}^{101} B_{jk}\right) + \sum_{i=1}^{151} \delta_i \left(1 - \sum_{j=1}^{151} A_{ij}\right) \end{aligned}$$

which can be maximized by solving the following set of eqns:

$$\nabla_A \mathcal{L}(\hat{A}, \hat{B}, \hat{\delta}, \hat{\varepsilon}) = 0$$

$$\nabla_B \mathcal{L}(\hat{A}, \hat{B}, \hat{\delta}, \hat{\varepsilon}) = 0$$

$$\nabla_{\delta} \mathcal{L}(\hat{A}, \hat{B}, \hat{\delta}, \hat{\varepsilon}) = 0$$

$$\nabla_{\varepsilon} \mathcal{L}(\hat{A}, \hat{B}, \hat{\delta}, \hat{\varepsilon}) = 0$$

where the 0 s are the appropriate sized matrices/vectors of 0 s.



the maximized soln. is

$$\hat{A}_{ij} = \frac{\sum_z Q(z) \sum_{t=2}^T \mathbb{1}\{z_{t-1}=i \wedge z_t=j\}}{\sum_z Q(z) \sum_{t=2}^T \mathbb{1}\{z_{t-1}=i\}}$$

$$\hat{B}_{ij} = \frac{\sum_z Q(z) \sum_{t=1}^T \mathbb{1}\{z_t=i \wedge x_t=j\}}{\sum_z Q(z) \sum_{t=1}^T \mathbb{1}\{z_t=i\}}$$

Again, these formulas have a very intuitive form. $Q(z) = P(z|x, A, B)$ is the conditional probability of z parameterized by the old estimates of A, B , and therefore:

$$\hat{A}_{ij} = \frac{E\left[\sum_{t=2}^T \mathbb{1}\{Z_{t-1}=i \wedge Z_t=j\} \mid X=x\right]}{E\left[\sum_{t=2}^T \mathbb{1}\{Z_t=i\} \mid X=x\right]}$$

- Thus, \hat{A}_{ij} is just the total expected # of transitions from i to j across all times $t=2, \dots, T$ conditioned on the fact that we've observed the sequence x , (and using the old parameters of A, B).

- \hat{B}_{ij} has an analogous interpretation.



Obviously it is not computationally feasible to sum over all $|S|^T$ labellings of Z . However, it is not difficult to re-write these expressions using some probability and the defs. of $\alpha_i(t)$, $\beta_j(t)$, A , B as:

$$\hat{A}_{ij} = \frac{\sum_{t=1}^T \alpha_i(t) A_{ij} \beta_{j+1} \beta_j(t+1)}{\sum_{j=1}^{|S|} \sum_{t=1}^T \alpha_i(t) A_{ij} \beta_{j+1} \beta_j(t+1)} = \frac{\sum_{t=1}^T \gamma_t(i, j)}{\sum_{j=1}^{|S|} \sum_{t=1}^T \gamma_t(i, j)}$$

and

$$\hat{B}_{ij} = \frac{\sum_{k=1}^{|S|} \sum_{t=1}^T \mathbb{1}_{\{x_t=k\}} \gamma_t(i, j)}{\sum_{i=1}^{|S|} \sum_{t=1}^T \gamma_t(i, j)},$$

where $\alpha_i(t)$ and $\beta_j(t+1)$ are computed w/ the Forward and backward algos using the old estimates of A , B

Thus, the Full EM algo for computing the MLE of A, B for an HMM (called Baum-Welch algo) is:

Baum Welch Algo

Input: $A \in \mathbb{R}^{S \times S}$ and $B \in \mathbb{R}^{S \times V}$, which are randomized, valued probability matrices.

Output: \hat{A}, \hat{B} , the MLE of A, B .

① Repeat until convergence {

E-step (a) Run Forward and Backward algos to compute $\alpha_i(t), \beta_i(t)$ $\forall i=1, \dots, S, t=1, \dots, T$

$$\gamma_t(i, j) := \alpha_i(t) A_{ij} B_{jx_t} \beta_j(t+1)$$

M-step (b) Re-compute A, B with:

$$A_{ij} := \frac{\sum_{t=1}^T \gamma_t(i, j)}{\sum_{j=1}^S \sum_{t=1}^T \gamma_t(i, j)}$$

$$B_{jx_t} := \frac{\sum_{i=1}^S \sum_{t=1}^T \mathbb{1}_{\{x_t = k\}} \gamma_t(i, j)}{\sum_{i=1}^S \sum_{t=1}^T \gamma_t(i, j)}$$

}

- Thus, in the Algo, the Forward / backward algebras are used as subroutines.

- The time complexity is dominated by the DP subroutine in the E-step ($O(K^2 T)$), so that the total time complexity is:

$$\# \text{ iterations} \times O(K^2 T).$$