
Skills

- HTML, CSS, JavaScript
- Photoshop
- PHP
- Data Entry
- Illustrator
- React

Experience

Adecco at Serco, Manchester – Customer Advisor

Dealt with both inbound telephone and online queries from the general public to assist with their personal independence payment applications, in line with government guidance. Managed data entry tasks, ensuring accurate recording of call information into the company's internal database.

Department of Work & Pensions, Chorlton – Enquiry Line Worker

Personalised my approach for each situation, making sure customers got their payments accurately and on time. Developed soft skills to empathetically address concerns of vulnerable customers. Effectively managed workload to ensure case workers had the most up to date information, to provide the best possible support.

OPOP Media, Manchester – Junior Developer

At OPOP, I handled both front-end and back-end development for various websites. Collaborating within a team, my role involved client communication, discussing client briefs with management, and working closely with the in-house graphic designer to translate designs into functional websites.

Barry Bennett LTD, Bolton – Trainee Developer

My time at Barry Bennett was a solid learning experience. I handled front-end and delved into back-end development, attended meetings, managed tasks through project management software, and tracked the progress of key deliverables. It was a valuable hands-on journey, collaborating with colleagues of diverse skills in a teamwork environment.

Education

Manchester Metropolitan University – Bachelor's Degree in Web Development

My studies helped me to develop strong project management skills through independent research, problem-solving and coordinating interdisciplinary teams to ensure efficient project delivery. Key projects carried out included a google maps driven app to give students information about their local area (i.e. discounts, nightlife, etc...).

Hobbies

Passionate about digital creativity, in my free time I craft visuals for live streamers using Blender for 3D graphics, After Effects for animated titles and overlays, Illustrator for scalable 2D graphics, and Photoshop for texturing and storyboarding. My creations include banners, logos, posters, motion graphics, and engaging livestream intros.